





# CITADEL<sup>TM</sup> MINIATURES

## CATALOGUE SECTION THREE

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Compiled by Simon Smith

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# CITADEL MINIATURES CATALOGUE SECTION THREE

## CATALOGUE ONE

Warhammer 40,000 .....	6-141
Citadel Miniatures range .....	
Games Workshop Games .....	142-160

## CATALOGUE TWO

Warhammer Fantasy .....	164-334
Citadel Miniatures range .....	

## WARHAMMER FANTASY

### THE EMPIRE

Elector Counts .....	340
Heroes of the Empire .....	340
Knights of the Empire .....	342-344
Kislev Horse Archers .....	346
Kislev Winged Lancers .....	347
Steam Tank .....	348
War Altar .....	350
Banner Poles .....	351
Mortar .....	353
Volley Gun .....	353
Great Cannon .....	354
War Wagon .....	355
Command Groups .....	356
Battle Wizards .....	357
Imperial Halberdiers .....	358
Reiksguard Foot Knights .....	359
Great Swords .....	359
Foot Soldiers .....	360
Archers .....	361
Hand Gunners .....	361
Halflings .....	362
Tilean Crossbow Men .....	363

### TROLLS

Stone Trolls .....	364
River Trolls .....	365

### ORCS AND GOBLINS

Savage Orcs .....	366-367
Goblins .....	368
Orc Rock Lobber .....	369
Forest Goblins .....	370-371
Night Goblins .....	372-373

### HIGH ELVES

Tyrion and Teclis .....	374
Phoenix Guard .....	374
Tiranoc Chariot .....	375
Silver Helm Knights .....	377
High Elf Warriors .....	378-379
Repeater Bolt Thrower .....	379

### PLASTICS

Regiment of Altdorf .....	380
Plastic Miniatures .....	381-382
Plastic Horses .....	383
Fantasy Fighters .....	384
Plastic Shields .....	385
Plastic Bases .....	386
Plastic Arm Sprues .....	387

## WARHAMMER 40,000

### SPACE MARINES

Wolf Guard Terminators .....	389
Space Wolf Characters .....	390
Space Wolf Grey Hunters .....	390
Iron Priest and Servitors .....	391
Wolf Guard in Power Armour .....	391
Space Wolf Long Fangs .....	393
Space Wolf Blood Claws .....	393
Marines on Bikes .....	394
Space Marines .....	395-396
Space Marine Devastators .....	396
Commissar Yarrick .....	401

### TYRANIDS

Screamer Killer .....	398
Tyranid Warrior .....	399
Squigs .....	399

### CHAOS SPACE MARINES

World Eaters of Khorne .....	401
Juggernaut of Khorne .....	402
Blood Slaughterer of Khorne .....	402
Slaanesh Noise Marine .....	403
Tzeentch Flamers .....	403

### ORKS

Warlord Ghazghkull Thraka .....	401
Super Cyboar .....	404
Bionik Boyz .....	404
Heavy and Kustom Weapons .....	405

## SPACE MARINE

### EPIC ELДАР

Eldar War Machines .....	406
Eldar Avatar .....	406

### EPIC CHAOS

Epic Daemons .....	407
Khorne Lord of Battle .....	408
Cannon of Khorne .....	408
Cauldron of Blood .....	408
Tower of Skulls .....	408
Deathdealer .....	409

### EPIC ORK WAR MACHINES

Mekboy Gargant .....	409
Ork War Machines .....	410-412

### EPIC IMPERIAL WAR MACHINES

Imperial Tanks .....	413
Super Heavy Tanks .....	414
Imperial Leviathan .....	414
Thunderhawk Gunship .....	415
Imperial Artillery .....	415

### EPIC SQUATS

Squat Land Train .....	416
Iron Eagle Gyrocopter .....	416
Squat Colossus .....	416
Goliath Mega Cannon .....	417
Overlord Airship .....	417

## MARAUDER MINIATURES

Imperial Hero and Pegasus .....	420
Reiksguard Foot Knights .....	421
Flagellants .....	421
Marauder Hippogriff .....	421
High Elf Mage and Unicorn .....	422
Treeman 'A' .....	422
High Elf Dragonlord .....	423
Eltharion and Stormwing .....	424
High Elves .....	425
Treeman 'B' .....	426
Carrion Riders .....	426
Elf Lord and War Eagle .....	427
Snotlings .....	427-428
Gigantic Spider Riders .....	428
Orc War Wyvern .....	429
Dwarf Command Groups .....	430
Dwarf Thunderers .....	430
Dwarf Slayers .....	431
Marauder Giant .....	431
Goblin Wolf Boyz .....	432
Marauder Plastic Shields .....	433
Dwarf Clansmen .....	434
Dwarf Crossbowmen .....	435
Dwarf Longbeards .....	435
Dwarf Hammerers .....	435
Dwarf Iron Breakers .....	435

### COMPLETE ARMIES

Nine sample armies .....	436-439
Golden Demon '92 best army .....	440

## GAMES & BOXED SETS

### WARHAMMER FANTASY BATTLE

Warhammer Fantasy Battle .....	442-444
Orc & Goblins Army Book .....	445
Warhammer Battle Magic .....	446
High Elves Army Book .....	447
Elector Counts Boxed Set .....	448
Empire Army Book .....	449
High Elf War Griffon Boxed Set .....	450
Chaos Transfers .....	451

### SPACE MARINE

Space Marine .....	452-454
Armies of the Imperium .....	455
Renegades .....	456
Warlords .....	457

### OTHER GAMES & BOXED SETS

Tyranid Attack .....	458
Mighty Empires .....	459
Battle for Armageddon .....	460
Chaos Attack .....	460
Man O' War .....	461
Space Wolf Long Fangs .....	462
Space Wolf Grey Hunters .....	463
Citadel Miniatures Catalogues .....	464



# Welcome to the third Citadel Catalogue, a comprehensive update of the latest metal and plastic Citadel Miniatures, plus all the latest games and a special selection from the magnificent Marauder Miniatures range of gaming figures.

## Citadel Miniatures

Citadel Miniatures manufacture the largest range of high-quality metal and plastic gaming miniatures in the world. Our Citadel designers work alongside the Games Workshop game designers ensuring that all our models are suitable for use by collectors, modellers and everyone who plays Games Workshop games.

What's more, everybody involved with the design of one of our new miniatures is a keen gamer – from the person who develops the initial concept, through the designer of the original model to the guy who does the final casting in white metal. Citadel Miniatures are made *by gamers for gamers*. Along every step of the way, the miniatures are carefully examined to make sure that they are as perfect as possible.

## The Citadel Catalogues

The first Citadel Catalogue was separated into two sections: Warhammer 40,000 and Warhammer Fantasy miniatures, along with a comprehensive games listing. This all new third section updates both these major ranges; plus we've also included the complete Epic Space Marine range, all the latest developments in Games Workshop games and the first selection from the Marauder Miniatures range.

To make it easy to find what you require, we've divided the catalogue into sections, each one shows a complete range. High Elves, for example, are a range of miniatures found in the Warhammer Fantasy section of the third catalogue.

We have tried to make the Citadel Catalogues into the most complete reference source for Citadel Miniatures ever by presenting every single miniature possible in all its glory. These catalogues are an invaluable aid to anybody who collects Citadel Miniatures, allowing you to plan your next purchases and find exactly the right model for your army.

We have attempted to show every figure at actual size and with all their individual components so that you can choose the exact miniatures or parts you require.

Where appropriate, each model has been shown on a plastic slottabase of the correct size for use in our games. When you buy a model you'll automatically get the correct size slottabase you need.

Many of our models now come with separate plastic arms, weapons, shields or horses, this allows you to customise your miniatures. Where possible, we've illustrated these extra's on the same page, or given examples of the completed models. The plastic arm and weapon sprues which we haven't had room to show on the model's pages can be seen in the Plastic section of this catalogue. The correct sprues will always be included when you buy your models.

## Multi-piece models

Some of our more complicated models are made of a large number of pieces. So that you can see exactly what you get with these models, we have illustrated each component separately as well as showing the completed model. We have also included construction diagrams where it isn't obvious how the models go together.

Note that our complicated multi-part models are intended for enthusiasts and you really do require a moderate level of skill to assemble them. They can certainly prove too difficult for young or inexperienced modellers. Please do not order them if you are uncertain of your skill!

## How to Buy Citadel Miniatures

The very best way to buy Citadel Miniatures is at a Games Workshop store where you'll be able to examine the models at first hand. All our Games Workshop staff are collectors and gamers like yourself so they will be glad to help you choose exactly which miniatures you require, or offer advice on how to prepare and paint your models.

Every Games Workshop store has a wide selection of painted models, and runs regular painting sessions for beginners.

The vast majority of the models illustrated here are readily available from Games Workshop stores and other good hobby stores, however the range is so huge that only our mail-order department can supply everything.

We have included full details on the Games Workshop Mail Order service in the enclosed price list. If you have any questions about the availability of miniatures featured in this catalogue or indeed any other Citadel models give us a ring on 0773-713213 and our expert staff will do their best to help.

## Updating your Citadel Catalogue

Obviously this catalogue will soon be out of date as our designers continue to produce many new and exciting figures every week, eventually we'll have enough to create the Fourth Citadel Catalogue.

In the meantime you can keep totally up to date by reading White Dwarf magazine. This third catalogue has been compiled mainly from the pages featured in the White Dwarf.

This monthly magazine contains news and details of all the latest releases from the Citadel & Marauder design teams, plus articles on painting and modelling as well as regular features on all your favourite games.

## IMPORTANT

Citadel Miniatures and Marauder Miniatures are intended for collectors, modellers and gamers.

### THEY ARE NOT TOYS.

Our metal models contain lead which can be harmful if ingested, but there is no real danger if you are sensible. Please follow these simple instructions:

- Please do not put them in your mouth or lick them.
- Do not buy them for or give them to small children.

Our miniatures should never be given to children under 14, nor to anyone who you cannot trust not to suck them.

Citadel Miniatures are supplied unpainted and without banners. For painting your miniatures we recommend you use Citadel paints and brushes. Where our models require construction, we recommend you use Citadel Polystyrene Cement and Citadel Superglue.



# EMPIRE

## ELECTOR COUNTS



EXAMPLE OF A COMPLETED ELECTOR COUNT



ELECTOR COUNT  
OF HOCHLAND  
0821/3



ELECTOR COUNT  
OF MIDDENHEIM  
0821/4



ELECTOR COUNT  
OF AVERLAND  
0821/2



ELECTOR COUNT  
OF OSTLAND  
0821/1

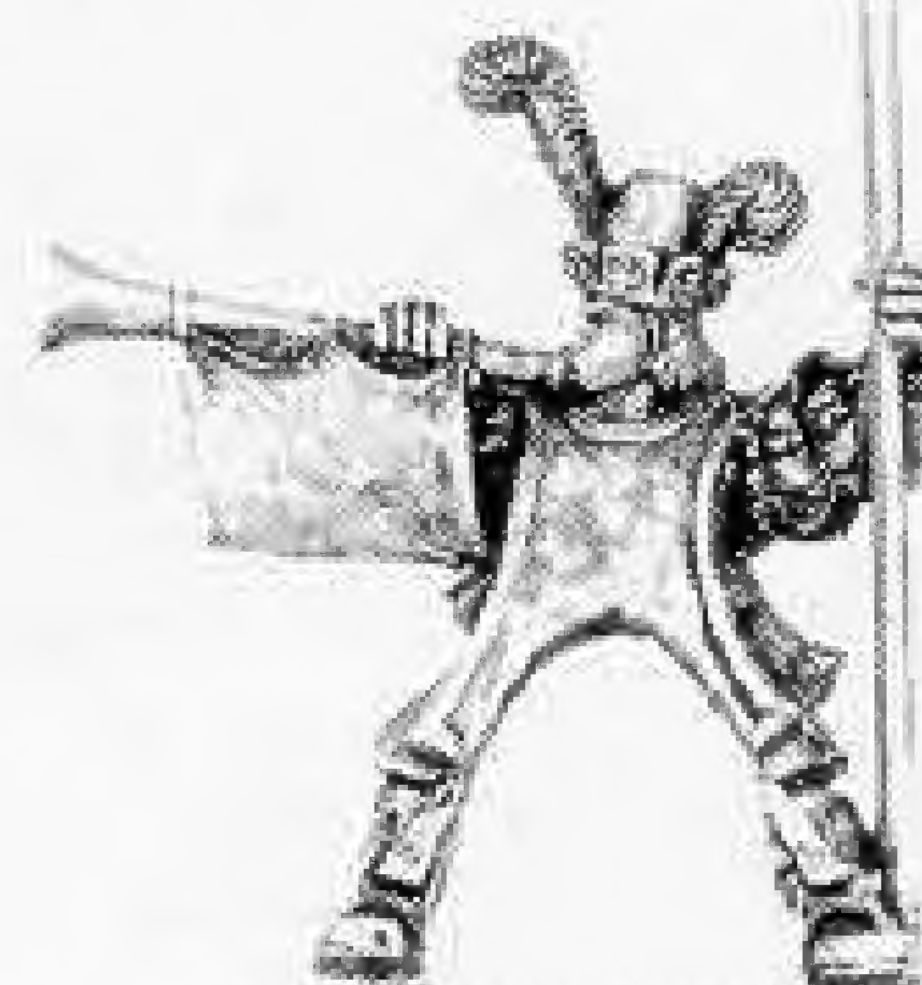
## HEROES OF THE EMPIRE



EXAMPLE OF A COMPLETED HERO OF THE EMPIRE



LUDWIG SCHWARZHELM  
THE EMPEROR'S CHAMPION  
0820/2



IMPERIAL HERALD WITH  
BATTLE STANDARD  
0820/4



SUPREME PATRIARCH OF THE  
COLLEGES OF MAGIC  
0820/3



CAPTAIN OF THE  
REIKSGUARD KNIGHTS  
0820/1

THESE MINIATURES ARE SUPPLIED WITH PLASTIC ARMoured OR CAPARISON HORSES AS STANDARD

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CITADEL  
MINIATURES

Designed by Michael Perry



# HEROES OF THE EMPIRE



SUPREME PATRIARCH OF THE COLLEGES  
OF MAGIC



CAPTAIN OF THE REIKSGUARD KNIGHTS



LUDWIG SWARTZHELM  
(THE EMPEROR'S CHAMPION)



IMPERIAL HERALD WITH BATTLE STANDARD



# EMPIRE

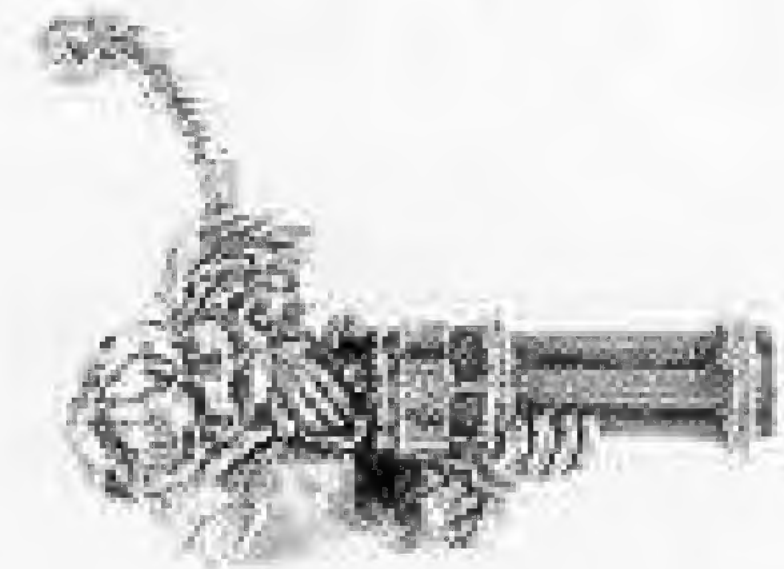
## IMPERIAL OUTRIDERS



EXAMPLE OF A COMPLETED IMPERIAL OUTRIDER



OUTRIDER WITH  
REPEATING PISTOL  
073737/1



OUTRIDER WITH  
REPEATING MUSKET  
073737/2



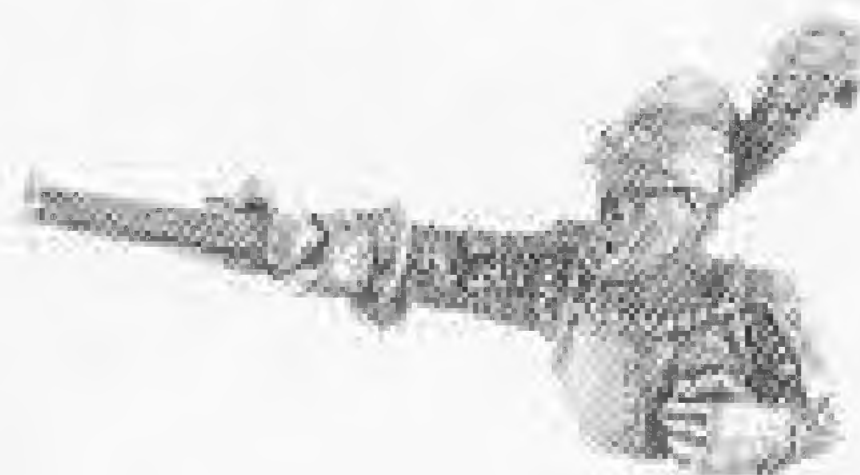
KNIGHT'S LEGS  
073764/3

Designed by Michael Perry

## IMPERIAL PISTOLIERS



EXAMPLE OF A COMPLETED IMPERIAL PISTOLIER



PISTOLIER 1  
073776/1



PISTOLIER 2  
073776/2



PISTOLIER 3  
073776/3



PISTOLIER LEGS  
073776/4

Designed by Michael Perry

## HEROES OF THE EMPIRE



EXAMPLE OF A COMPLETED HERO OF THE EMPIRE



HEROIC KNIGHT  
WITH BROADSWORD  
073788/4



HEROIC KNIGHT  
WITH WARHAMMER  
073788/5



HEROIC KNIGHT  
WITH LANCE  
073788/6

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CITADEL  
MINIATURES

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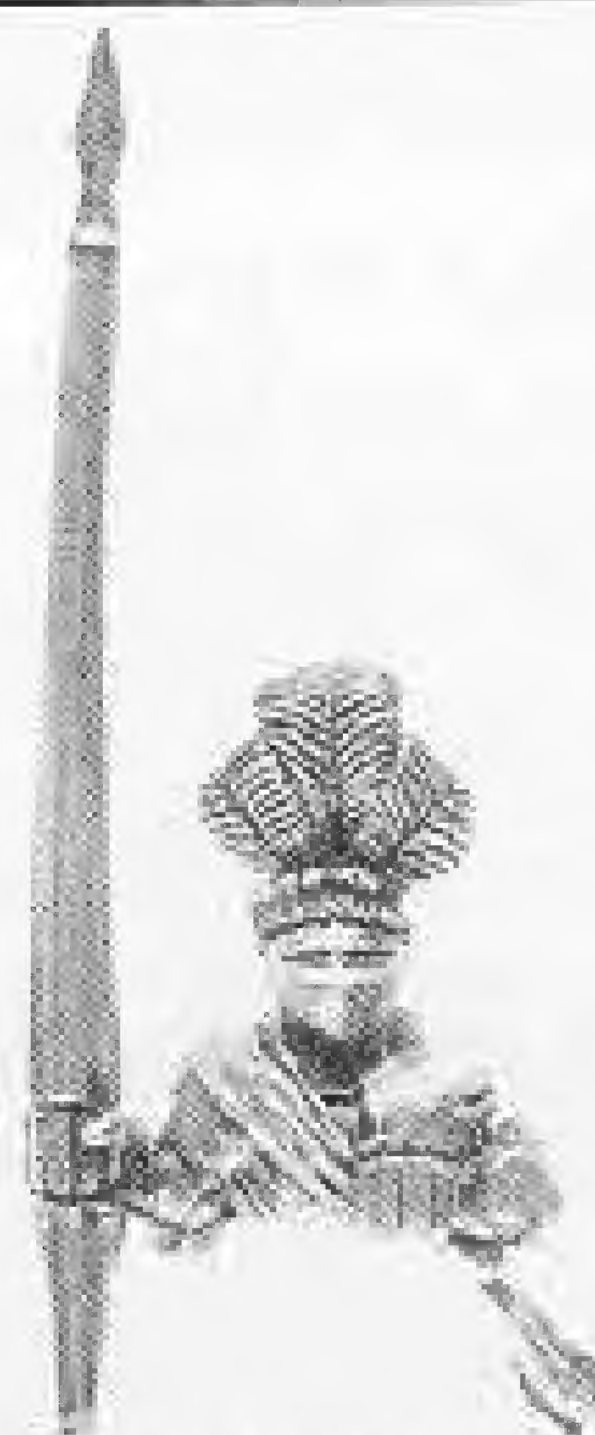


# EMPIRE

## REIKSGUARD KNIGHTS



REIKSGUARD KNIGHT 1  
073788/1



REIKSGUARD KNIGHT 2  
073788/2



REIKSGUARD  
KNIGHT'S LEGS  
073788/3

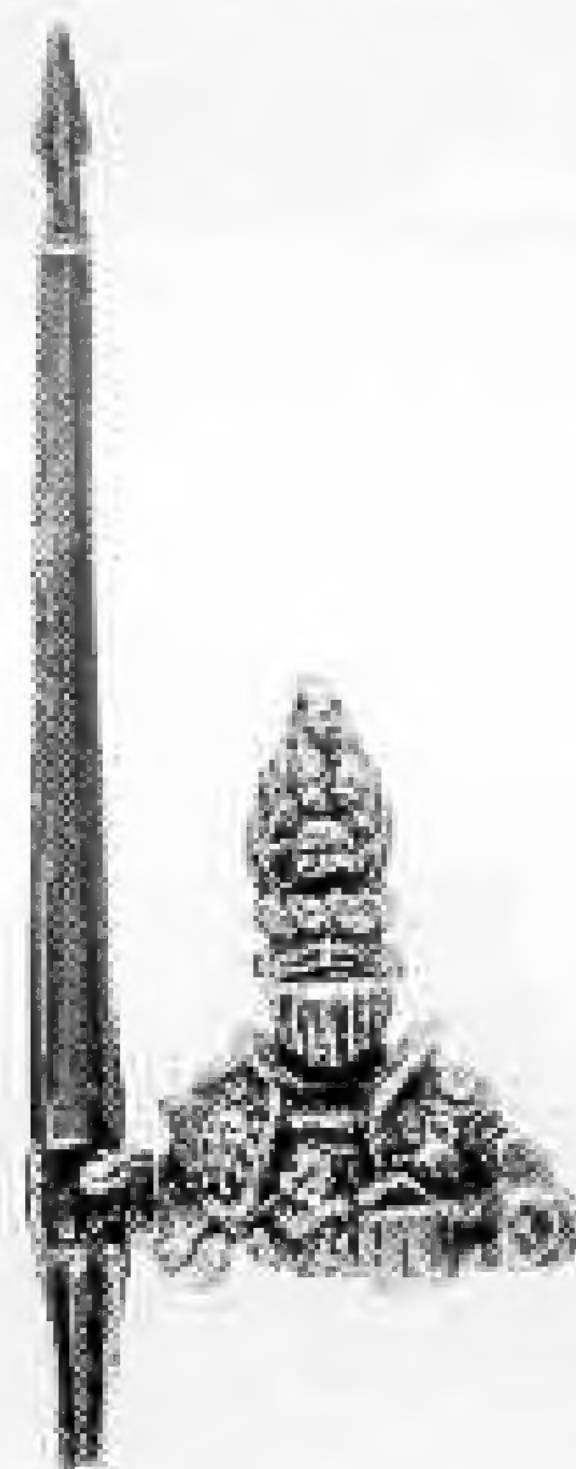
EXAMPLE OF A COMPLETED REIKSGUARD KNIGHT

Designed by Michael Perry

## KNIGHTS OF THE BLAZING SUN



EXAMPLE OF A COMPLETED KNIGHT OF THE BLAZING SUN



BLAZING SUN KNIGHT 1  
073713/1



BLAZING SUN KNIGHT 2  
073713/2



KNIGHT OF THE BLAZING SUN  
STANDARD BEARER  
073713/3



KNIGHT'S LEGS  
073764/3



GRAND MASTER OF THE  
KNIGHTS OF THE BLAZING SUN  
073713/4

THESE MINIATURES ARE SUPPLIED WITH PLASTIC ARMoured HORSES AND THE APPROPRIATE PLASTIC SHIELD AS STANDARD



# EMPIRE

## KNIGHTS OF THE WHITE WOLF



EXAMPLE OF A COMPLETED KNIGHT OF THE WHITE WOLF



WHITE WOLF KNIGHT 2  
073764/2



WHITE WOLF KNIGHT 1  
073764/1



WHITE WOLF KNIGHT 3  
073764/4



KNIGHT OF THE WHITE WOLF  
STANDARD BEARER  
073764/5



KNIGHT'S LEGS  
073764/3



GRAND MASTER OF THE  
KNIGHTS OF THE WHITE WOLF  
073764/6

## KNIGHTS PANTHER



EXAMPLE OF A COMPLETED KNIGHT PANTHER



KNIGHT PANTHER 1  
073862/1



KNIGHT PANTHER 2  
073862/2



KNIGHT PANTHER  
STANDARD BEARER  
073862/4



KNIGHT'S LEGS  
073764/3



GRAND MASTER  
KNIGHT PANTHER  
073862/5

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CITADEL  
MINIATURES







# EMPIRE

## KISLEV HORSE ARCHERS



HORSE ARCHER 1  
073749/7



HORSE ARCHER 2  
073749/8



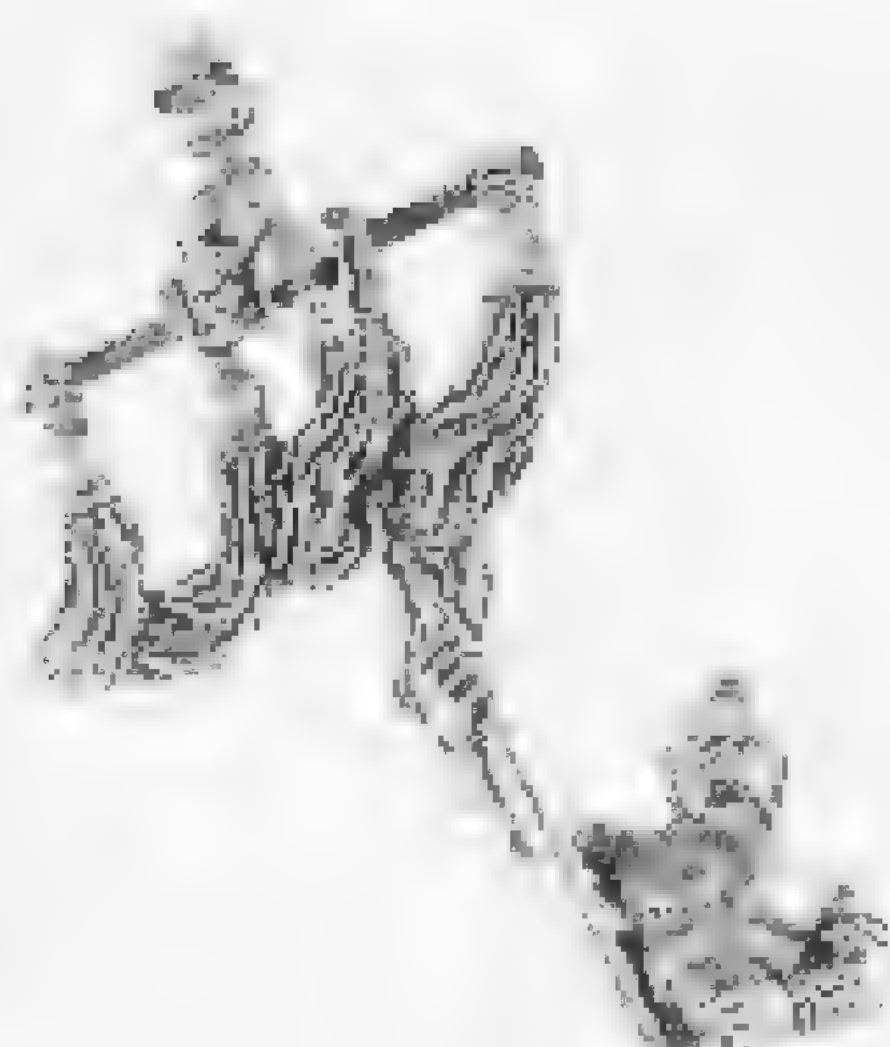
HORSE ARCHER 3  
073749/10



HORSE ARCHER 4  
073749/11



HORSE ARCHER  
CHIEFTAIN  
073749/1



HORSE ARCHER  
STANDARD BEARER  
073749/3



HORSE ARCHER  
HORN MUSICIAN  
073749/2



HORSE ARCHER  
WITH SWORD 1  
073749/9



HORSE ARCHER'S  
LEGS 1  
073749/12



HORSE ARCHER'S  
LEGS 2  
073749/4



HORSE ARCHER'S  
LEGS 3  
073749/5



HORSE ARCHER  
WITH SWORD 2  
073749/6

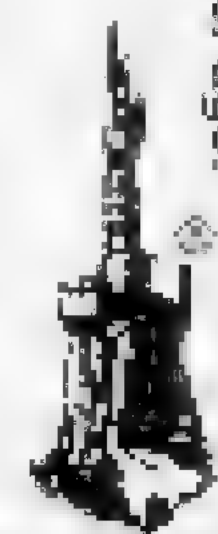
### EXAMPLE OF COMPLETED KISLEV HORSE ARCHERS



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CITADEL  
MINIATURES

Designed by Alan Perry



# EMPIRE

## KISLEV WINGED LANCERS



LANCER LEGS  
073752/1



LANCER WING  
073752/2



LANCER DRUMMER  
073752/7



LANCER CHAMPION  
073752/6

## THE ICE QUEEN OF KISLEV



ICE QUEEN OF KISLEV  
073823/1



LANCER 1  
073752/3

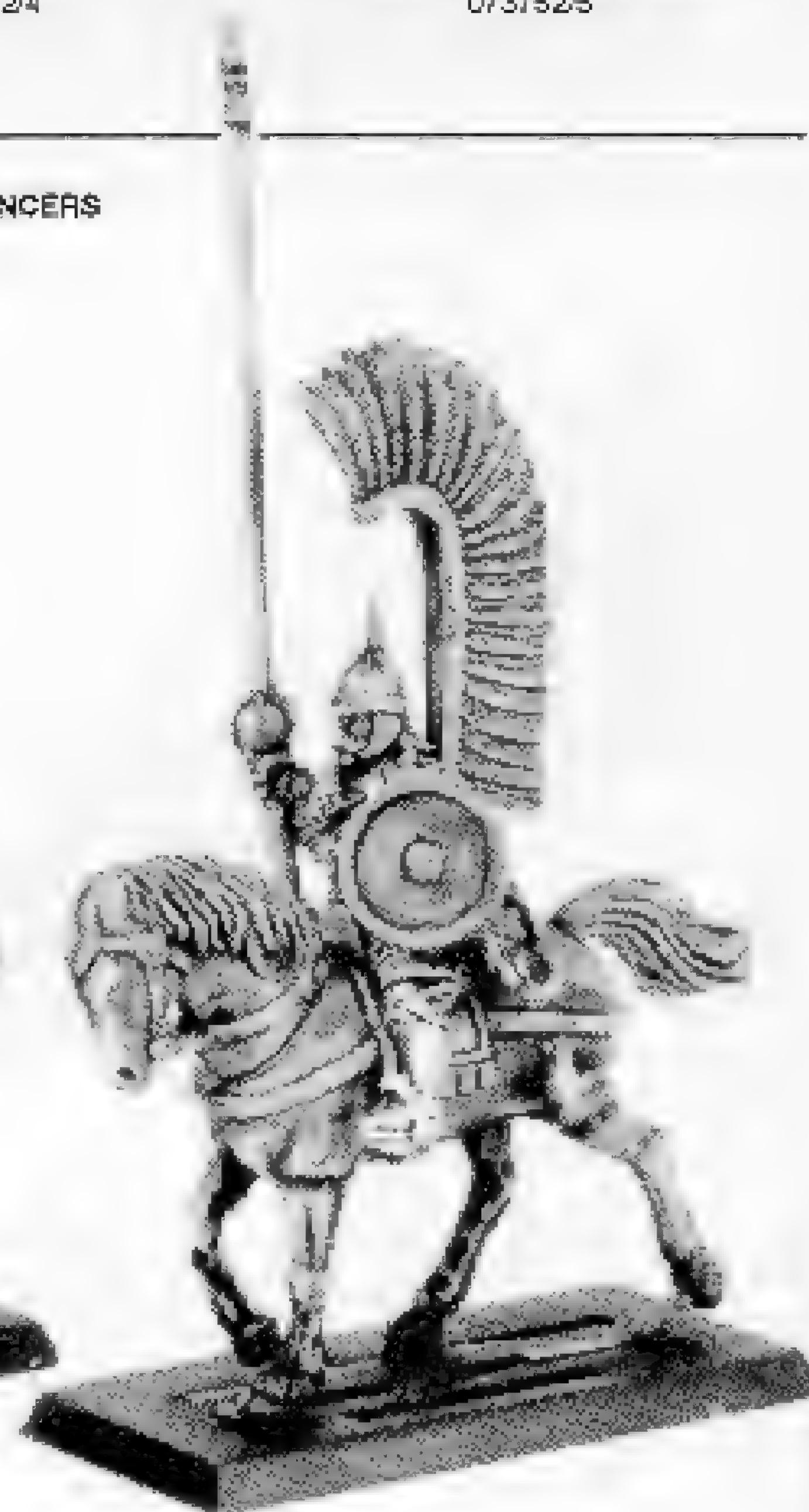


LANCER 2  
073752/4



LANCER STANDARD BEARER  
073752/5

## EXAMPLES OF COMPLETED KISLEV WINGED LANCERS



THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMoured HORSES AND THE APPROPRIATE SHIELDS AS STANDARD



# EMPIRE

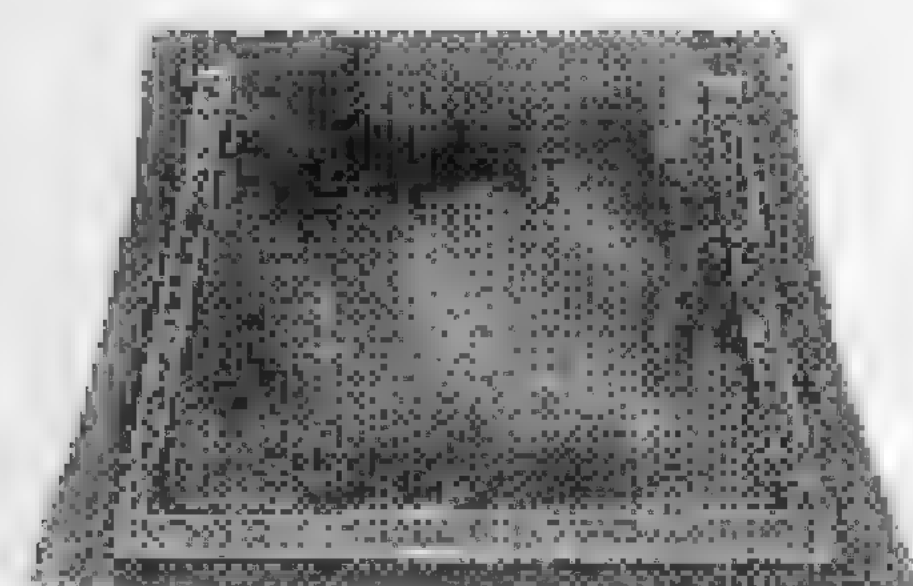
## IMPERIAL STEAM TANK



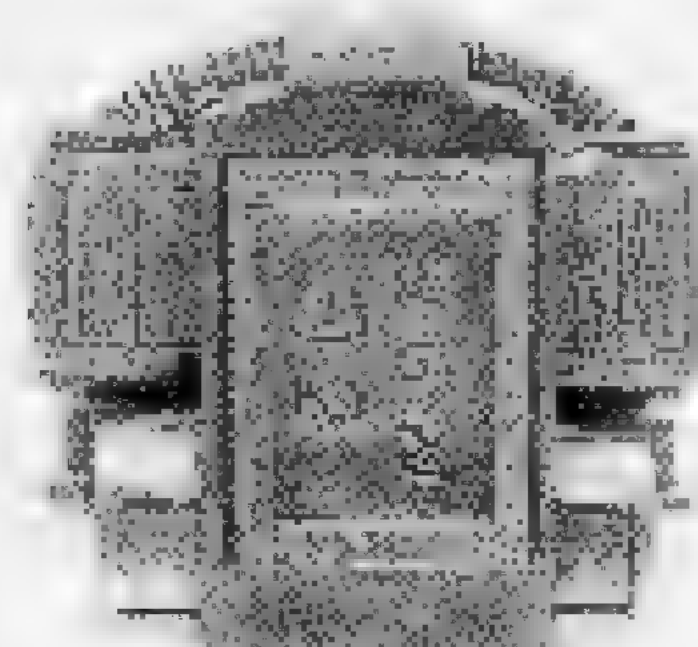
### THE COMPLETE IMPERIAL STEAM TANK

#### CONSISTS OF;

- 1 x COMMANDER
- 4 x PLASTIC WHEELS
- 1 x RHAND SIDE ARMOUR
- 1 x LHAND SIDE ARMOUR
- 1 x FRONT ARMOUR
- 1 x STEAM CANNON
- 1 x BACK PLATE
- 1 x BOILER
- 1 x ENGINE
- 1 x HATCH
- 1 x ROOF
- 1 x BASE



STEAM TANK  
BACK PLATE  
0812/6



STEAM TANK  
ENGINE  
0812/7



FRONT ARMOUR  
0812/9



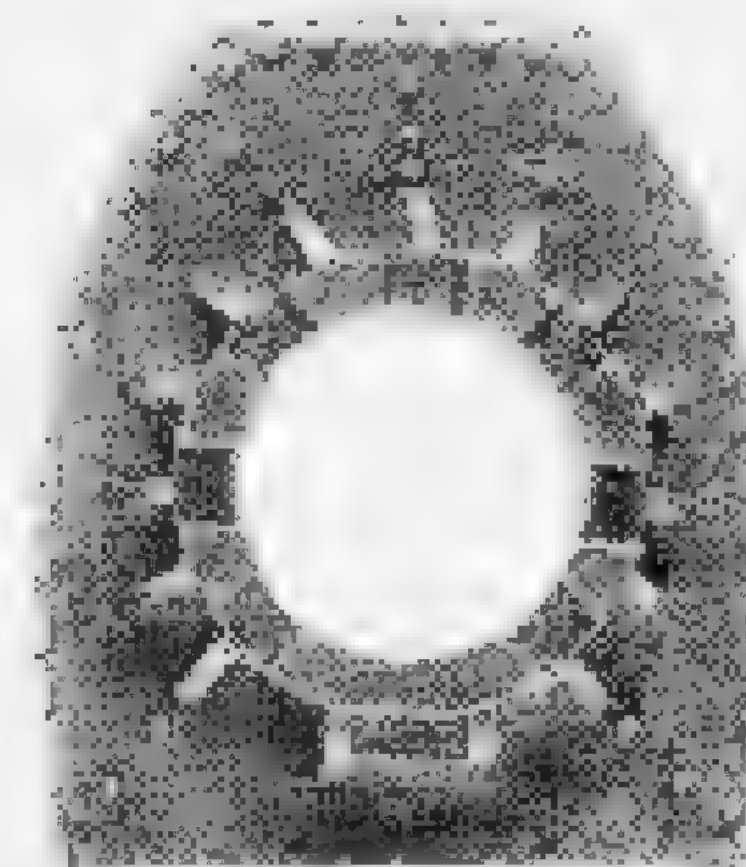
STEAM TANK  
BOILER  
0812/8



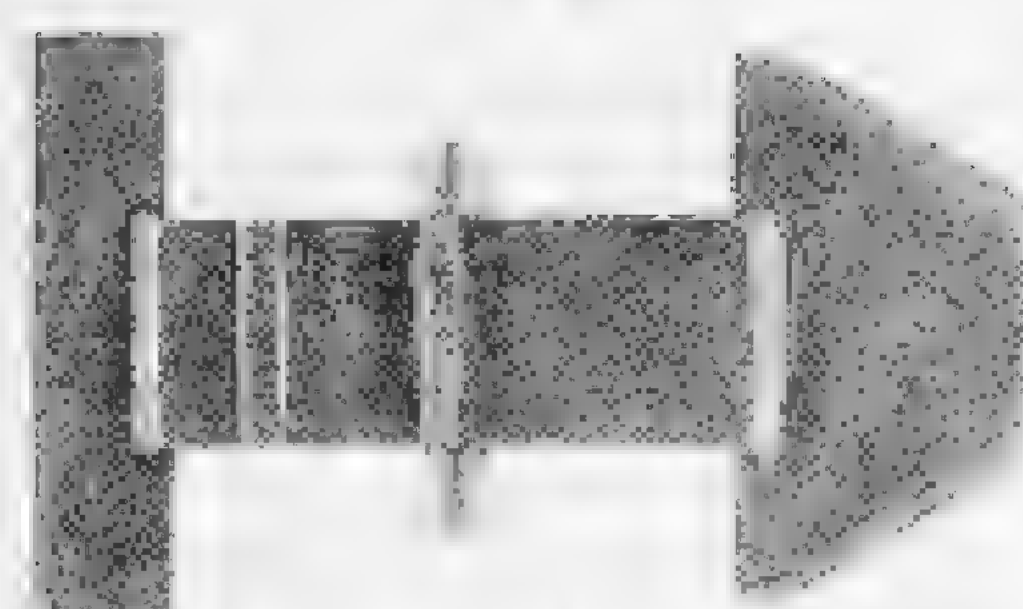
LHAND SIDE ARMOUR  
0812/2



RHAND SIDE ARMOUR  
0812/3



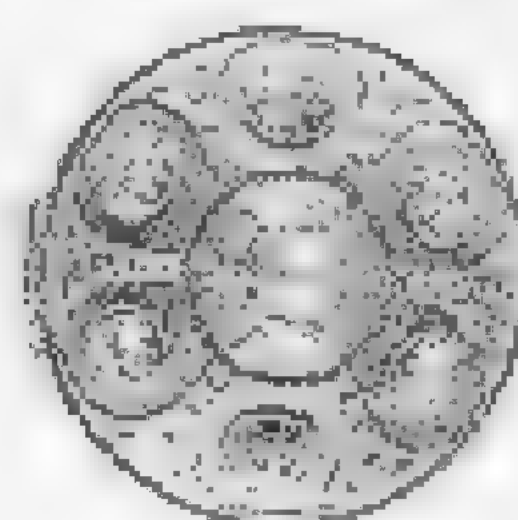
STEAM TANK ROOF  
0812/4



STEAM TANK BASE  
0812/1



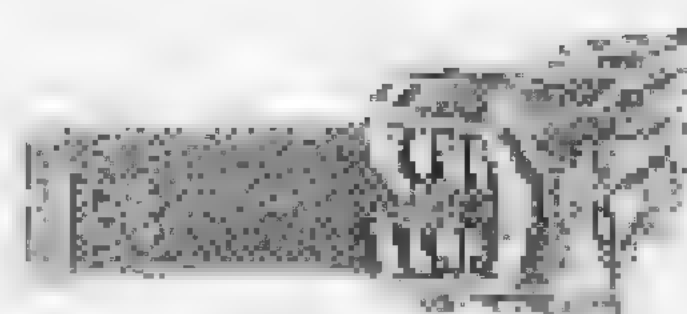
PLASTIC WHEEL



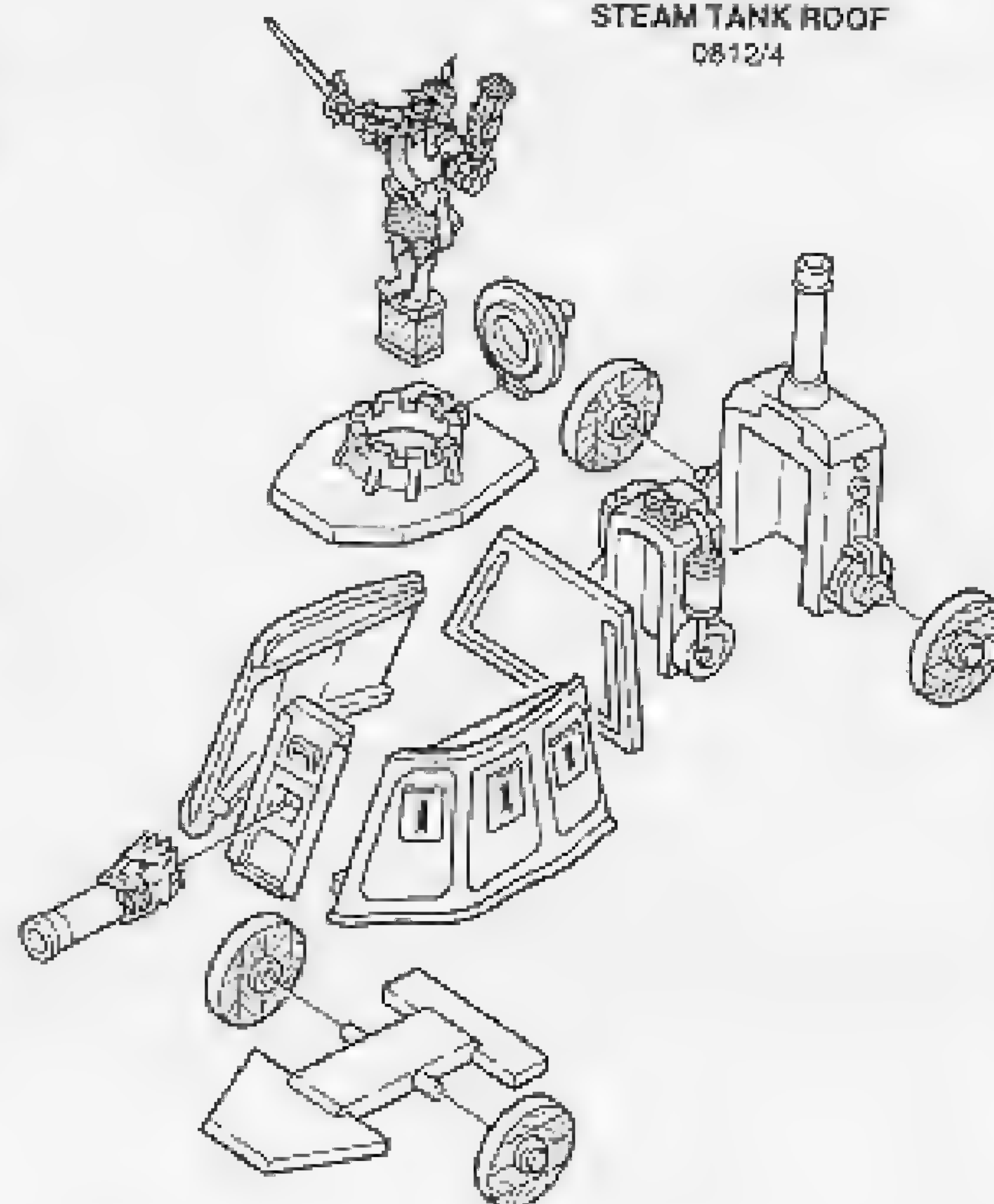
STEAM TANK  
HATCH  
0812/5



STEAM TANK  
COMMANDER  
0812/11

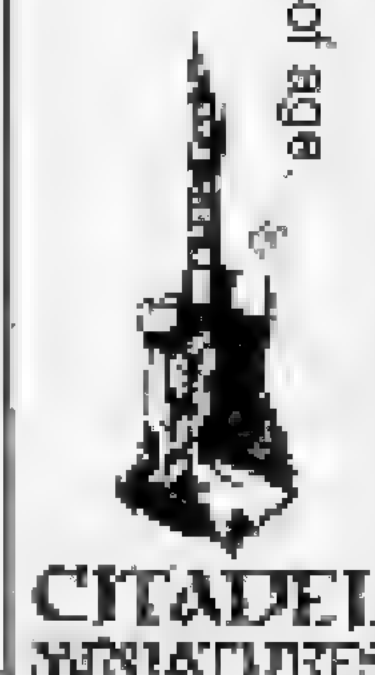


STEAM CANNON  
0812/10



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THE ARMY OF THE EMPIRE



# EMPIRE

## IMPERIAL WAR ALTAR



GRAND THEOGONIST  
0817/1



GRIFFON WINGS  
0817/8



GRIFFON STATUE  
0817/6



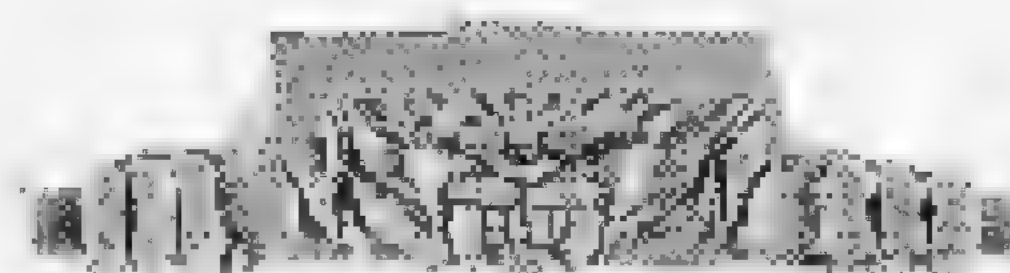
GRIFFON TAIL  
0817/7



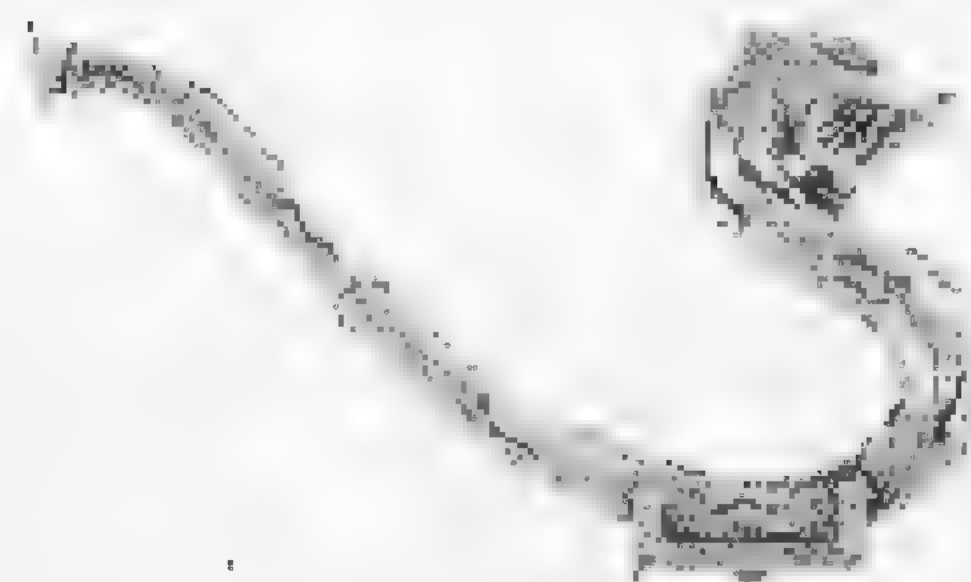
SHRINE OF SIGMAR  
0817/3



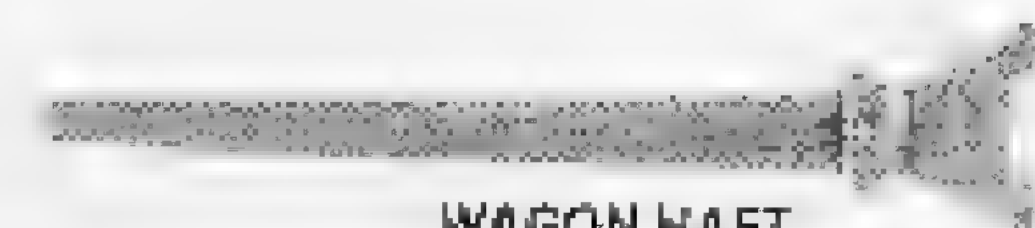
WAR ALTAR PLATFORM  
0817/2



WAR ALTAR AXLE  
0817/4



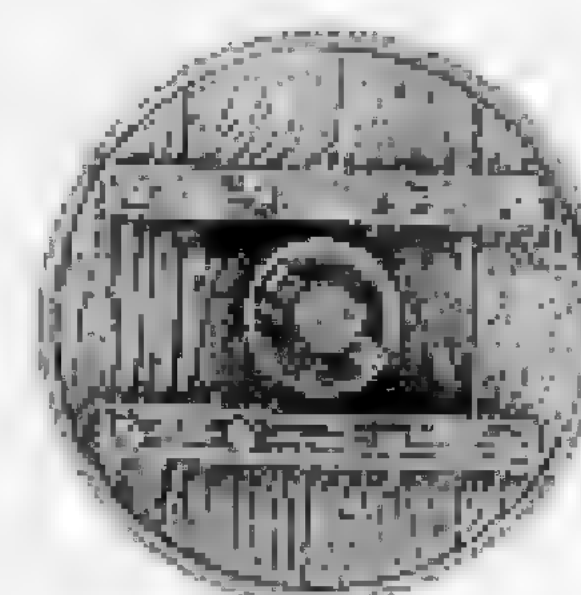
HORN OF SIGISMUND  
0817/5



WAGON HAFT  
0817/9



WAGON YOKE  
0817/10



PLASTIC WHEEL



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# EMPIRE

## IMPERIAL WAR ALTAR

GRAND THEOGONIST AND SIGMAR'S WAR ALTAR  
CONSISTS OF:

- 2 x PLASTIC ARMoured HORSES
- 2 x IMPERIAL BANNER POLES
- 1 x HORN OF SIGISMUND
- 1 x GRAND THEOGONIST
- 1 x SIGMAR'S SHRINE
- 4 x PLASTIC WHEELS
- 1 x GRIFFON STATUE
- 1 x GRIFFON WINGS
- 1 x GRIFFON TAIL
- 2 x WAR ALTAR AXLE
- 1 x WAGON YOKE
- 1 x WAGON HAFT
- 1 x WAR ALTAR



THE IMPERIAL WAR ALTAR INCLUDES TWO IMPERIAL BANNER POLES WHICH ARE SUPPLIED RANDOMLY

Designed by Michael Perry

## IMPERIAL BANNER POLES



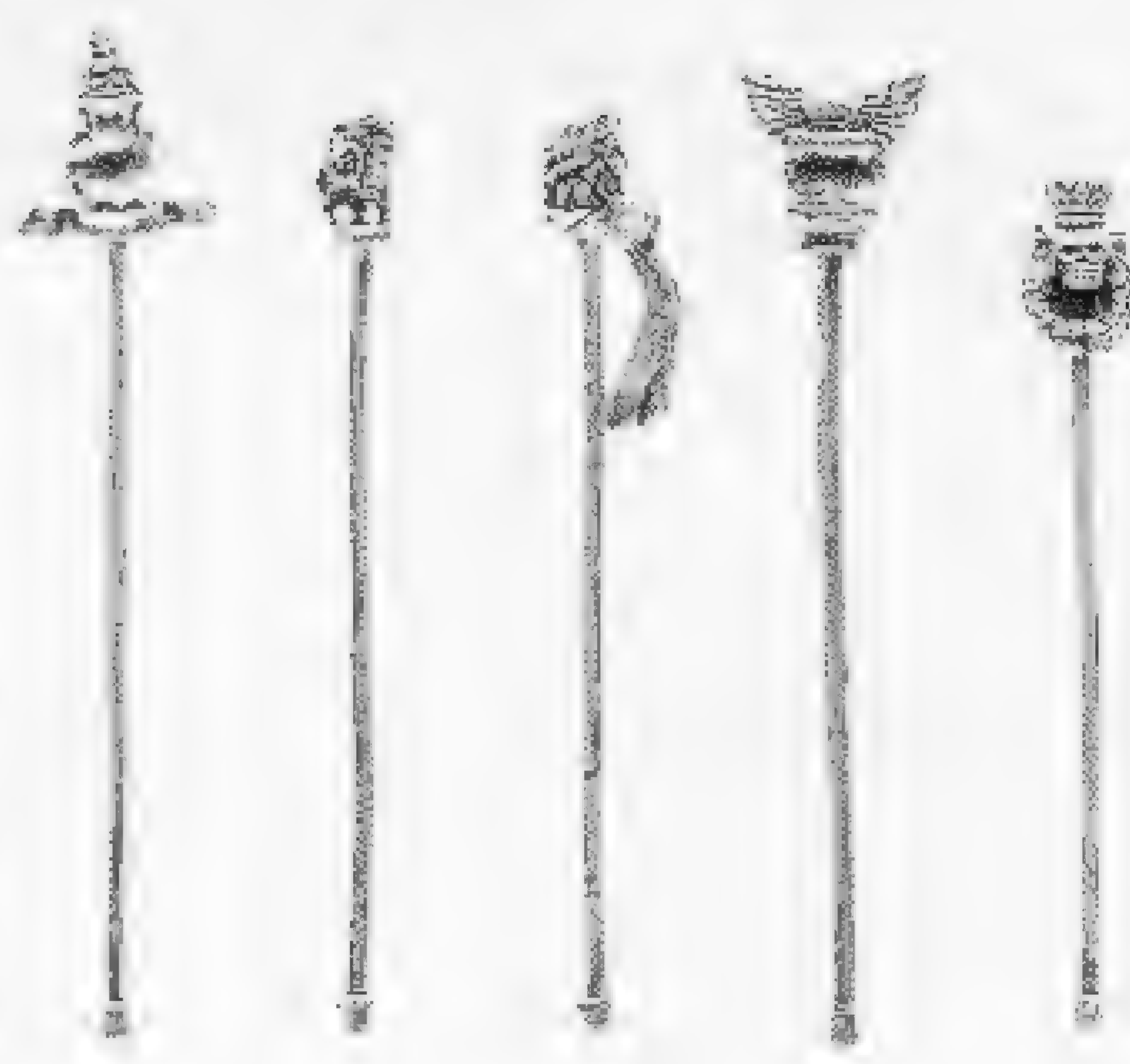
A

B

C

D

IMPERIAL BANNER POLES  
073725/1



E

F

G

H

I

IMPERIAL BANNER POLES  
073725/2

Designed by Michael Perry





A SPECTACULAR WIZARD'S TOWER



# EMPIRE

## IMPERIAL MORTAR



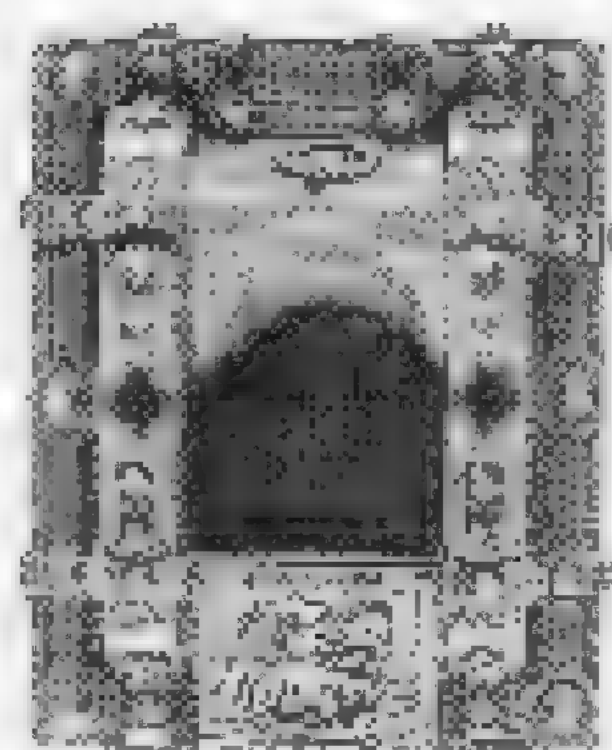
GUNNER FIRING  
073835/3



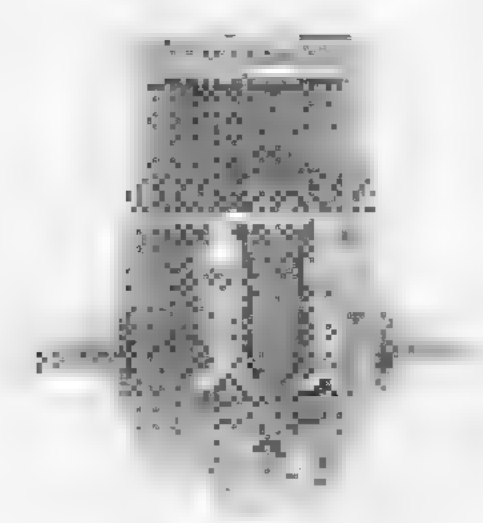
GUNNER WITH BUCKET  
073835/5



GUNNER WITH RAM 2  
073835/4



MORTAR BASE  
073835/1



MORTAR BARREL  
073835/2



THE EMPIRE MORTAR  
CONSISTS OF:  
1 x MORTAR BARREL  
1 x MORTAR BASE  
1 x GUNNER FIRING  
1 x GUNNER WITH BUCKET  
1 x GUNNER WITH RAM 2

Designed by Norman Swales and Alan Perry

## IMPERIAL VOLLEY GUN



VOLLEY GUN CARRIAGE  
073899/7



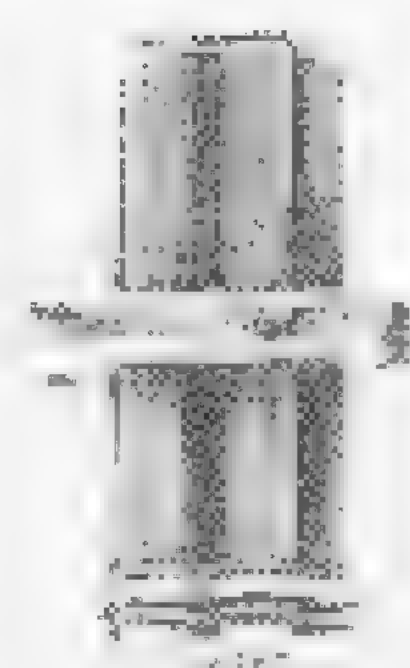
GUNNER CAPTAIN WITH TELESCOPE  
073899/1



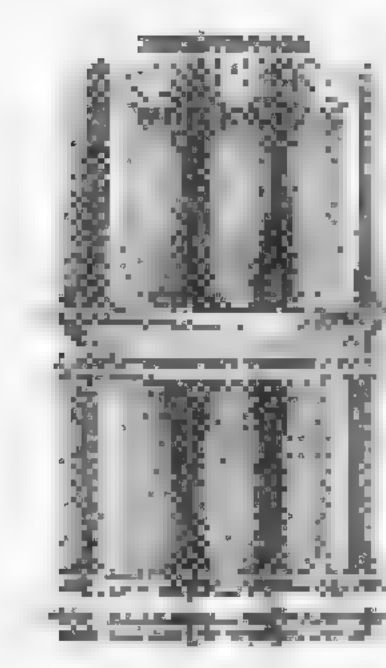
GUNNER WITH POWDER KEG  
073899/3



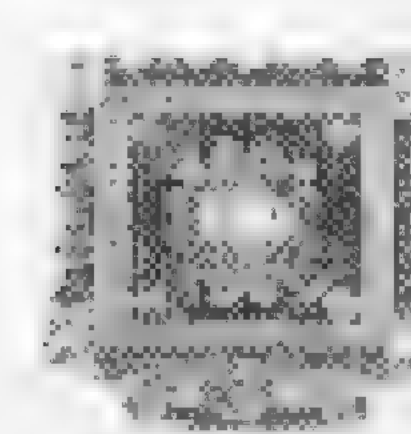
ENGINEER LEONARDO  
073899/2



LOWER VOLLEY GUN BARRELS  
073899/4



UPPER VOLLEY GUN BARRELS  
073899/5



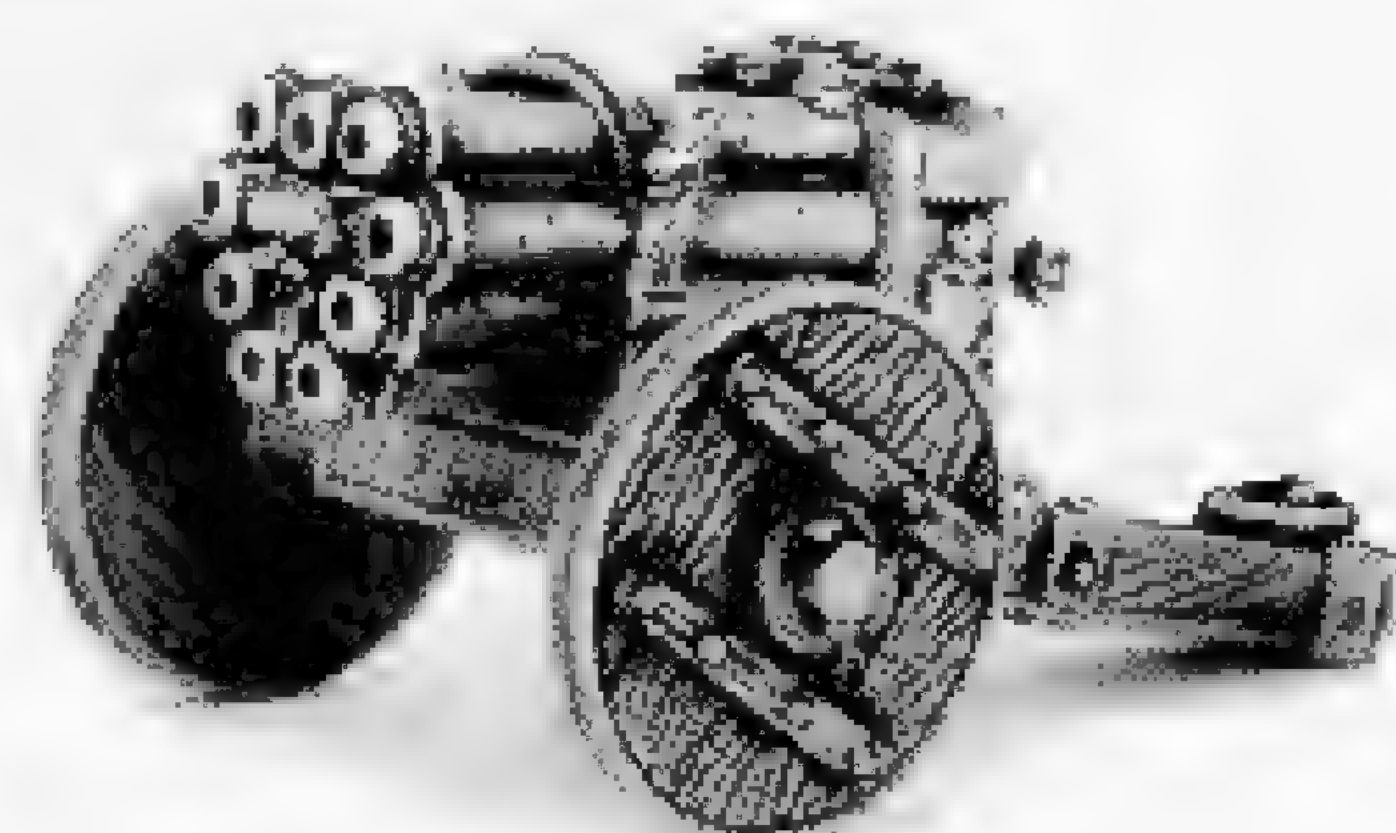
VOLLEY GUN MECHANISM  
073899/6



VOLLEY GUN HANDLE  
073899/8



PLASTIC WHEEL



THE COMPLETE EMPIRE VOLLEY GUN  
CONSISTS OF :

1 x VOLLEY GUN CARRIAGE  
1 x UPPER VOLLEY GUN BARRELS  
1 x LOWER VOLLEY GUN BARRELS  
1 x VOLLEY GUN MECHANISM  
1 x VOLLEY GUN HANDLE  
2 x PLASTIC WHEELS

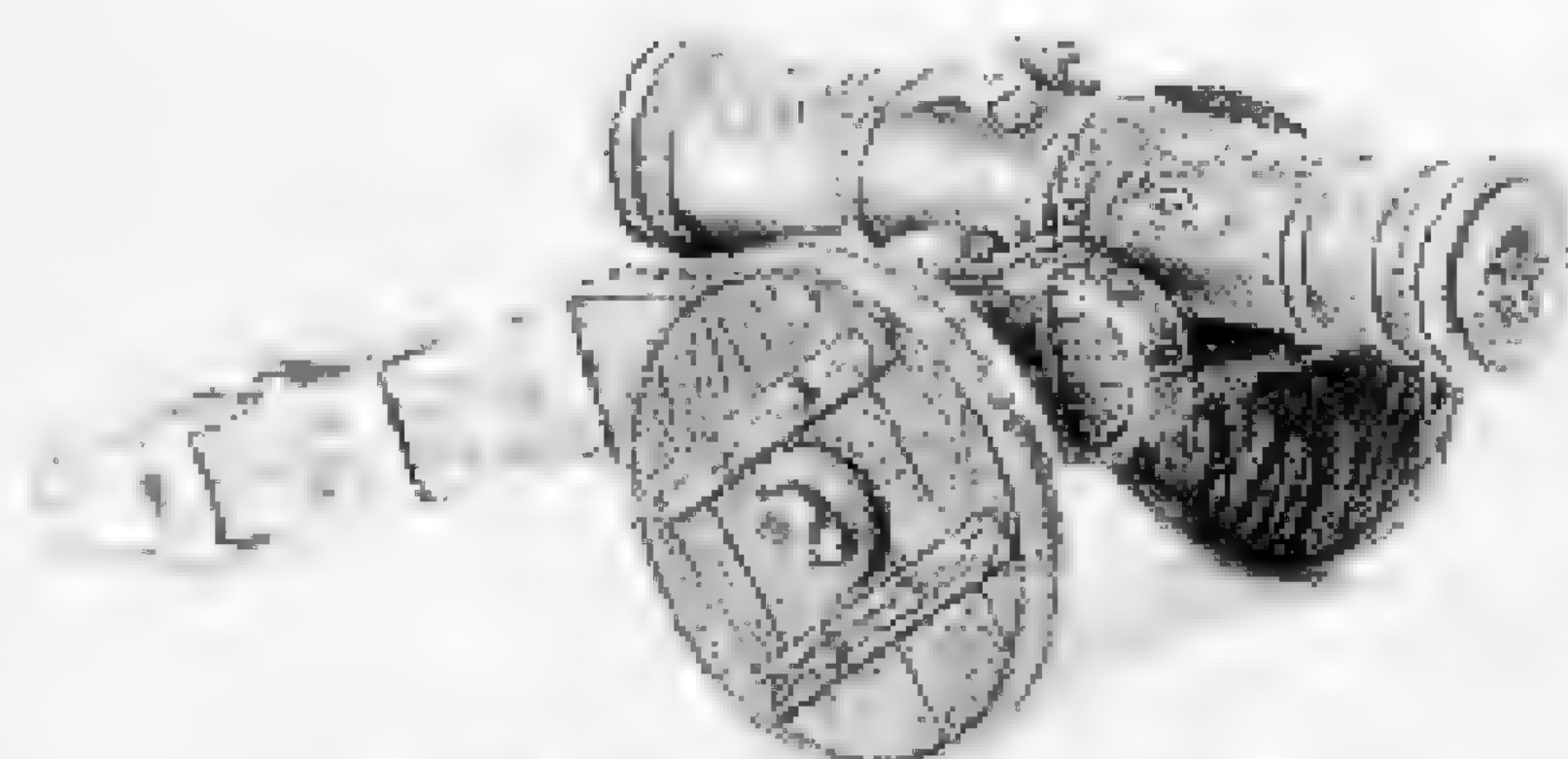
1 x ENGINEER LEONARDO  
1 x GUNNER CAPTAIN WITH  
TELESCOPE  
1 x GUNNER WITH POWDER KEG

Designed by Norman Swales and Alan Perry



# EMPIRE

## IMPERIAL GREAT CANNON



THE COMPLETE EMPIRE CANNON  
CONSISTS OF:

1 x GUN CARRIAGE  
1 x CANNON BARREL  
1 x POWDER CHEST  
2 x PLASTIC WHEELS  
1 x AXLE

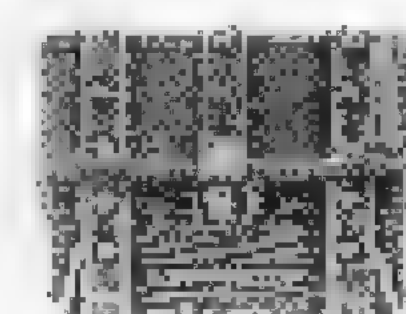
1 x MASTER GUNNER  
1 x GUNNER WITH RAM  
1 x GUNNER WITH CANNON BALL



GUN CARRIAGE  
073972/4



CANNON BARREL  
073972/5



POWDER CHEST  
073972/6



MASTER GUNNER  
073972/1



GUNNER WITH CANNON BALL  
073972/3



GUNNER WITH RAM  
073972/2



AXLE  
073972/7



PLASTIC WHEEL

Designed by Norman Swales and Michael Perry

## IMPERIAL WAR WAGON CREW



CREWMAN WITH  
REPEATING MUSKET  
00811/8



CREWMAN WITH  
HOCHLAND LONG RIFLE  
00811/7



CREWMAN WITH  
BLUNDERBUSS  
00811/9



CREWMAN WITH  
MAN CATCHER  
00811/10



CREWMAN WITH  
BALL AND CHAIN  
00811/11



CREWMAN WITH  
HOOK HALBERD  
00811/12

Designed by Michael Perry

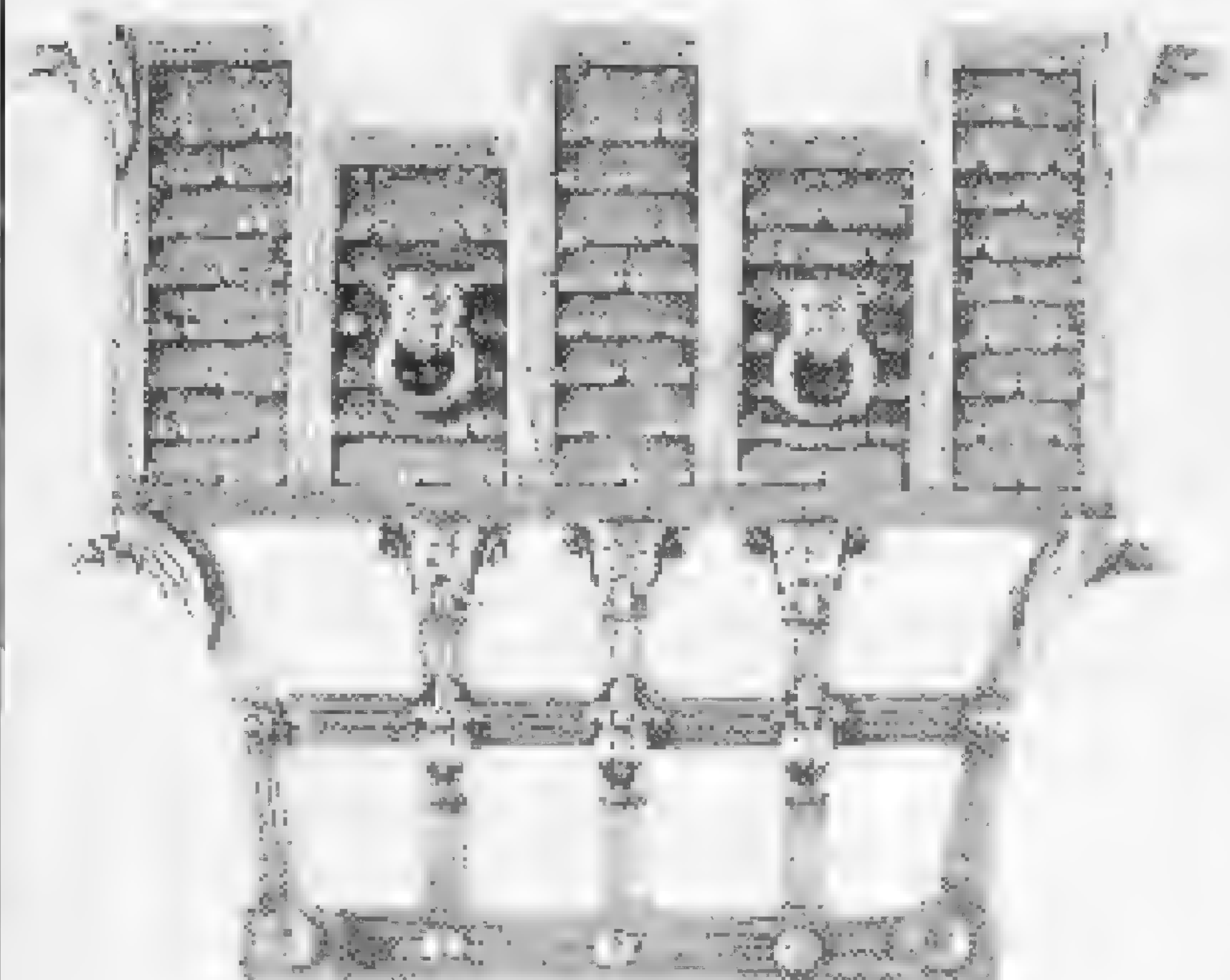
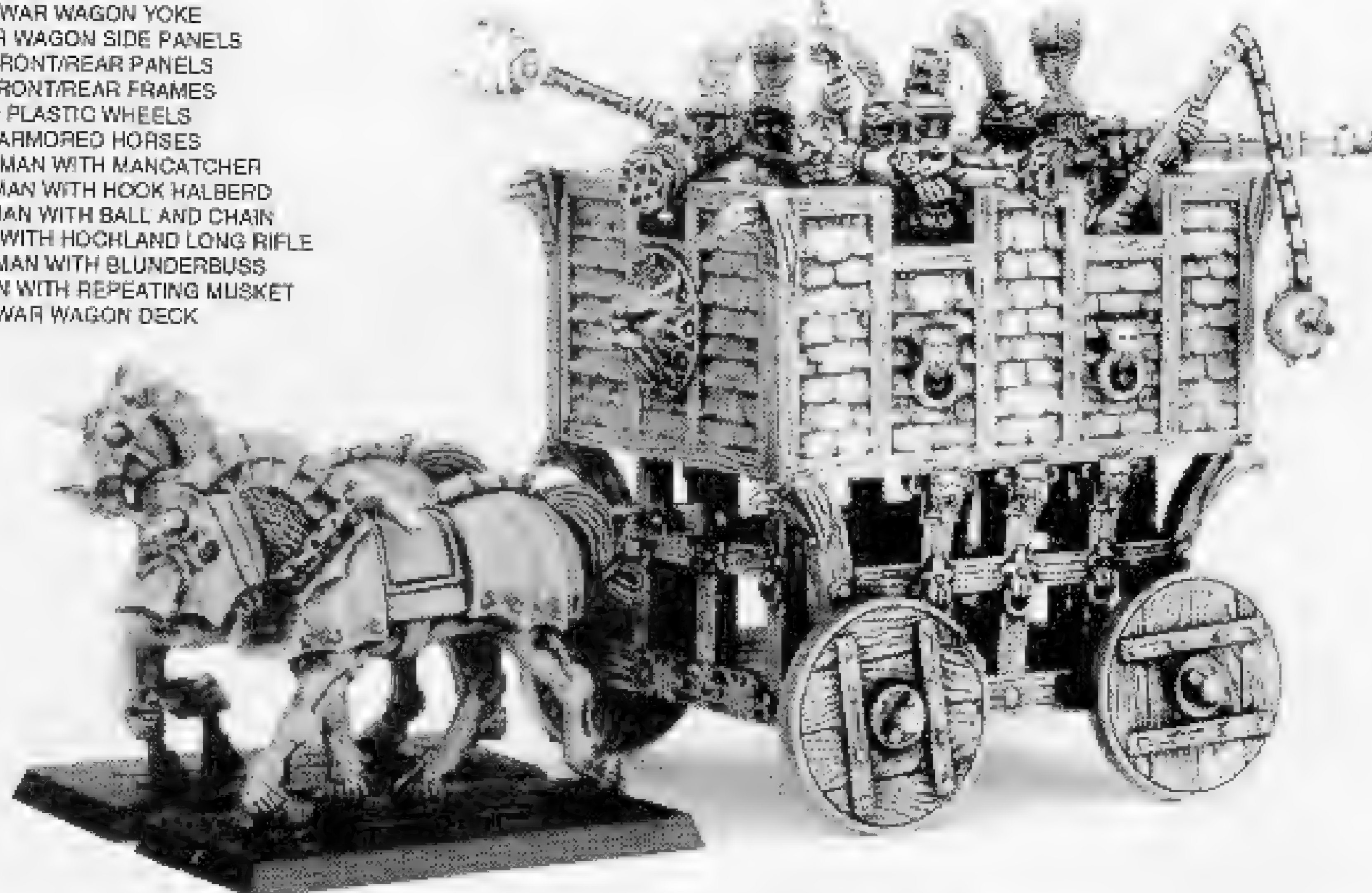


# EMPIRE

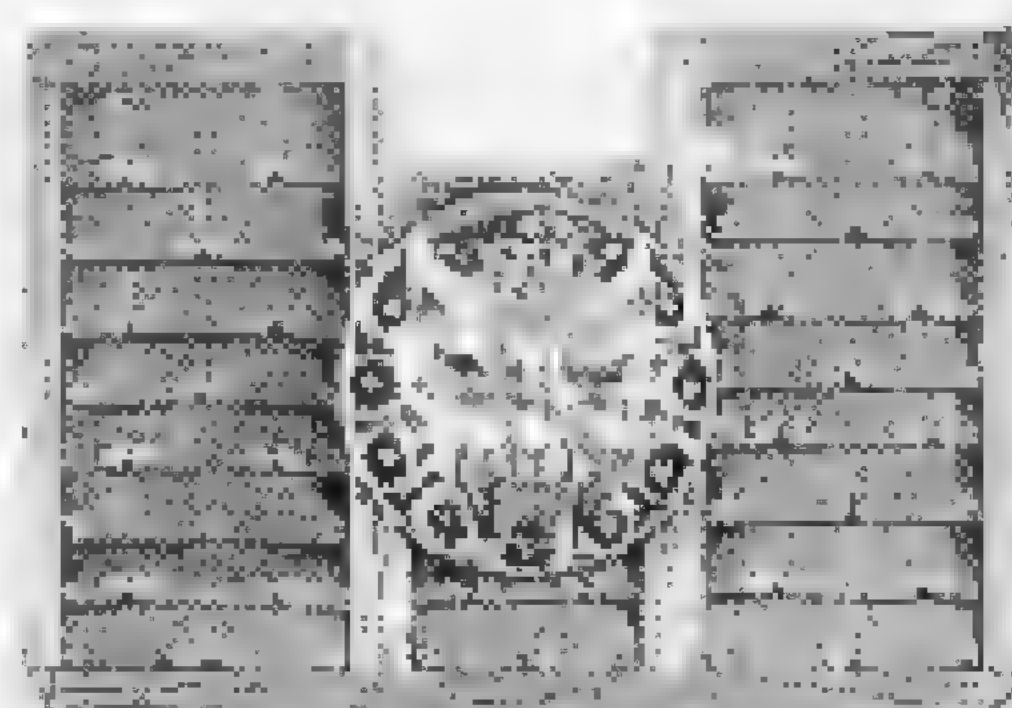
## IMPERIAL WAR WAGON

### THE COMPLETE WAR WAGON CONSISTS OF:

- 1 x WAR WAGON HAFT
- 1 x WAR WAGON YOKE
- 2 x WAR WAGON SIDE PANELS
- 2 x FRONT/REAR PANELS
- 2 x FRONT/REAR FRAMES
- 4 x PLASTIC WHEELS
- 2 x ARMORED HORSES
- 1 x CREWMAN WITH MANCATCHER
- 1 x CREWMAN WITH HOOK HALBERD
- 1 x CREWMAN WITH BALL AND CHAIN
- 1 x CREWMAN WITH HOCHLAND LONG RIFLE
- 1 x CREWMAN WITH BLUNDERBUSS
- 1 x CREWMAN WITH REPEATING MUSKET
- 1 x WAR WAGON DECK



WAR WAGON  
RIGHT / LEFT SIDE PANELS  
00811/1



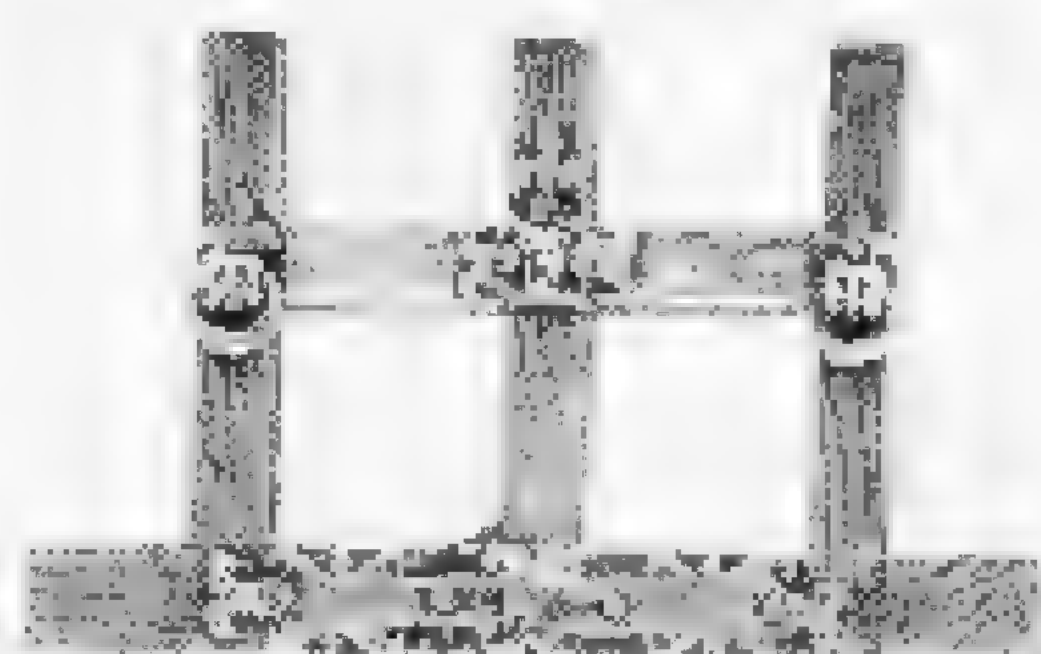
WAR WAGON  
FRONT / REAR PANELS  
00811/3



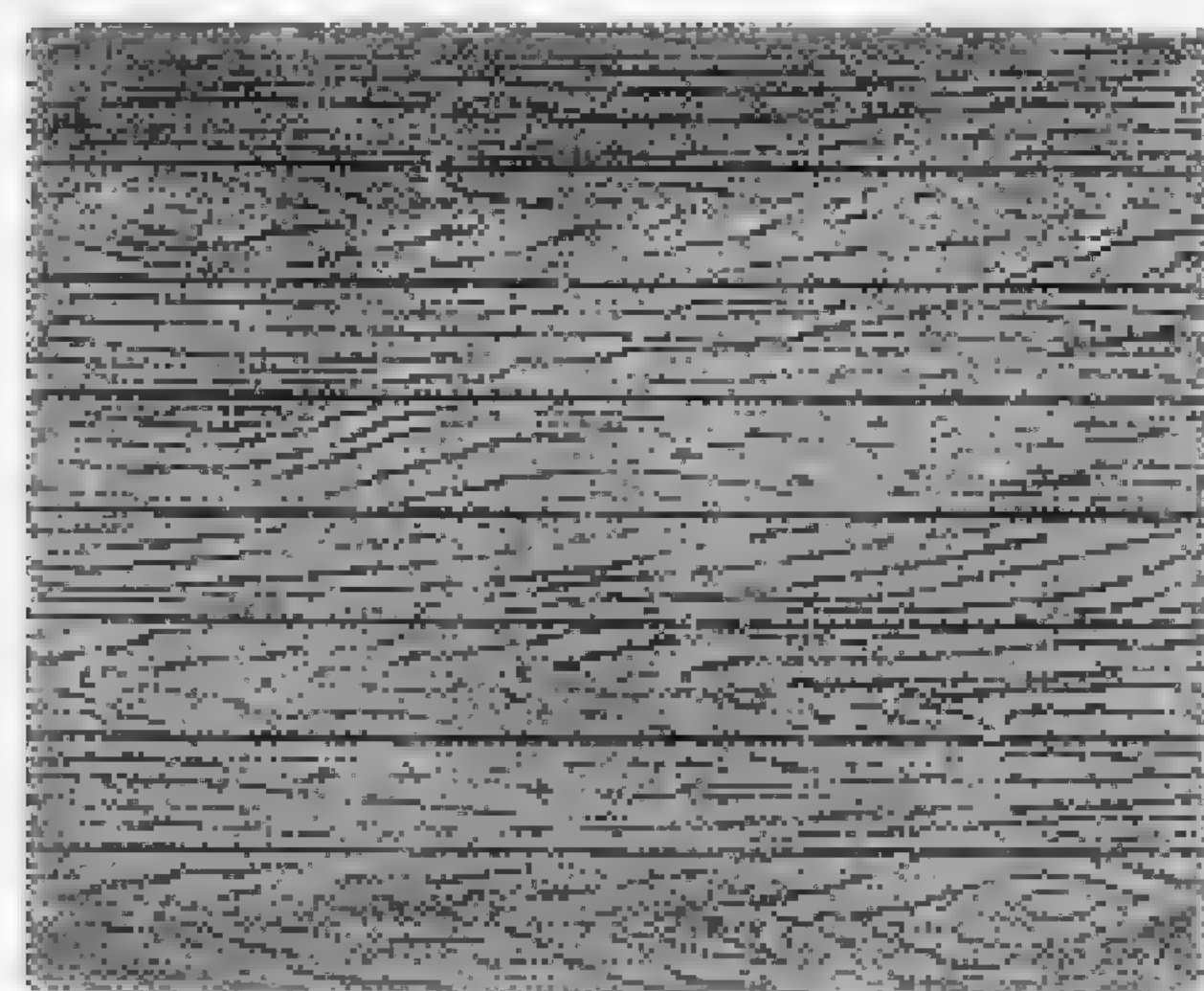
WAGON YOKE  
00811/6



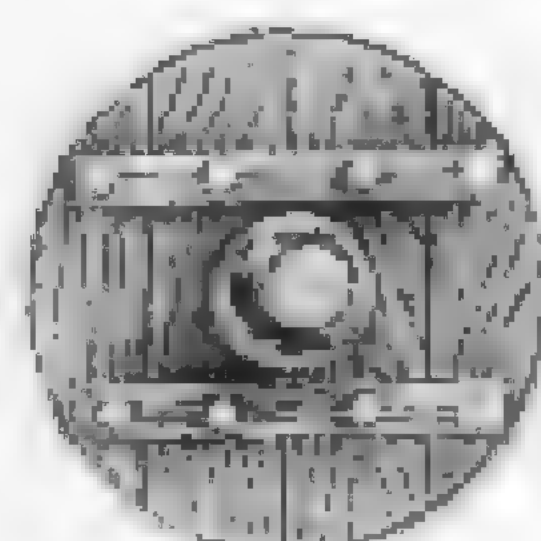
WAGON HAFT  
00811/5



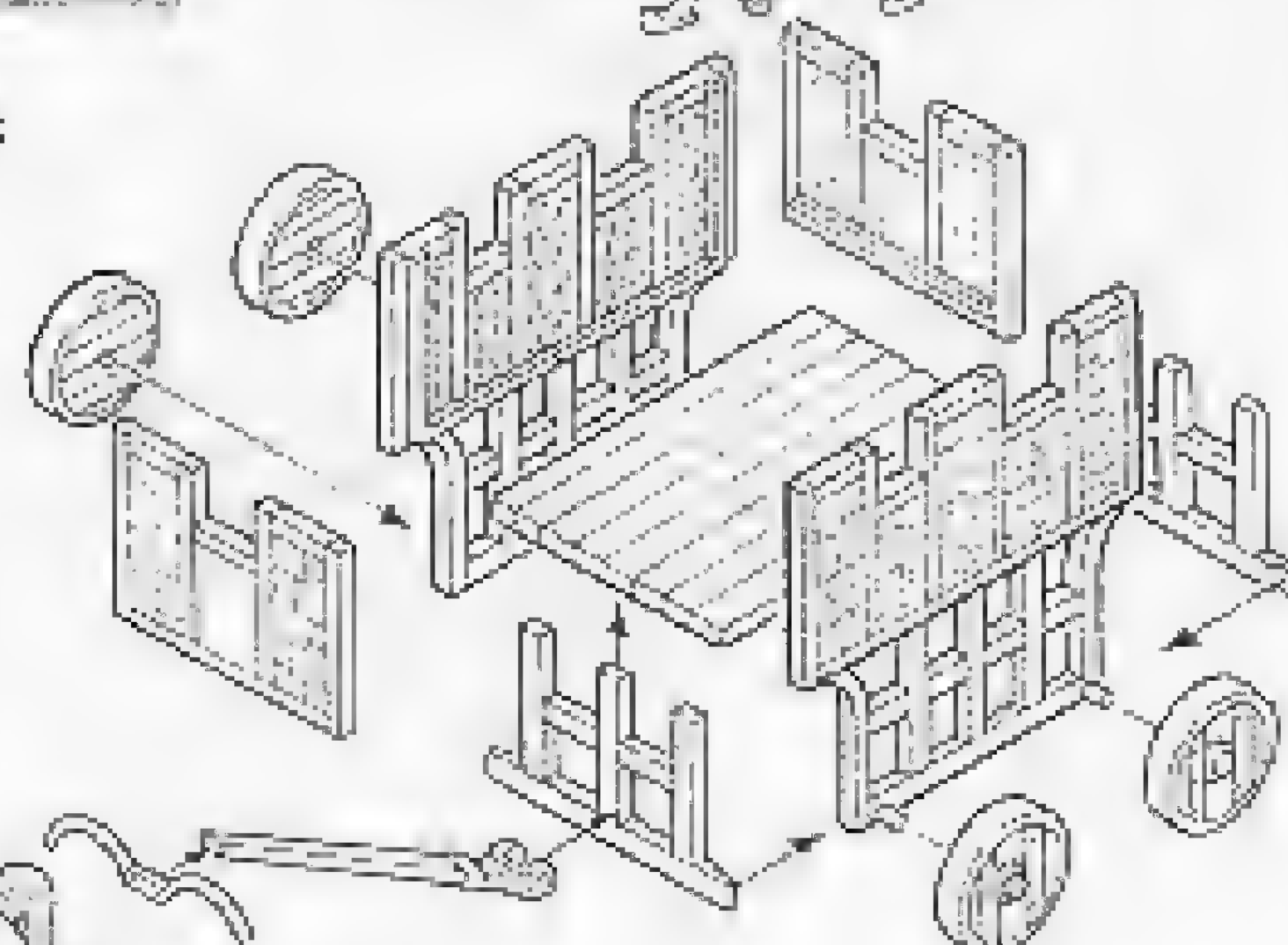
WAR WAGON  
FRONT / REAR FRAMES  
00811/4



WAGON DECK  
00811/2



PLASTIC WHEEL





# EMPIRE

## IMPERIAL COMMAND GROUPS



DRUMMER  
073919/2



HERO WITH HALBERD  
073919/5



STANDARD  
073919/3



STANDARD BEARER 2  
073919/11



HERO WITH HALBERD 2  
073919/9



TRUMPETER  
073919/10



HERO WITH SWORD 2  
073919/7



HERO WITH HAMMER  
073919/8



CAPTAIN  
073919/1



HERO WITH SWORD 1  
073919/6



CHAMPION WITH PISTOL  
073919/4

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CITADEL  
MINIATURES

Designed by Alan and Michael Perry



# EMPIRE

## BATTLE WIZARDS



CELESTIAL WIZARD  
073791/1



BRIGHT WIZARD  
073791/2



GREY WIZARD  
073791/3



GOLDEN WIZARD  
073791/4

## MOUNTED BATTLE WIZARDS



EXAMPLE OF A COMPLETED IMPERIAL BATTLE WIZARD



MTD LIGHT WIZARD  
073703



MTD JADE WIZARD  
073701



MTD AMETHYST WIZARD  
073702



MTD AMBER WIZARD  
073704

THESE MINIATURES ARE SUPPLIED WITH PLASTIC UNARMoured OR CAPARISON HORSES AS STANDARD

Designed by Dave Andrews



# EMPIRE

## IMPERIAL HALBERDIERS



HALBERDIER 1  
073958/6



HALBERDIER 2  
073958/7



HALBERDIER 3  
073958/8



HALBERDIER 4  
073958/9



HALBERDIER 5  
073958/10



HALBERDIER 6  
073958/11



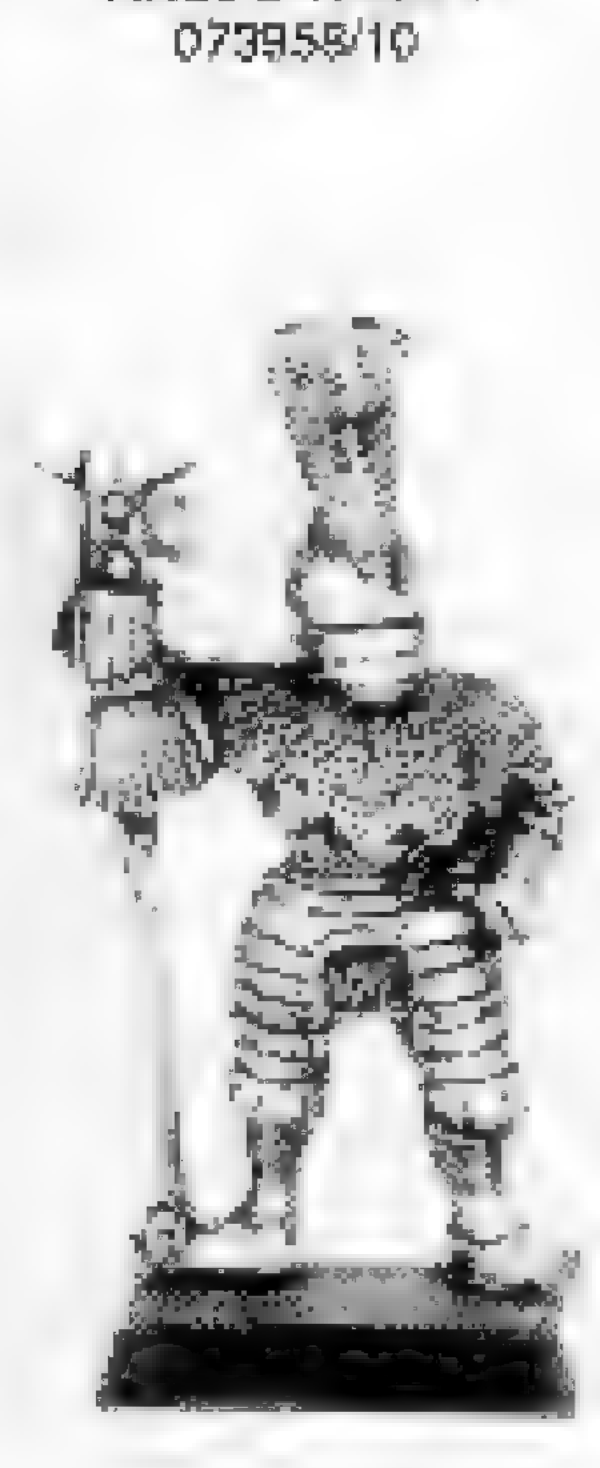
HALBERDIER 7  
073958/12



HALBERDIER 8  
073958/13



HALBERDIER 9  
073958/14



HALBERDIER 10  
073958/15



FOOTSOLDIER 1  
073906/1



FOOTSOLDIER 2  
073906/2



FOOTSOLDIER 3  
073906/3



FOOTSOLDIER 4  
073906/4



THESE FOOTSOLDIERS ARE SUPPLIED WITH PLUG-IN WEAPONS.  
THE THREE MINIATURES ABOVE SHOW JUST SOME OF THE POSSIBLE COMBINATIONS.



HALBERD  
073958/5

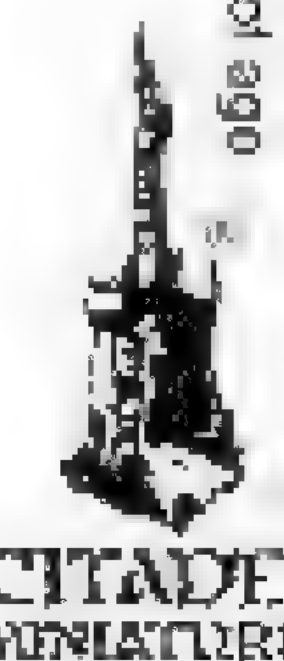


SWORD AND SHIELD  
073906/5



TWO HANDED SWORD  
073906/6

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# EMPIRE

## IMPERIAL REIKSGUARD FOOT KNIGHTS



REIKSGUARD CAPTAIN  
073945/8



REIKSGUARD HORNBLOWER  
073945/7



REIKSGUARD 5  
073945/5



REIKSGUARD STANDARD  
073945/6



REIKSGUARD 1  
073945/1



REIKSGUARD 2  
073945/2



REIKSGUARD 3  
073945/3



REIKSGUARD 4  
073945/4

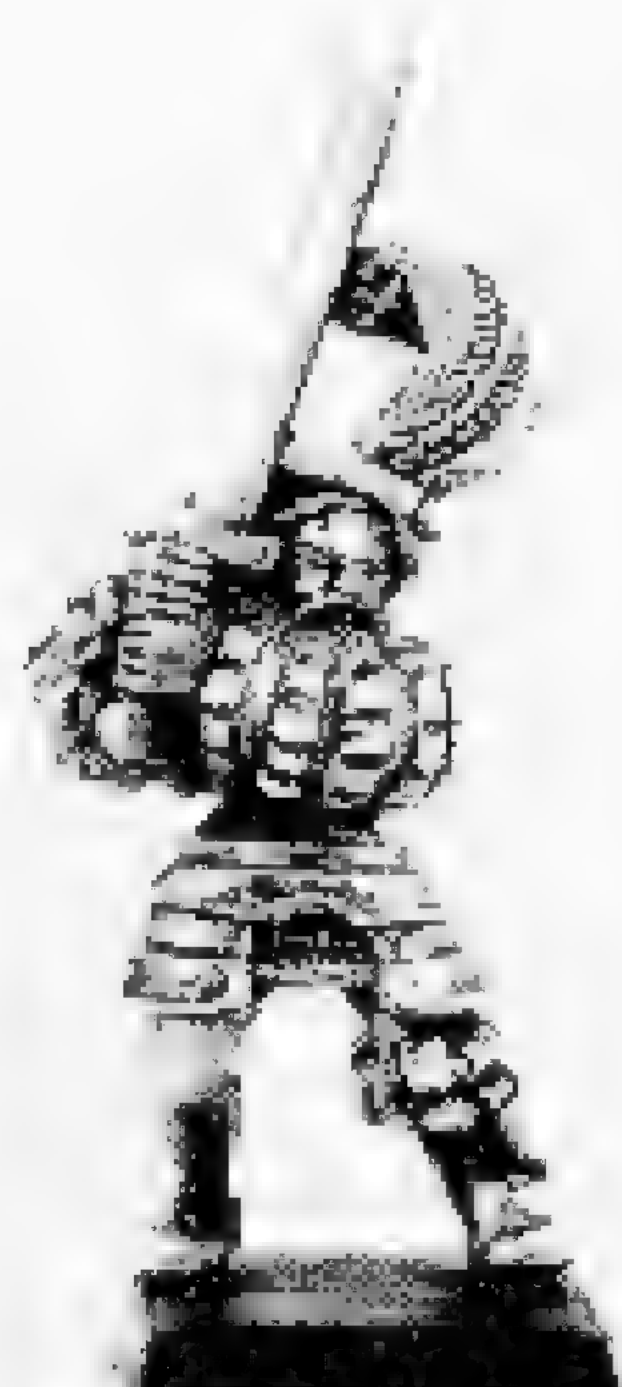
THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

Designed by Alan Perry

## IMPERIAL GREAT SWORDS



GREATSWORD 1  
073847/1



GREATSWORD 2  
073847/2



GREATSWORD 3  
073847/3

Designed by Michael Perry



# EMPIRE

## IMPERIAL FOOTSOLDIERS



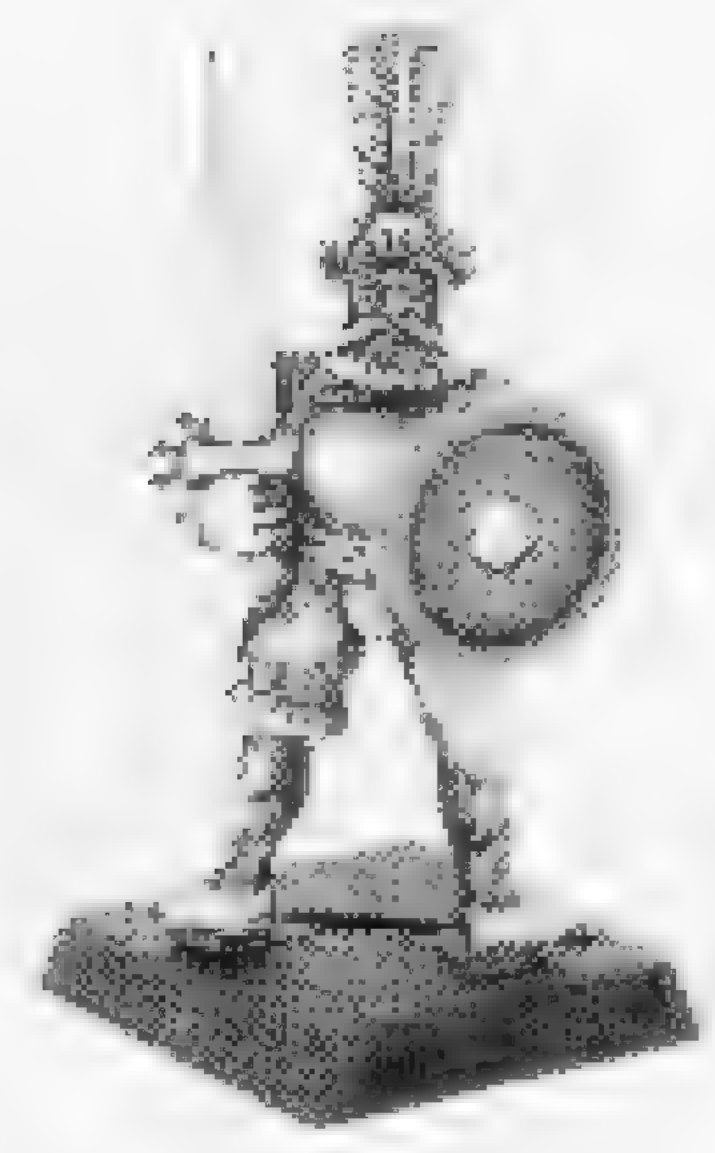
SWORD 1  
073906/11



SWORD 2  
073906/12



SWORD 3  
073906/13



SWORD 4  
073906/14



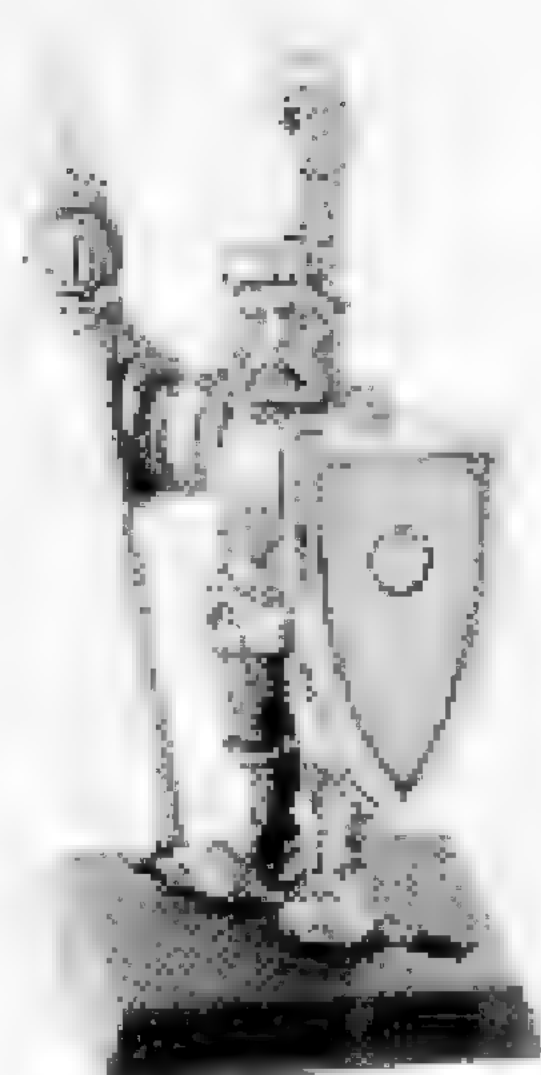
SWORD 6  
073906/16



SWORD 5  
073906/15



SWORD 7  
073906/17



SPEAR 1  
073906/7



SPEAR 2  
073906/8



SPEAR 3  
073906/9

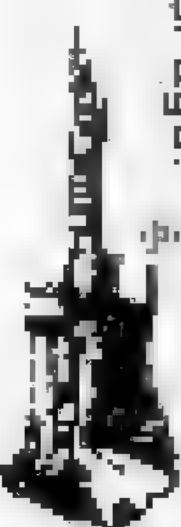


SPEAR 4  
073906/10

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# EMPIRE

## IMPERIAL ARCHERS



ARCHER 1  
073921/1



ARCHER 2  
073921/2



ARCHER 3  
073921/3



ARCHER 4  
073921/4



ARCHER 5  
073921/5



ARCHER 6  
073921/6



ARCHER 7  
073921/7



ARCHER 8  
073921/8



ARCHER 9  
073921/9

## IMPERIAL HAND GUNNERS



HAND GUNNER 1  
073960/1



HAND GUNNER 2  
073960/2



HAND GUNNER 3  
073960/3



HAND GUNNER 4  
073960/4



HAND GUNNER 5  
073960/5



HAND GUNNER 6  
073960/6



HAND GUNNER 7  
073960/7



HAND GUNNER 8  
073960/8

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# EMPIRE

## IMPERIAL HALFLINGS



THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

## IMPERIAL HALFLING HOT POT CATAPULT

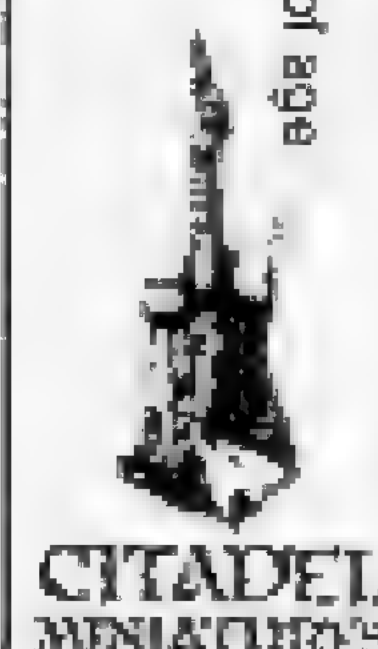


THE COMPLETE HALFLING CATAPULT  
CONSISTS OF:  
1 x HALFLING COOK WITH CLEAVER  
1 x HALFLING WITH ROPE 1  
1 x HALFLING WITH ROPE 2  
1 x HALFLING COOKING POT  
1 x CATAPULT BASE



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Designed by Alan Perry



# EMPIRE

## TILEAN CROSSBOWMEN



TILEAN CROSSBOW 3  
073984/8



TILEAN CROSSBOW 1  
073984/6



TILEAN CROSSBOW 4  
07358/12



TILEAN CROSSBOW 2  
073984/7



CROSSBOW 5  
073984/9



CROSSBOW 7  
073584/11



CROSSBOW 6  
073984/10

THESE MINIATURES ARE SUPPLIED WITH PLASTIC CROSSBOWS AS STANDARD



FOOTSOLDIER 1  
073906/1



FOOTSOLDIER 2  
073906/2



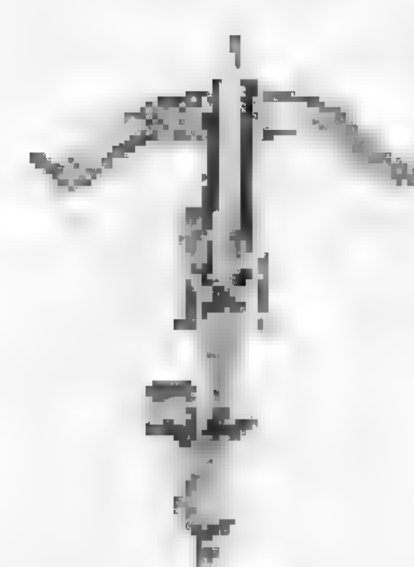
FOOTSOLDIER 3  
073906/3



FOOTSOLDIER 4  
073906/4



ASSEMBLED MINIATURE



CROSSBOW  
073994/5

THESE FOOTSOLDIERS ARE SUPPLIED WITH SEPARATE PLUG-IN CROSSBOWS



# TROLLS

## STONE TROLLS



STONE TROLL  
WITH TWO HANDED AXE  
075398/8



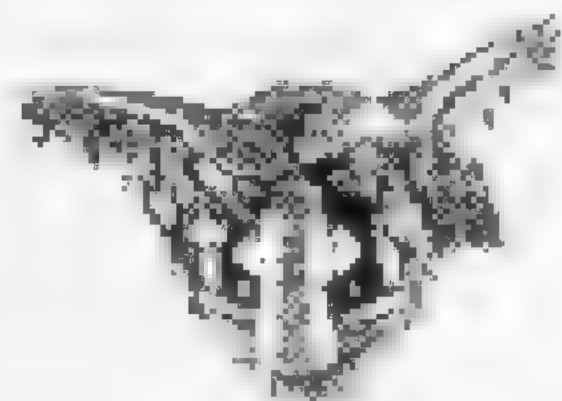
STONE TROLL  
WITH STONE AXE AND BONE CLUB  
075398/9



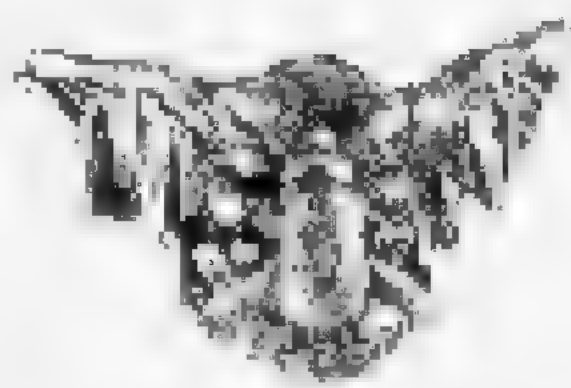
STONE TROLL  
WITH ROCK  
075398/7



STONE TROLL HEAD 1  
075398/4



STONE TROLL HEAD 2  
075398/5

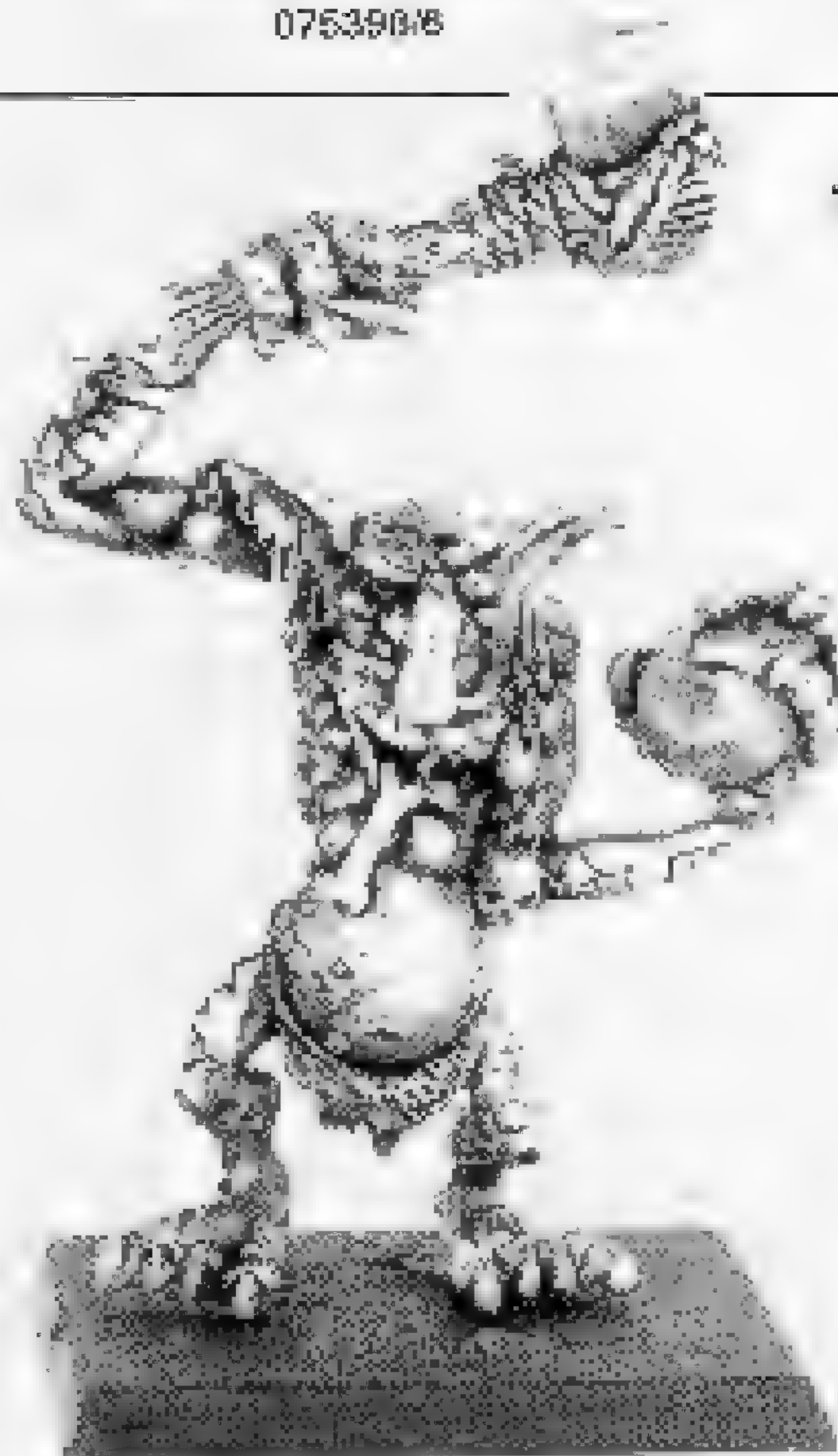


STONE TROLL HEAD 3  
075398/6

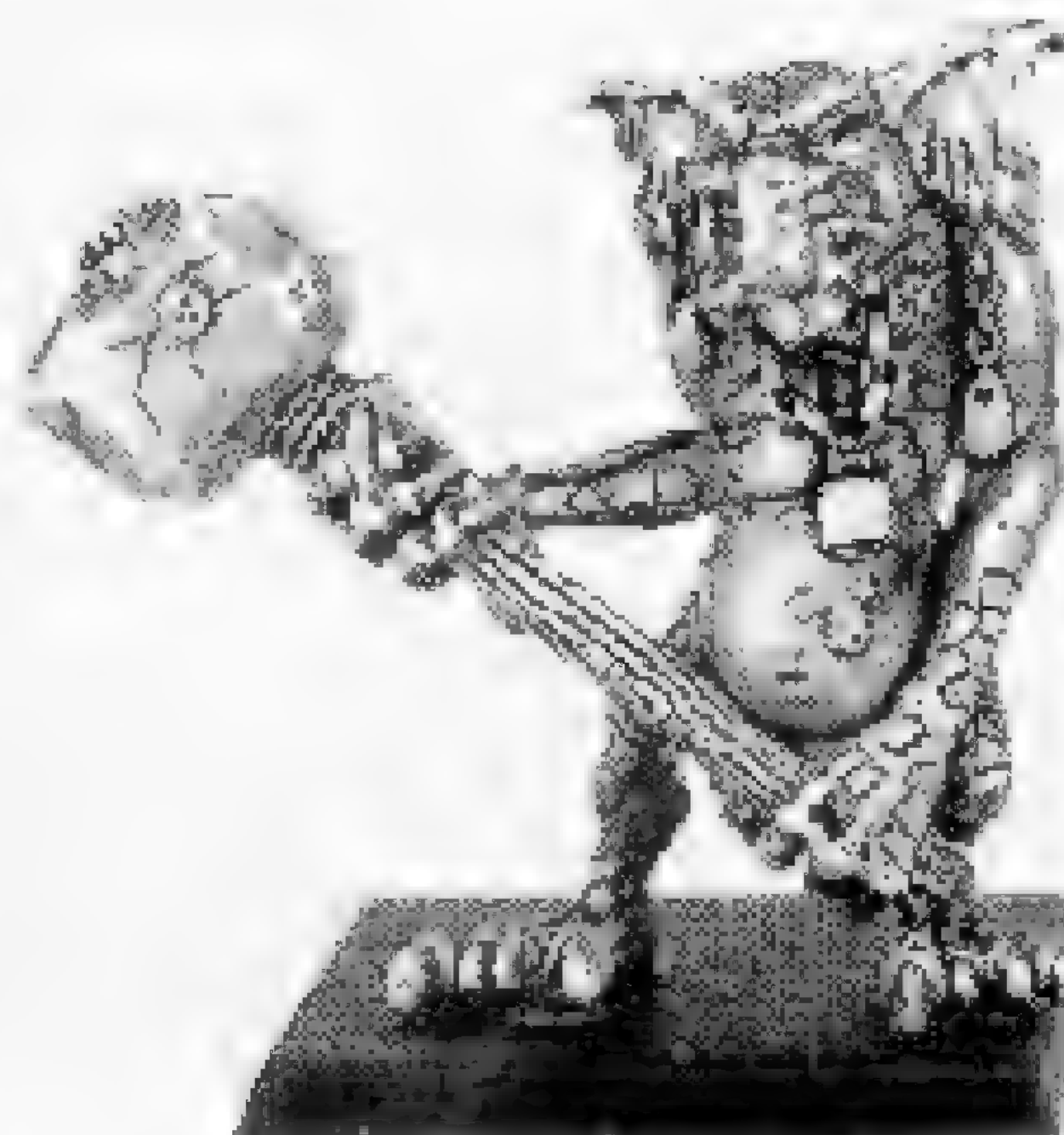


THE COMPLETE TWO PIECE STONE TROLL  
CONSISTS OF:  
1 x STONE TROLL BODY  
1 x STONE TROLL HEAD  
1 x MONSTER BASE

EXAMPLES OF COMPLETED STONE TROLLS



STONE TROLL  
WITH AXE  
075398/2



STONE TROLL  
WITH STONE HAMMER  
075398/1



STONE TROLL  
WITH BONE CLUB  
075398/3

THE THREE STONE TROLLS BELOW ARE ONE PIECE MODELS

THE COMPLETE ONE PIECE STONE TROLL  
CONSISTS OF:  
1 x COMPLETE STONE TROLL  
1 x MONSTER BASE

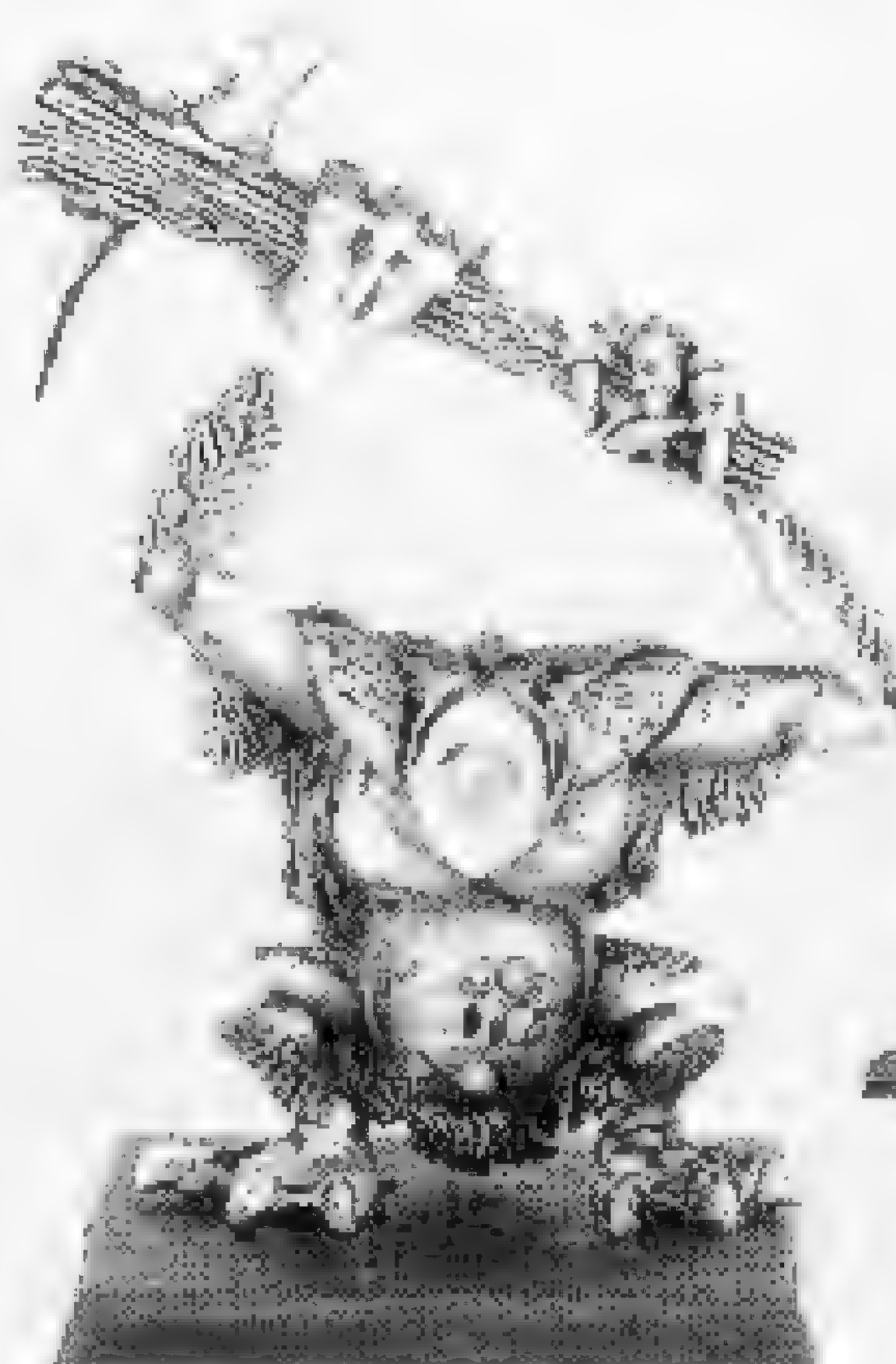


# TROLLS

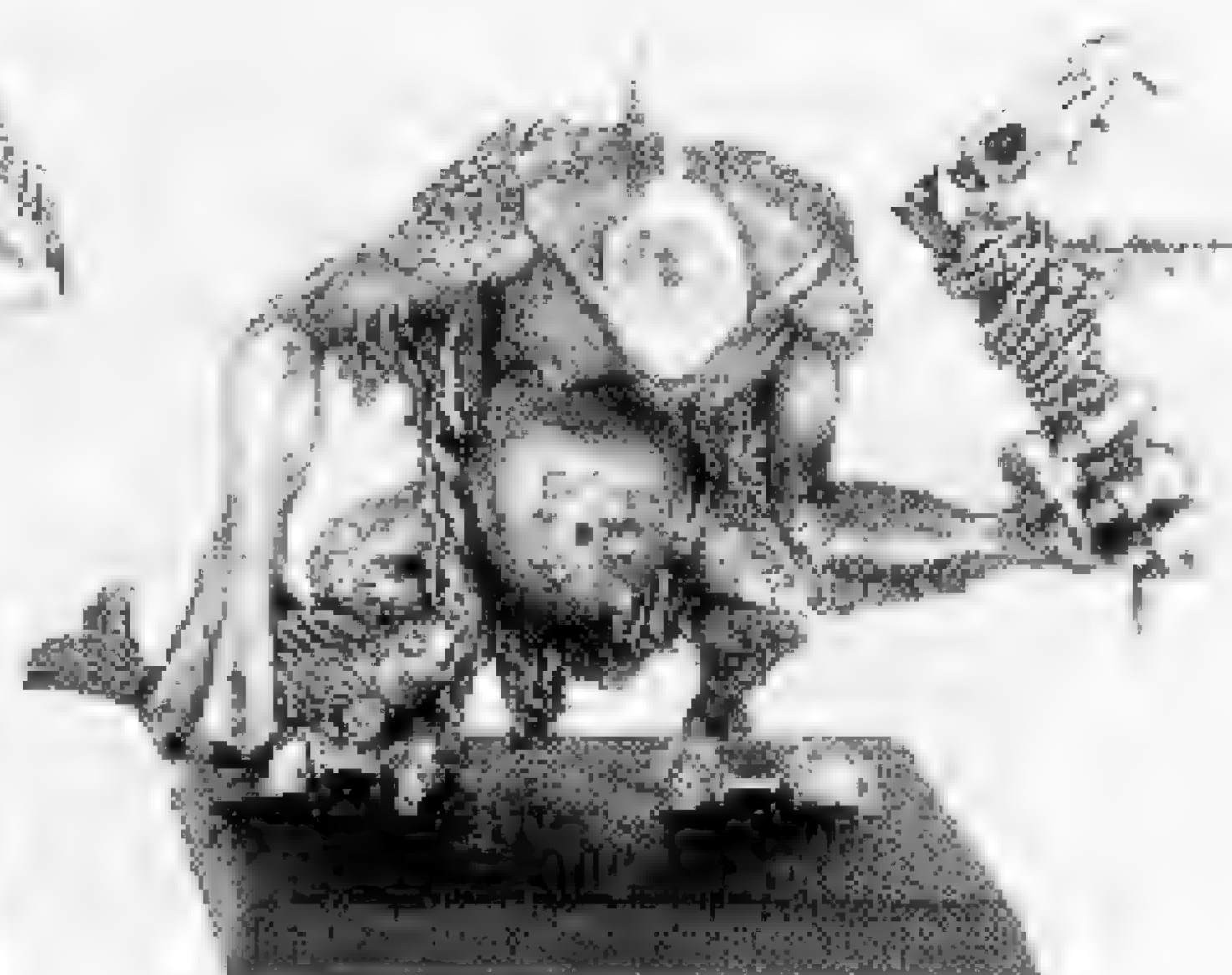
## RIVER TROLLS



RIVER TROLL BODY 2  
075385/2



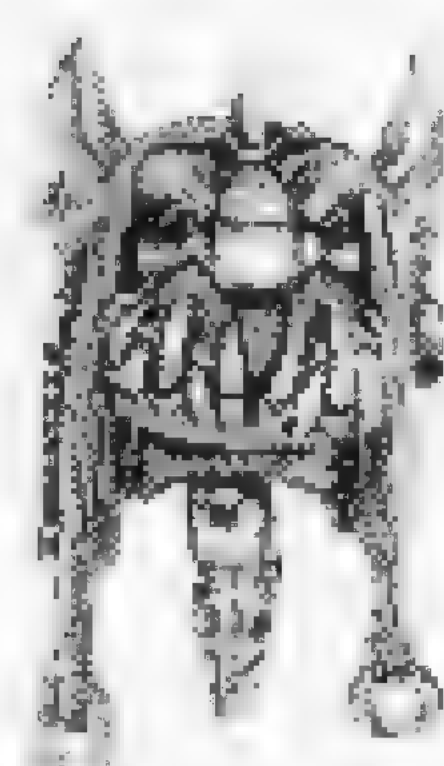
RIVER TROLL BODY 1  
075385/1



RIVER TROLL BODY 3  
075385/3



RIVER TROLL HEAD 1  
075385/4



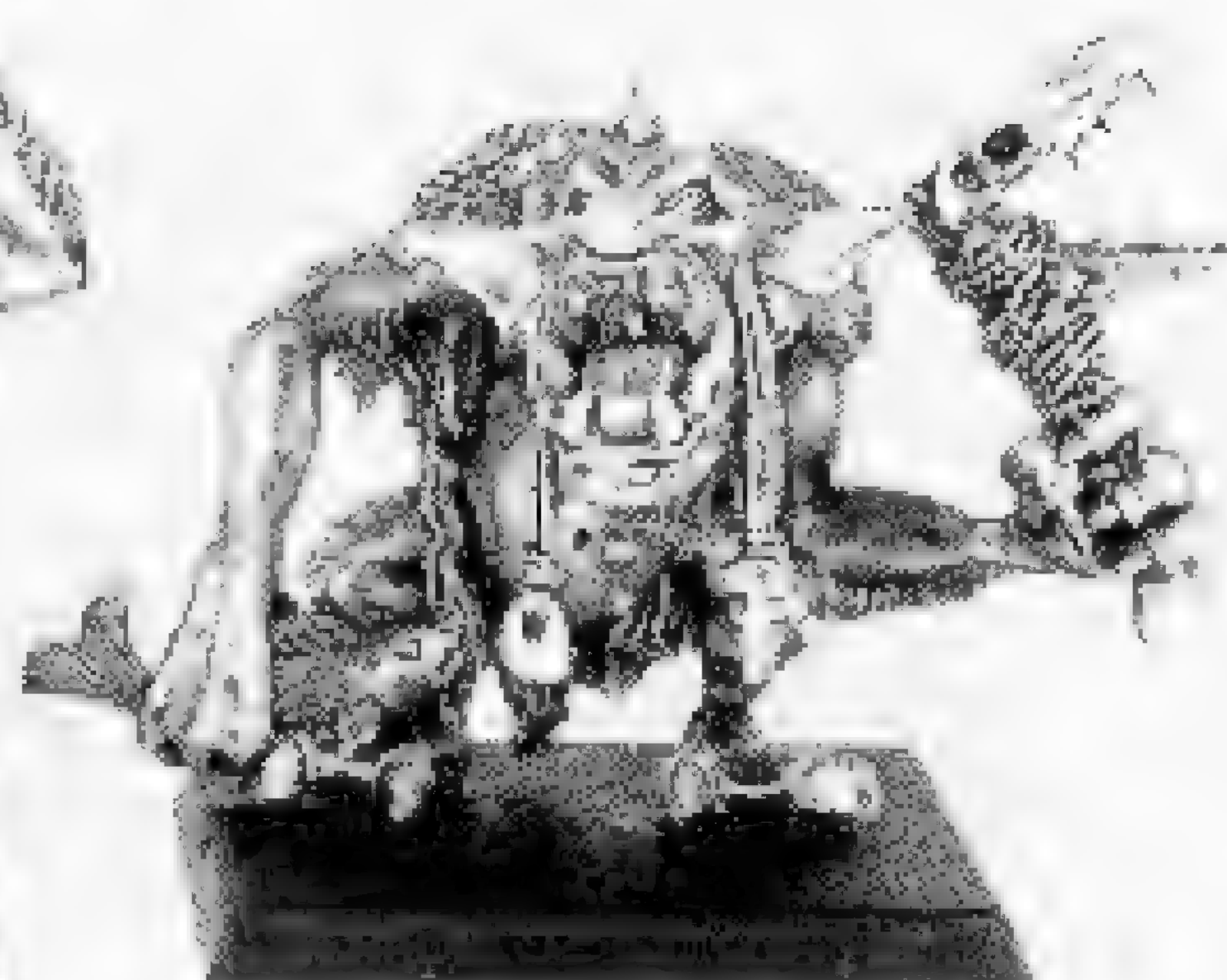
RIVER TROLL HEAD 2  
075385/5



RIVER TROLL HEAD 3  
075385/6

THE COMPLETE RIVER TROLL  
CONSISTS OF:  
1 x RIVER TROLL BODY  
1 x RIVER TROLL HEAD  
1 x MONSTER BASE

## EXAMPLES OF COMPLETED RIVER TROLLS





# SAVAGE ORCS

## SAVAGE ORC COMMAND GROUP



SAVAGE ORC  
SHAMAN  
075250/3



SAVAGE ORC  
BIG BOSS  
075250/2



SAVAGE ORC  
HORN BLOWER  
075250/4



SAVAGE ORC  
BANNER BEARER  
075250/5



SAVAGE ORC  
BOSS  
075250/1

## SAVAGE ORC BOYZ



SAVAGE ORC  
WITH SPEAR 3  
075200/9



SAVAGE ORC  
WITH SPEAR 4  
075200/10



SAVAGE ORC  
WITH SPIKED CLUB 3  
075200/11



SAVAGE ORC  
WITH STONE HAMMER 2  
075200/12



SAVAGE ORC  
WITH STONE HAMMER 3  
075200/13



SAVAGE ORC  
WITH STONE HAMMER 4  
075200/14



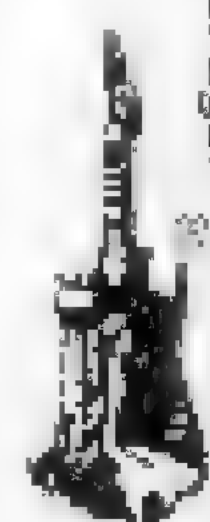
SAVAGE ORC  
WITH STONE HAMMER 5  
075200/15



SAVAGE ORC  
WITH STONE HAMMER 6  
075200/16

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CITADEL  
MINIATURES

Designed by Alan Perry



# SAVAGE ORCS

## SAVAGE ORC BOYZ



SAVAGE ORC  
WITH SPEAR 1  
075200/1



SAVAGE ORC  
WITH SPEAR 2  
075200/2



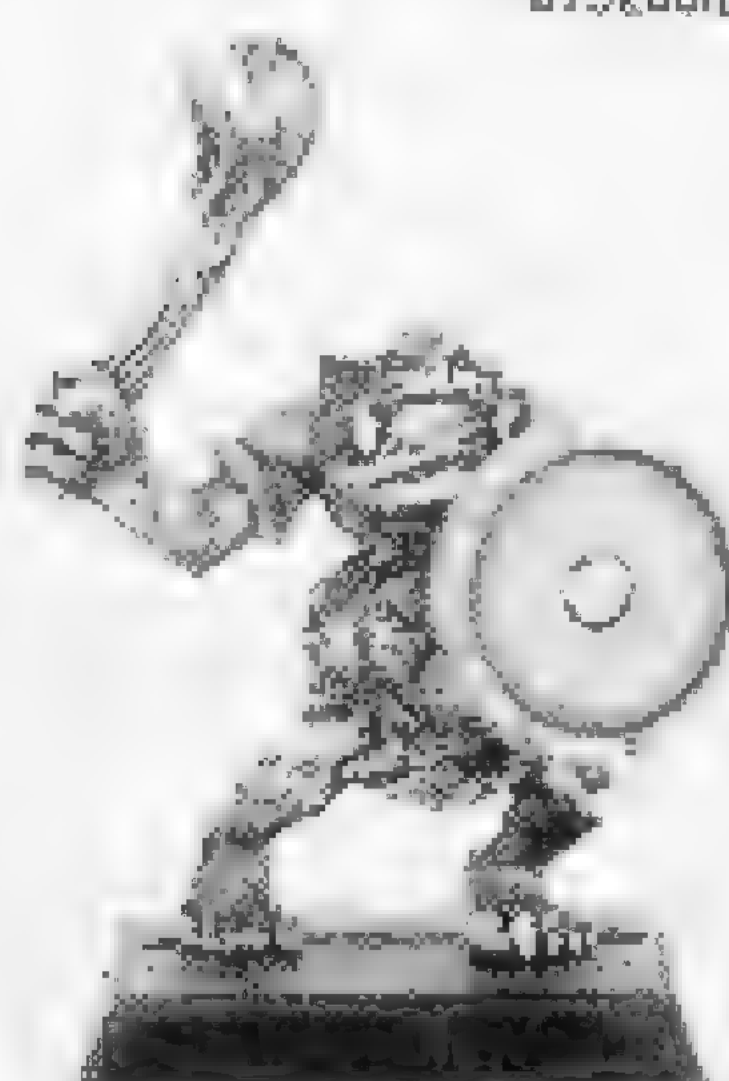
SAVAGE ORC  
WITH SPIKED CLUB 1  
075200/3



SAVAGE ORC  
WITH SPIKED CLUB 2  
075200/4



SAVAGE ORC  
WITH STONE HAMMER 1  
075200/5



SAVAGE ORC  
WITH CLUB  
075200/6



SAVAGE ORC  
WITH STONE AXE 1  
075200/7



SAVAGE ORC  
WITH STONE AXE 2  
075200/8

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

## SAVAGE ORC ARRRR BOYZ



SAVAGE ORC  
WITH CLUB AND BOW  
075210/1



SAVAGE ORC  
WITH BOW 1  
075210/2



SAVAGE ORC  
WITH BOW 2  
075210/3



SAVAGE ORC  
WITH BOW 3  
075210/4



SAVAGE ORC  
WITH BOW 4  
075210/5



SAVAGE ORC  
WITH BOW 5  
075210/6



SAVAGE ORC  
WITH BOW 6  
075210/7



SAVAGE ORC  
WITH BOW 7  
075210/8

Designed by Alan Perry



# GOBLINS

## GOBLIN DOOM DIVERS



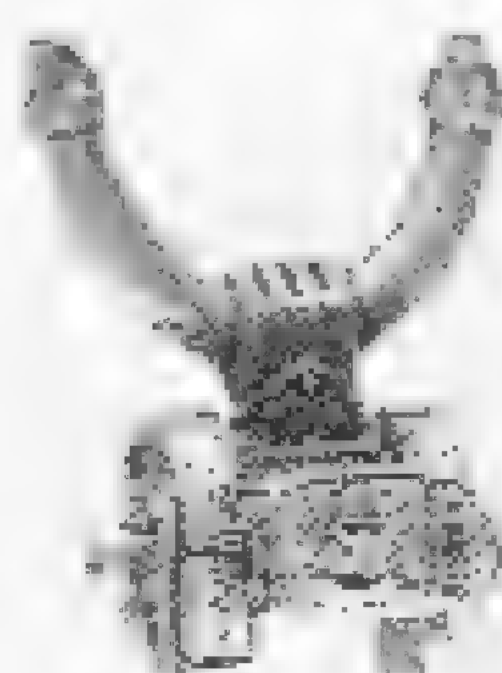
GOBLIN DOOM  
DIVER 1  
075444/3



GOBLIN DOOM  
DIVER 2  
075444/4



DOOM DIVER  
CATAPULT CABLE  
075444/2



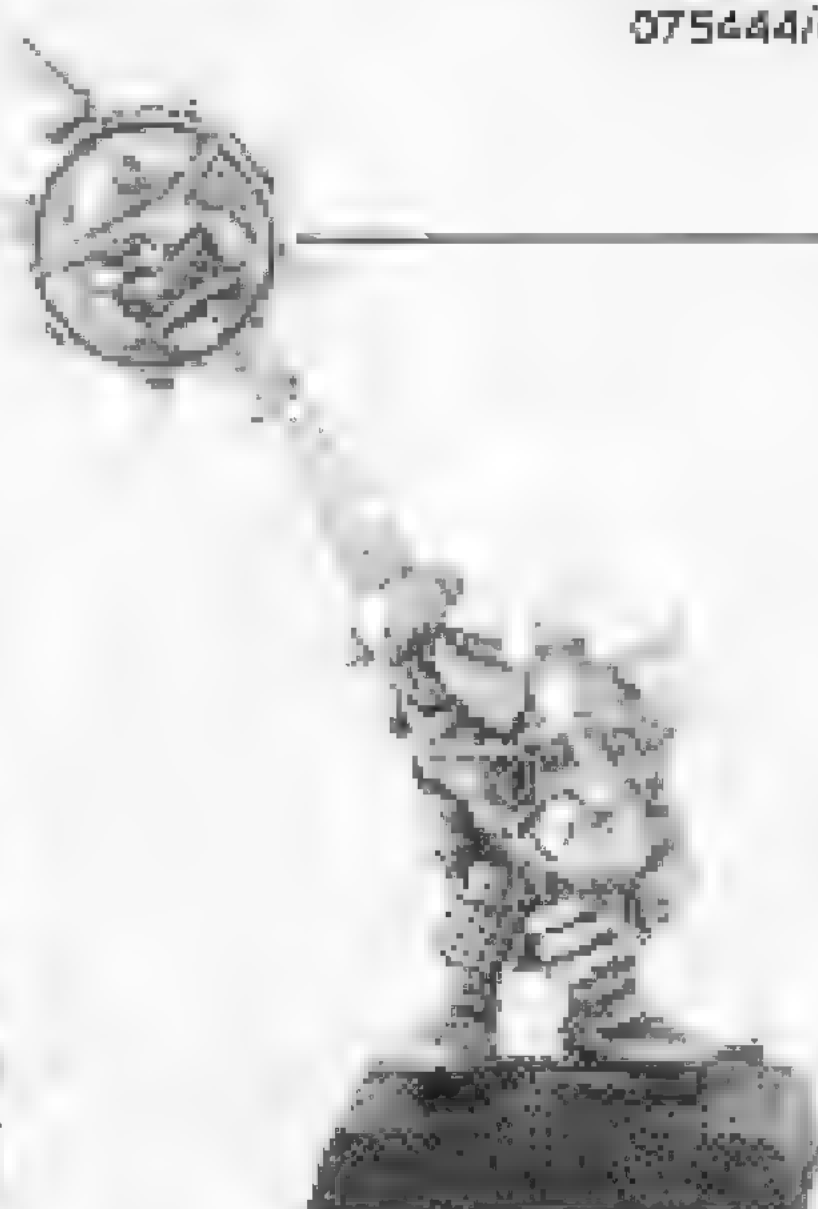
DOOM DIVER  
CATAPULT  
075444/1



THE COMPLETE GOBLIN DOOM DIVER  
CONSISTS OF:  
1 x GOBLIN DOOM DIVER  
1 x DOOM DIVER CATAPULT  
1 x DOOM DIVER CATAPULT CABLE



GOBLIN  
STANDARD BEARER 1  
075432/16



GOBLIN  
STANDARD BEARER 2  
075432/17



GOBLIN  
STANDARD BEARER 3  
075432/18



GOBLIN WITH  
SPEAR 10  
075432/1



GOBLIN WITH  
SPEAR 11  
075432/2



GOBLIN WITH  
SWORD 21  
075432/6



GOBLIN WITH  
SWORD 22  
075432/7



GOBLIN WITH  
SWORD 23  
075432/8



GOBLIN WITH  
SWORD 24  
075432/9



GOBLIN WITH  
SWORD 25  
075432/10



GOBLIN WITH  
SWORD 26  
075432/11



GOBLIN WITH  
SWORD 27  
075432/12



GOBLIN WITH  
SWORD 28  
075432/13



GOBLIN WITH  
CLUB 1  
075432/15



GOBLIN WITH  
CLUB 2  
075432/3



GOBLIN WITH  
MACE 1  
075432/5



GOBLIN WITH  
AXE 4  
075432/4



GOBLIN WITH  
AXE 5  
075432/14

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Designed by Kev Adams



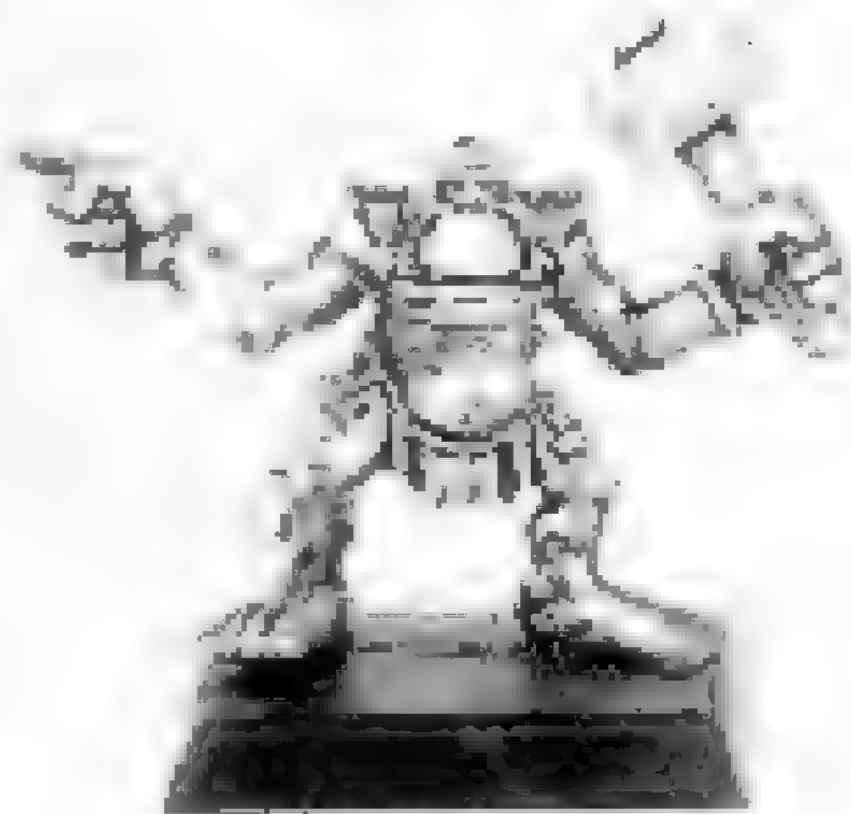
# ORC ROCK LOBBER



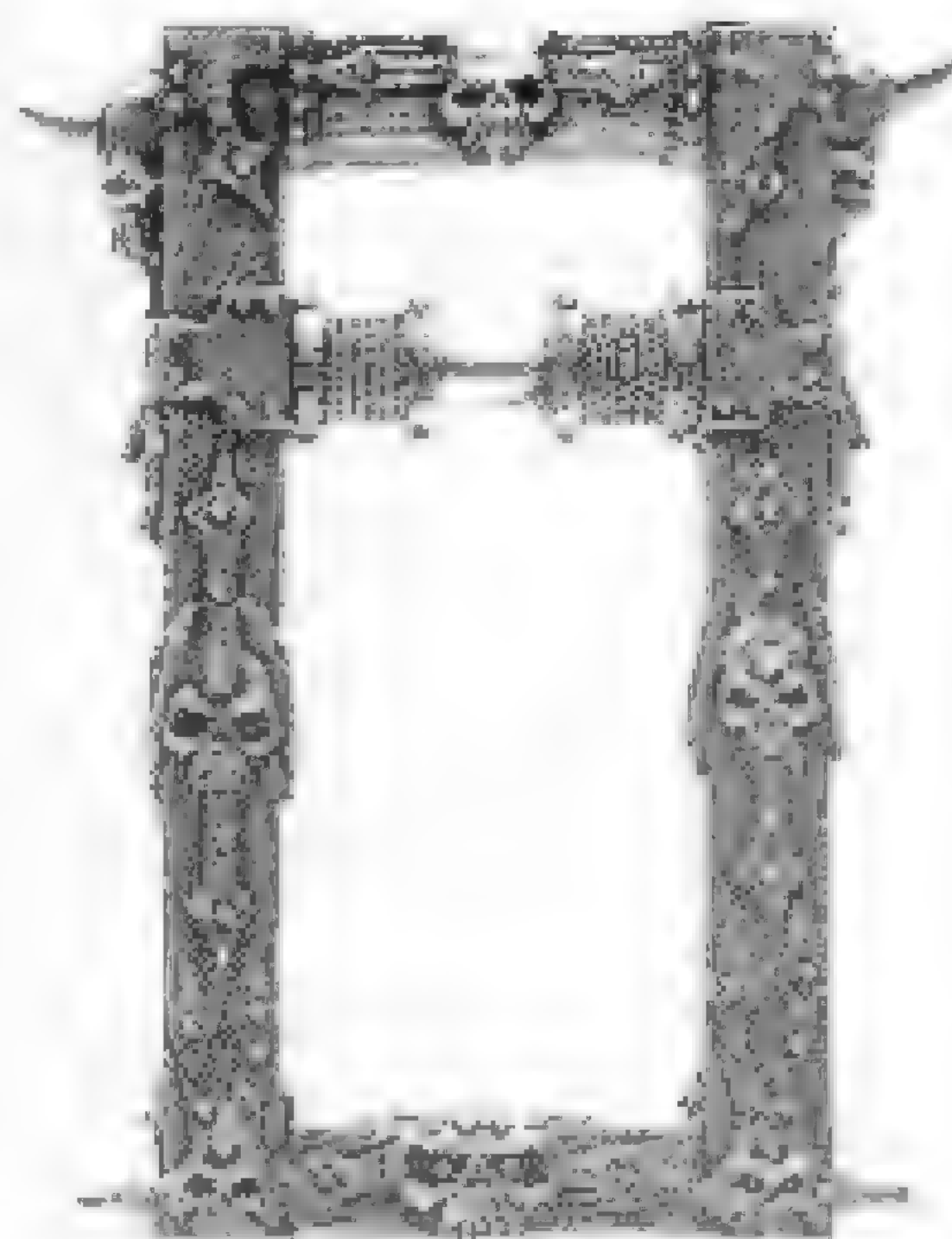
ROCK LOBBER  
COMMANDER  
ORC 1/8



ROCK LOBBER  
LOADER  
ORC 1/10



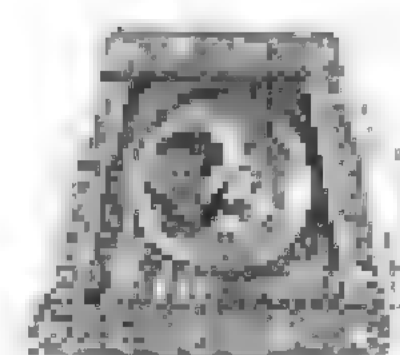
ROCK LOBBER  
SPOTTER  
ORC 1/9



ROCK LOBBER  
UPRIGHT  
ORC 1/1



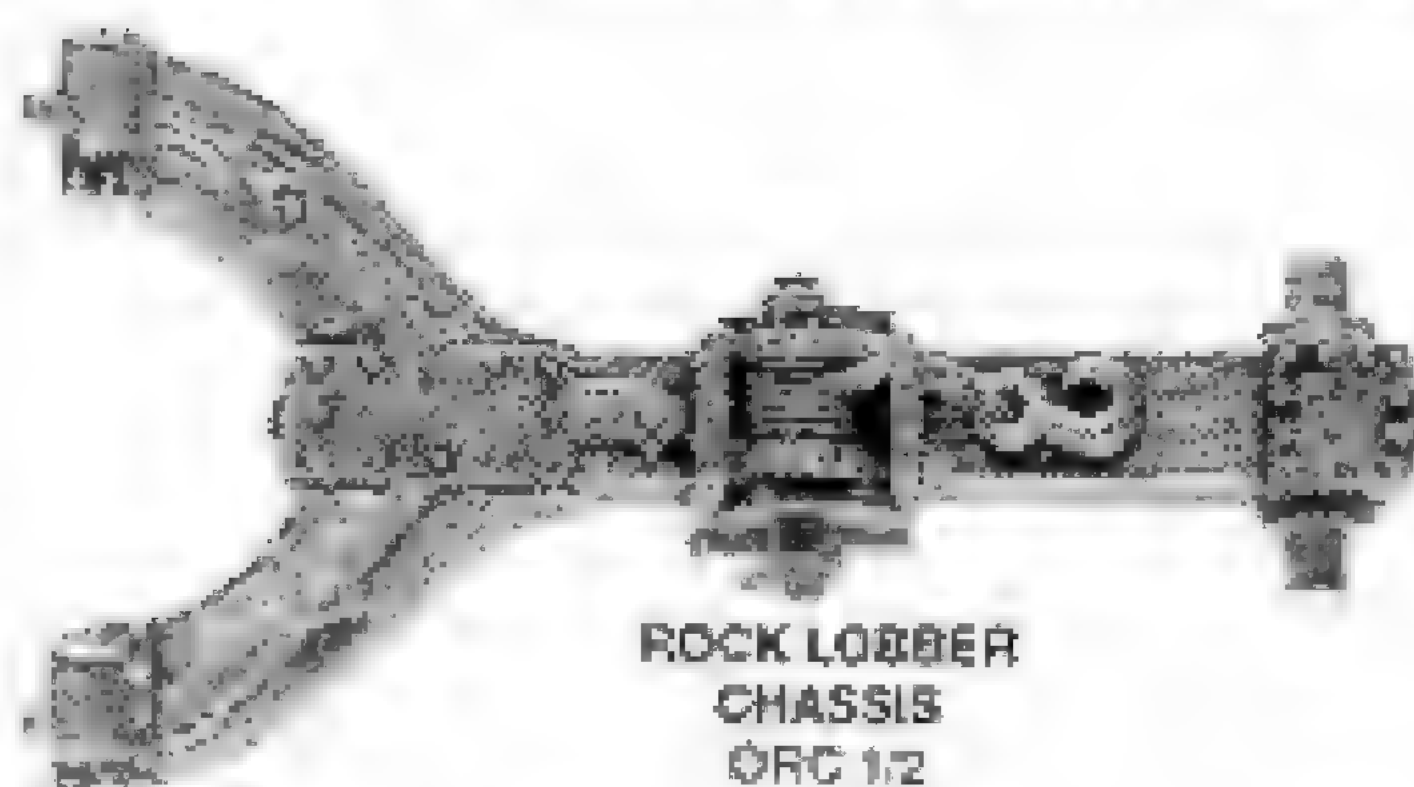
COUNTER  
BALANCE HALF A  
ORC 1/4



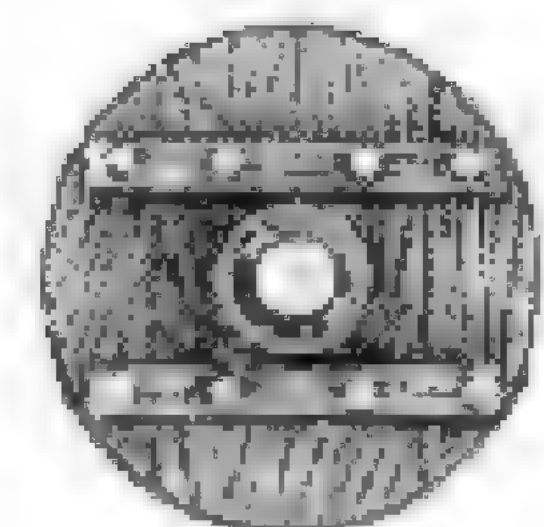
COUNTER  
BALANCE HALF B  
ORC 1/5



EXAMPLE OF A COMPLETED ORC ROCK LOBBER



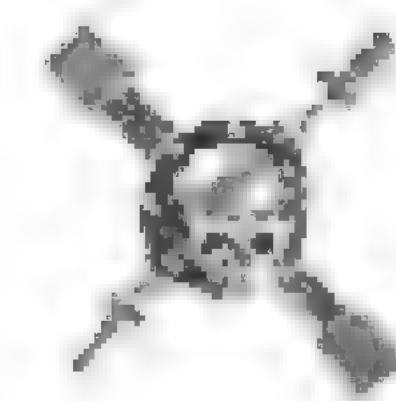
ROCK LOBBER  
CHASSIS  
ORC 1/2



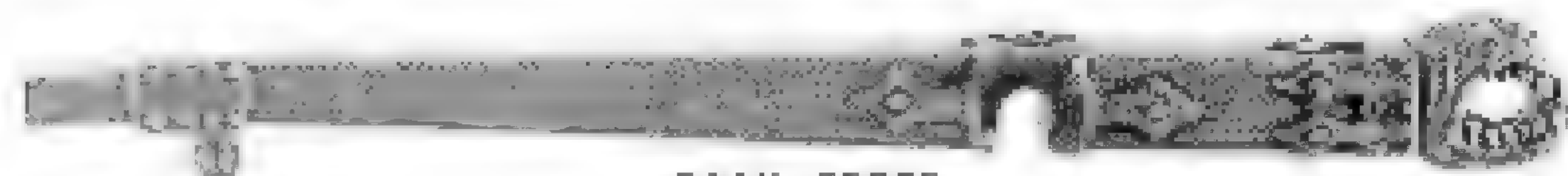
PLASTIC WHEEL



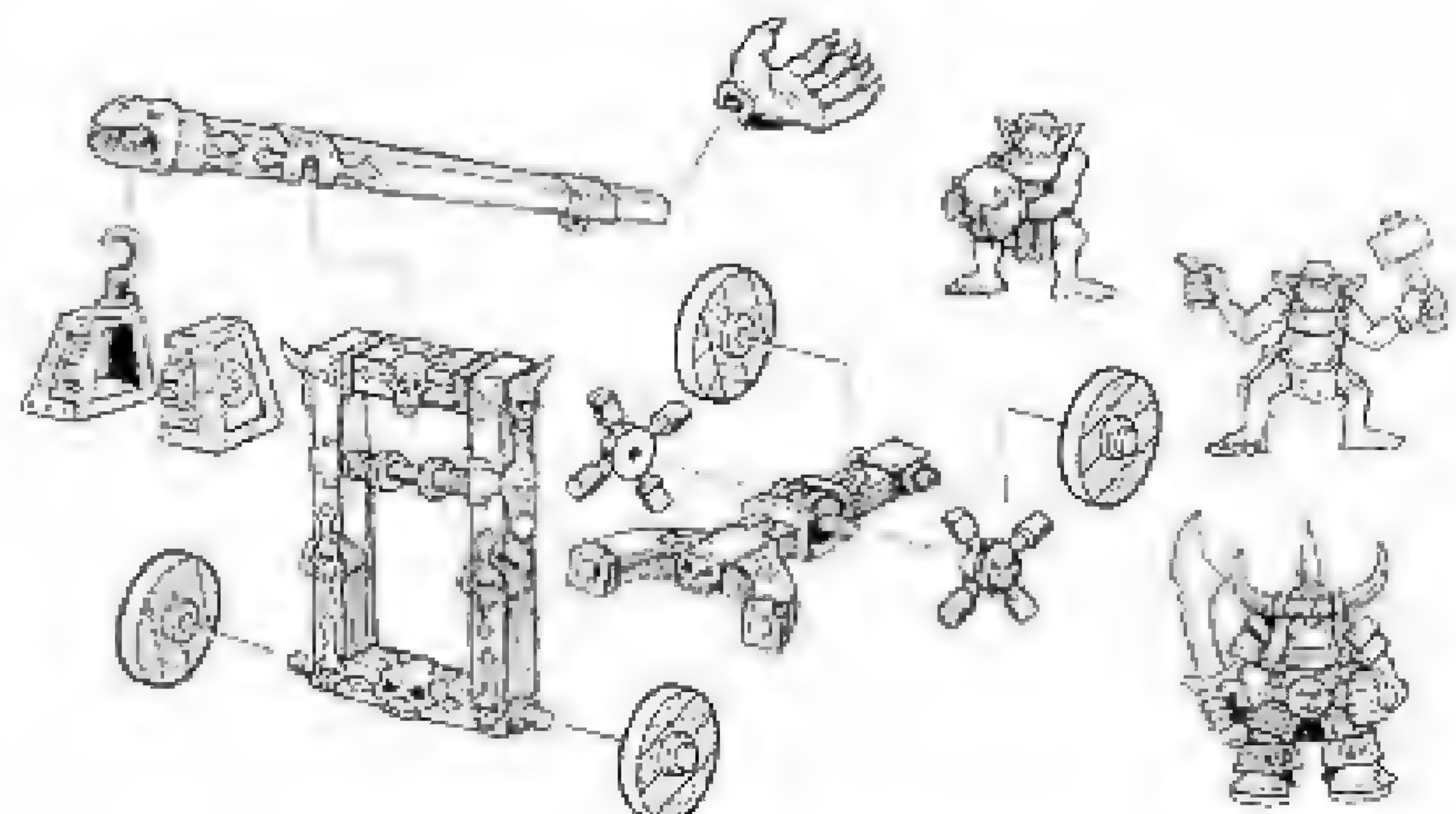
ROCK LOBBER  
HAND  
ORC 1/7



WINCH HANDLES  
ORC 1/8



ROCK LOBBER  
THROWING ARM  
ORC 1/3



THE COMPLETE ORC ROCK LOBBER  
CONSISTS OF:  
1 x COMMANDER  
1 x SPOTTER  
1 x LOADER  
1 x CHASSIS  
1 x UPRIGHT  
1 x THROWING ARM  
2 x WINCH HANDLES  
4 x PLASTIC WHEELS  
2 x COUNTER BALANCE HALVES



# FOREST GOBLINS

## COMMAND GROUPS



FOREST GOBLIN  
WITH BOW 1  
075470/1



FOREST GOBLIN  
WITH BOW 2  
075470/2



FOREST GOBLIN  
WITH BOW 3  
075470/3



FOREST GOBLIN  
WITH BOW 4  
075470/4



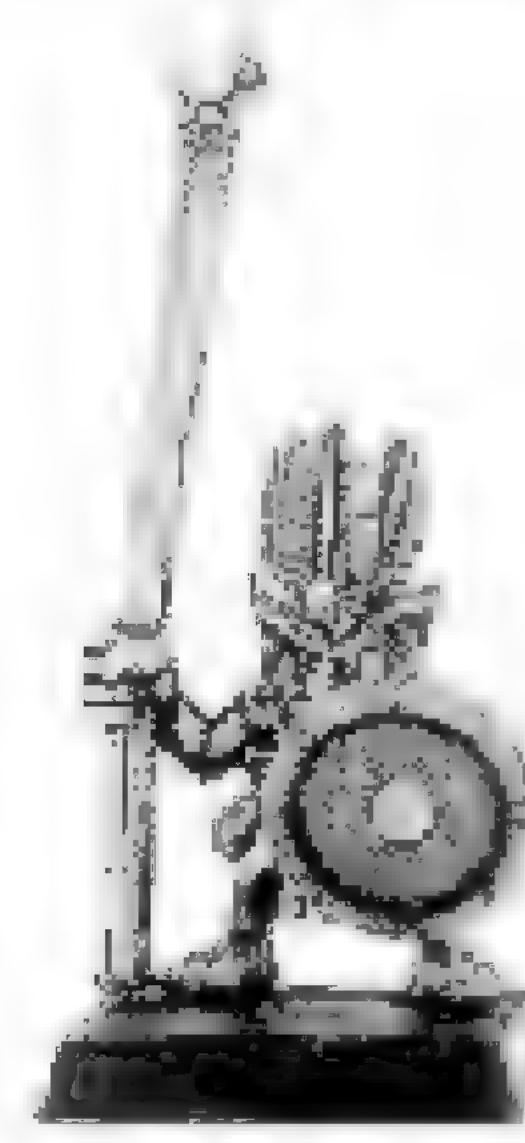
FOREST GOBLIN  
WITH AXE 1  
075470/7



FOREST GOBLIN  
WITH AXE 2  
075470/6



FOREST GOBLIN  
WITH SPEAR 1  
075470/5



FOREST GOBLIN  
WITH SPEAR 2  
075470/8



FOREST GOBLIN  
WITH SWORD 1  
075470/9



FOREST GOBLIN  
WITH SWORD 2  
075470/10



FOREST GOBLIN  
WITH SWORD 3  
075470/11



FOREST GOBLIN  
WITH SWORD 4  
075470/12

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Designed by Kev Adams

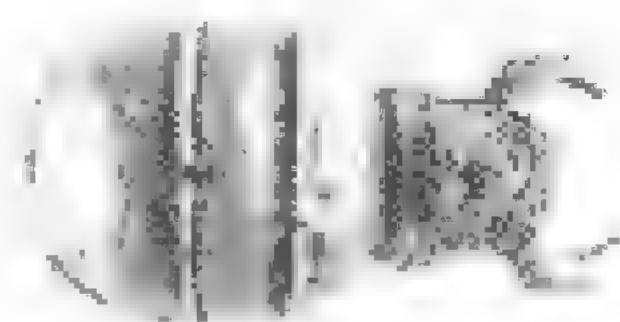


# FOREST GOBLINS

## SPIDER RIDERS



FOREST GOBLIN  
SPIDER BODY 2  
075490/3



FOREST GOBLIN  
SPIDER BODY 1  
075490/2



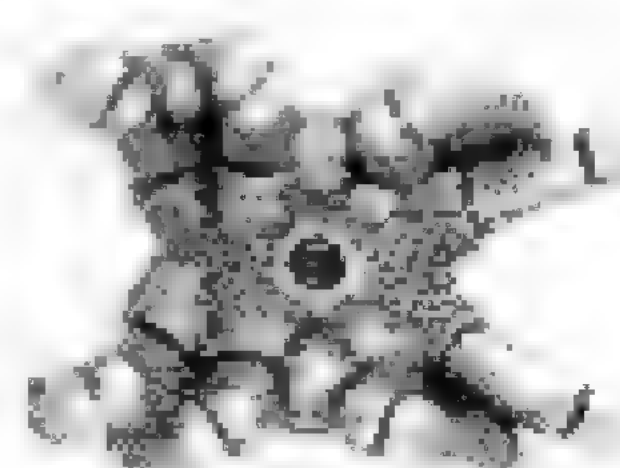
FOREST GOBLIN  
SPIDER RIDER BANNER BEARER  
075490/6



FOREST GOBLIN  
SPIDER RIDER 2  
075490/7



FOREST GOBLIN  
SPIDER RIDER 1  
075490/4



FOREST GOBLIN  
SPIDER LEGS  
075490/1



FOREST GOBLIN  
SPIDER RIDER BOSS  
075490/5



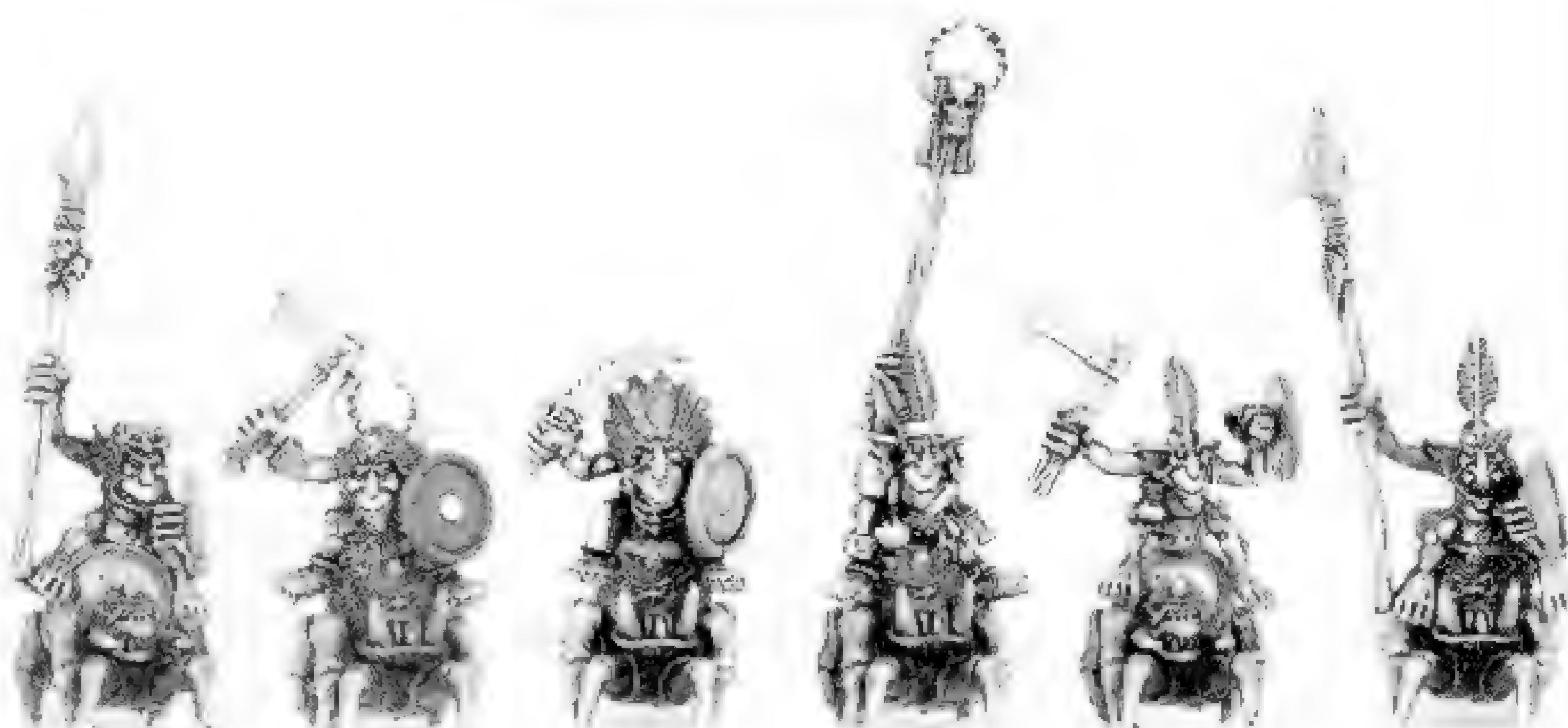
FOREST GOBLIN  
SPIDER RIDER 3  
075490/8



FOREST GOBLIN  
SPIDER RIDER LEADER  
075490/9

THE COMPLETE SPIDER RIDER MINIATURE  
CONSISTS OF:  
1 x SPIDER BODY  
1 x SPIDER LEGS  
1 x SPIDER RIDER  
1 x HORSE BASE

### EXAMPLES OF COMPLETED SPIDER RIDERS



THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS

Designed by Kev Adams



# NIGHT GOBLINS

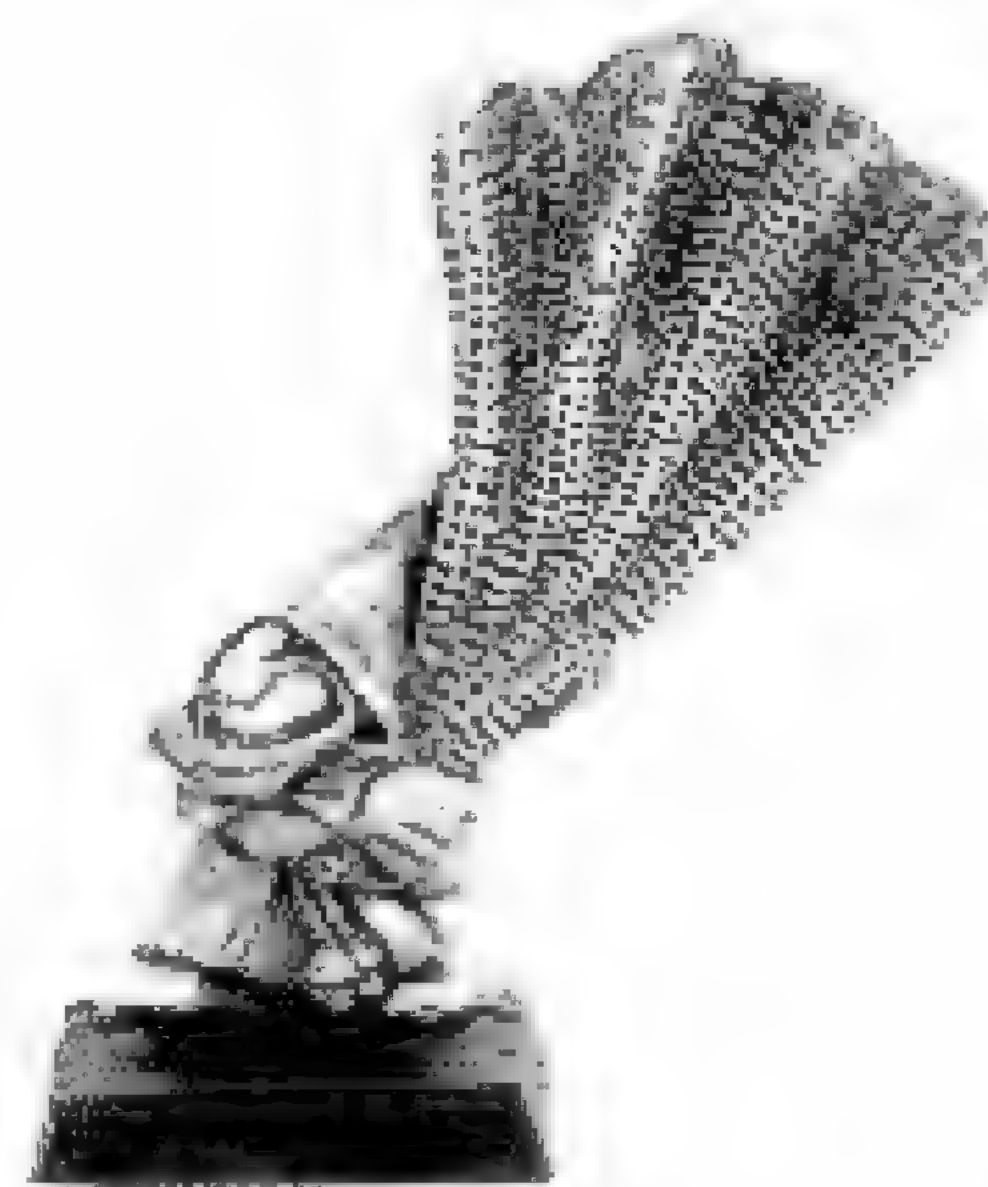
## NET TEAMS



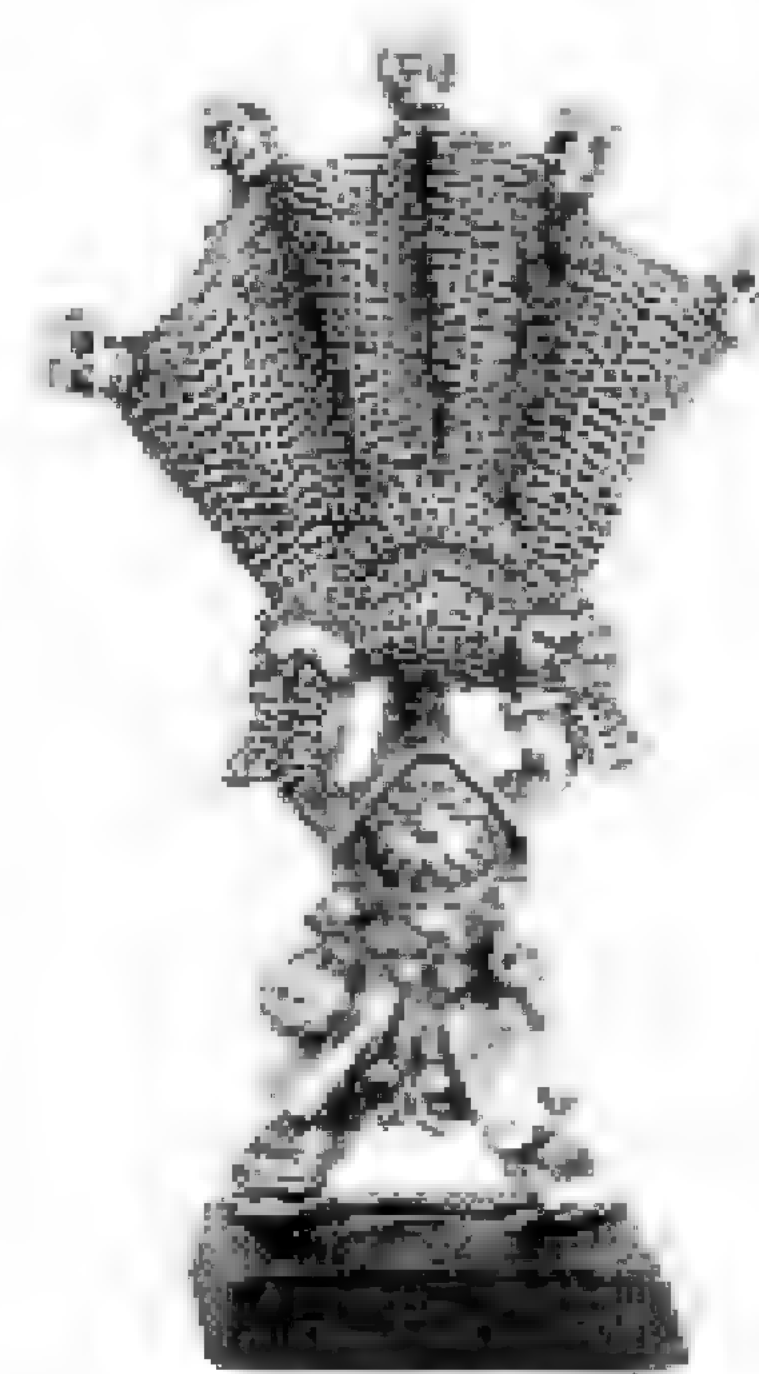
NIGHT GOBLIN  
CLUBBER 1  
075457/3



NIGHT GOBLIN  
CLUBBER 2  
075457/4



NIGHT GOBLIN  
NET CHUKKA 1  
075457/1



NIGHT GOBLIN  
NET CHUKKA 2  
075457/2

## CAVE SQUIGS



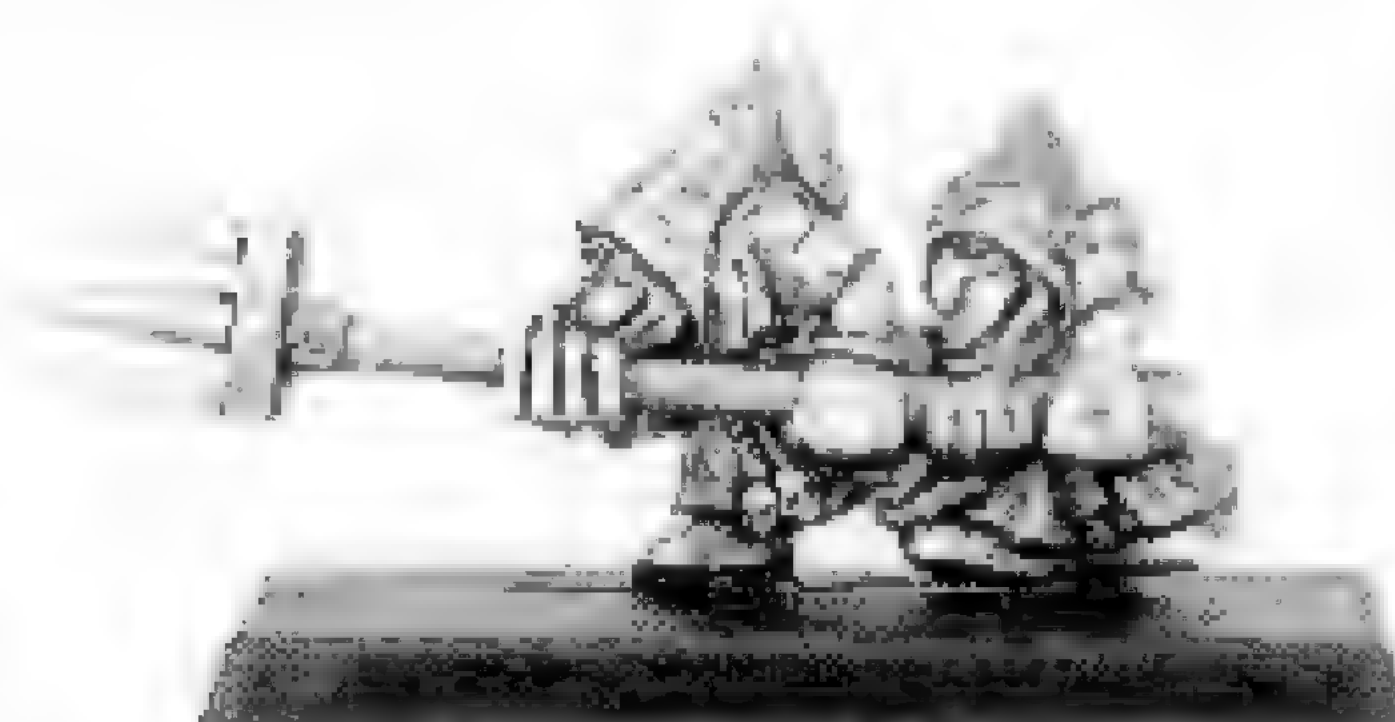
CAVE SQUIG 3  
075469/4



CAVE SQUIG 2  
075469/3



CAVE SQUIG 1  
075469/2



NIGHT GOBLIN  
SQUIG HUNTERS 1  
075469/1



CAVE SQUIG 5  
075469/8



CAVE SQUIG 5  
075469/7



CAVE SQUIG 4  
075469/6



NIGHT GOBLIN  
SQUIG HUNTERS 2  
075469/5

## FANATICS



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 1  
075420/1



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 2  
075420/2



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 3  
075420/3



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 4  
075420/4



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 5  
075420/5



NIGHT GOBLIN  
BALL AND CHAIN  
FANATIC 6  
075420/6

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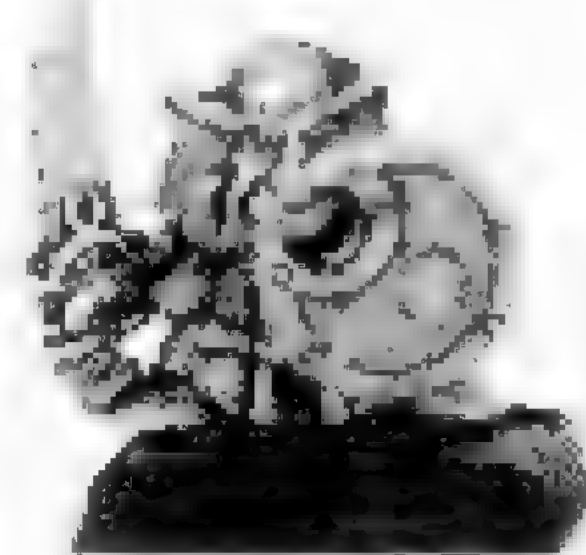
CITADEL  
MINIATURES

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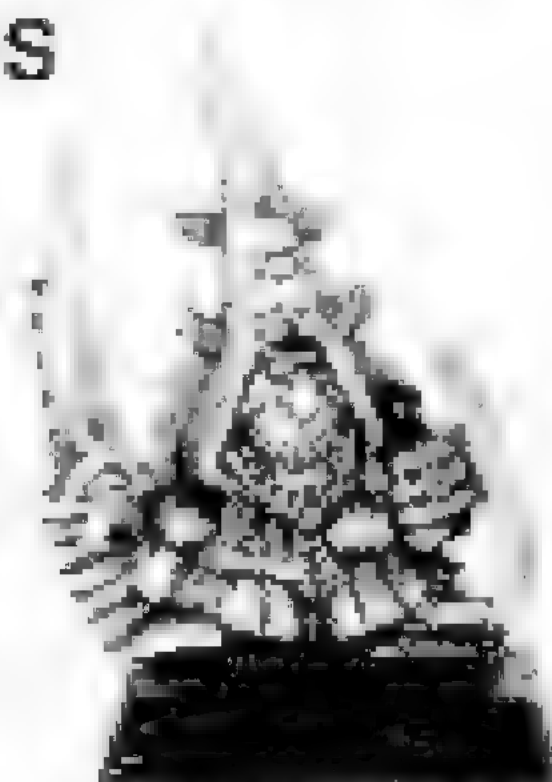


# NIGHT GOBLINS

## COMMAND GROUPS



NIGHT GOBLIN  
LEADER  
075418/6



NIGHT GOBLIN  
CHAMPION 1  
075418/2



NIGHT GOBLIN  
CHAMPION 2  
075418/5



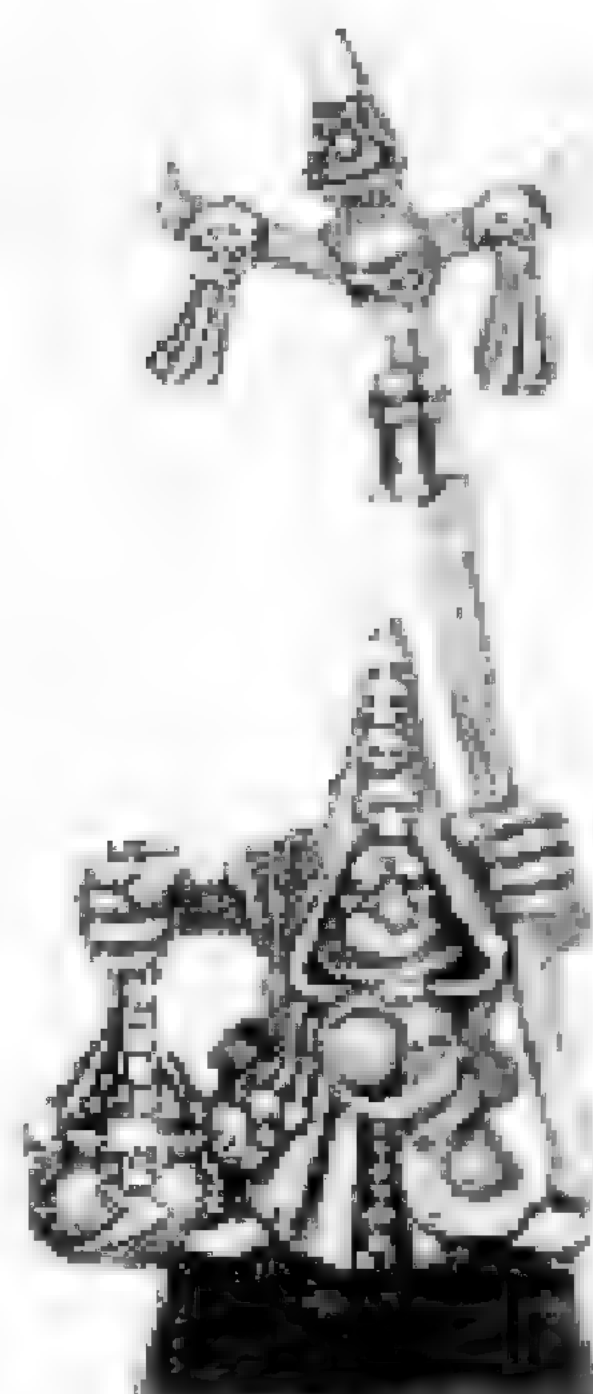
NIGHT GOBLIN  
WAR GONG 1  
075418/3



NIGHT GOBLIN  
WAR GONG 2  
075418/7



NIGHT GOBLIN  
BANNER BEARER 1  
075418/1



NIGHT GOBLIN  
SHAMAN 2  
075418/9



NIGHT GOBLIN  
SHAMAN 1  
075418/4



NIGHT GOBLIN  
BANNER BEARER 2  
075418/8



NIGHT GOBLIN  
WITH AXE 1  
075405/9



NIGHT GOBLIN  
WITH AXE 2  
075405/14



NIGHT GOBLIN  
WITH AXE 3  
075405/17



NIGHT GOBLIN  
WITH MACE 1  
075405/10



NIGHT GOBLIN  
WITH SWORD 1  
075405/13



NIGHT GOBLIN  
WITH SPEAR 1  
075405/4



NIGHT GOBLIN  
WITH SPEAR 2  
075405/5



NIGHT GOBLIN  
WITH SPEAR 3  
075405/6



NIGHT GOBLIN  
WITH SPEAR 4  
075405/16



NIGHT GOBLIN  
WITH SPEAR 5  
075405/15



NIGHT GOBLIN  
ARCHER 1  
075405/11



NIGHT GOBLIN  
ARCHER 2  
075405/12



NIGHT GOBLIN  
ARCHER 3  
075405/1



NIGHT GOBLIN  
ARCHER 4  
075405/2



NIGHT GOBLIN  
WITH FLAIL 1  
075405/8



NIGHT GOBLIN  
WITH CLUB 1  
075405/7

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS

Designed by Kev Adams



# HIGH ELVES

## TYRION HIGH ELF PRINCE MOUNTED ON MALHANDIR



MALHANDIR  
ELVEN STEED  
75664/2

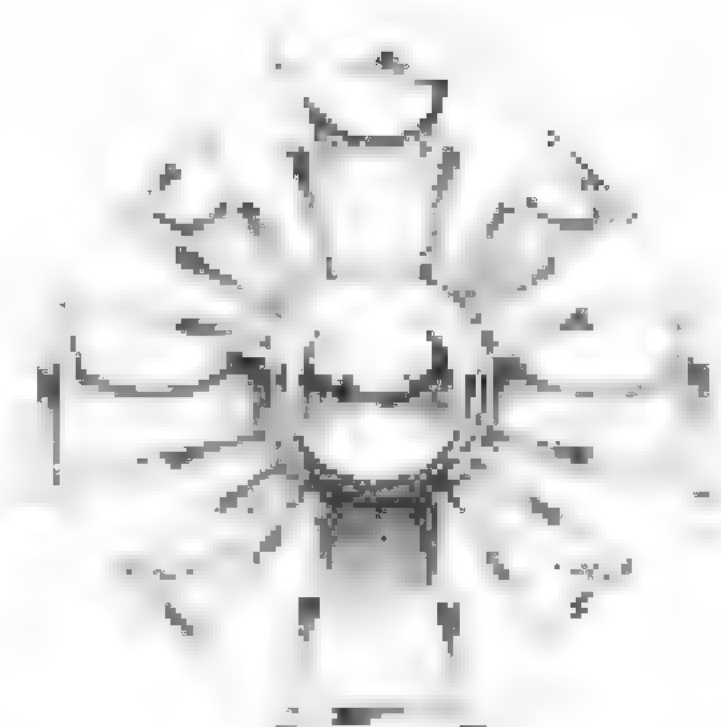
THE COMPLETE HIGH ELF PRINCE  
CONSISTS OF:  
1 x PRINCE TYRION  
1 x ELVEN STEED HEAD  
1 x PLASTIC CAPARISON HORSE



TYRION  
HIGH ELF PRINCE  
75664/1



## TECLIS HIGH ELF MAGE



TECLIS HIGH ELF MAGE  
75652/1



## PHOENIX GUARD



HIGH ELF  
PHOENIX GUARD 1  
075670/1



HIGH ELF  
PHOENIX GUARD 2  
075670/2

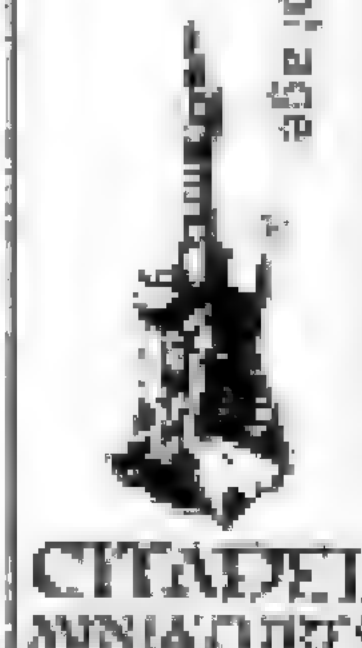


HIGH ELF  
PHOENIX GUARD 3  
075670/3



HIGH ELF  
PHOENIX GUARD 4  
075670/4

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# HIGH ELVES

## HIGH ELF TIRANOC CHARIOT

### THE COMPLETE HIGH ELF BATTLE CHARIOT

#### CONSISTS OF:

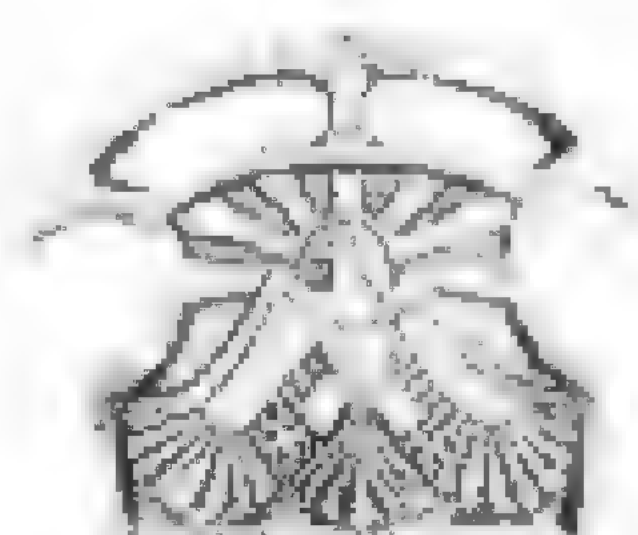
- 1 x HIGH ELF CHARIOTEER
- 1 x CHARIOT BASE
- 1 x CHARIOT FRONT
- 1 x CHARIOT AXLE
- 1 x CHARIOT HAFT
- 1 x CHARIOT YOKE
- 1 x SWORD
- 1 x BOW
- 2 x PLASTIC UNARMED HORSES
- 2 x PLASTIC WHEELS



CHARIOT YOKE  
00825/6



CHARIOT HAFT  
0825/5



CHARIOT FRONT  
0825/3



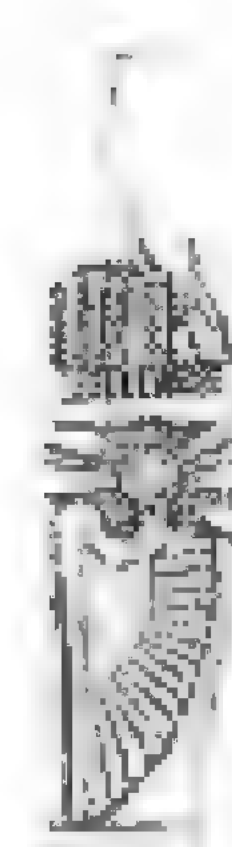
CHARIOT AXLE  
0825/4



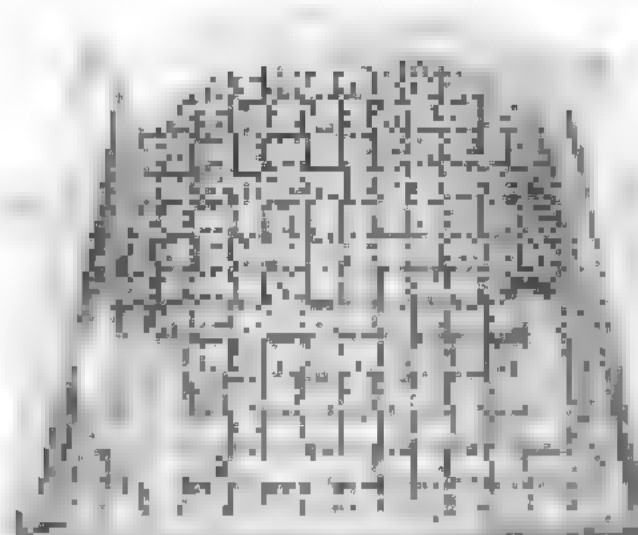
HIGH ELF CHARIOTEER  
0825/1



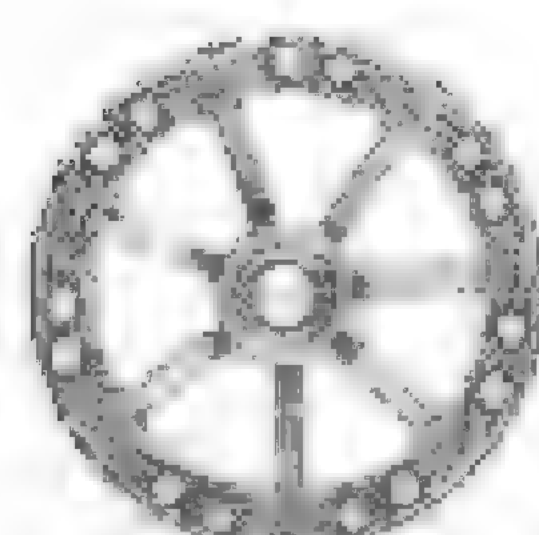
SWORD  
0825/8



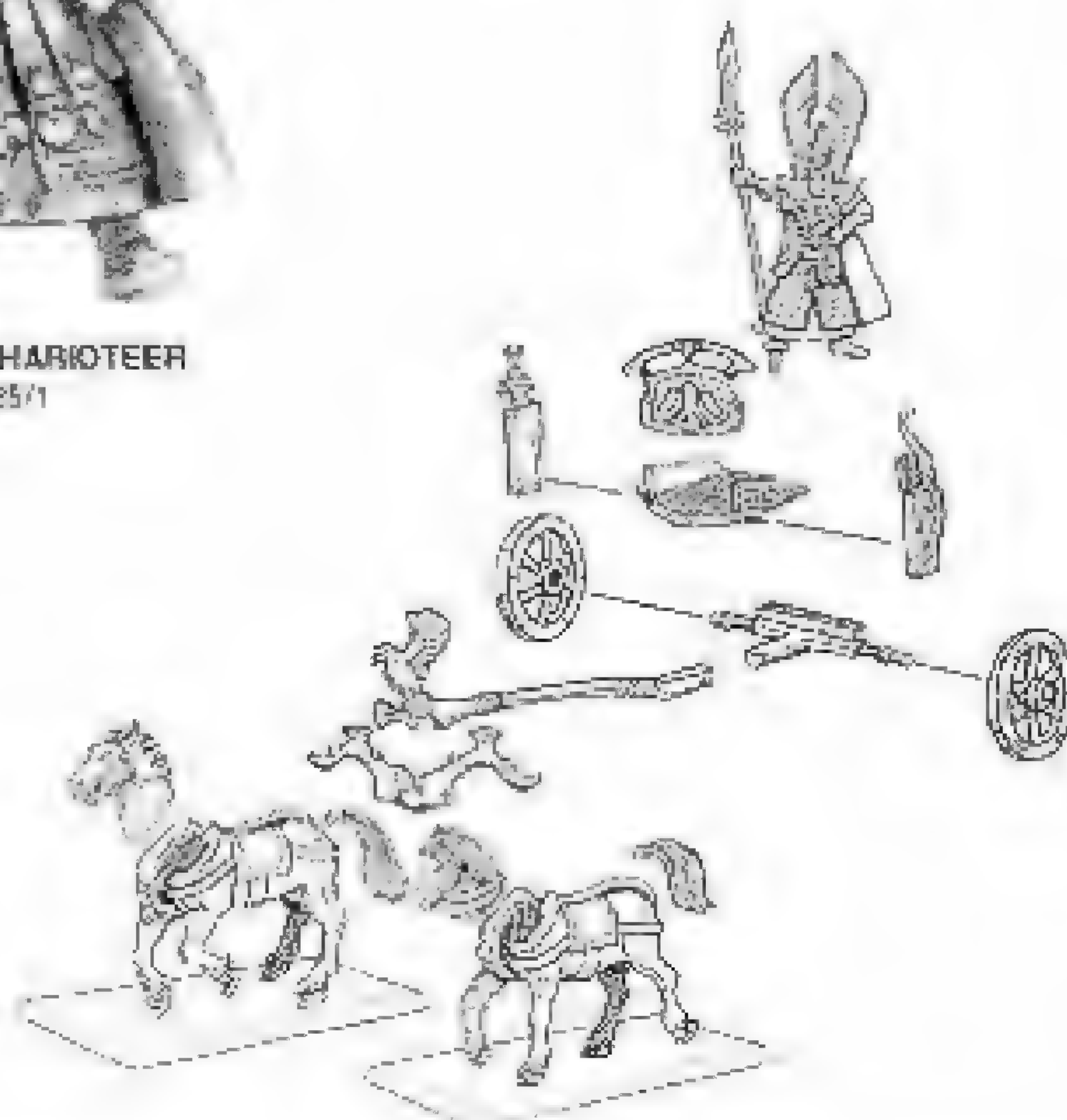
BOW  
0825/7



CHARIOT BASE  
0825/2



PLASTIC WHEEL







A MIGHTY HIGH ELF ARMY CLASHES WITH AN ORC AND GOBLIN WARBAND ON THE OUTSKIRTS OF A VILLAGE



# HIGH ELVES

## HIGH ELF SILVER HELMS



SILVER HELM  
LANCER 1  
075637/1



SILVER HELM  
LANCER 2  
075637/2



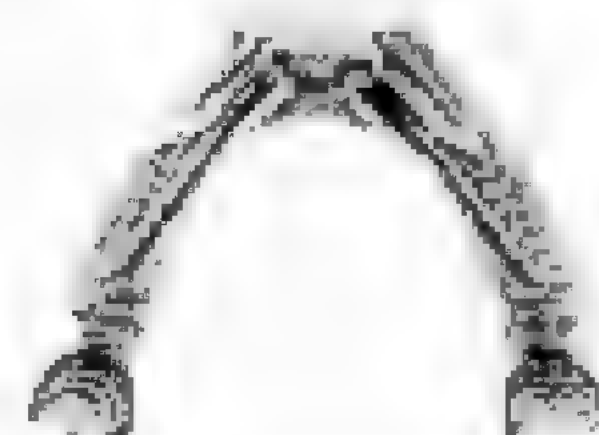
SILVER HELM  
CHAMPION  
75638/1



SILVER HELM  
STANDARD BEARER  
075637/4



SILVER HELM  
LANCER 3  
075637/3



SILVER HELM  
LEGS 1  
075637/5



SILVER HELM  
LEGS 2  
075637/6



SILVER HELM  
LEGS 3  
075637/7

THESE MINIATURES ARE SUPPLIED WITH PLASTIC CAPARISON HORSES AND THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



EXAMPLES OF COMPLETED HIGH ELF SILVER HELMS

Designed by Jes Goodwin



# HIGH ELVES

## HIGH ELF COMMAND GROUP



HIGH ELF HERO  
WITH SWORD AND BOW 1  
075613/4



HIGH ELF HERO  
WITH SWORD AND SHIELD 1  
075613/3



HIGH ELF  
STANDARD BEARER 1  
075613/1



HIGH ELF  
TRUMPETER 1  
075613/2

## HIGH ELF WARRIORS



HIGH ELF  
ARCHER 1  
075625/1



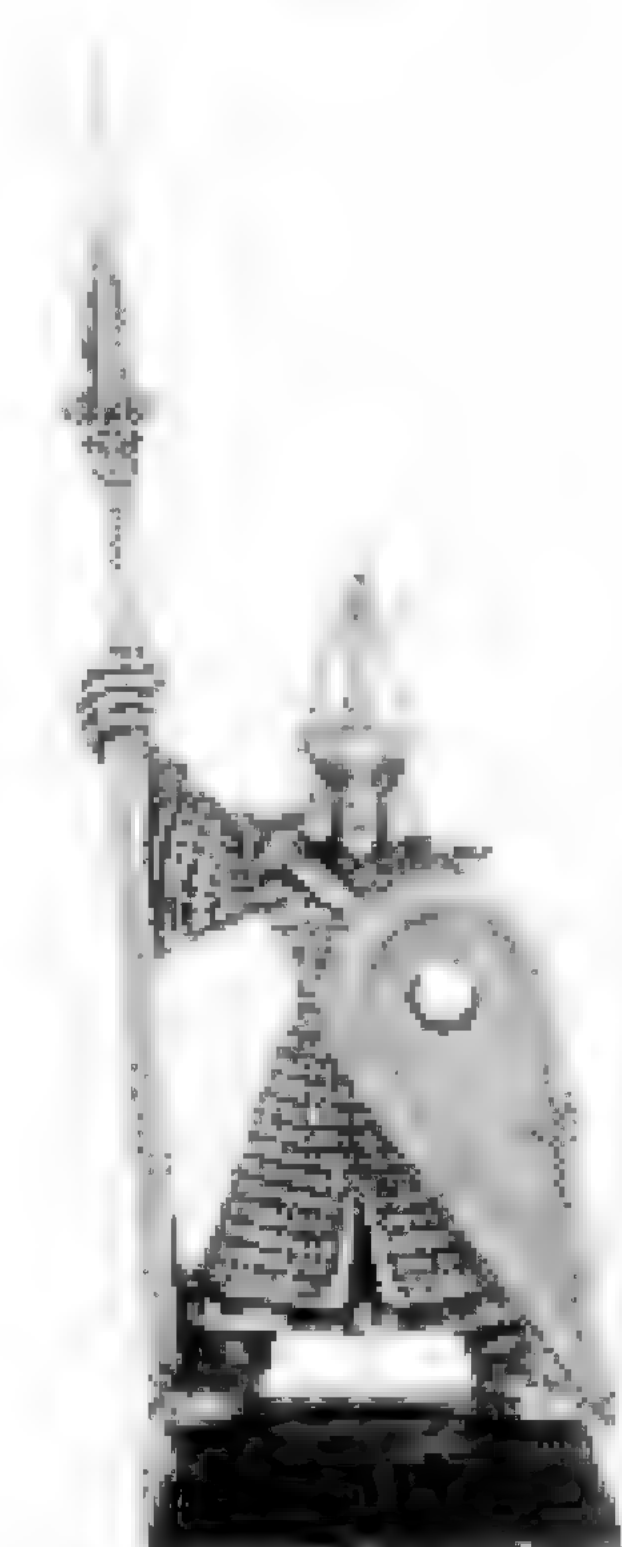
HIGH ELF  
ARCHER 2  
075625/2



HIGH ELF  
ARCHER 3  
075625/3



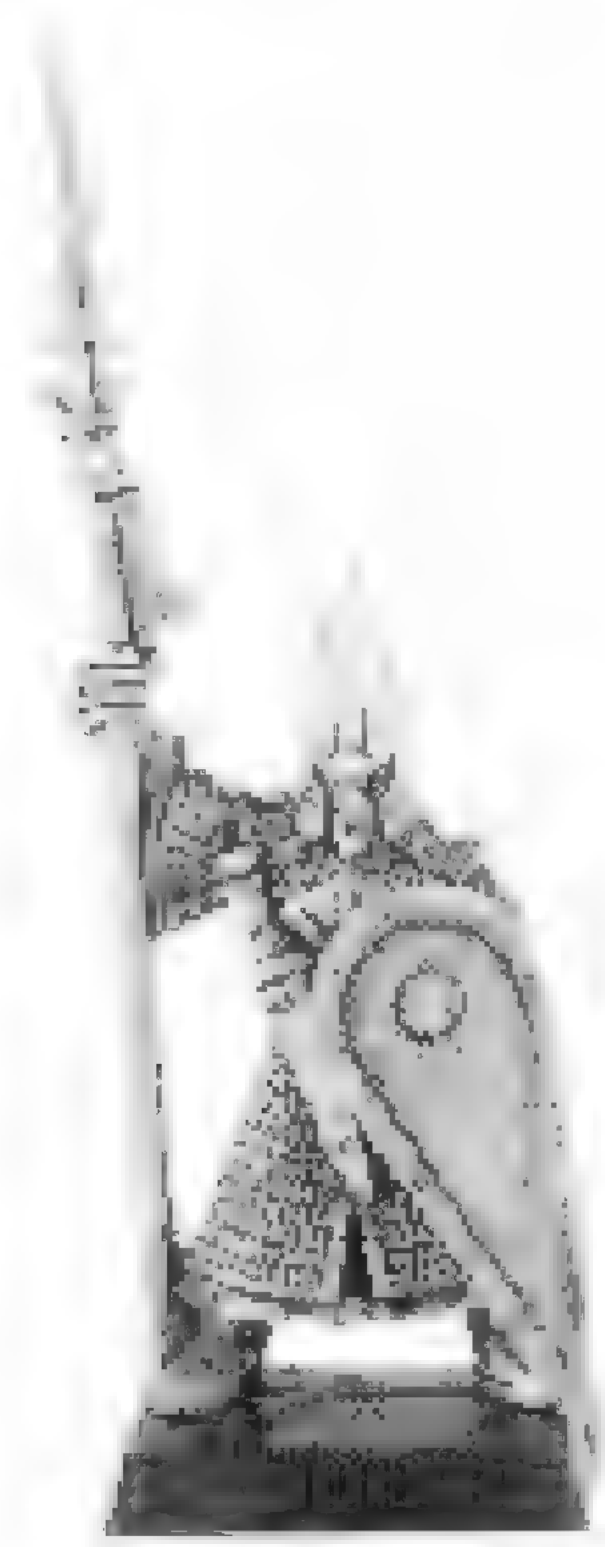
HIGH ELF  
ARCHER 4  
075625/4



HIGH ELF  
SPEARMAN 1  
075600/1



HIGH ELF  
SPEARMAN 2  
075600/2



HIGH ELF  
SPEARMAN 3  
075600/3



HIGH ELF  
ARCHER 5  
075625/5

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Designed by Jes Goodwin

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CITADEL  
MINIATURES



# HIGH ELVES

## HIGH ELF COMMAND GROUP



HIGH ELF HERO  
SWORD AND BOW 2  
75613/8



HIGH ELF  
TRUMPETER 2  
75613/6



HIGH ELF  
STANDARD BEARER 2  
75613/5



HIGH ELF HERO  
WITH SPEAR  
75613/7

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD

## HIGH ELF REPEATER BOLT THROWER



BOLT THROWER  
UPPER BOW  
075649/4



BOLT THROWER  
LOWER BOW  
075649/3



BOLT THROWER  
LEVER  
075649/6



THE ASSEMBLED BOLT THROWER MODEL



BOLT THROWER  
STAND  
075649/5



HIGH ELF  
CREW 1  
075649/1



HIGH ELF  
CREW 2  
075649/2

THE COMPLETE HIGH ELF BOLT THROWER  
CONSISTS OF:

- 1 X UPPER BOW
- 1 X LOWER BOW
- 2 X HIGH ELF CREWMAN
- 1 X BOLT THROWER STAND
- 1 X BOLT THROWER LEVER



# WARHAMMER



## EMPIRE ARMY



# REGIMENT OF ALTDORF



The army of the Empire consists of regiments drawn from its many provinces and city states. One of the most feared of which are the Halbediers of Altdorf. Wielding their heavy bladed, two handed weapons they attack their foes, chopping and thrusting until their enemies break and flee. The regiment marches into battle in the red and blue Altdorf livery with the black Imperial eagle displayed upon their shields.

This boxed set contains 30 plastic Citadel miniatures complete with seperate shields. Also supplied is a set of transfer sheets to provide you with sufficient designs for all the entire Altdorf regiment.



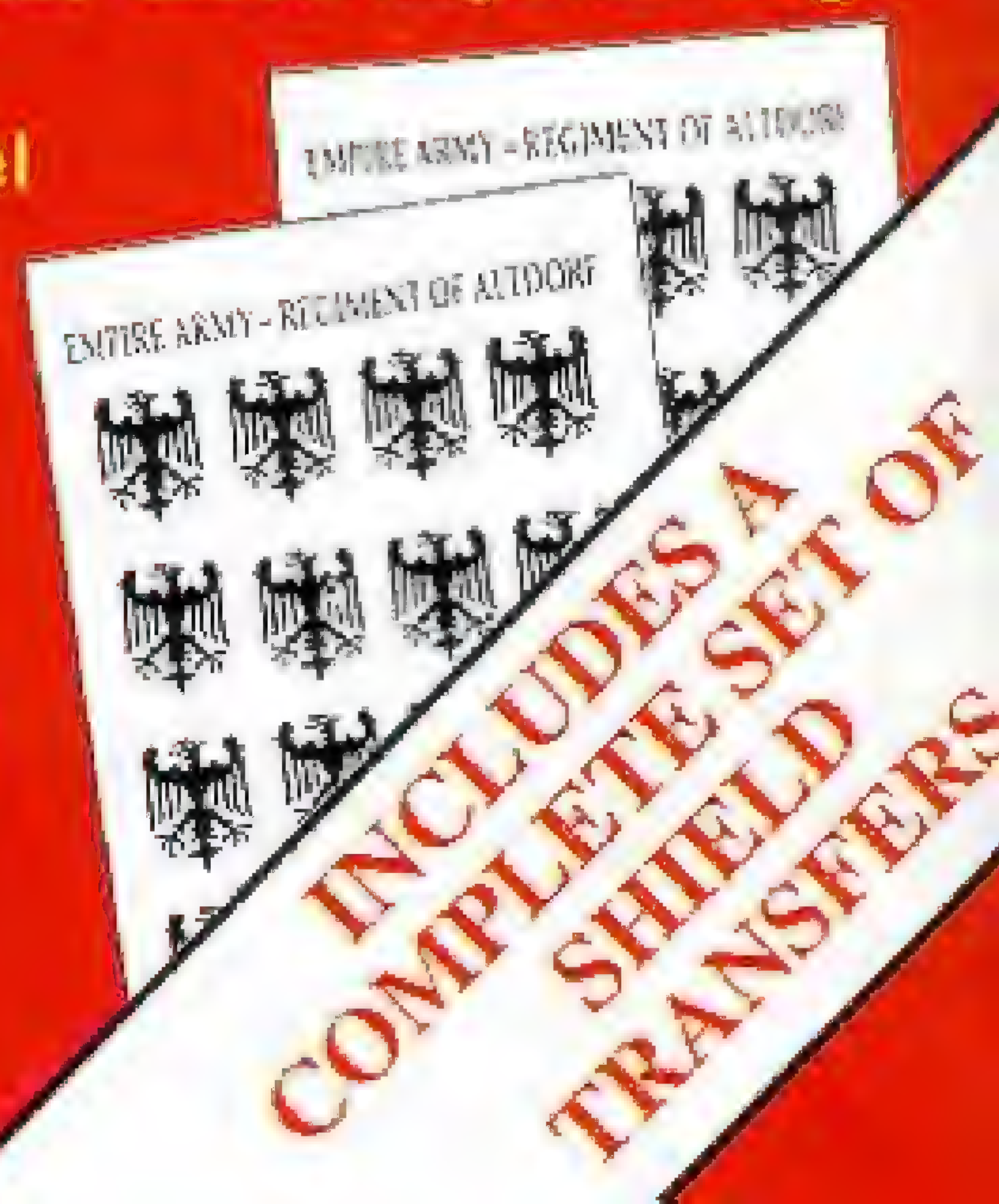
**CITADEL**  
MINIATURES

Miniatures designed by  
Alan Perry

Miniatures supplied unpainted.

**GAMES**  
**WORKSHOP**

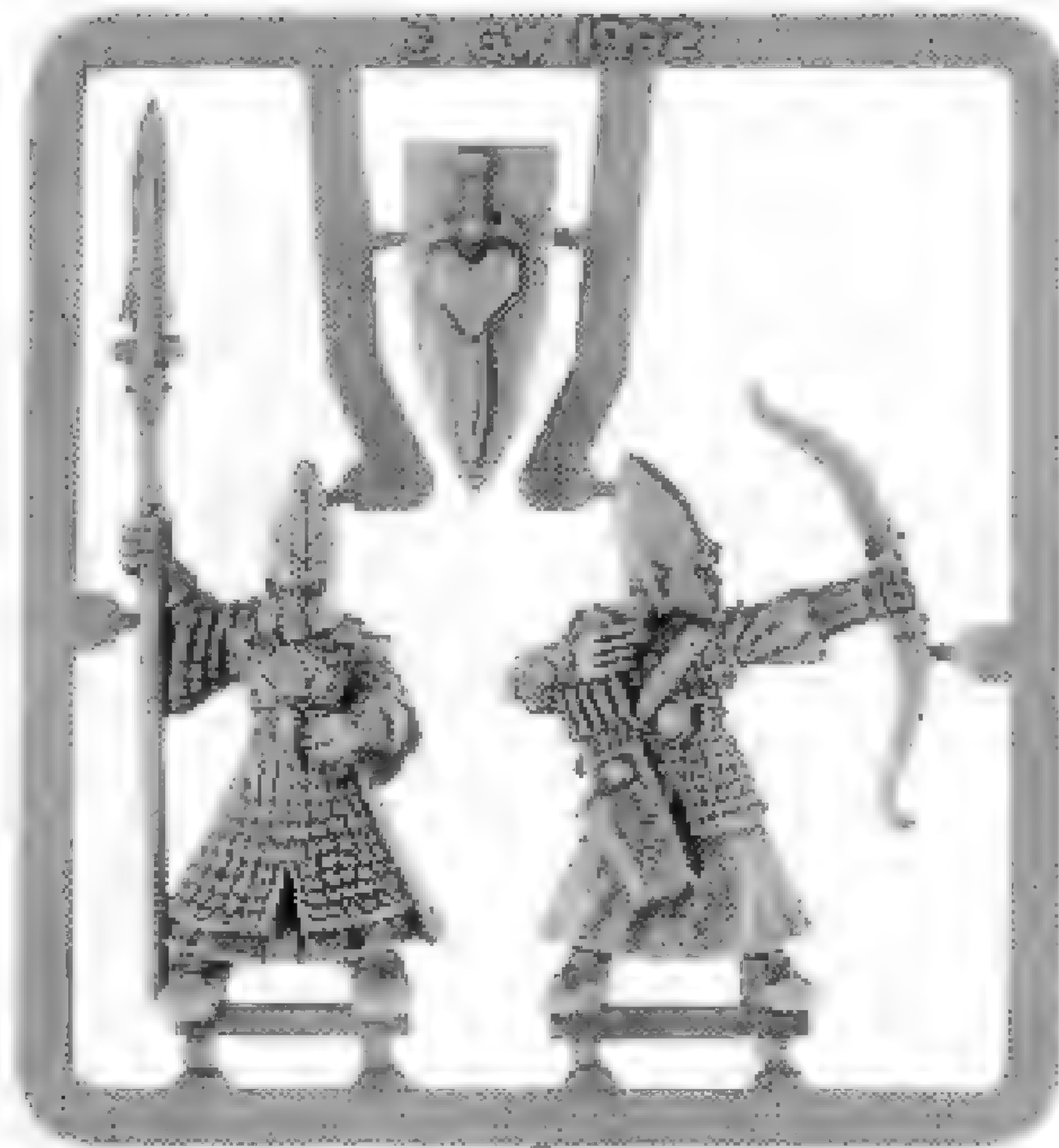
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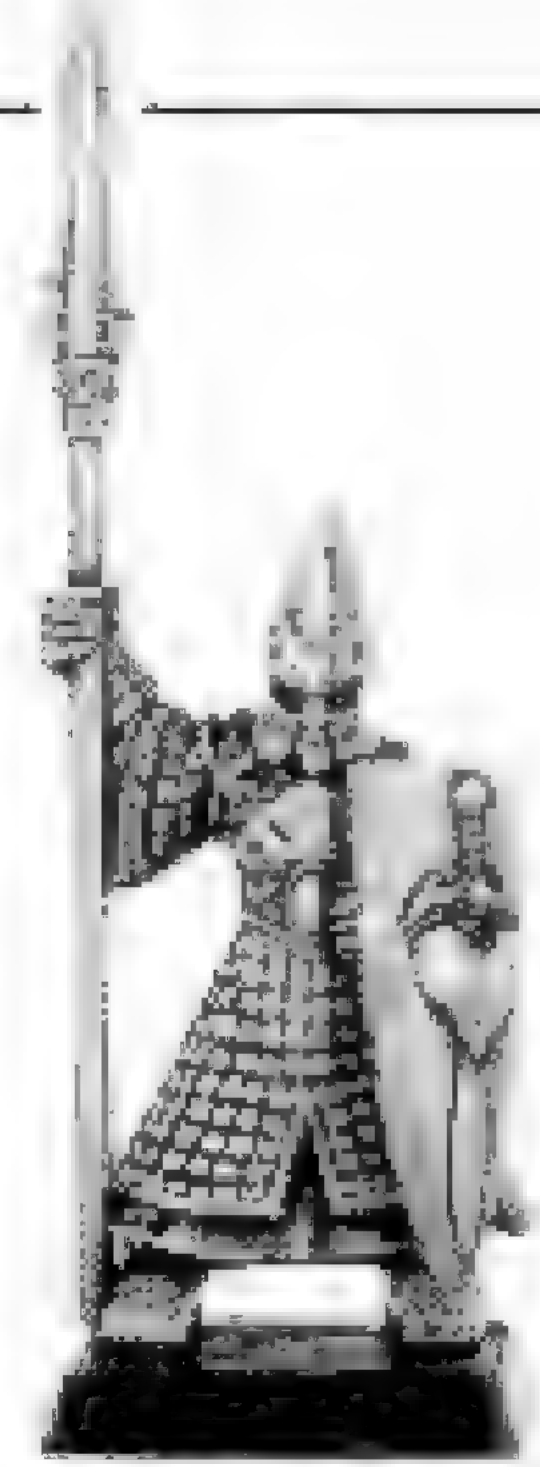
# PLASTICS

## PLASTIC HIGH ELF SPEARMAN AND ARCHER



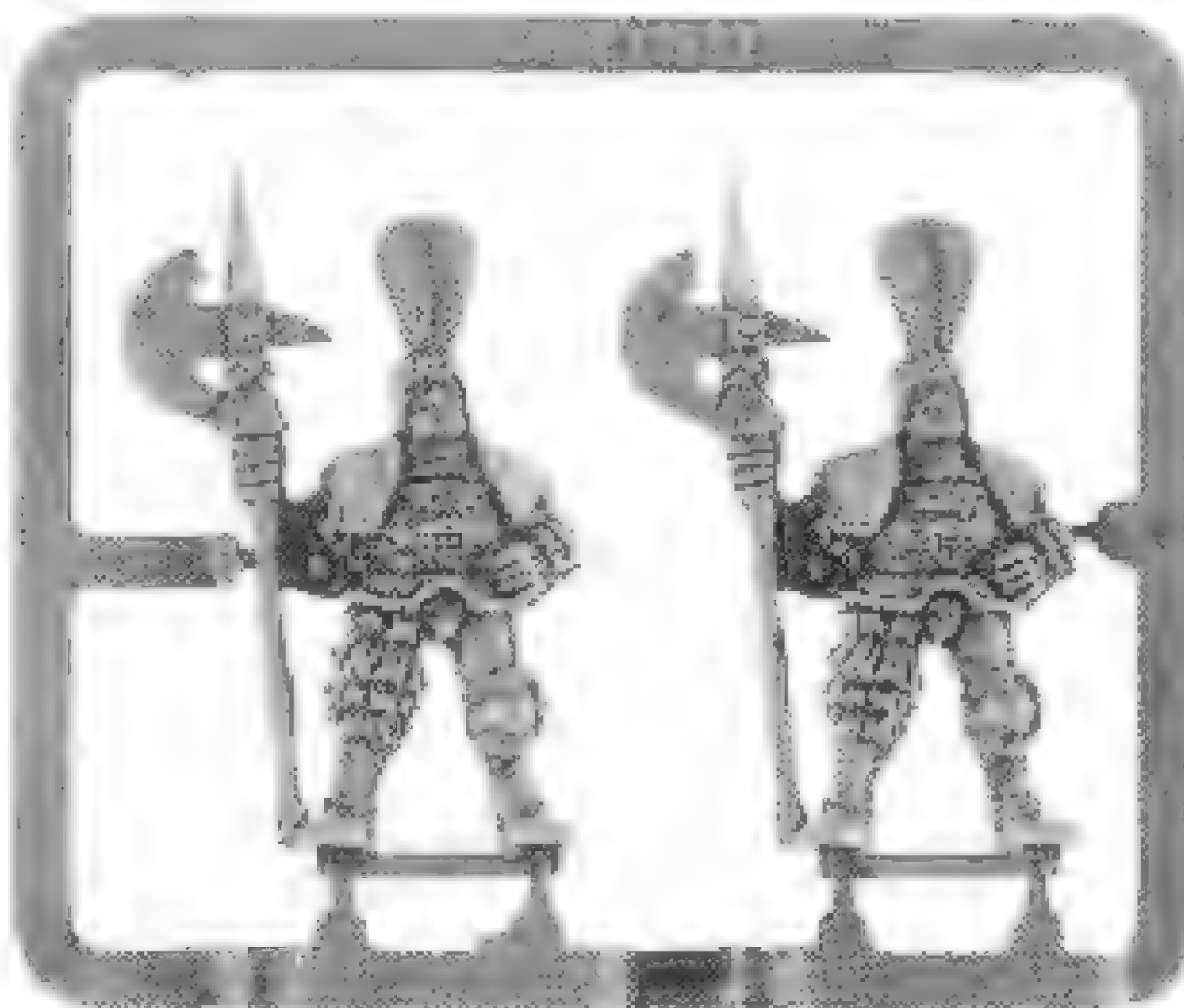
HIGH ELF SPEARMAN AND ARCHER SPRUE 104683/1

THE HIGH ELF SPRUE IS SUPPLIED WITH  
A VARIETY OF DIFFERENT SHIELD DESIGNS



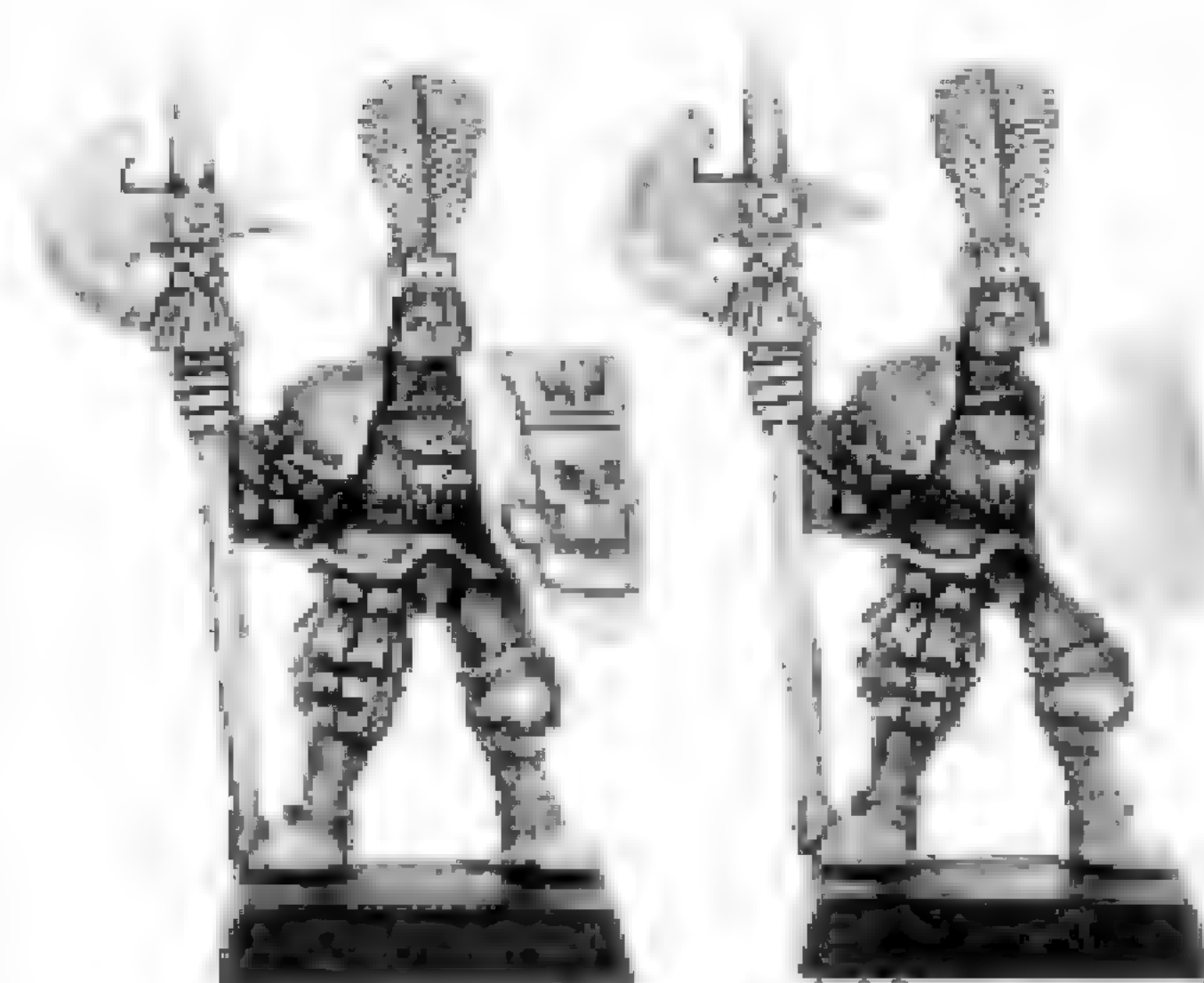
HIGH ELF SHIELD SPRUE 101653

## PLASTIC EMPIRE HALBERDIERS

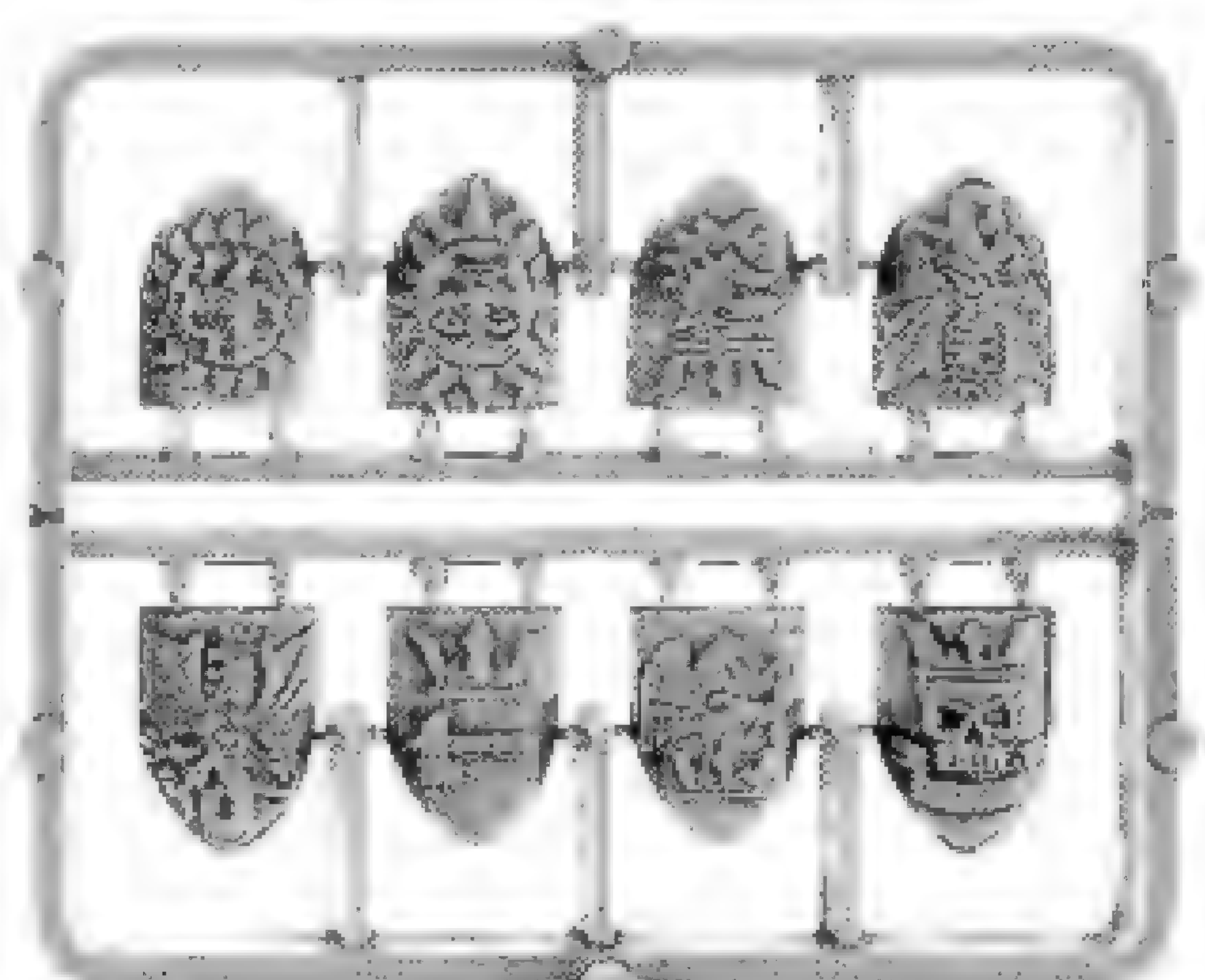


EMPIRE HALBERDIER SPRUE 105170/1

THE EMPIRE HALBERDIER SPRUE  
DOES NOT INCLUDE ANY SHIELDS



HEATER SHIELD SPRUE 101637

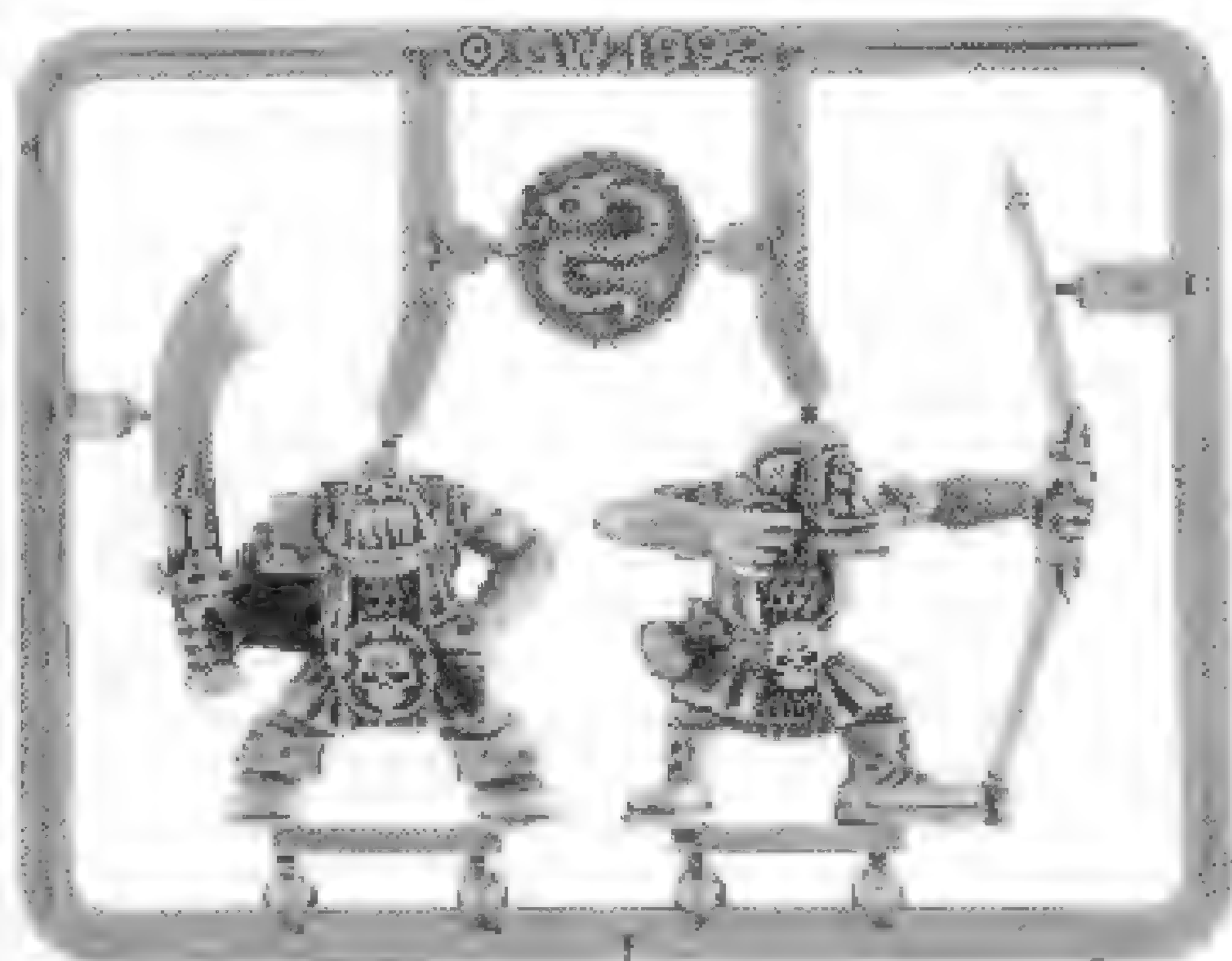


EMPIRE SHIELD SPRUE



# PLASTICS

## PLASTIC ORC WARRIOR AND ARCHER SPRUE

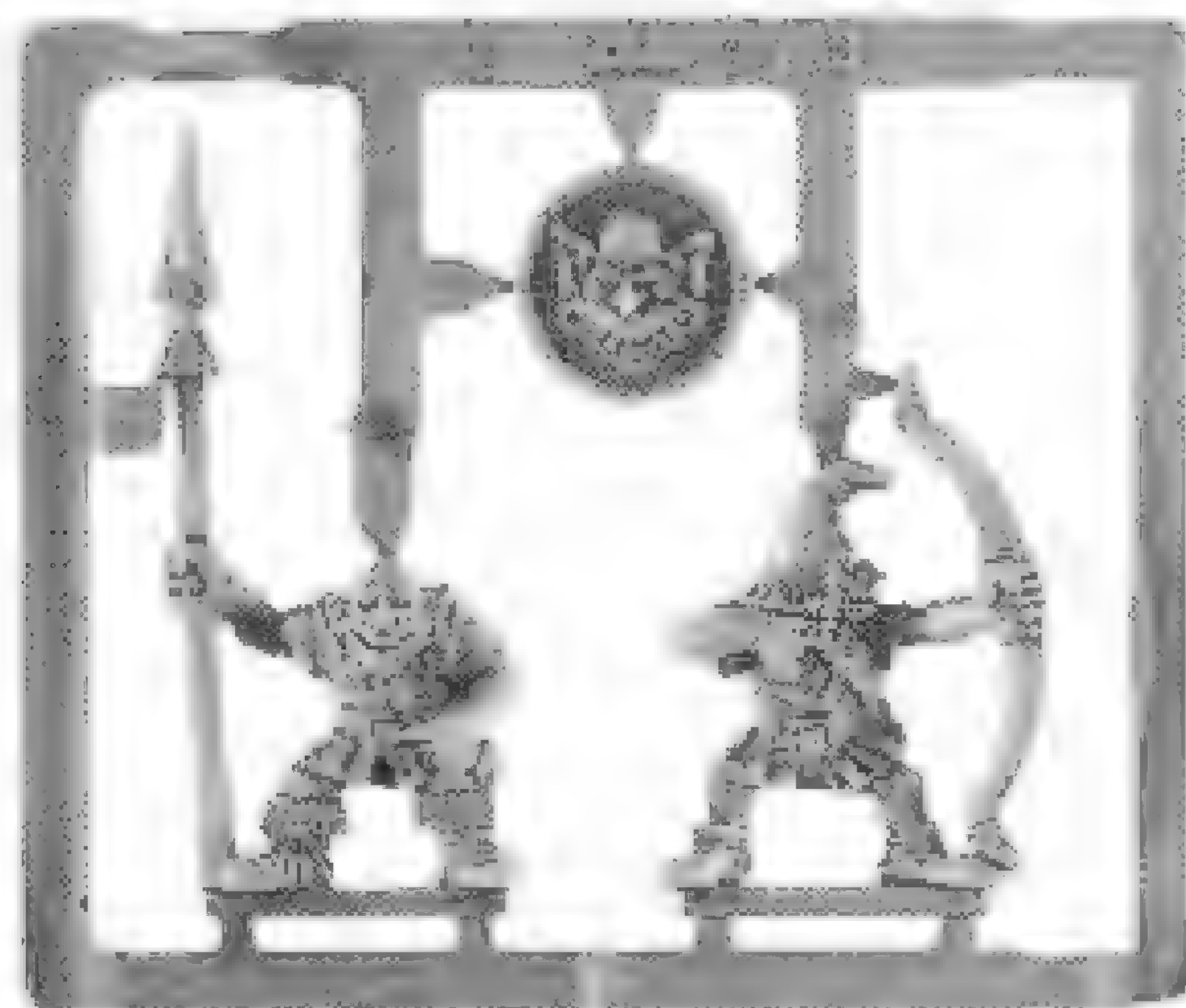


ORC WARRIOR AND ARCHER SPRUE 7600/1



THE ORC SPRUE IS SUPPLIED WITH A VARIETY OF DIFFERENT SHIELD DESIGNS

## PLASTIC GOBLIN SPEARMAN AND ARCHER SPRUE



GOBLIN SPEARMAN AND ARCHER SPRUE 104676/1

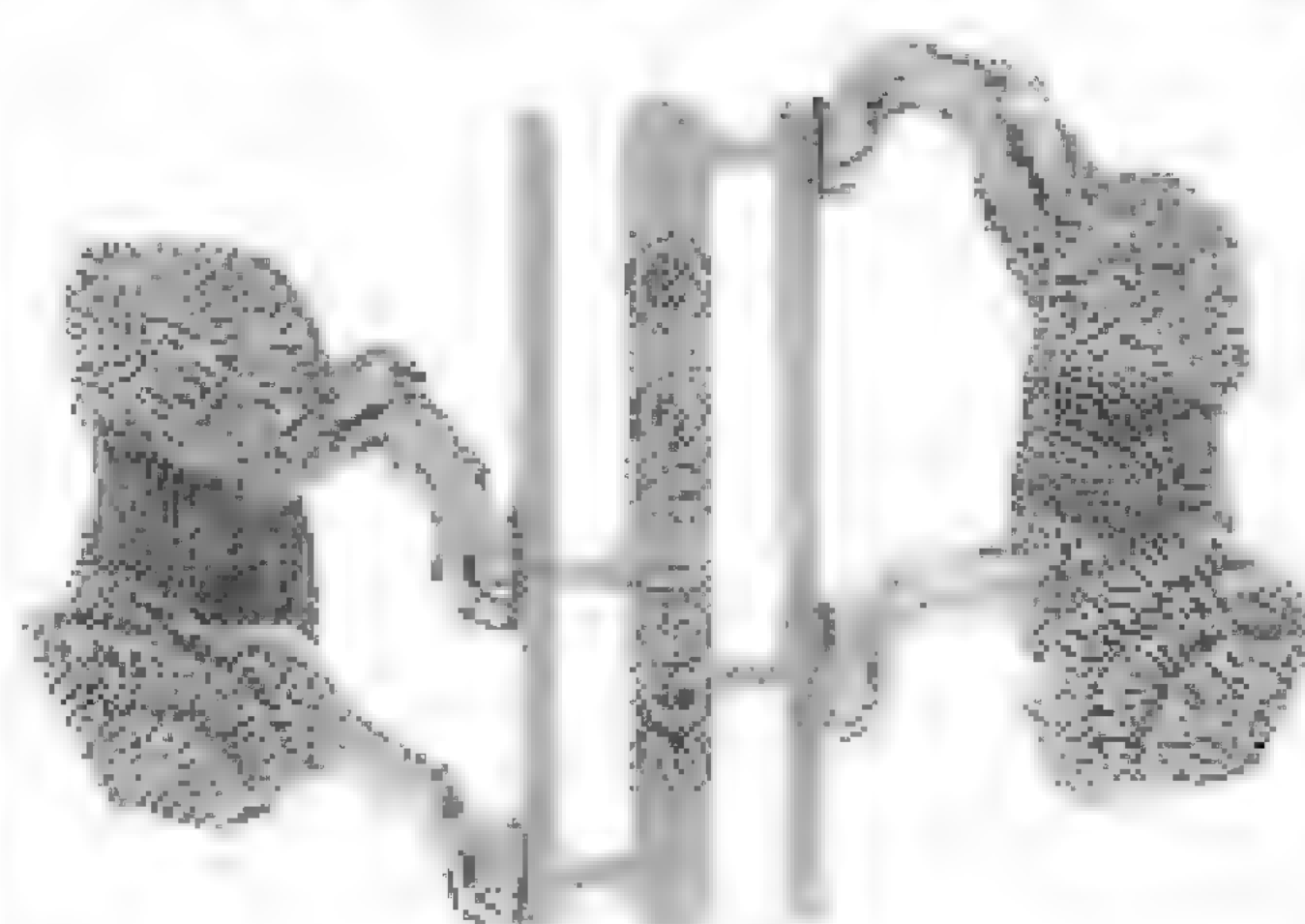


THE GOBLIN SPRUE IS SUPPLIED WITH A VARIETY OF DIFFERENT SHIELD DESIGNS

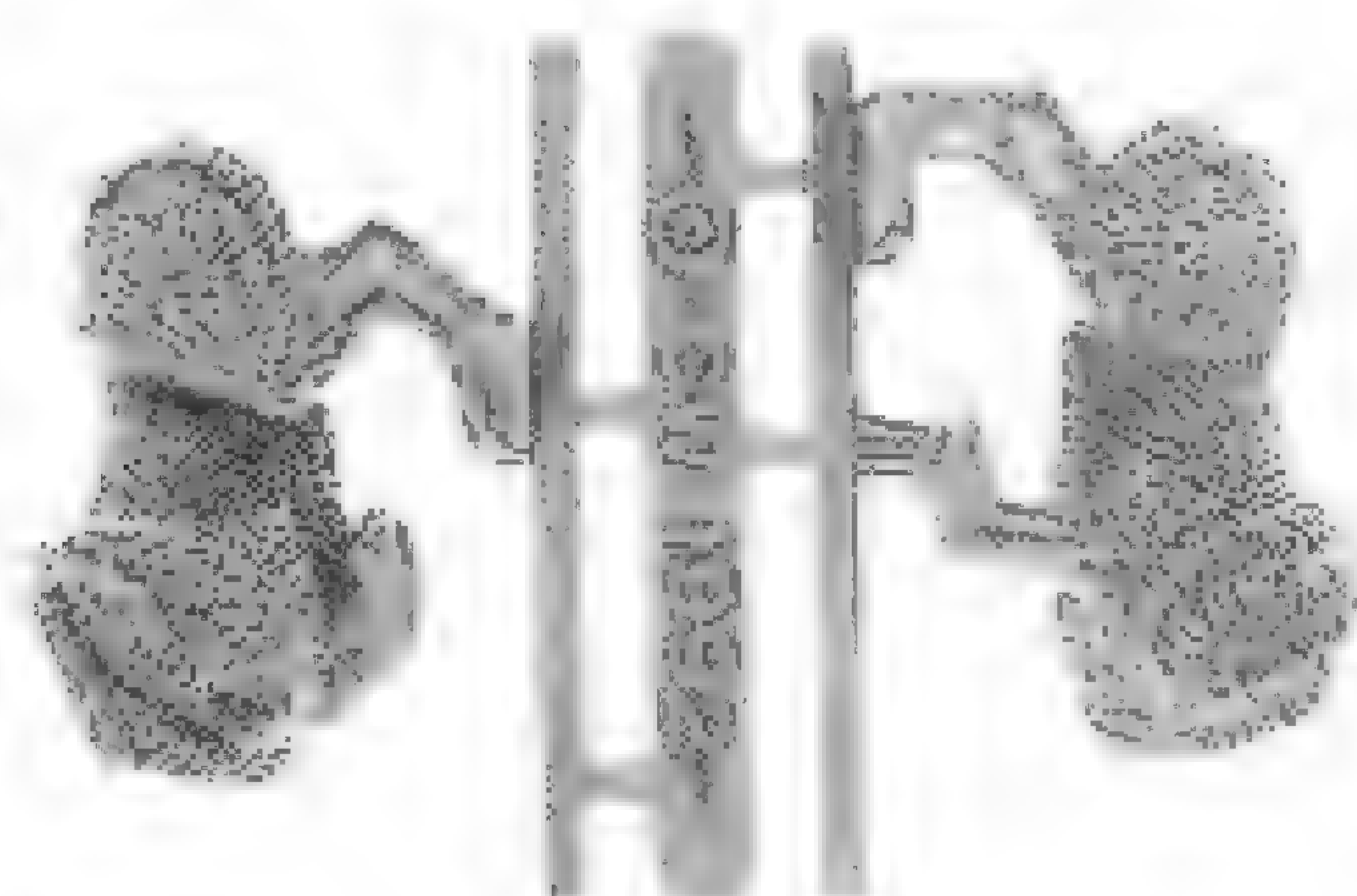
## PLASTIC WOLVES SPRUES



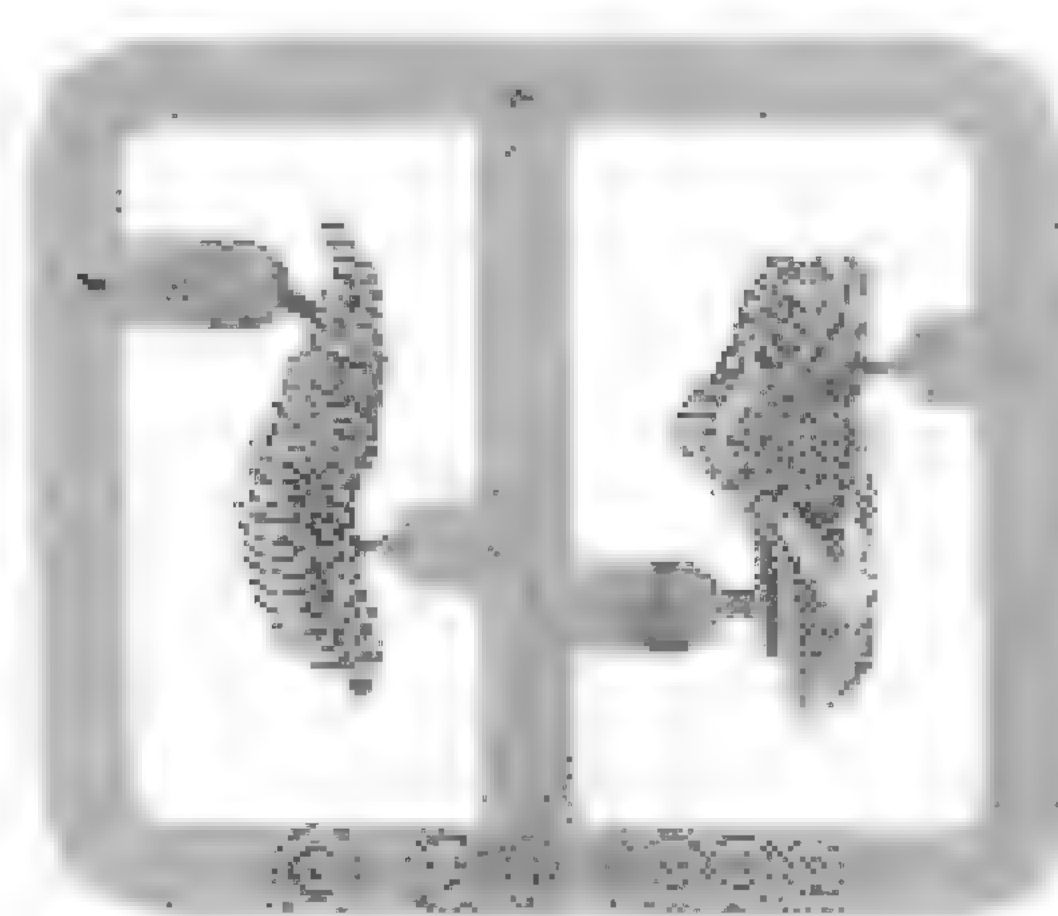
WOLF HEAD / TAILS 1 100319/1



WOLF BODY 2 100319/4



WOLF BODY 1 100319/3



WOLF HEAD / TAILS 2 100319/2





# PLASTIC HORSES

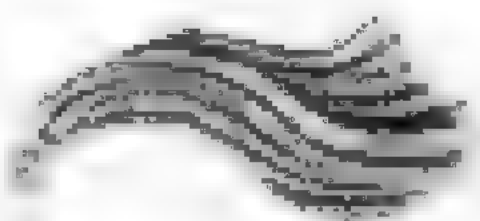
## HORSE



HORSE HEAD AND TAIL 1  
131415/1B



HORSE HEAD AND TAIL 2  
131415/2B



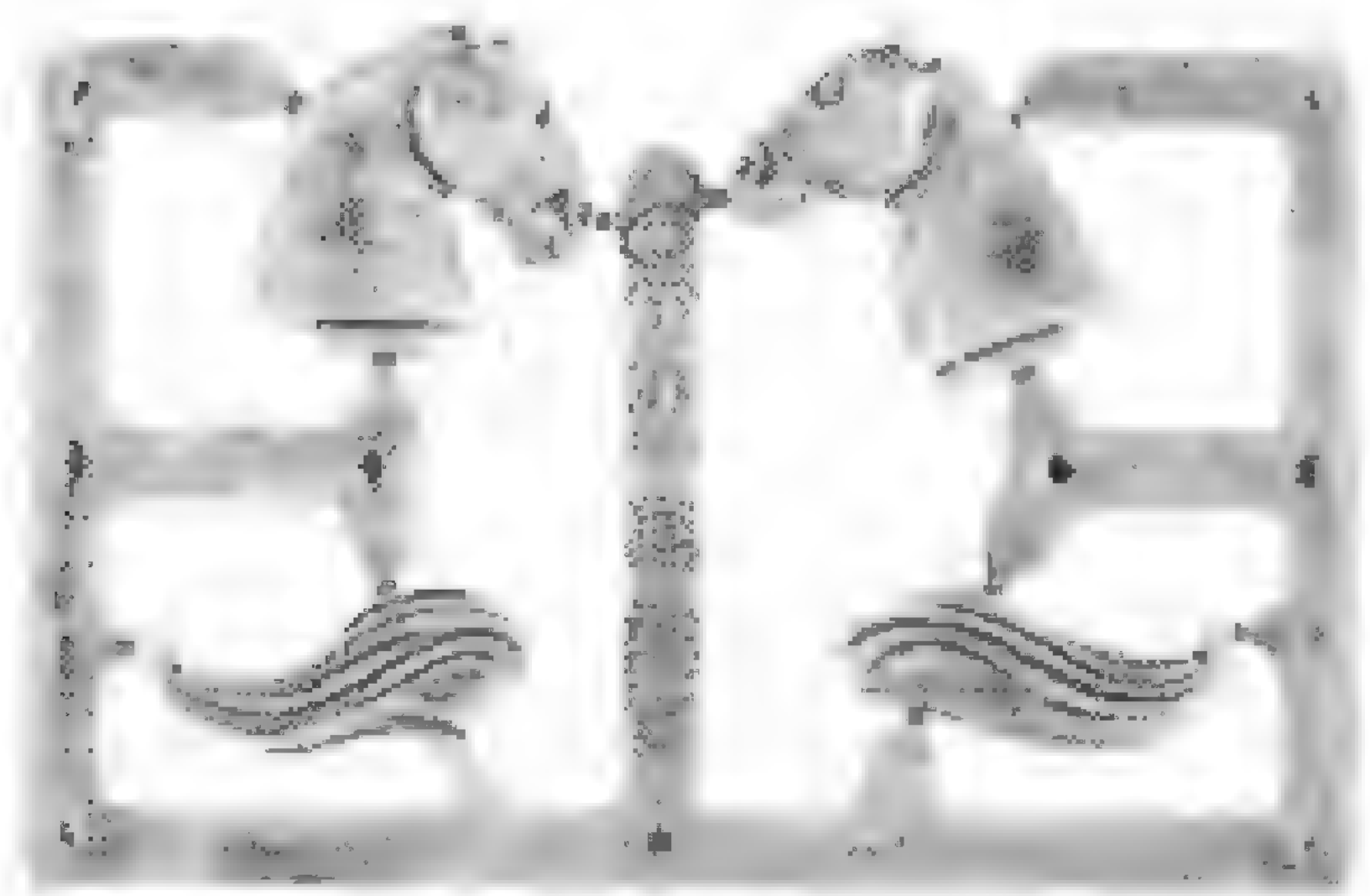
HORSE BODY 2  
131415/4B



HORSE BODY 1  
131415/3B



## CAPARISON HORSE



CAPARISON HORSE 3  
102788/3



CAPARISON HORSE 1  
102788/1



CAPARISON HORSE 2  
102788/2



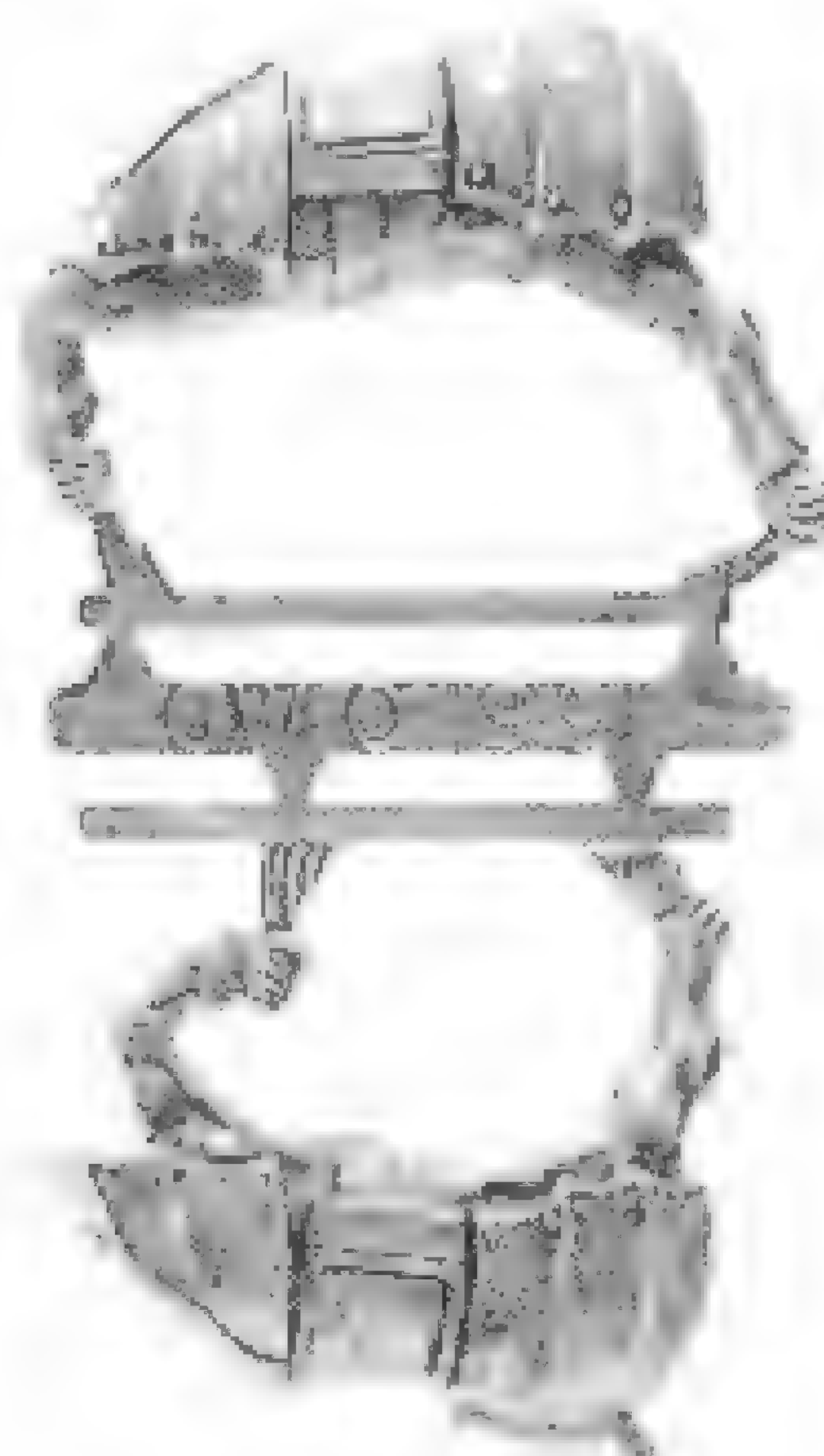
## ARMoured HORSE



ARMoured HORSE  
HEAD AND TAIL 1  
100849/1A



ARMoured HORSE  
HEAD AND TAIL 2  
100849/2A



ARMoured HORSE 1  
100849/3A

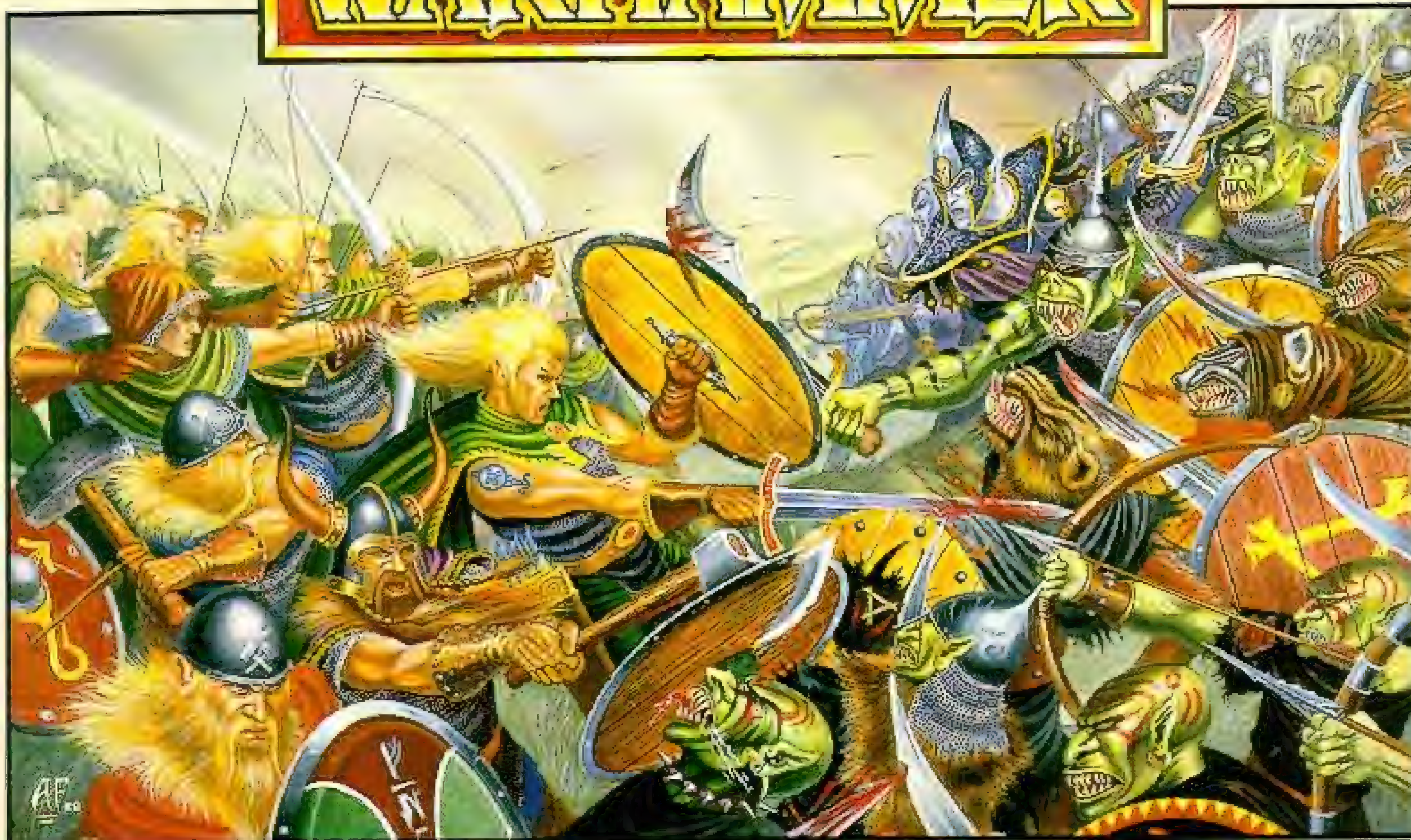


ARMoured HORSE 2  
100849/4A





# WARHAMMER®



## FANTASY FIGHTERS

From the farthest corners of the Known World march vast armies bent on destruction. Orcs and Goblins pour from their mountain lairs. Twisted Skaven scuttle forth from their dark labyrinthine tunnels, and from the bleak shores of Naggaroth the sinister Dark Elves launch savage raids against the embattled peoples of the Old World.



Orc



Dark Elf



Wood Elf



Skaven



Dwarf



Goblin

Steadfast in the face of this horror stand the grim Dwarfs and fearless Wood Elves, defending their homelands from annihilation and ruin.

The Fantasy Fighters boxed set contains 30 plastic Citadel Miniatures for use with Warhammer – the Game of Fantasy Battles. These miniatures enable you to build up the rank and file of your army or provide you with some formidable allies.

Fantasy Fighters contains 5 Dark Elves, 5 Dwarfs, 5 Skaven, 5 Orcs, 5 Goblins and 5 Wood Elves. The miniatures come complete with bases and shields plus separate heads for each model and additional weapons for the Dwarfs, Orcs and Skaven.

Miniatures designed by the Citadel Design Team.  
Miniatures supplied unpainted

**GAMES®  
WORKSHOP**

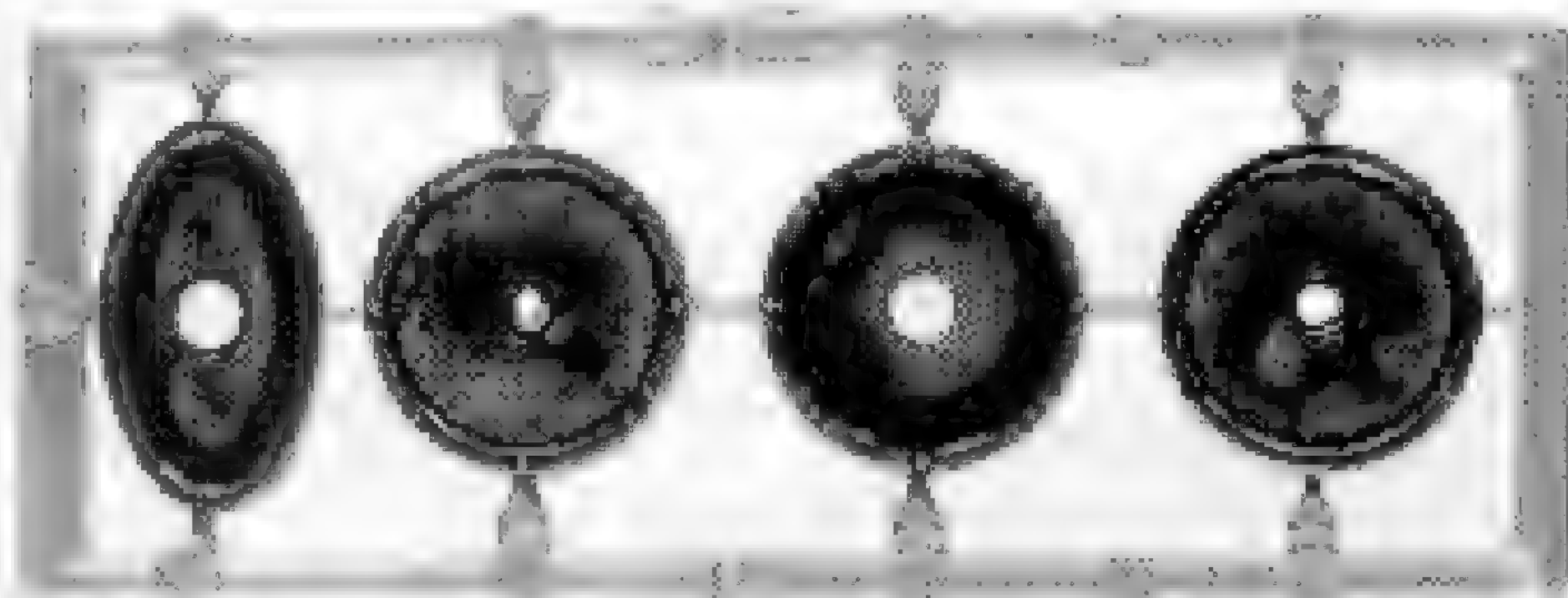
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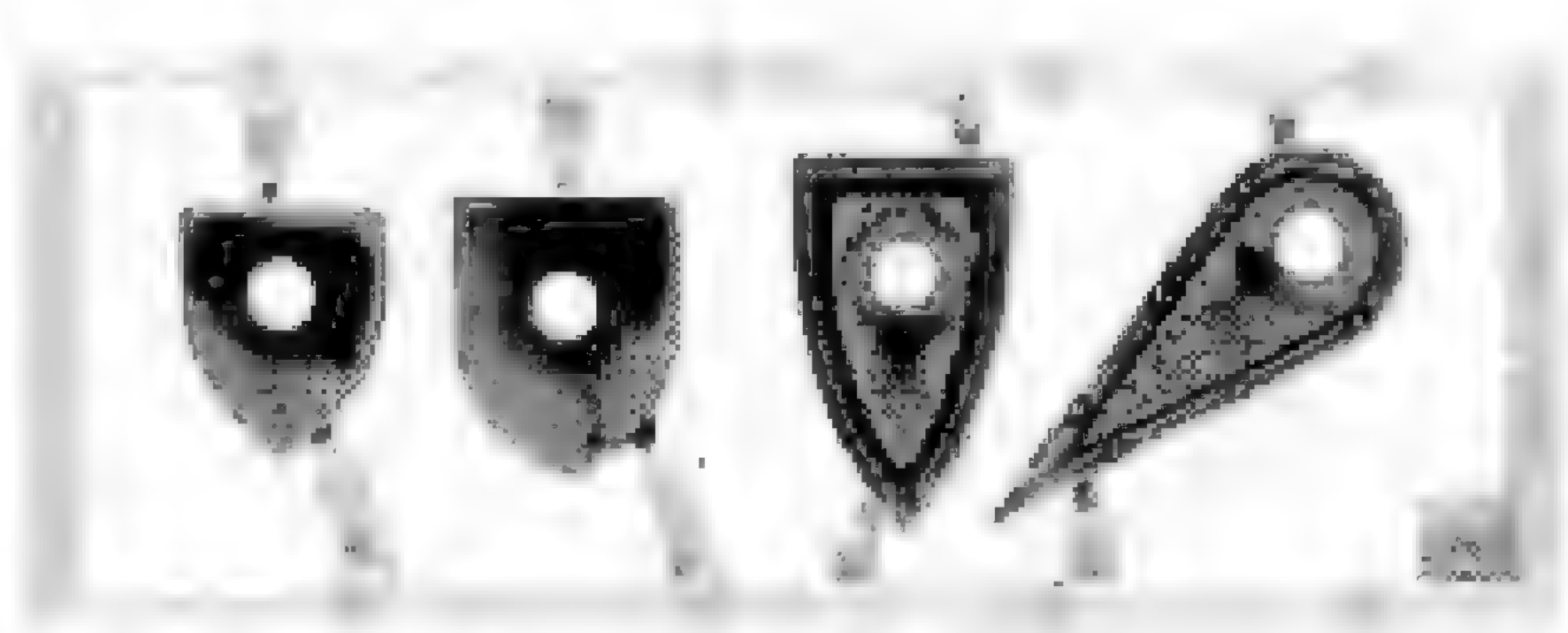
**CITADEL®  
MINIATURES**



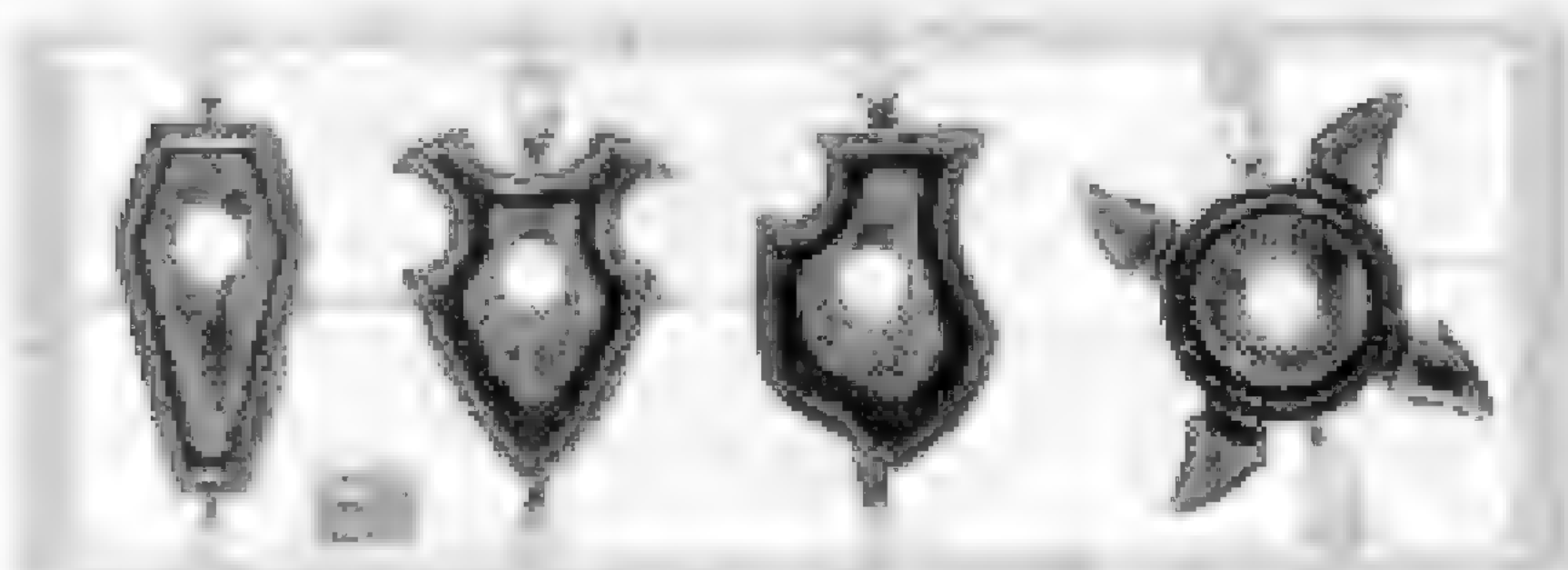
# PLASTICS



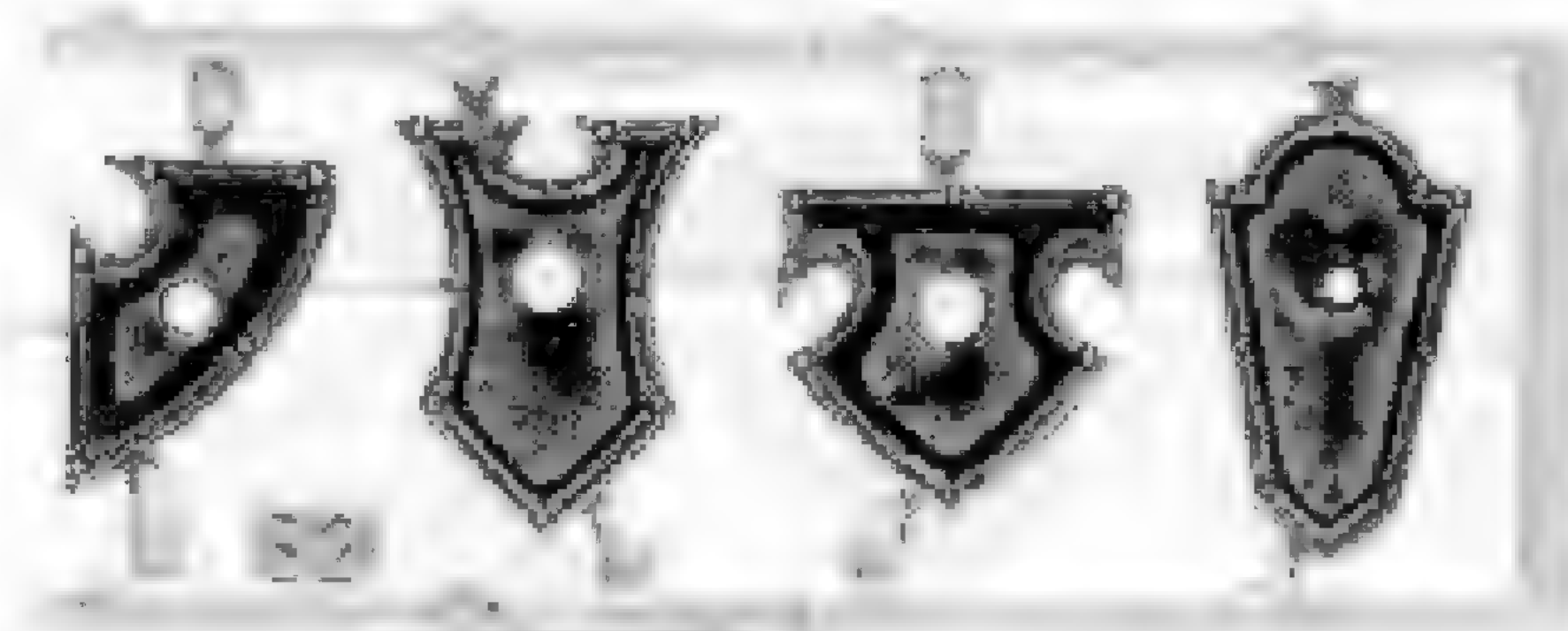
FIGHTER SHIELDS SPRUE 1 (100226)



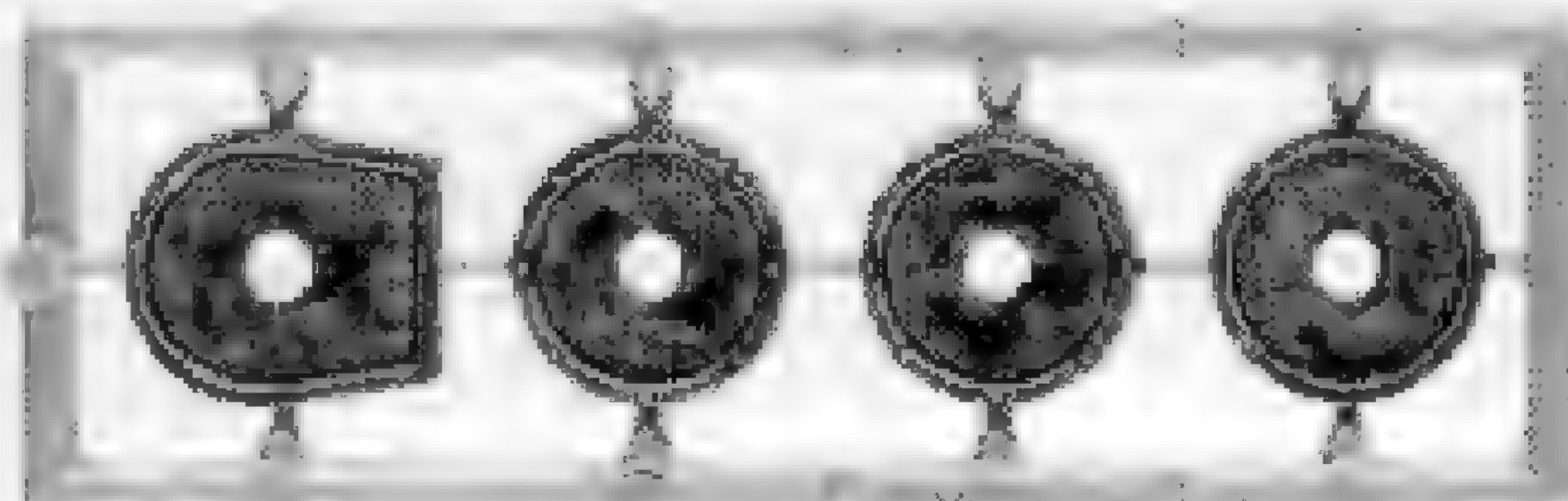
FIGHTER SHIELDS SPRUE 2 (101364)



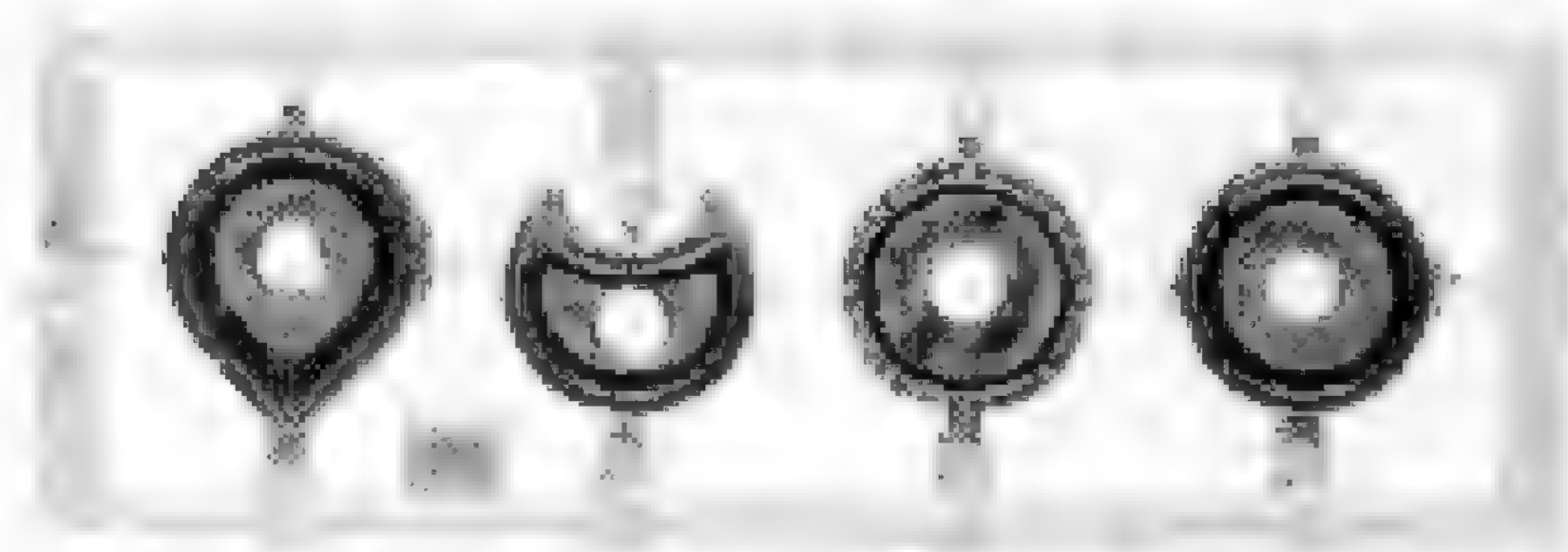
UNDEAD SHIELDS SPRUE (100203)



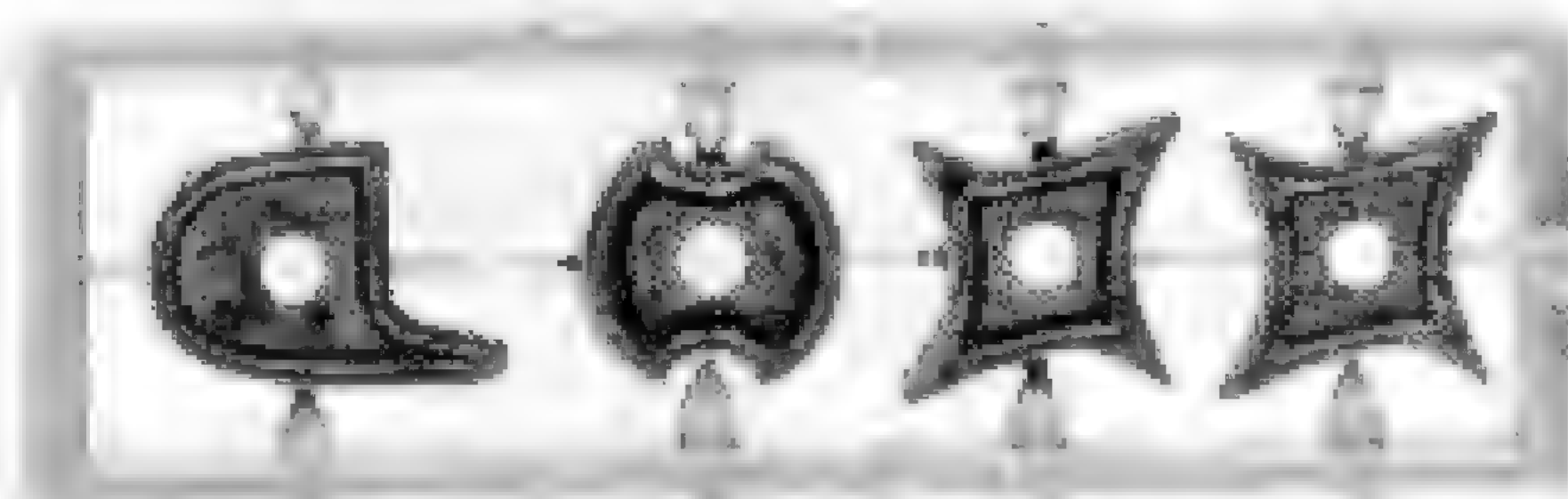
CHAOS SHIELDS SPRUE (101628)



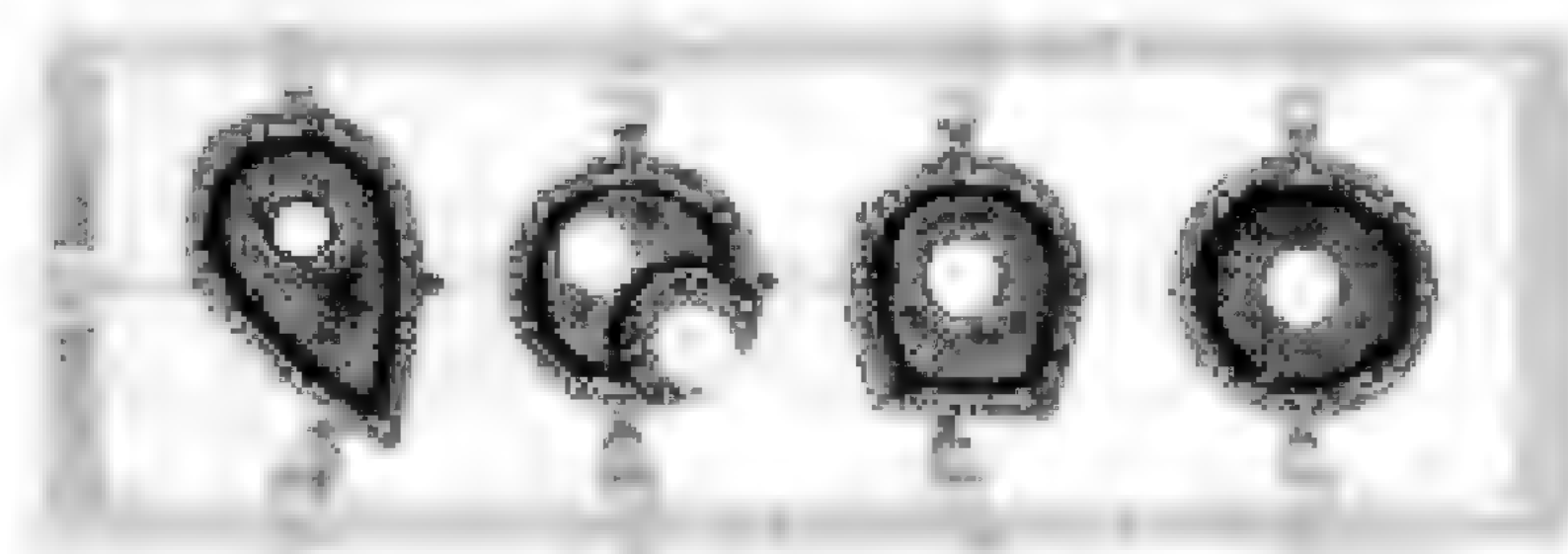
ORC SHIELDS SPRUE (100216)



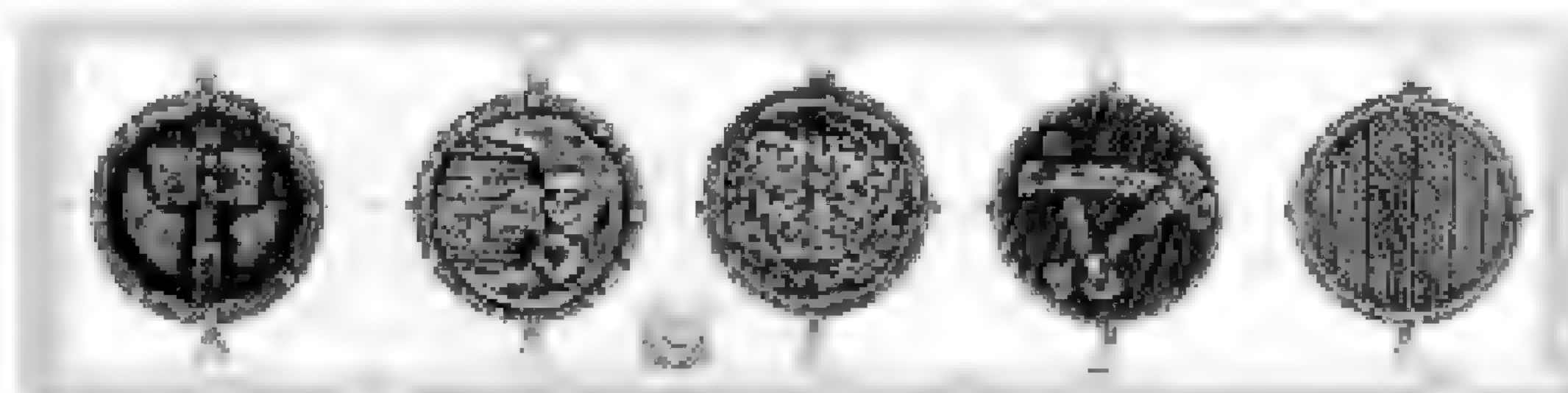
GOBLIN SHIELDS SPRUE (100183)



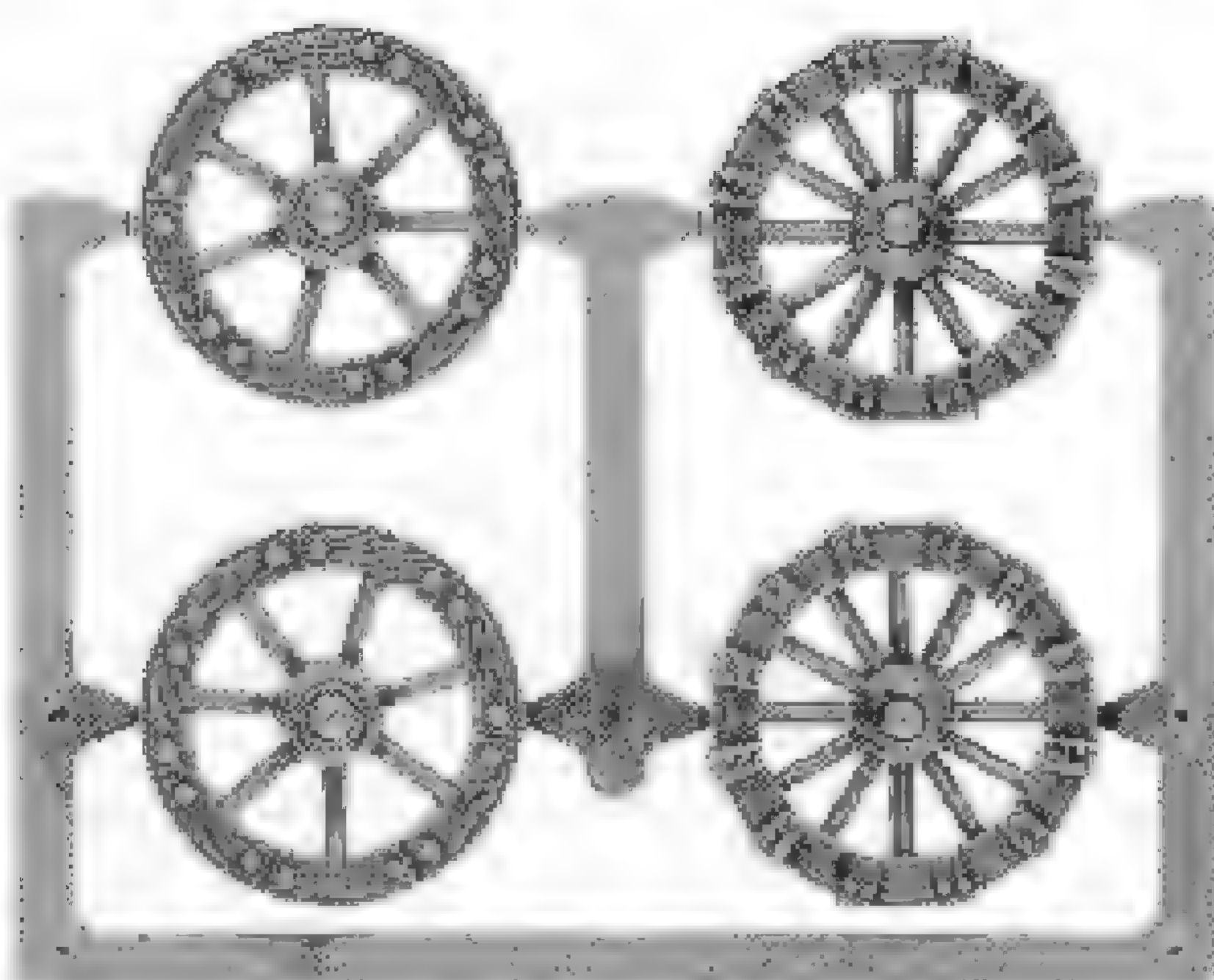
ELF SHIELDS SPRUE (100196)



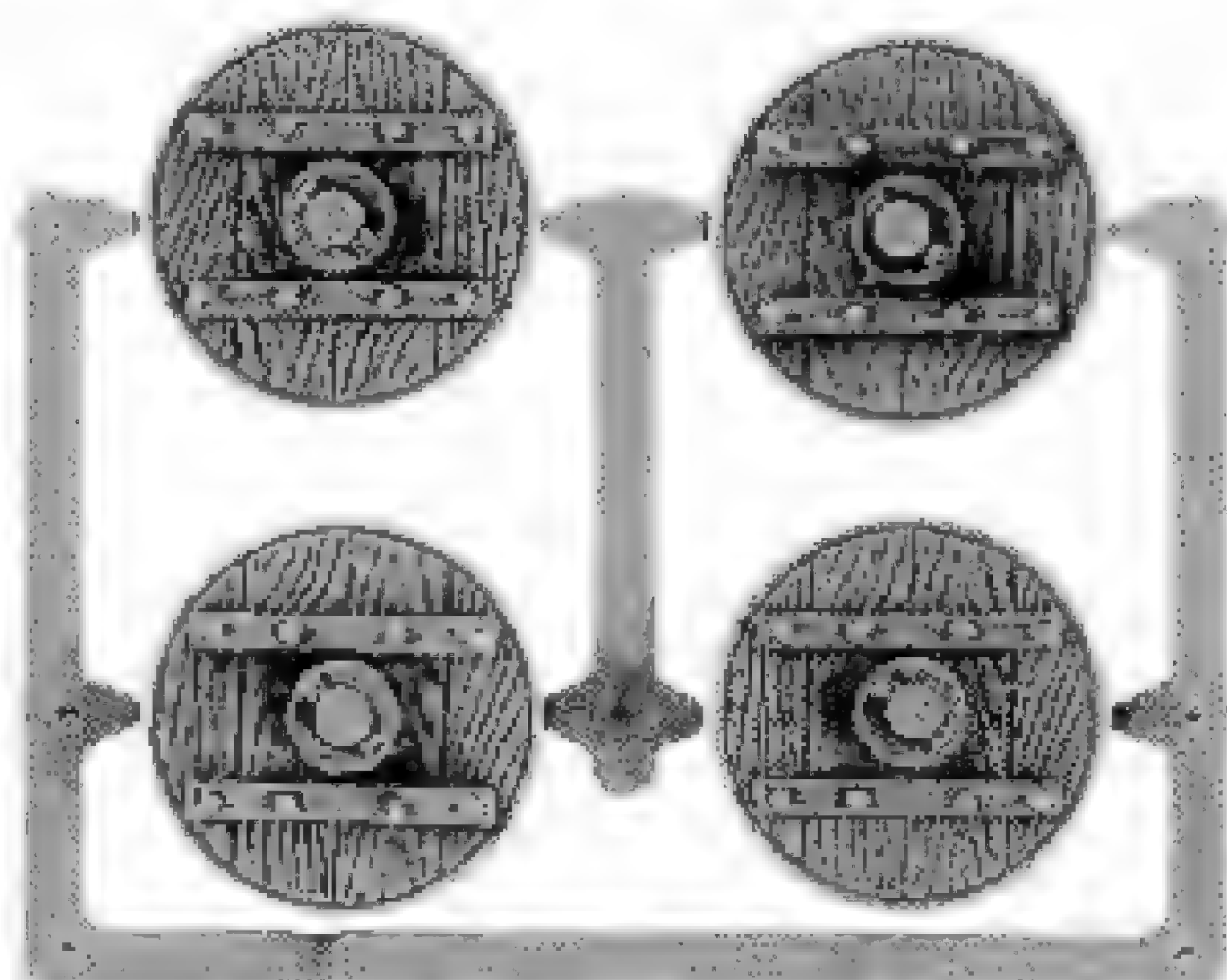
DWARF SHIELDS SPRUE (101630)



REGIMENTAL SHIELDS SPRUE (101679)



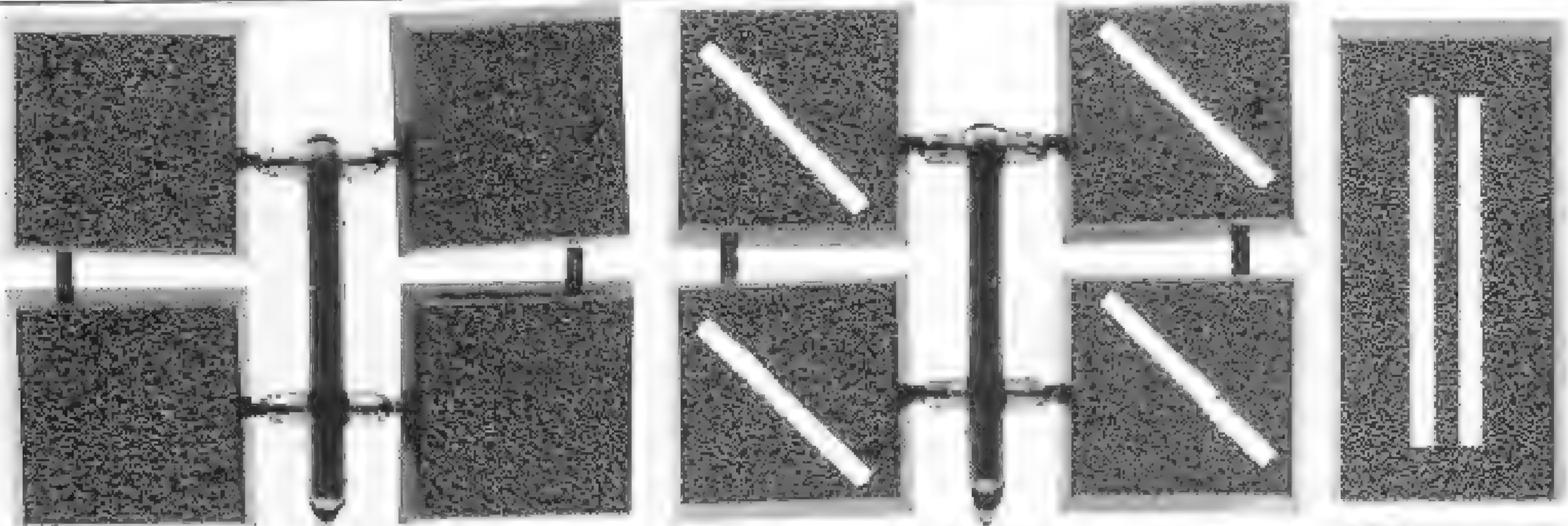
SPOKED WHEEL SPRUE 100557



SOLID WHEEL SPRUE 100559



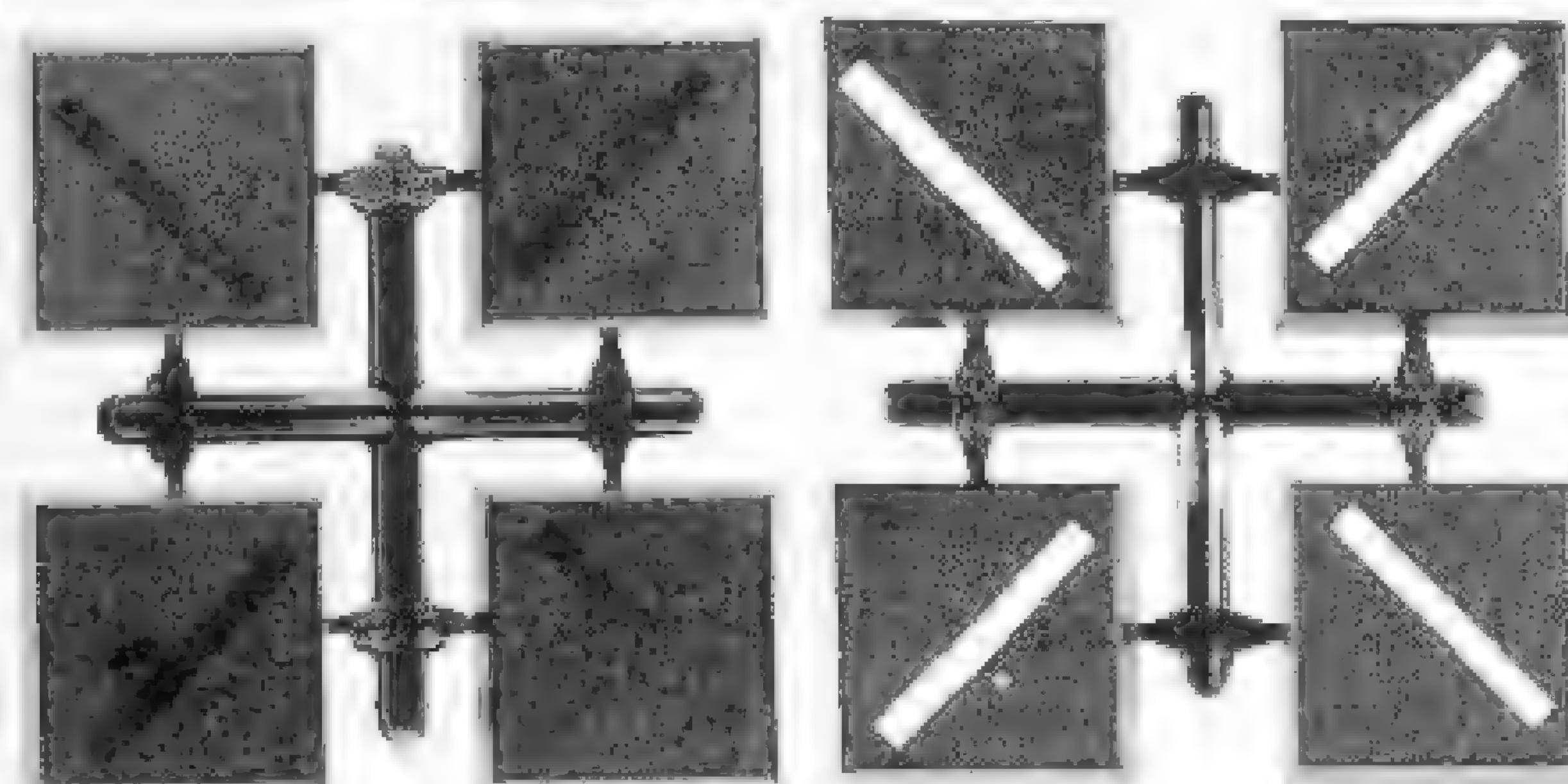
# PLASTIC BASES



25mm SQUARE BASES (102390)

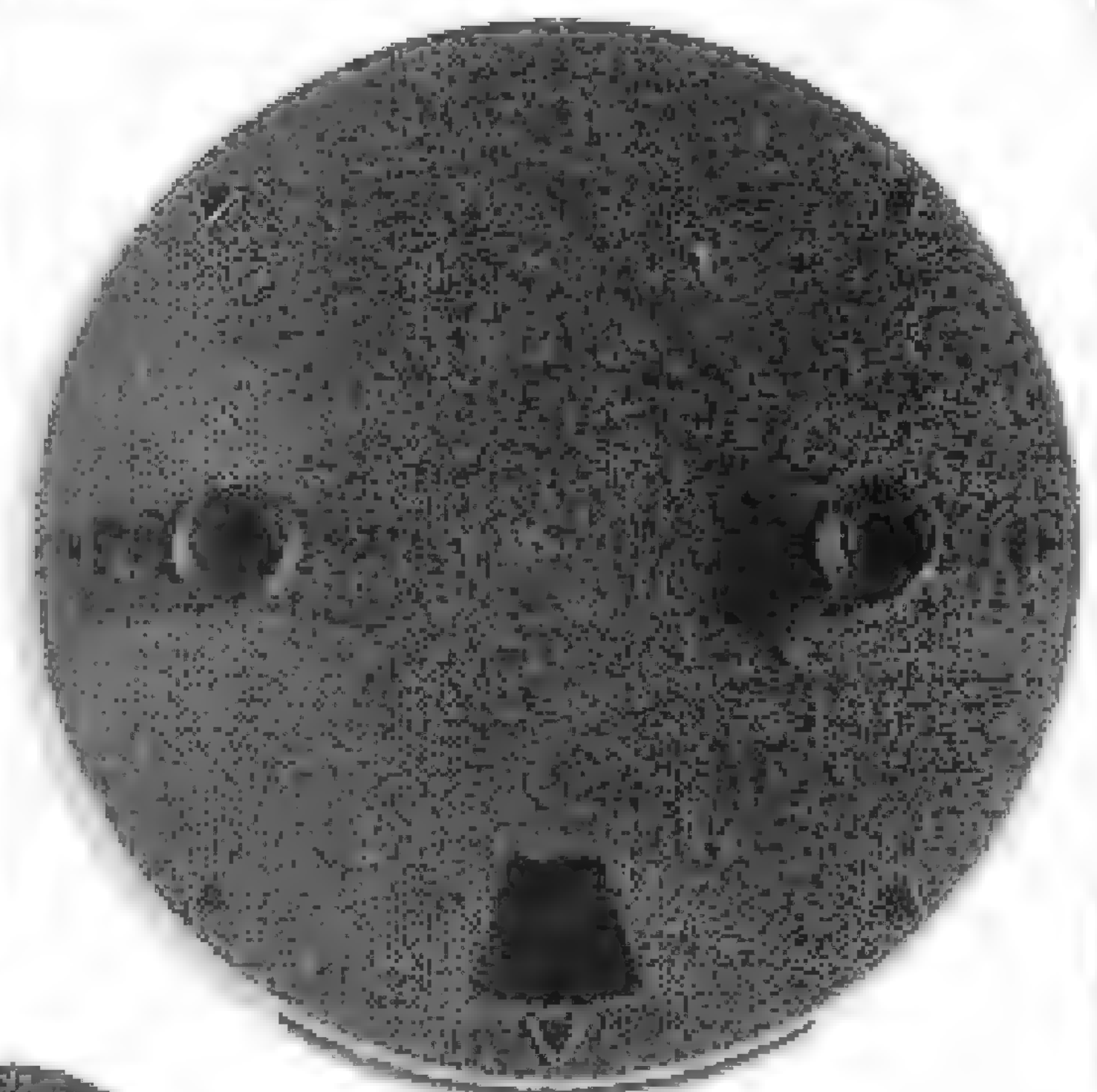
25mm SQUARE SLOTTA BASES (101300)

HORSE BASE (101325)

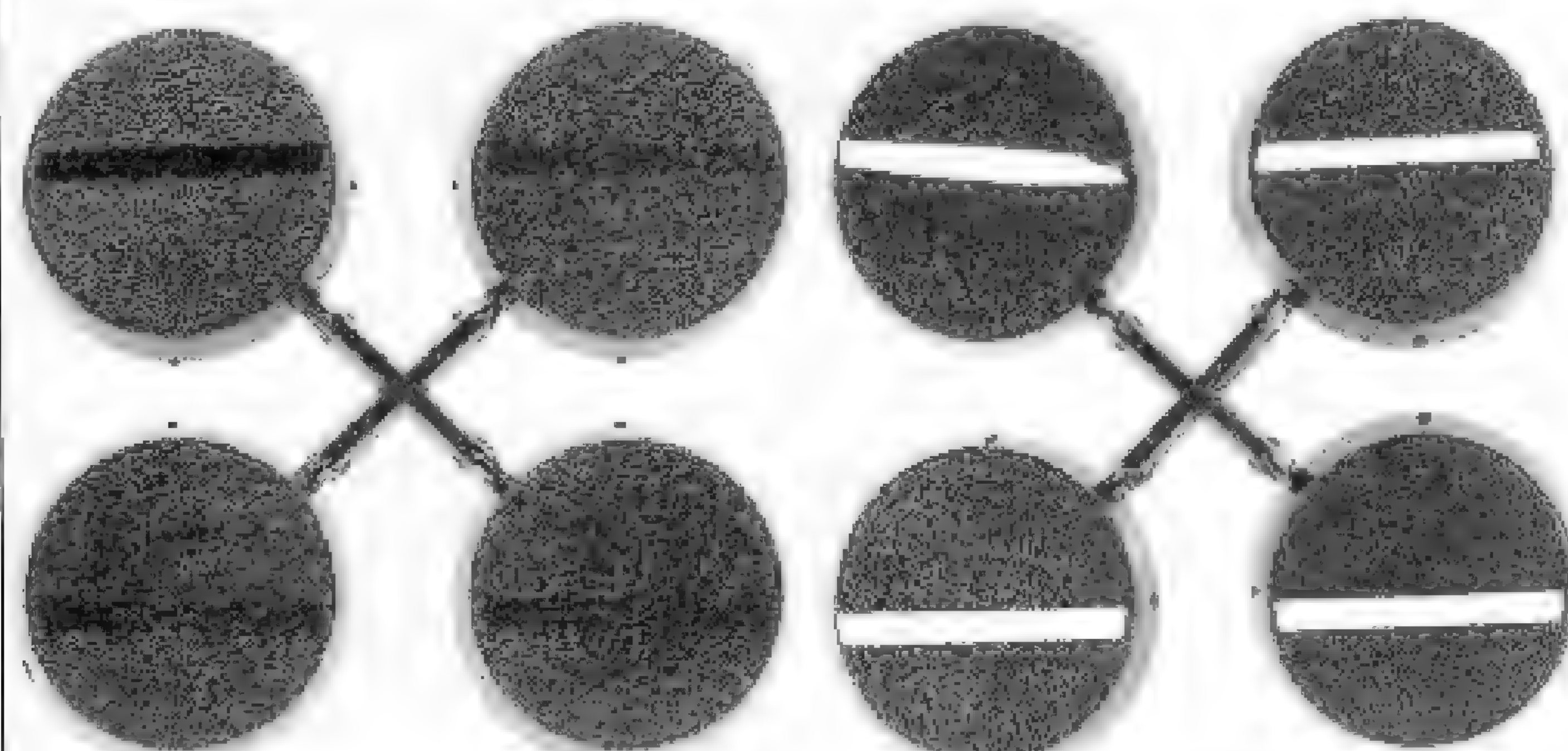


20mm SQUARE BASES (131940)

20mm SQUARE SLOTTA BASES (101293)

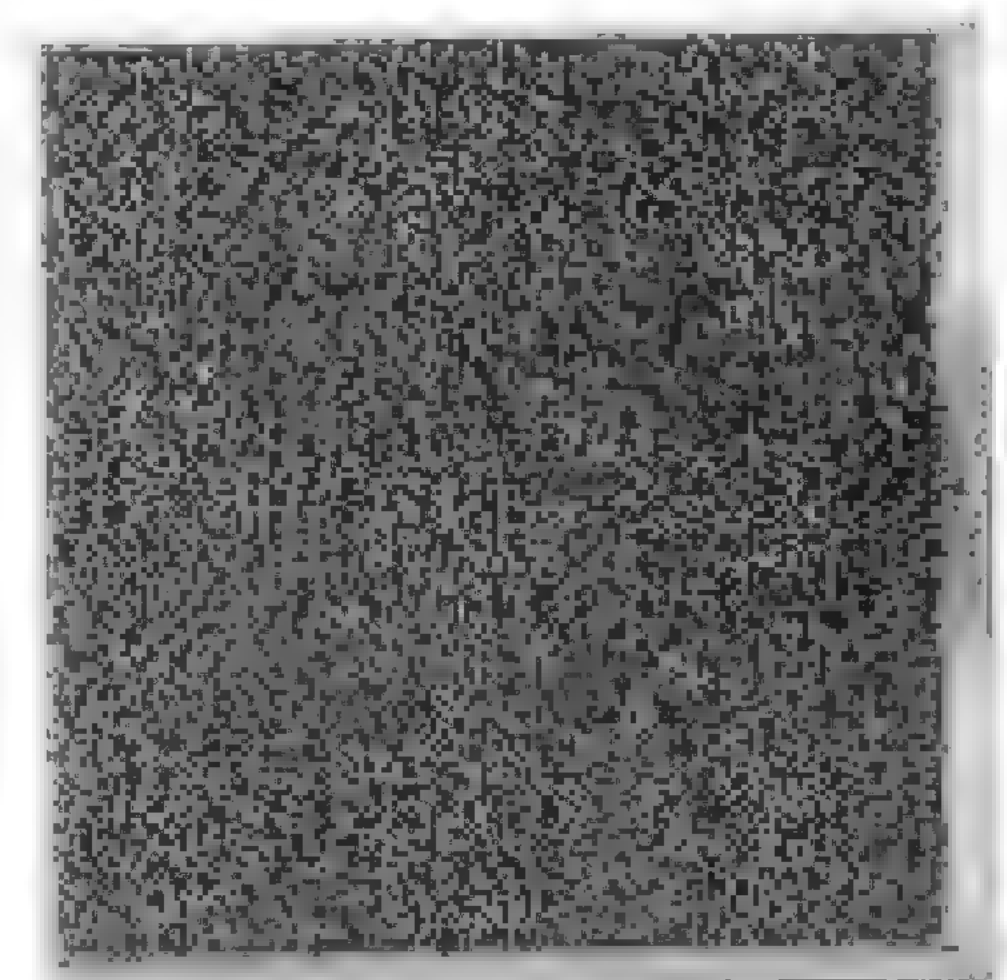


TITAN BASE (131901)

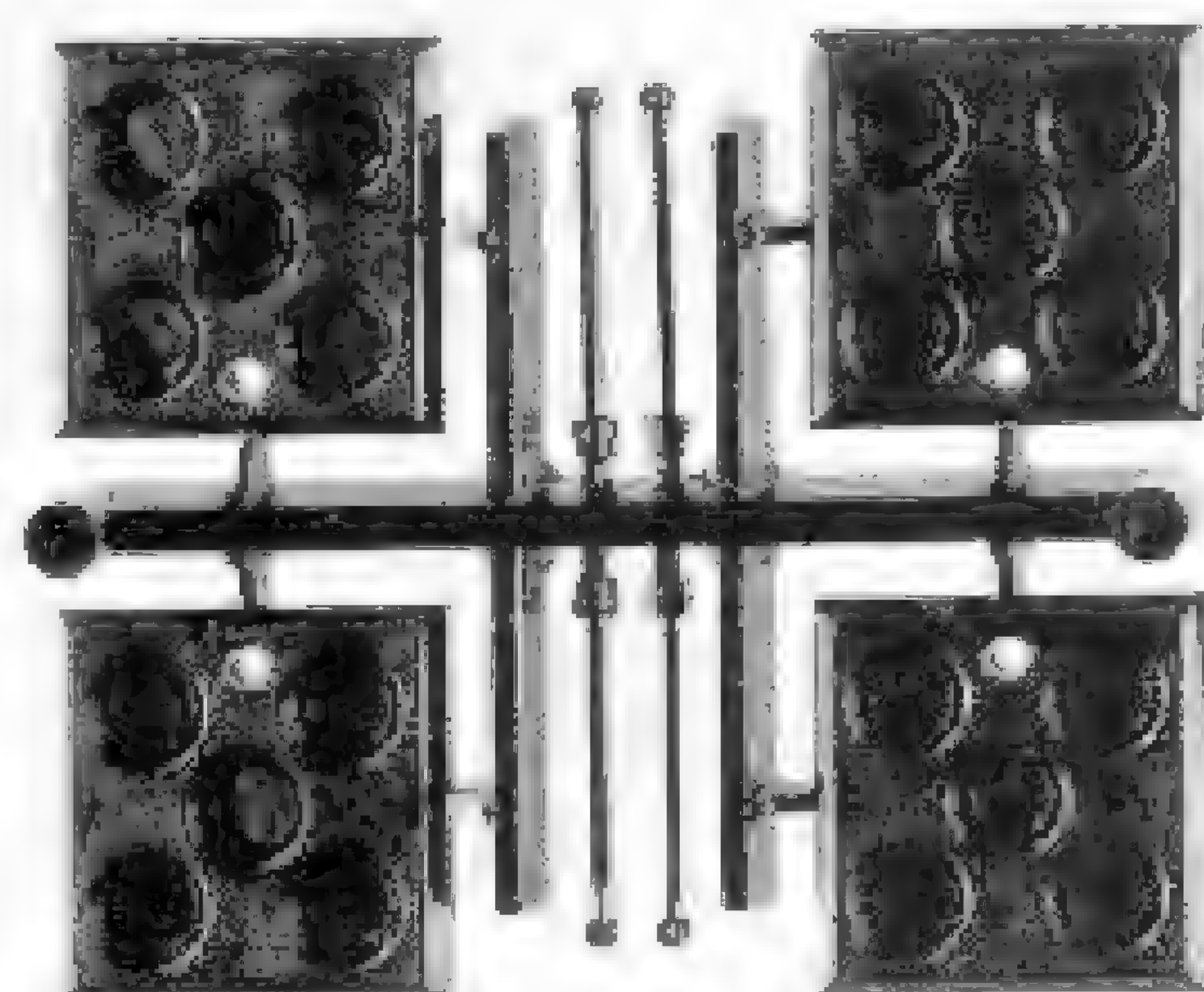


25mm ROUND BASES (131938)

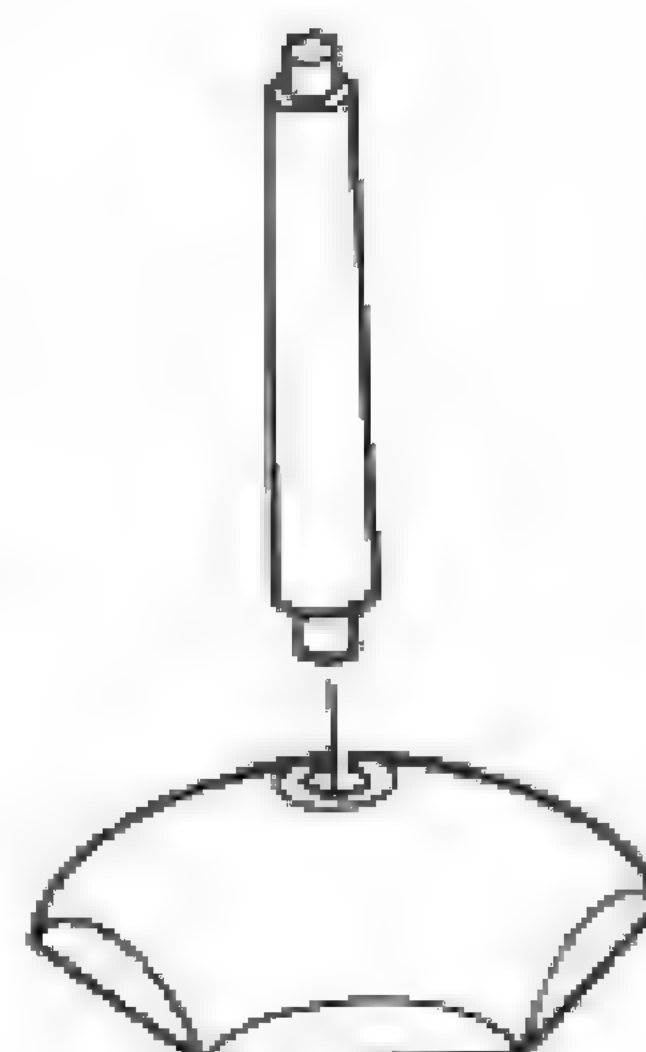
25mm ROUND SLOTTA BASES (101352)



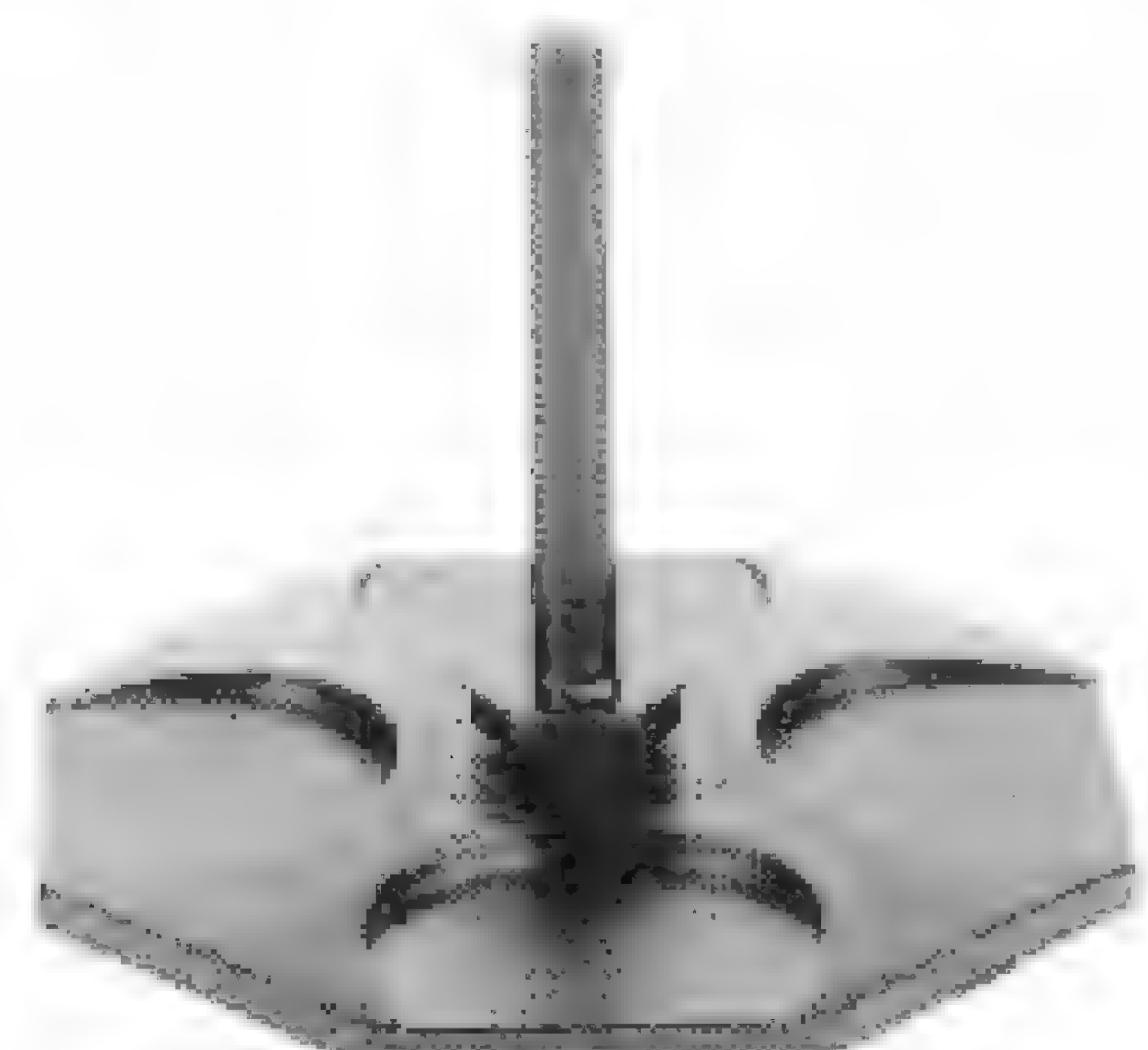
MONSTER BASE (101337)



EPIC INFANTRY BASES (111231)



FLYING BASE (101349)

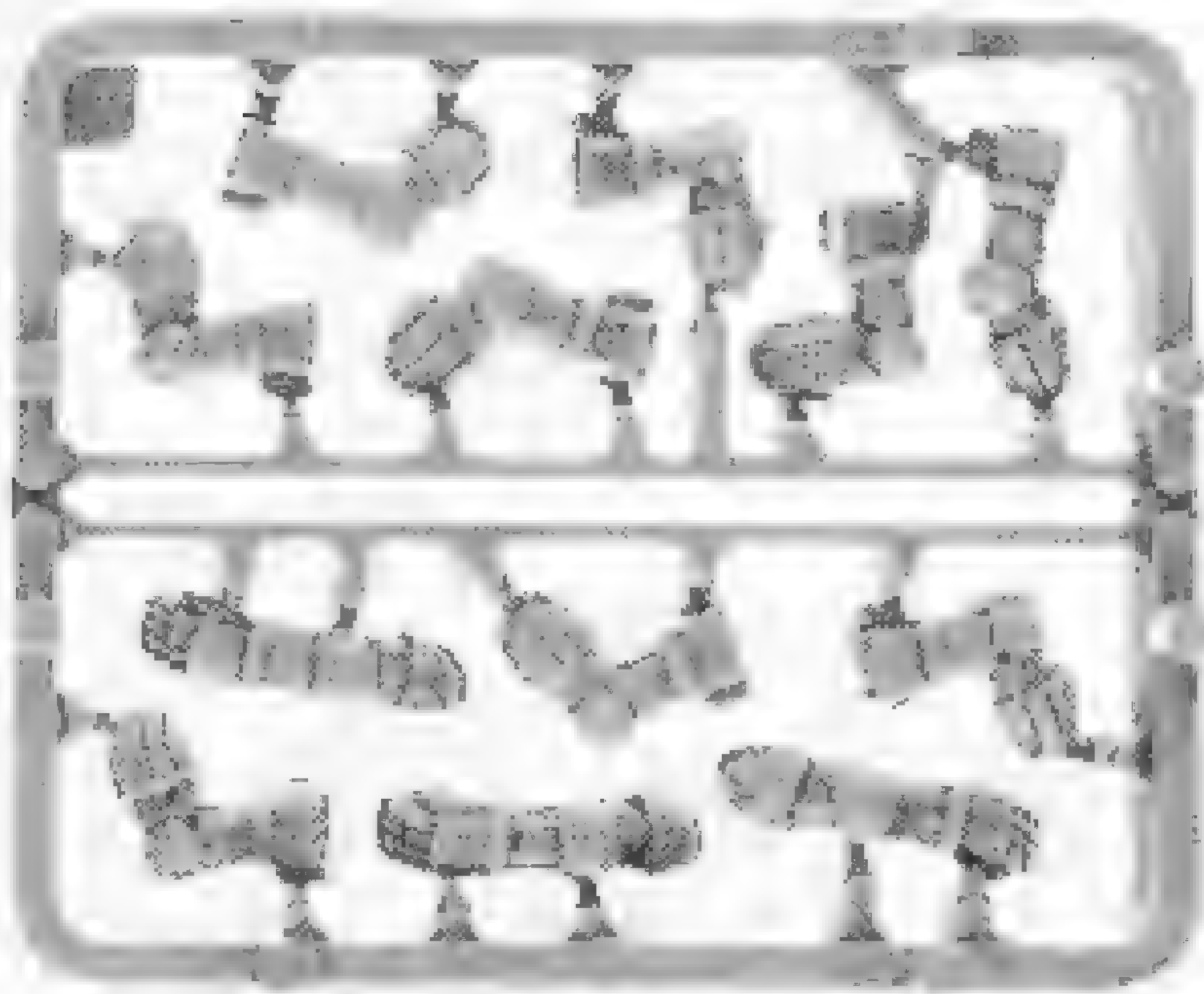


SPACESHIP BASE (129856)

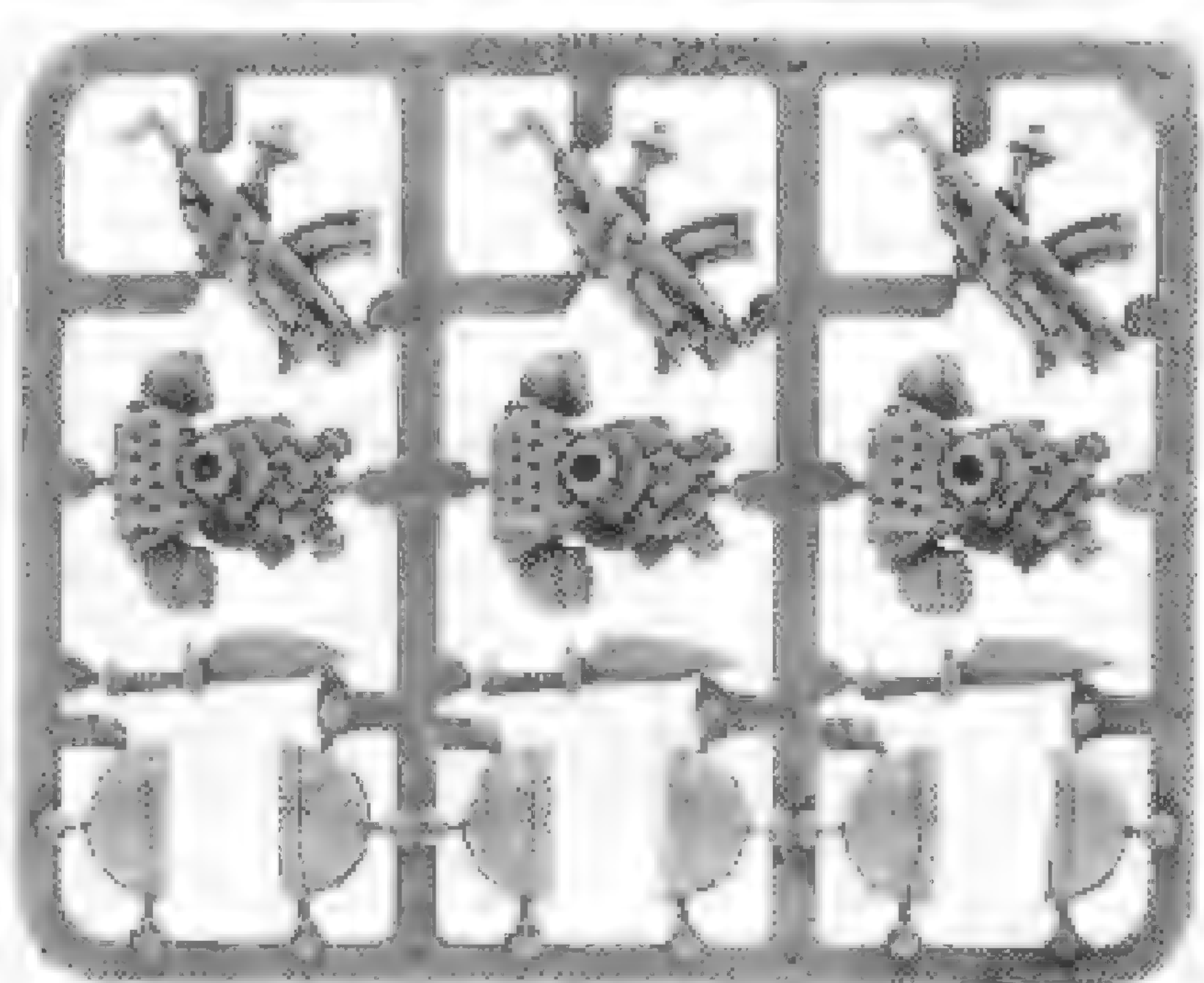




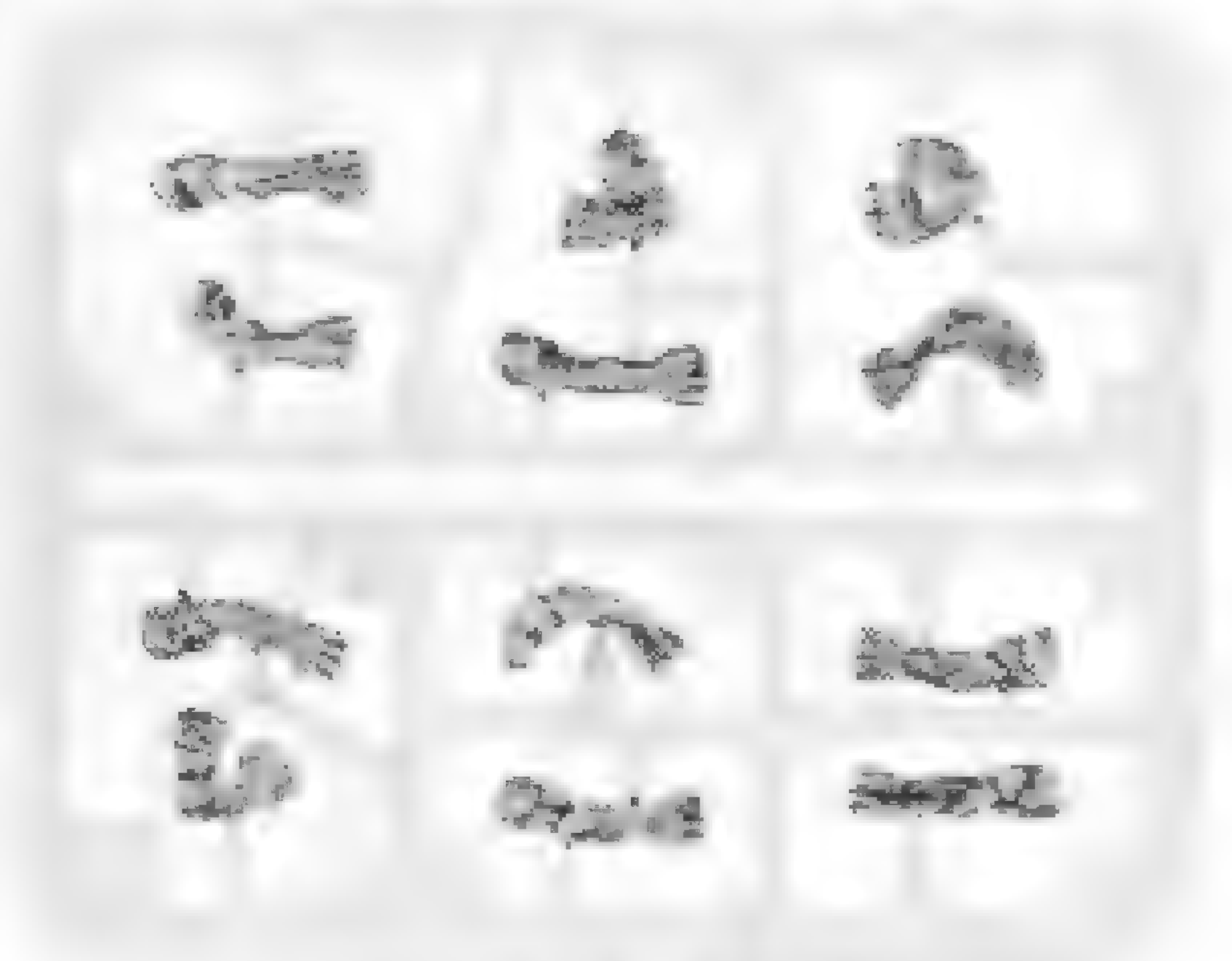
# PLASTICS



SPACE MARINE ARM SPRUE 101769



SPACE MARINE ACCESSORY SPRUE 101592



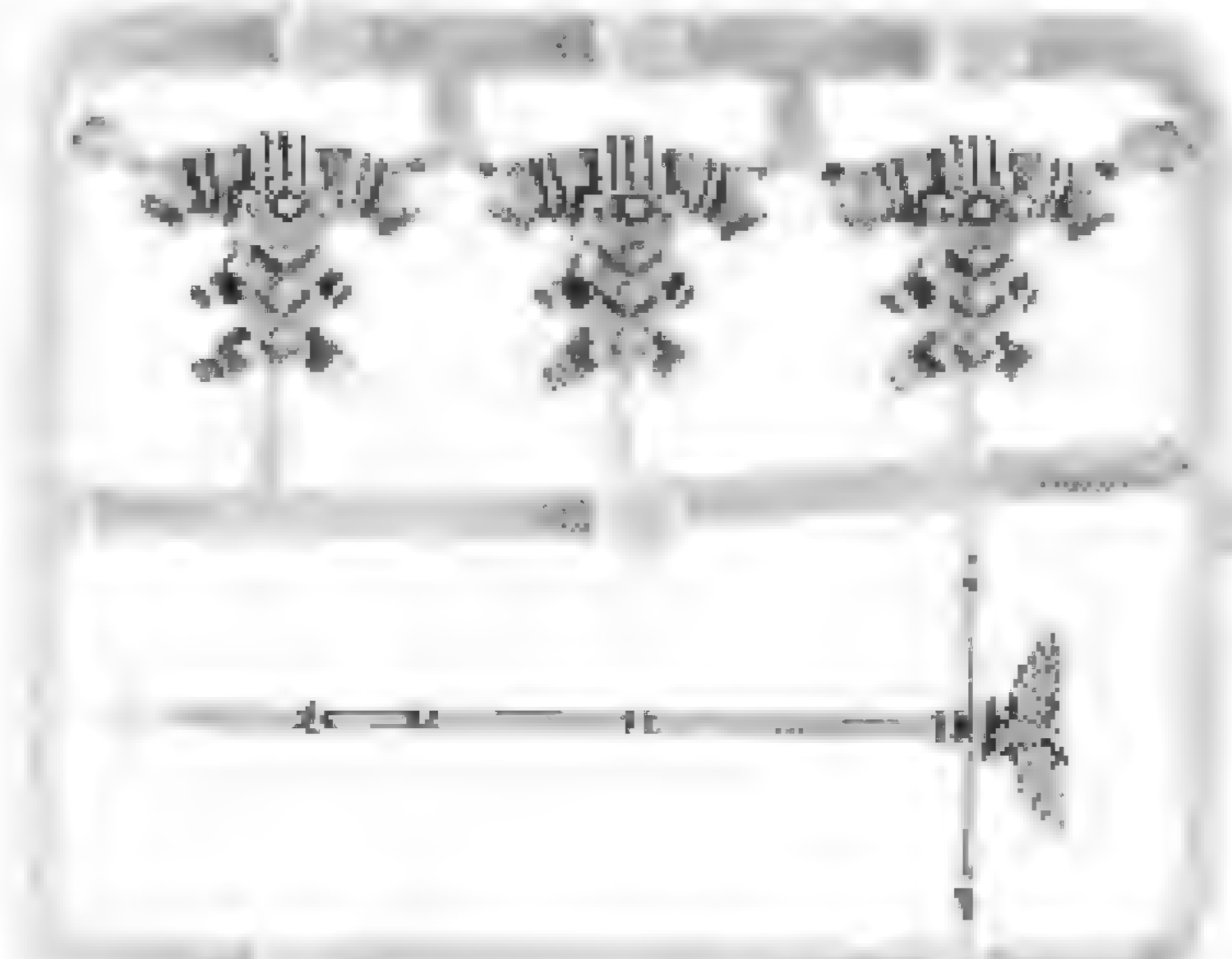
HUMAN BARE ARM SPRUE 108031



CHAOS RENEGADE BACKPACK SPRUE 131914



HUMAN CLOTHED ARM SPRUE 131259



SPACE MARINE BACKPACK AND BANNER SPRUE 131926



SQUAT ARM SPRUE 1321317



ORK ARM SPRUE 102531



# WARHAMMER<sup>®</sup>

## 40,000



# SPACE MARINE TERMINATORS

# WOLF GUARD



The Wolf Guard are the elite Space Marine warriors of the Space Wolf Great Company. The Wolf Guard fight alongside the Wolf Lord in the thick of battle, ready to give their lives to protect their leader. A Space Wolf can only become a member of the Wolf Guard by performing an exceptional feat of heroism such as single-handedly storming an enemy strongpoint or by slaying a mighty foe in hand-to-hand combat.

This boxed set contains a squad of Space Marine Terminators of the Space Wolves Wolf Guard. The squad consists of one Wolf Guard Sergeant and four Wolf Guard. These models are supplied with separate arms allowing you to create a variety of different poses. Also included in the box is a Space Wolf transfer sheet containing enough wolf head company markings for all five Terminators, plus army and personal honour badges.



**CITADEL<sup>®</sup>**  
MINIATURES

Miniatures designed by  
Jes Goodwin  
Miniatures supplied unpainted.

**GAMES<sup>®</sup>**  
**WORKSHOP**



**INCLUDES**  
**WOLF GUARD**  
**TRANSFER**  
**SET**

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# TERMINATORS

## WOLF GUARD TERMINATORS

A SPACE WOLF SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES



WOLF GUARD  
TERMINATOR  
SERGEANT  
RTB21/1



WOLF GUARD  
TERMINATOR 1  
RTB21/2



WOLF GUARD  
TERMINATOR 2  
RTB21/3

### RIGHT ARMS

EACH COMPLETE  
WOLF GUARD TERMINATOR  
CONSISTS OF:  
1 x RIGHT ARM  
1 x LEFT ARM  
1 x BODY  
PLEASE STATE WHICH  
ITEMS YOU REQUIRE  
WHEN ORDERING

### LEFT ARMS



WOLF GUARD  
HEAVY FLAMER  
RTB21/6



WOLF GUARD  
ASSAULT CANNON  
RTB21/4



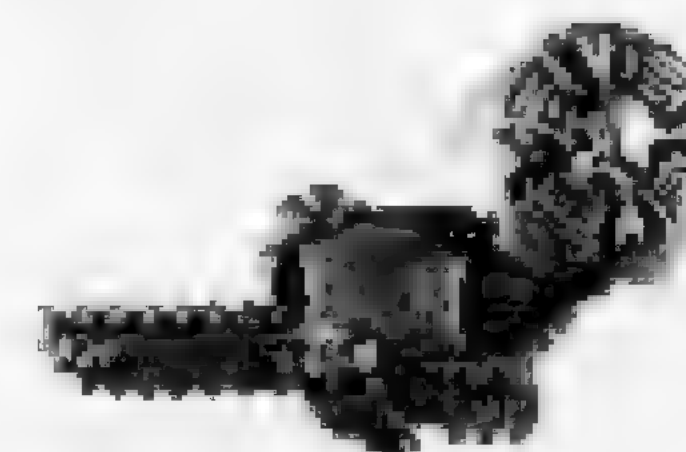
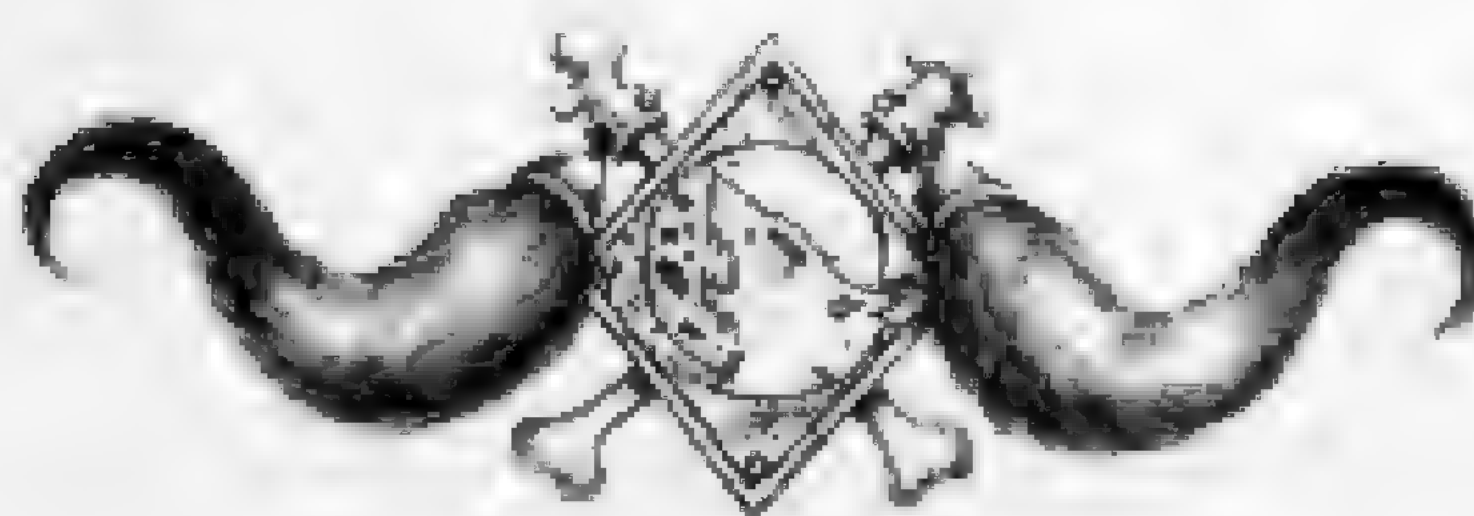
WOLF GUARD  
POWER SWORD  
RTB21/9



WOLF GUARD  
STORM BOLTER  
RTB 21/5



WOLF GUARD  
POWER FIST  
RTB21/7



WOLF GUARD  
CHAIN FIST  
RTB21/8



EXAMPLES OF COMPLETED WOLF GUARD TERMINATORS



# SPACE WOLVES



**WOLF LORD  
RAGNAR BLACKMANE**



**RAGNAR BLACKMANE  
WOLF LORD**  
70008/1



**SPACE WOLF  
BACK BANNER 1**  
70008/2

**WOLF PRIEST  
ULRIK THE SLAYER**



**ULRIK THE SLAYER  
WOLF PRIEST**  
70011/1



**SPACE WOLF  
BACK BANNER 2**  
070023/2

**RUNEPRIEST  
NJAL STORMCALLER**



**SPACE WOLF  
RUNEPRIEST**  
070023/1

## SPACE WOLF GREY HUNTERS

*A SPACE WOLF SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES*



**GREY HUNTER  
SPACE MARINE  
SERGEANT**  
RTB20/1



**GREY HUNTER 1  
MK7 SPACE MARINE**  
RTB20/2



**GREY HUNTER 2  
MK7 SPACE MARINE**  
RTB20/3



**GREY HUNTER 3  
MK6 SPACE MARINE**  
RTB20/4



**EXAMPLE OF A COMPLETED  
SPACE WOLF GREY HUNTER**

THE GREY HUNTERS ARE SUPPLIED WITH PLASTIC SPACE MARINE ARM SPRUE AND PLASTIC BOLTER AND BACKPACK SPRUE.

Minatures supplied unpainted. **WARNING.** This product contains lead which may be harmful if chewed or swallowed. Citadel Minatures are not recommended for children under 14 years of age.

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Designed by Jes Goodwin



# SPACE WOLVES

## IRON PRIEST



IRON PRIEST  
070035/1



IRON PRIEST  
BACKPACK  
070035/2

THE COMPLETE IRON PRIEST  
CONSISTS OF:  
1 X IRON PRIEST  
1 X IRON PRIEST BACKPACK



EXAMPLE OF COMPLETED IRON PRIEST

## SERVITORS



SERVITOR 1  
072000/1



SERVITOR 2  
072000/2



## WOLF GUARD IN POWER ARMOUR



WOLF GUARD 1  
70015/1



WOLF GUARD 4  
70015/4



WOLF GUARD 2  
COMPANY STANDARD  
70015/2



WOLF GUARD 3  
70015/3

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SPACE MARINE ARM SPRUE AND A PLASTIC BACKPACK SPRUE



EXAMPLE OF COMPLETED WOLF GUARD IN POWER ARMOUR



# WARHAMMER® 40,000



## SPACE WOLVES BLOOD CLAWS



Blood Claws are the youngest and most ferocious Space Marine warriors of the Space Wolves Chapter. Their lust for battle and desire to get into close combat often overcomes their discipline as they surge forward against the enemy. Wolf Lords make good use of the Blood Claws ferocity by ensuring they are well-equipped with chainswords, grenades and other close-combat weapons.

This box contains a complete squad of ten Blood Claws Space Marine miniatures. These metal miniatures come with separate plastic arms, backpacks and bolters as well as a sprue of close-combat weapons. These sprues allow you to assemble your Blood Claws in an almost endless variety of poses. Also included in this box is a Space Wolves transfer sheet. Which provides all the markings you need to complete your Space Wolves Blood Claws squad, plus a number of honour badges and distinctions.



**CITADEL®  
MINIATURES**

Miniatures designed by  
Jes Goodwin  
Miniatures supplied unpainted.  
Banners not included.

**GAMES®  
WORKSHOP**

WARNING! These miniatures contain lead and may be harmful if chewed or swallowed. Citadel Miniatures are not recommended for children under 14 years of age.

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SPACE WOLVES BLOOD CLAWS



**INCLUDES  
BLOOD CLAWS  
TRANSFER  
SET**



# SPACE WOLVES

## LONG FANGS

A SPACE WOLF SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES



SPACE WOLF  
LONG FANG 1  
0804/2



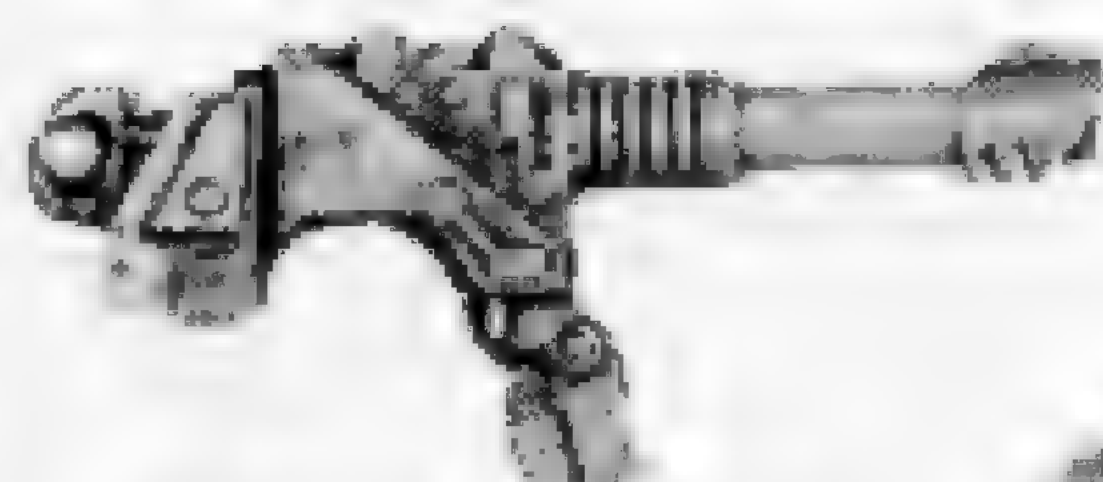
SPACE WOLF  
LONG FANG 2  
0804/3



SPACE WOLF  
LONG FANG 3  
0804/4



SPACE WOLF  
LONG FANG SERGEANT  
0804/1



IMPERIAL LASCANNON Mk2  
070099/5



HEAVY BOLTER Mk2  
070099/6



MISSILE LAUNCHER Mk2  
070099/4

## EXAMPLES OF COMPLETED SPACE WOLF BLOOD CLAWS



THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SPACE MARINE ARM SPRUE AND A PLASTIC BACKPACK SPRUE

## BLOOD CLAWS

A SPACE WOLF SQUAD MAY INCLUDE OTHER MODELS FROM OUR SPACE MARINE RANGES



SPACE WOLF  
BLOOD CLAW 1  
0805/2



SPACE WOLF  
BLOOD CLAW SERGEANT  
0805/1



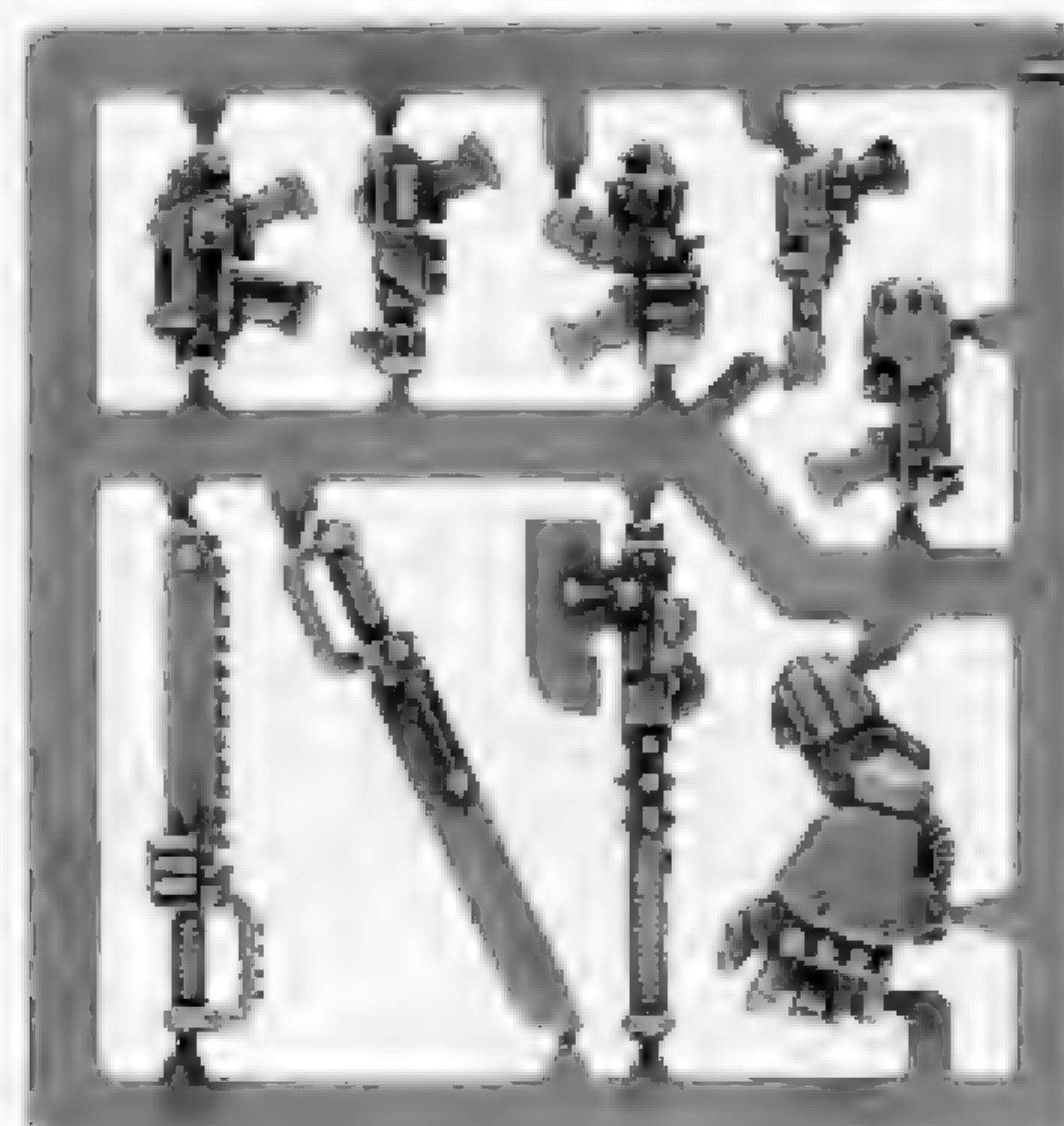
SPACE WOLF  
BLOOD CLAW 2  
0805/3



SPACE WOLF  
BLOOD CLAW 3  
0805/4



## CLOSE COMBAT WEAPON SPRUE



1 x PLASMA PISTOL  
1 x AUTO PISTOL  
1 x BOLT PISTOL  
1 x LAS PISTOL

1 x POWER SWORD  
1 x POWER GLOVE  
1 x POWER AXE  
1 x CHAIN SWORD  
1 x HAND FLAMER

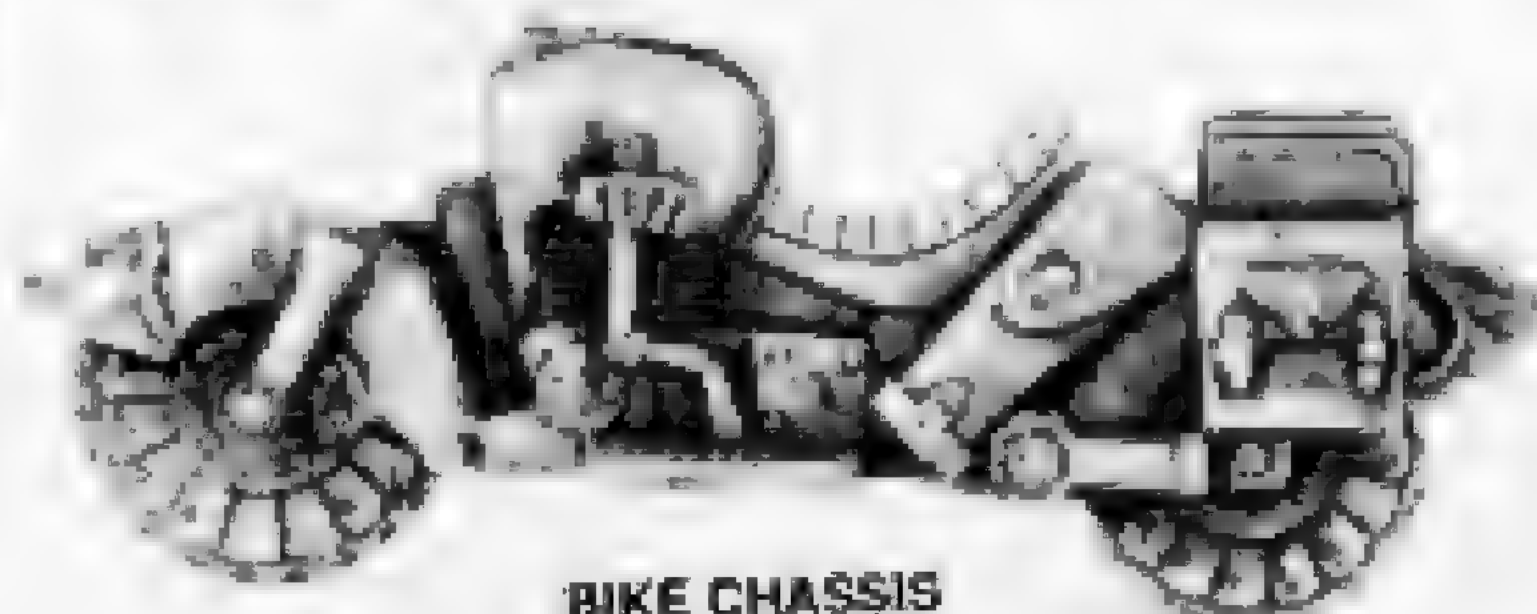
THESE MINIATURES ARE SUPPLIED WITH ADEQUATE PLASTIC CLOSE COMBAT WEAPON SPRUES AND PLASTIC SPACE MARINE ARM AND BACKPACK SPRUES AS STANDARD

Designed by Jes Goodwin and Norman Swales



# MARINES ON BIKES

## SPACE MARINE BIKE MK 2



BIKE CHASSIS  
070256/1



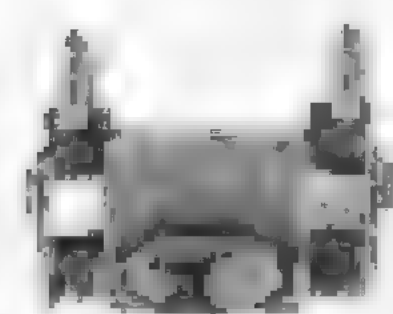
LEFTHAND  
WINGED FAIRING  
070256/3



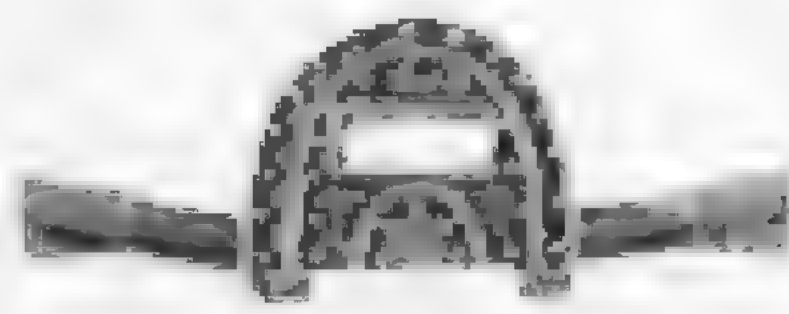
RIGHTHAND  
WINGED FAIRING  
070256/2



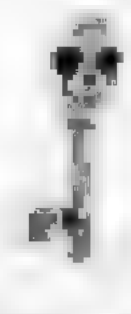
THE COMPLETE BIKE MK II WITH  
SPACE MARINE RIDER CONSISTS OF:  
1 x BIKE CHASSIS  
1 x TWIN BOLTERS  
1 x HANDLE BARS  
1 x SKULL GEAR STICK  
1 x LEFTHAND WINGED FAIRING  
1 x RIGHTHAND WINGED FAIRING  
1 x RIDER BODY  
1 x RIDER LEGS



TWIN BOLTERS  
070256/5



HANDLE BARS  
070256/4



SKULL  
GEAR STICK  
070256/17

## SPACE MARINE RIDERS

ALL OF THESE MODELS WILL FIT ON  
THE JET BIKE AND THE BIKE. THESE  
MODELS ARE ALSO SUPPLIED WITH  
A SPACE MARINE BACK PACK AND  
BANNER POLE SPRUE AS STANDARD



LEGS 1  
070160/6



LEGS 2  
070160/20



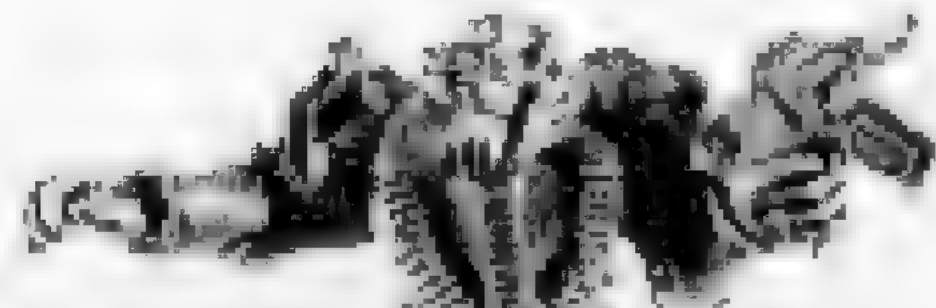
CHAPLAIN LEGS 1  
070160/11



CHAPLAIN LEGS 2  
070160/8



MEDIC AND  
CHAIN SWORD  
070160/12



TECHMARINE  
AND BOLT PISTOL  
070160/15



MARINE  
AND SCANNER  
070160/14



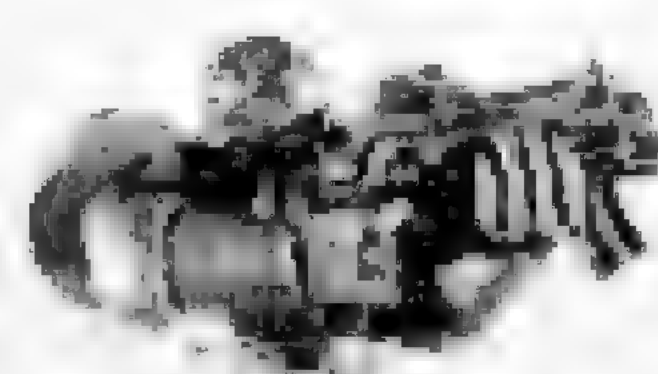
CHAPLAIN AND  
CROZIUS  
070160/10



TECHMARINE  
AND WRENCH  
070160/13



MARINE AND  
BOLT PISTOL  
070160/16



MARINE AND  
BOLTER  
070160/9

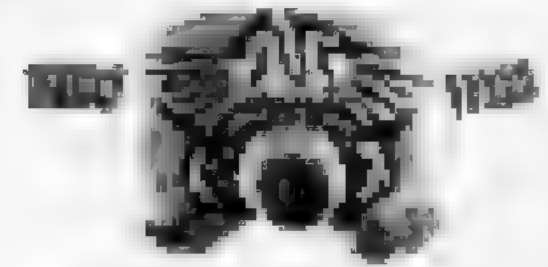


CHAPLAIN AND  
DEVOTION BANNER  
070160/7

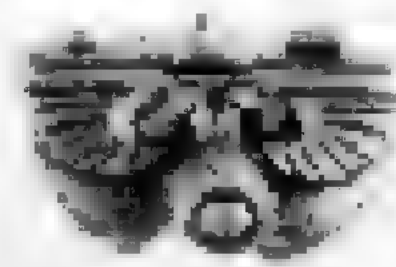
## SPACE MARINE MK 1 BIKE AND SIDE CAR



BIKE WITH TWIN  
BOLTER MOUNTS  
072060/1



BIKE FAIRING 1  
072060/2A



BIKE FAIRING 2  
072060/2B



SIDECAR MULTI  
MELTA  
070160/4



SIDE CAR SEAT  
070160/5

THE COMPLETE  
MK 1 SPACE MARINE BIKE AND SIDECAR  
CONSISTS OF:

- 1 x BIKE
- 1 x SIDECAR CHASSIS
- 1 x SIDECAR SEAT
- 1 x SIDECAR MULTI MELTA
- 1 x BIKE FAIRING
- 2 x RIDERS BODIES
- 2 x RIDERS LEGS

PLEASE STATE WHICH RIDERS  
BODIES AND BIKE FAIRING YOU  
REQUIRE WHEN ORDERING



SIDECAR CHASSIS  
070160/3



# SPACE MARINES



SPACE MARINE  
MK2 'CRUSADE' ARMOUR  
070197/2



SPACE MARINE  
MK3 'IRON' ARMOUR  
070197/1



SPACE MARINE  
MK4 'MAXIMUS' ARMOUR  
070197/4



SPACE MARINE  
MK5 'HERESY' ARMOUR  
070197/3



SPACE MARINE  
MK6 ARMOUR 1  
070158/1



SPACE MARINE  
MK6 ARMOUR 2  
070158/2



SPACE MARINE  
MK6 ARMOUR 3  
CAT3/1



SPACE MARINE  
MK6 ARMOUR 4  
CAT3/2



SPACE MARINE  
MK7 ARMOUR 1  
070172/1



SPACE MARINE  
MK7 ARMOUR 2  
070172/2



SPACE MARINE  
MK7 ARMOUR 3  
0819/1



SPACE MARINE  
MK7 ARMOUR 4  
0819/2



SPACE MARINE  
MK7 ARMOUR 5  
0819/6



SPACE MARINE  
MK7 ARMOUR 6  
0819/7



SPACE MARINE  
MK7 ARMOUR 7  
0819/5



SPACE MARINE  
MK8 'ERRANT' ARMOUR  
070197/5

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE ARM SPRUE AND A SPACE MARINE BOLTER AND BACKPACK SPRUE.



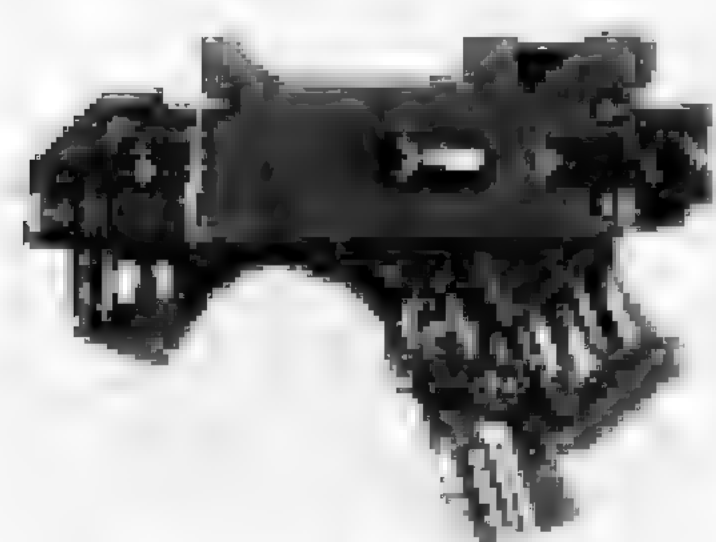
EXAMPLES OF COMPLETED MK7, MK6 AND MK3 SPACE MARINES.

Designed by Jes Goodwin

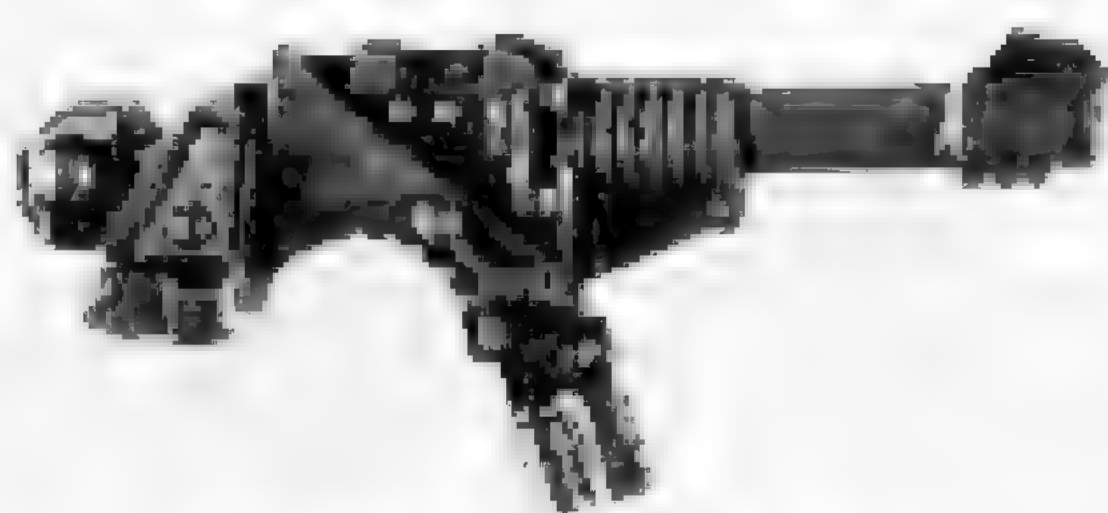


# SPACE MARINES

## SPACE MARINE DEVASTATORS



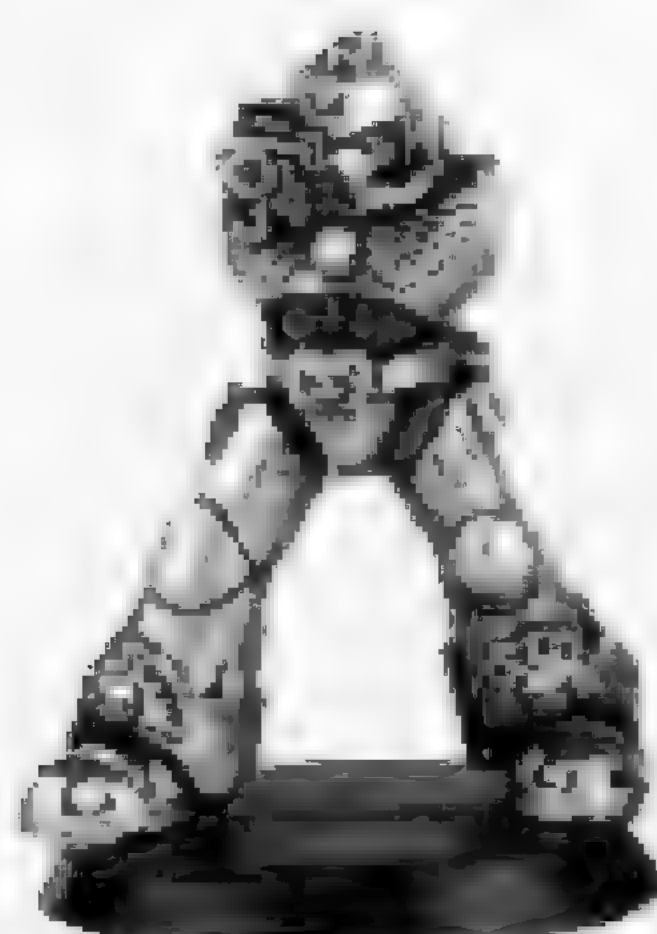
HEAVY BOLTER Mk 2  
070099/6



IMPERIAL LASCANNON Mk 2  
070099/5



MISSILE LAUNCHER Mk 2  
070099/4

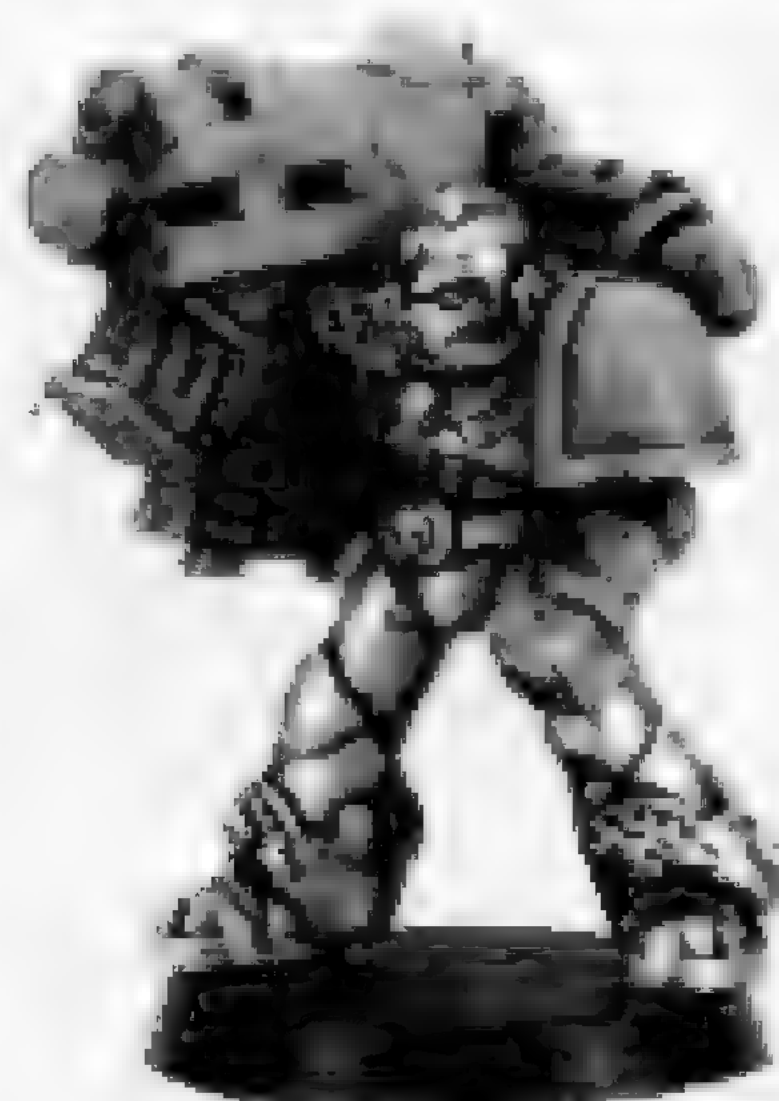


Mk7 SPACE MARINE  
DEVASTATOR 1  
070099/2



Mk7 SPACE MARINE  
DEVASTATOR 2  
070099/3

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE ARM SPRUE AND A PLASTIC SPACE MARINE BACKPACK SPRUE.



EXAMPLES OF COMPLETED Mk7 SPACE MARINE DEVASTATORS

## SPACE MARINES WITH SPECIAL WEAPONS



SPACE MARINE  
WITH FLAMER  
0819/4



SPACE MARINE  
WITH MELTA GUN  
0808/2



SPACE MARINE  
WITH PLASMA GUN  
CAT3/3

THESE MINIATURES ARE SUPPLIED WITH A SEPARATE PLASTIC SPACE MARINE BACKPACK SPRUE.





AN ULTRAMARINE DEVASTATOR SQUAD.



SPACE MARINES OF THE BLOOD ANGELS CHAPTER



# TYRANIDS

## SCREAMER KILLER

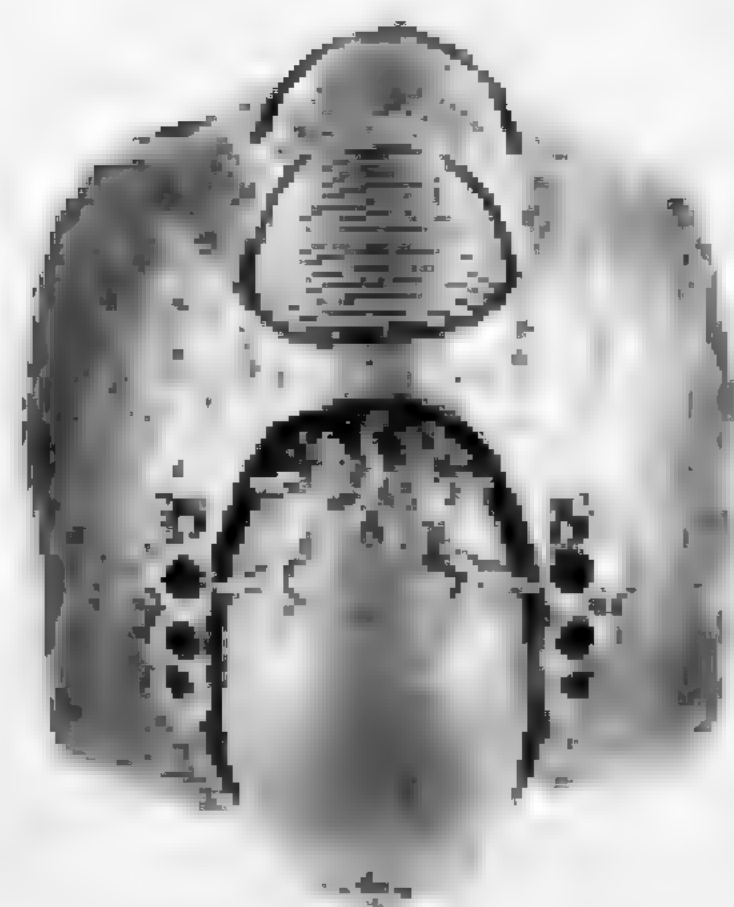


### THE COMPLETE TYRANID SCREAMER KILLER CONSISTS OF:

- 1 x UPPER RIGHT CLAW
- 1 x LOWER LEFT CLAW
- 1 x LOWER RIGHT CLAW
- 1 x LOWER LEFT CLAW
- 1 x UPPER BODY
- 1 x LOWER BODY
- 1 x RIGHT LEG
- 1 x LEFT LEG
- 1 x HEAD
- 1 x MONSTER BASE



UPPER RIGHT CLAW  
072642/9



HEAD  
072642/1



UPPER LEFT CLAW  
072642/6



LOWER RIGHT CLAW  
072642/8



UPPER BODY  
072642/2



LOWER LEFT CLAW  
072642/7



RIGHT LEG  
072642/5



LOWER BODY  
072642/3



LEFT LEG  
072642/4



# TYRANIDS

## TYRANID WARRIOR



## SQUIGS







BLOOD ANGELS BATTLE AGAINST A TYRANID HORDE



WORLD EATERS CHAOS SPACE MARINES



# CHAOS SPACE MARINES

## WORLD EATERS OF KHORNE



**WORLD EATER  
WITH TWO HANDED AXE**  
070413/3



**WORLD EATER  
WITH CHAIN SWORD  
AND POWER FIST**  
070413/1



**WORLD EATER  
WITH CHAIN SWORD  
AND BOLTER**  
070413/2

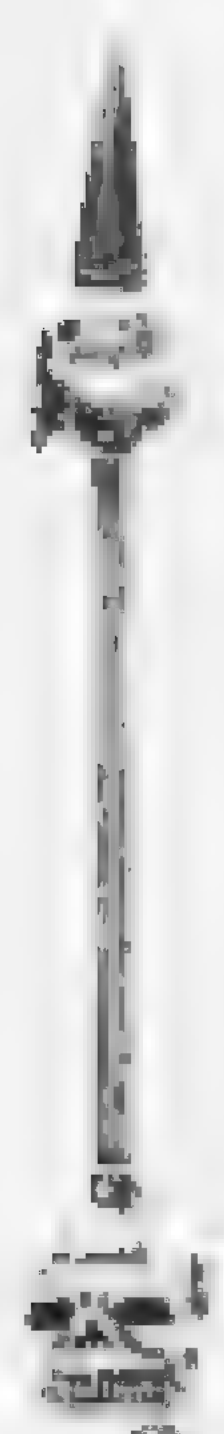


**WORLD EATER  
WITH BOLTER AND AXE**  
070413/4

ALL OF THE ABOVE MINIATURES ARE SUPPLIED WITH A CHAOS RENEGADE BACK PACK SPRUE AS STANDARD

Designed by Dave Andrews

## COMMISSAR YARRICK



**YARRICK'S  
BACK BANNER**  
072195/2



**COMMISSAR YARRICK**  
072195/1

## WARLORD GHAZGHKULL THRAKA



**GRETCHIN  
STANDARD BEARER**  
070794/2



**WARLORD  
GHAZGHKULL THRAKA**  
070794/1

Designed by Jes Goodwin

Designed by Kev Adams



# CHAOS SPACE MARINES

## WORLD EATERS JUGGERNAUT OF KHORNE



**THE COMPLETE  
WORLD EATER JUGGERNAUT OF KHORNE  
CONSISTS OF:**  
1 x JUGGERNAUT RIGHT SIDE  
1 x JUGGERNAUT LEFT SIDE  
1 x JUGGERNAUT HEAD  
1 x BANNER POLE  
2 x SIDE WEAPONS  
1 x WORLD EATER TORSO  
1 x WORLD EATER LEGS  
1 x PLASTIC CHAOS RENEGADE  
BACK PACK SPRUE



JUGGERNAUT  
HEAD 1  
070437/29



JUGGERNAUT  
HEAD 2  
070437/22



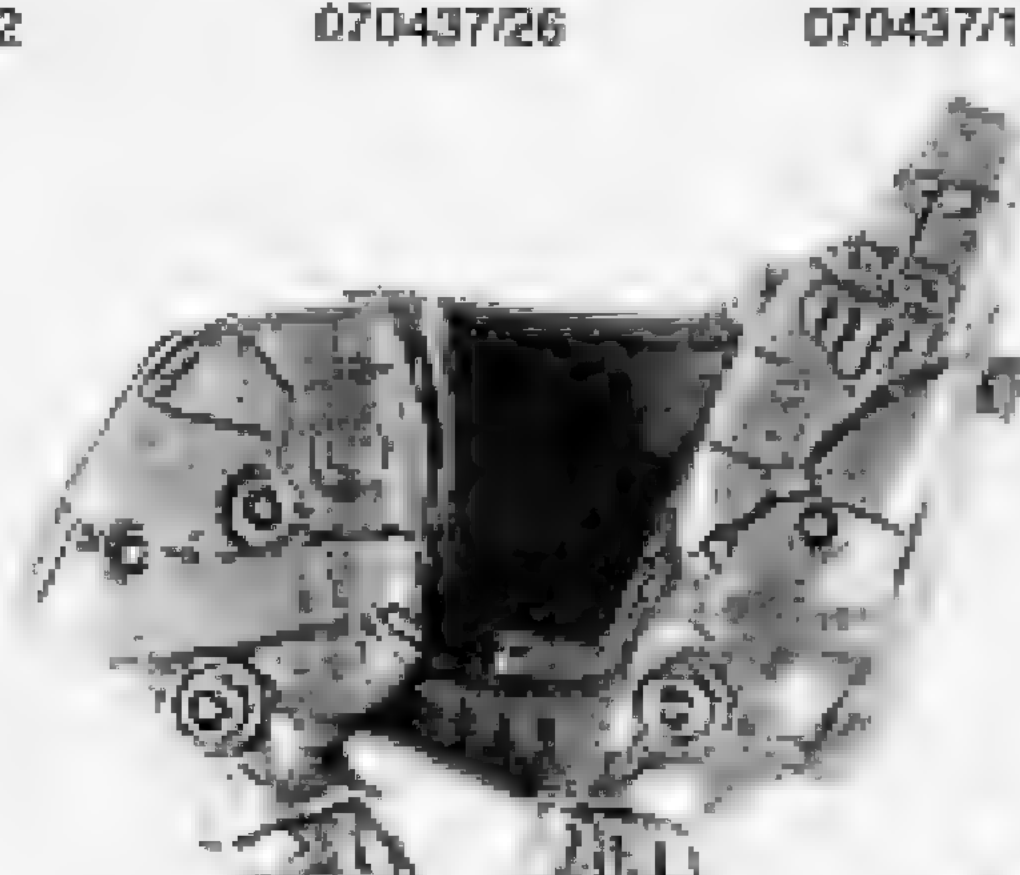
JUGGERNAUT  
HEAD 3  
070437/26



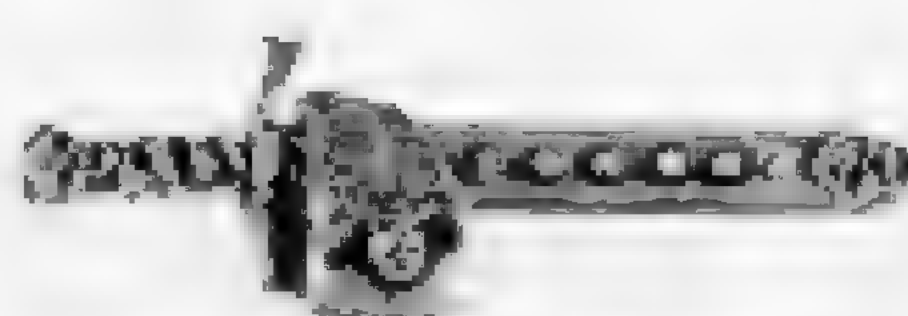
JUGGERNAUT  
HEAD 4  
070437/19



JUGGERNAUT LEFT SIDE  
070437/11



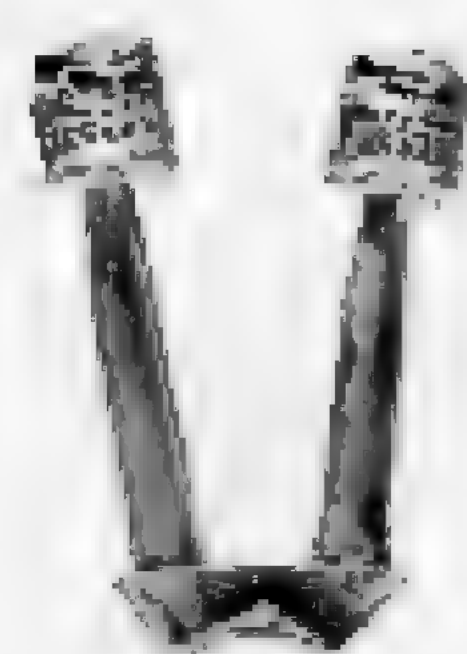
JUGGERNAUT RIGHT SIDE  
070437/12



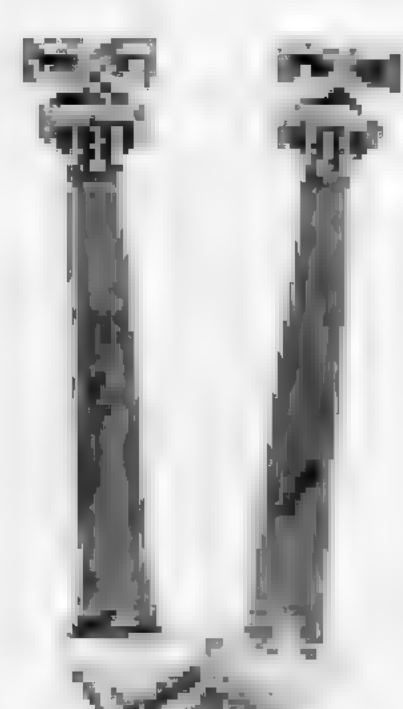
SWORD AND SCABBARD  
070437/15



WORLD EATER TORSO  
WITH CHAIN SWORD  
AND BOLTER  
070437/1



SKULL  
BANNER POLE  
070437/17



KNORNE SYMBOL  
BANNER POLE  
070437/28



BLOODTHIRSTER  
BANNER POLE  
070437/21



BLOODLETTER  
BANNER POLE  
070437/24



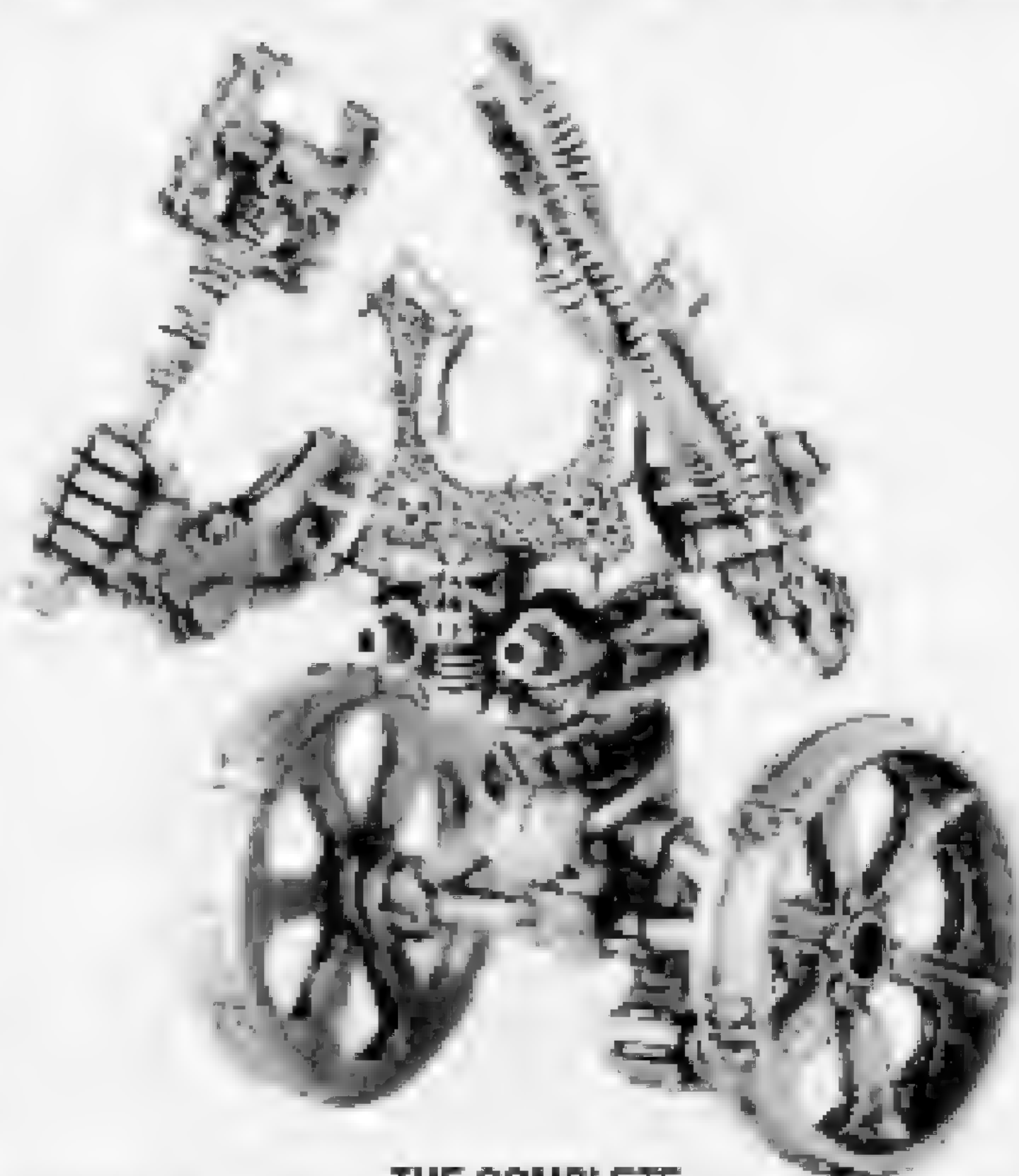
WORLD EATER  
RIDERS LEGS  
070437/2



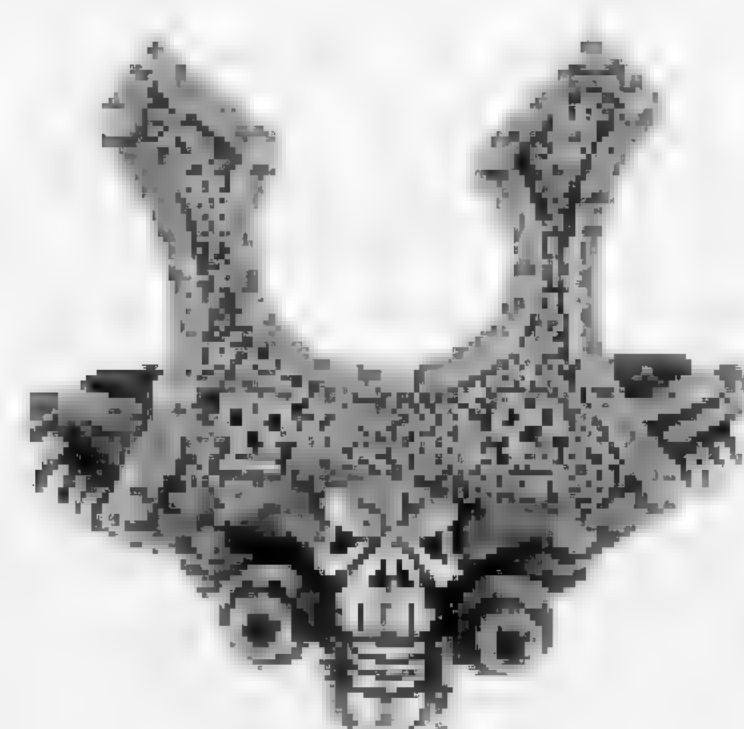
LANCE  
070437/13

Designed by Kev Adams and Dave Andrews

## BLOOD SLAUGHTERER DAEMONIC ROBOT OF KHORNE



**THE COMPLETE  
BLOOD SLAUGHTERER DAEMONIC ROBOT OF KHORNE  
CONSISTS OF:**  
1 x SLAUGHTERER ARM WITH CHAIN AXE  
1 x SLAUGHTERER LASH OF KHORNE  
1 x SLAUGHTERER TRACTOR UNIT  
1 x SLAUGHTERER HEAD  
1 x SLAUGHTERER BODY  
2 x WHEELS



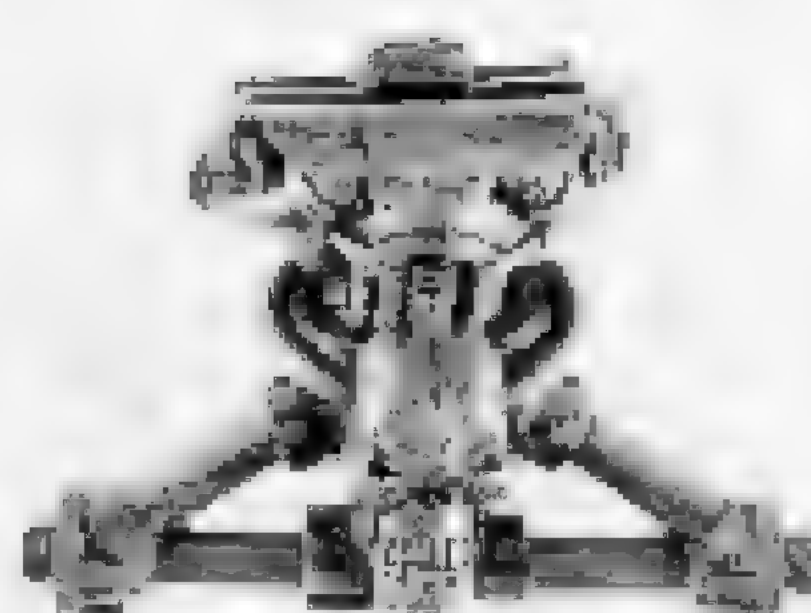
SLAUGHTERER  
ROBOT HEAD  
070425/1



SLAUGHTERER  
LASH OF KHORNE  
070425/4



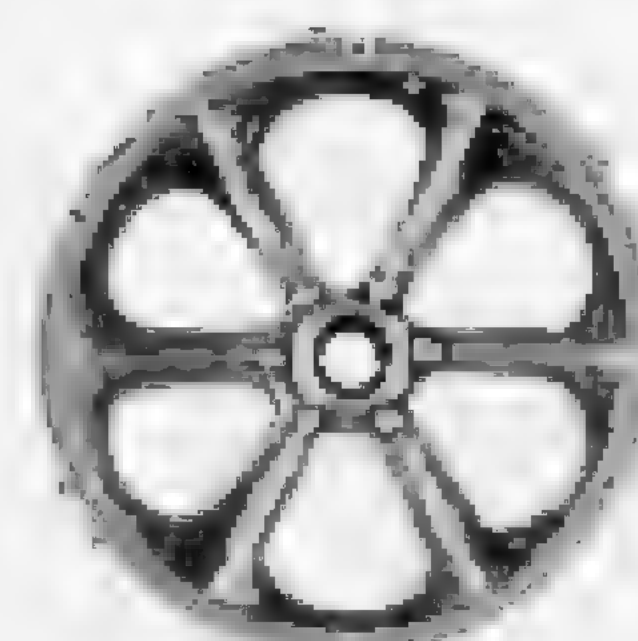
SLAUGHTERER  
ROBOT ARM  
WITH CHAINAXE  
070425/5



SLAUGHTERER  
ROBOT BODY  
070425/2



SLAUGHTERER  
ROBOT TRACTOR UNIT  
070425/3



WHEEL  
070425/6

Designed by Dave Andrews



# CHAOS SPACE MARINE

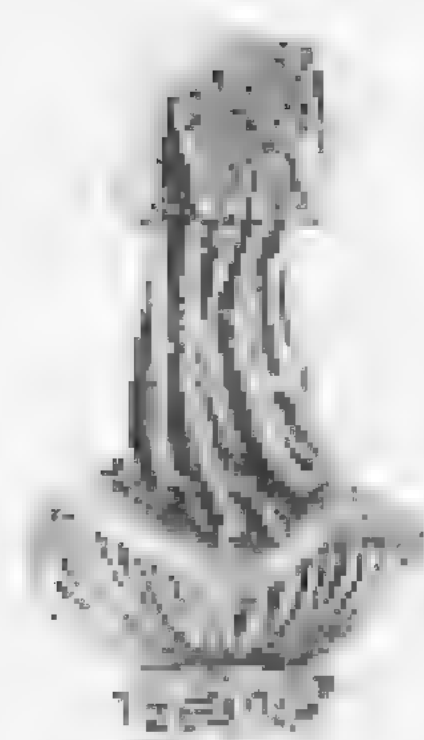
SLANNESH NOISE MARINE

Designed by Jes Goodwin



NOISE MARINE  
079729/1

# TZEENTCH FLAMERS



FLAMER BODY 1  
073233/12



FLAMER BODY 2  
073233/13



FLAMER BODY 3  
073233/14



FLAMER ARMS 1  
073233/8



FLAMER ARMS 2  
073233/9



FLAMER ARMS 3  
073233/10



FLAMER ARMS 4  
073233/11



EXAMPLE OF A COMPLETED FLAMER OF TZEENTCH

EACH FLAMER OF TZEENTCH  
CONSISTS OF:  
1 x FLAMER BODY  
1 x FLAMER ARMS

Designed by Kev Adams



# ORKS

## SUPER CYBOAR



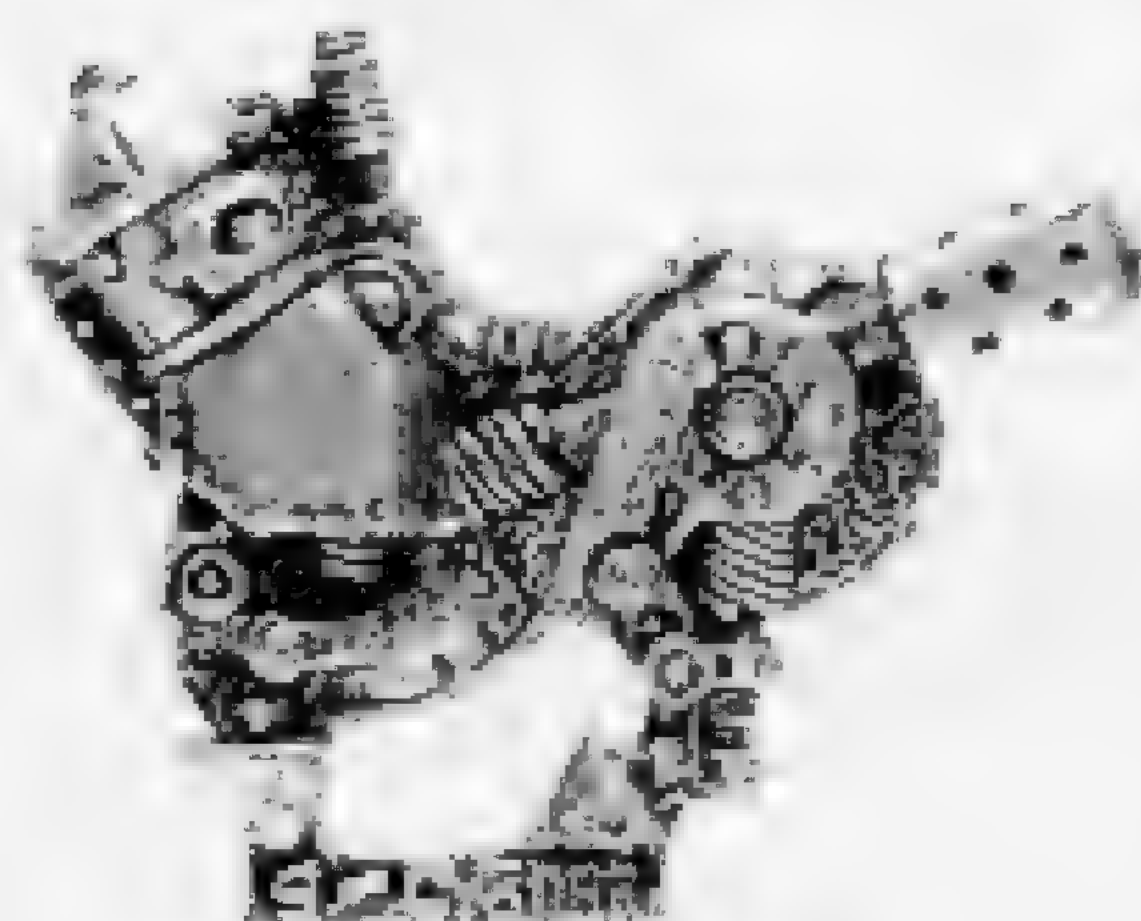
SUPER CYBOAR RIGHT SIDE  
070779/4



SUPER CYBOAR HEAD  
070779/5



SNAKEBITE WARBOSS BODY  
070779/1



SUPER CYBOAR LEFT SIDE  
070779/3



SNAKEBITE WARBOSS LEGS  
070779/2



THE COMPLETE SUPER CYBOAR CONSISTS OF:  
1 x SUPER CYBOAR RIGHT SIDE  
1 x SUPER CYBOAR LEFT SIDE  
1 x SUPER CYBOAR HEAD  
1 x SNAKEBITE WARBOSS BODY  
1 x SNAKEBITE WARBOSS LEGS  
1 x ORK ARMS SPRUE  
1 x ORK WEAPONS SPRUE

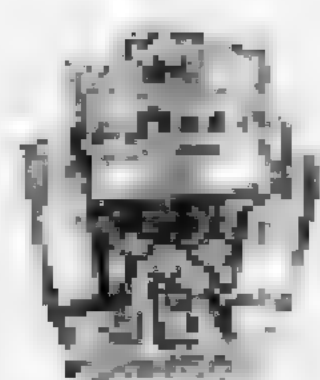
## BIONIK BOYZ

EACH COMPLETE BIONIK BOY CONSISTS OF:  
1 x BODY  
1 x LEGS  
1 x ORK ARMS SPRUE  
1 x ORK WEAPONS SPRUE

## BODIES



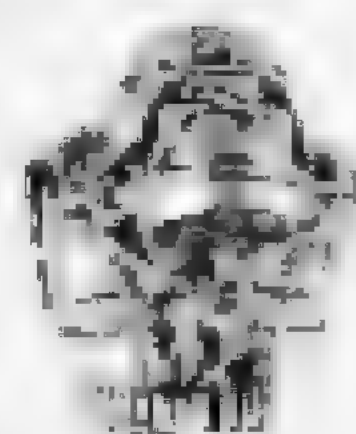
POWER GLOVE  
070755/1



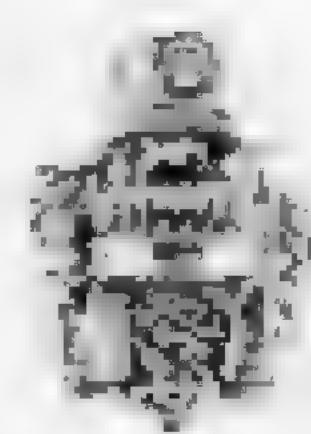
BOY 1  
070755/4



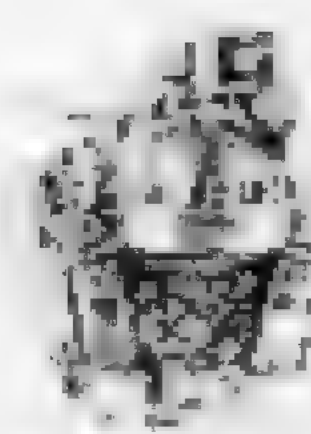
FREEBOOTER BOY  
070755/7



BOY 2  
070755/2



BOY 3  
070755/3

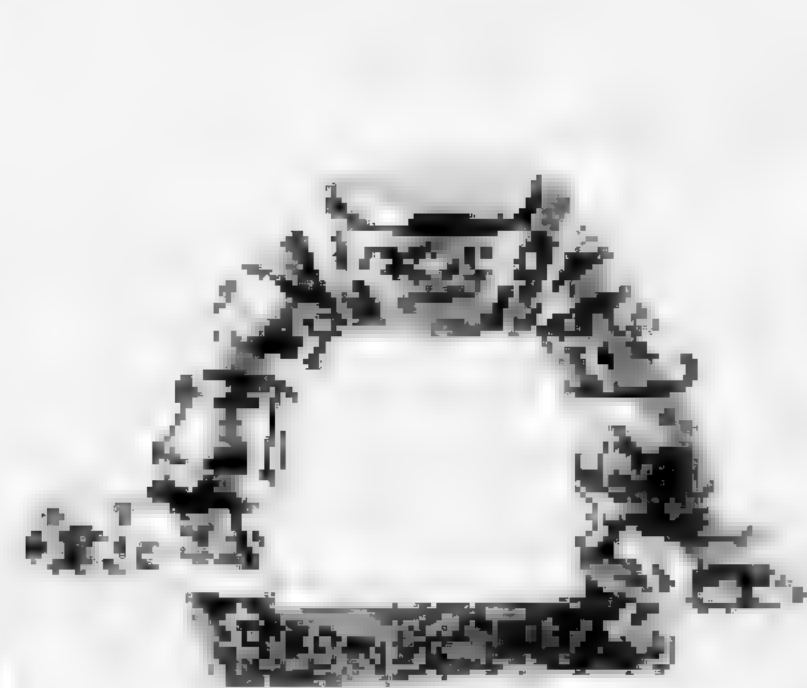


TARGETER EYE  
070755/6



BOY 4  
070755/5

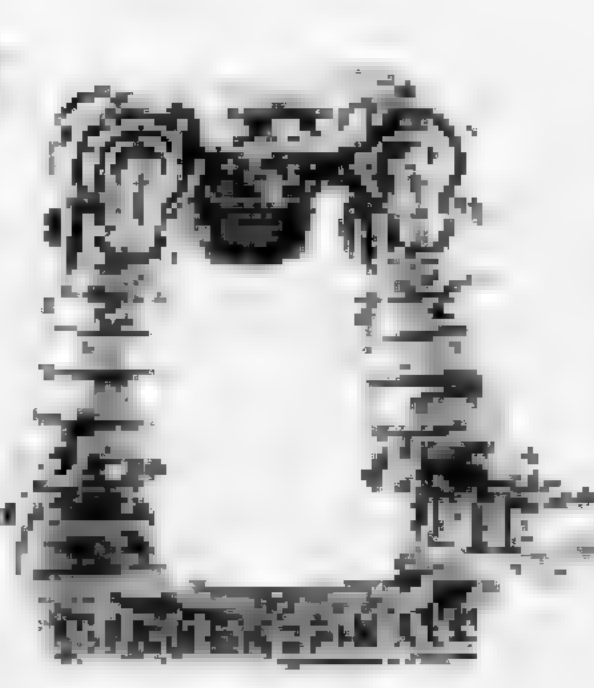
## LEGS



BIONIK LEGS  
070755/11



GYRO-STABILISED  
MONOWHEEL  
070755/13



TELESCOPIC LEGS  
070755/10



PEG LEG  
070755/9



NOBZ LEGS  
070755/12



BOYZ LEGS  
070755/8

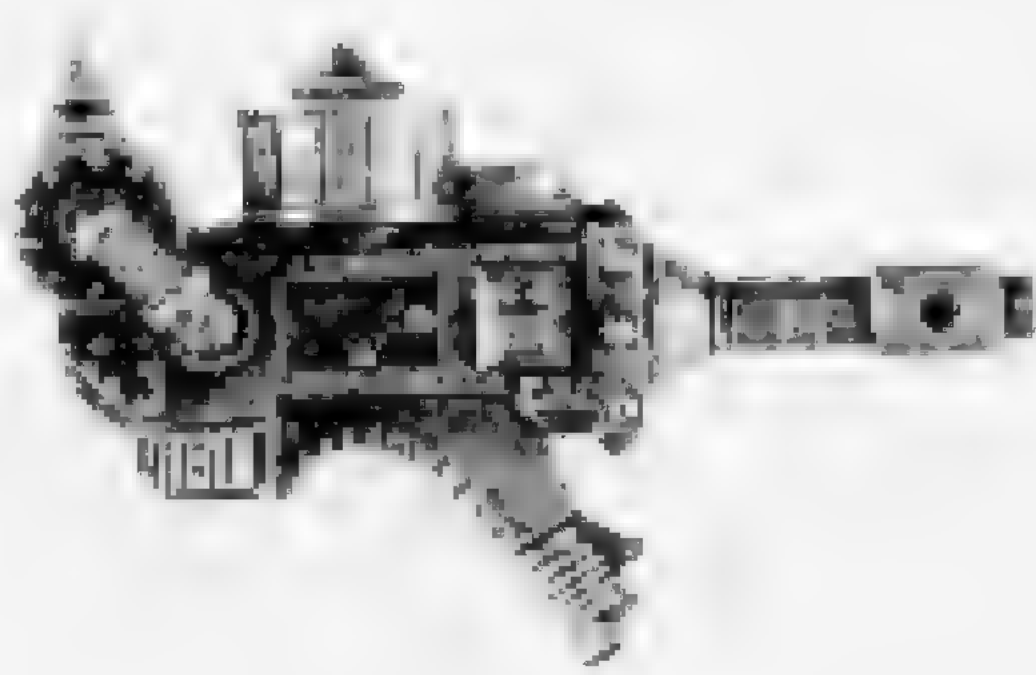


EXAMPLES OF THE COMPLETED MODELS



# ORK WEAPONS

## HEAVY WEAPONS



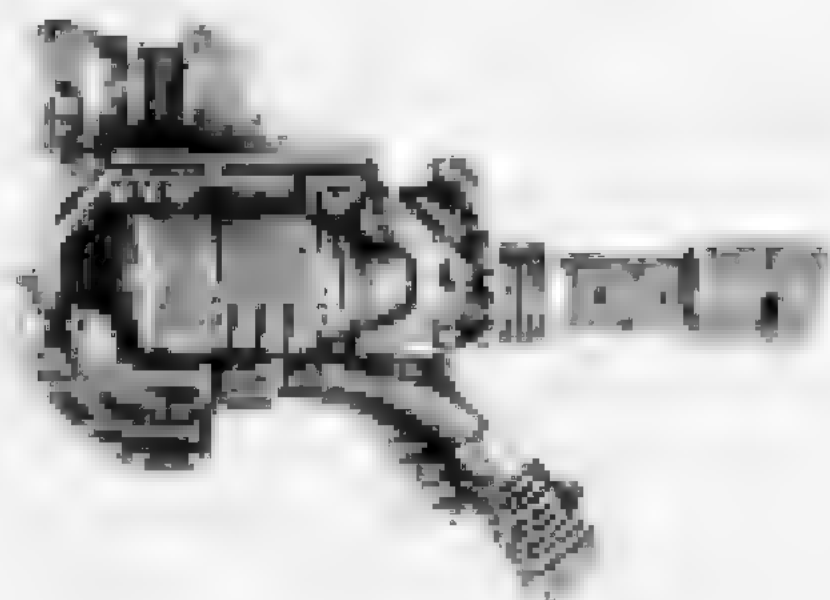
AUTO KANNON  
070534/1



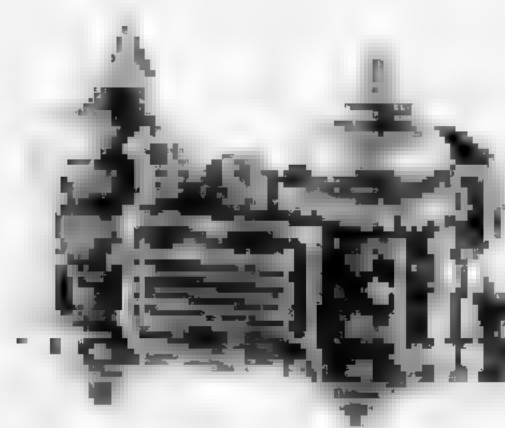
EAVY BOLTA  
070534/3



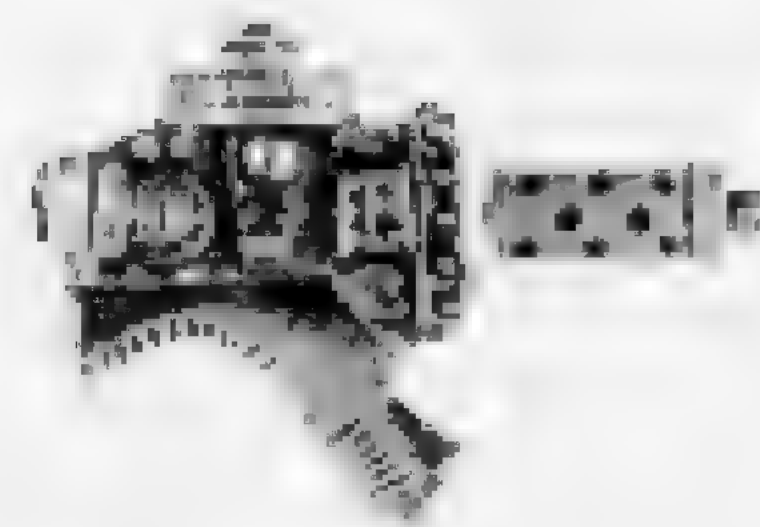
MULTI MELTA  
070534/2



EAVY LASKANNON  
070534/6



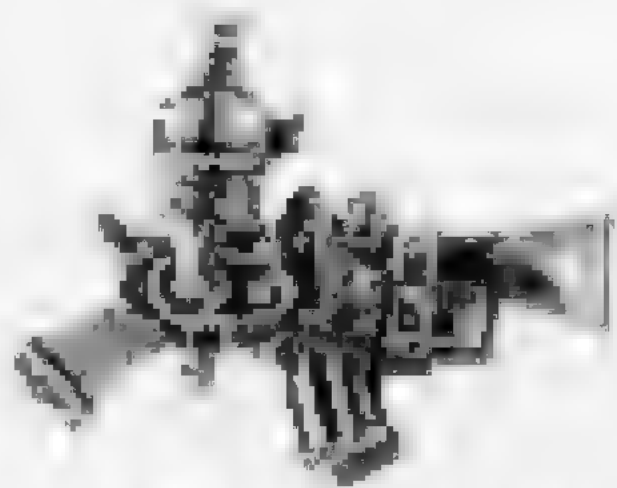
EAVY STUBBA JUICE BOXES  
070534/5



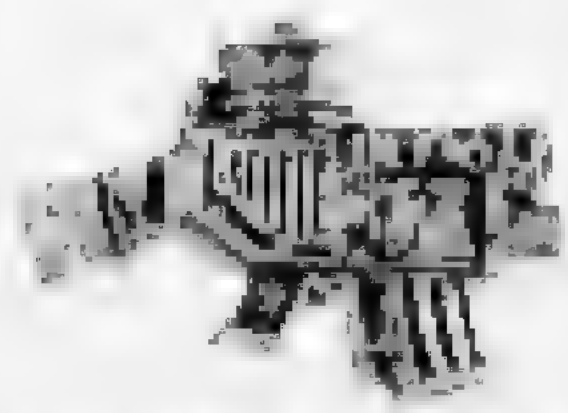
EAVY STUBBA  
070534/4

## KUSTOM WEAPONS

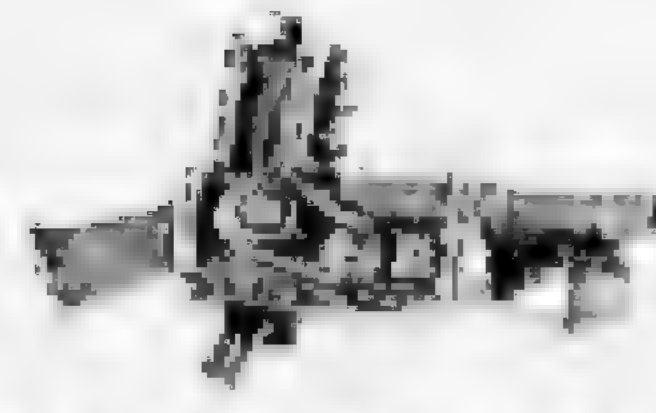
THE COMPLETE EAVY STUBBA CONSISTS OF:  
1 x EAVY STUBBA  
1 x EAVY STUBBA JUICE BOXES



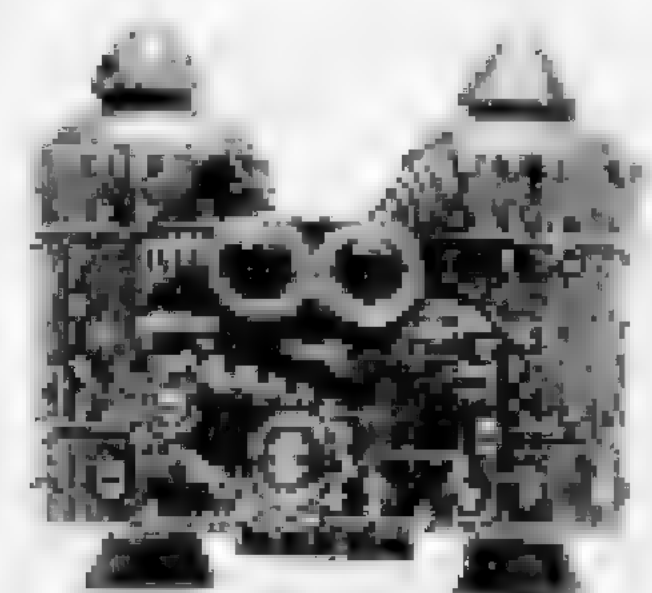
BLUNDERBUS BOLTA BOLTA  
070767/4



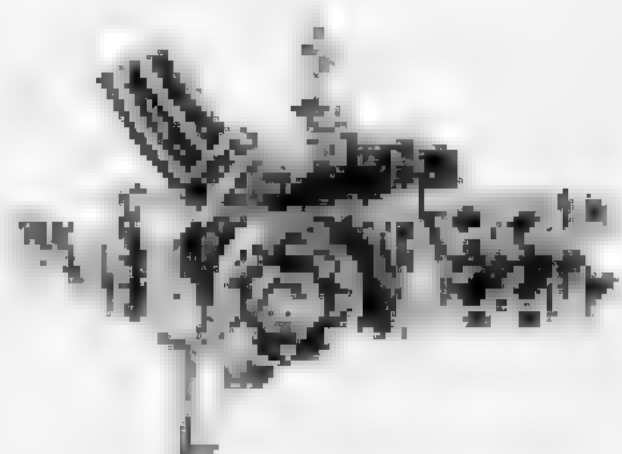
AUTOKANNON BOLTA BOLTA  
070767/3



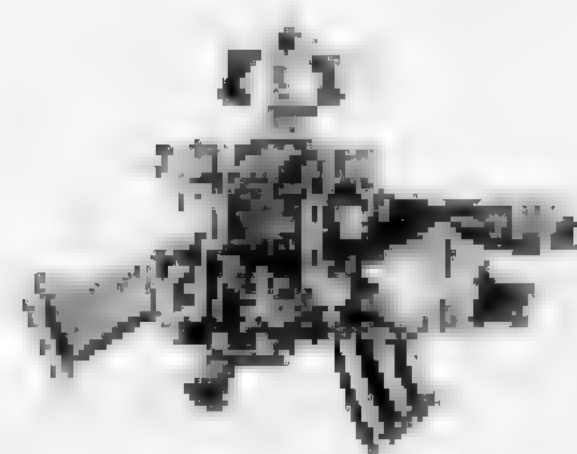
MISSILE LAUNCHA LASGUN FLAMA  
070767/1



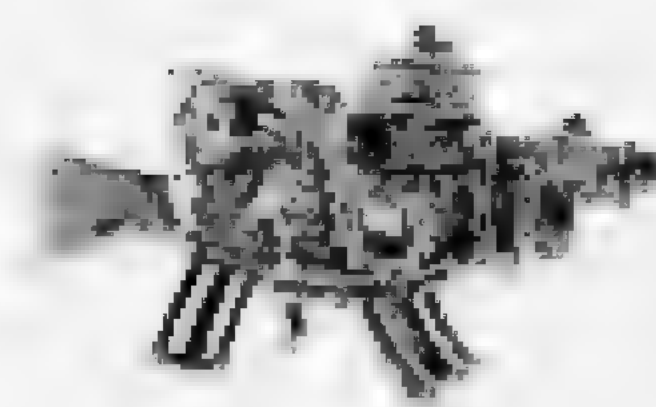
STORMBOY JUMP-PACK  
070781/1



BOLTA LASGUN STUBBA STUBBA  
070767/2



FLAMA LASGUN BOLTA  
070767/6



SHOTGUN STUBBA BOLTA  
070767/5



EXAMPLES OF ORKS WITH THE HEAVY AND KUSTOM WEAPONS

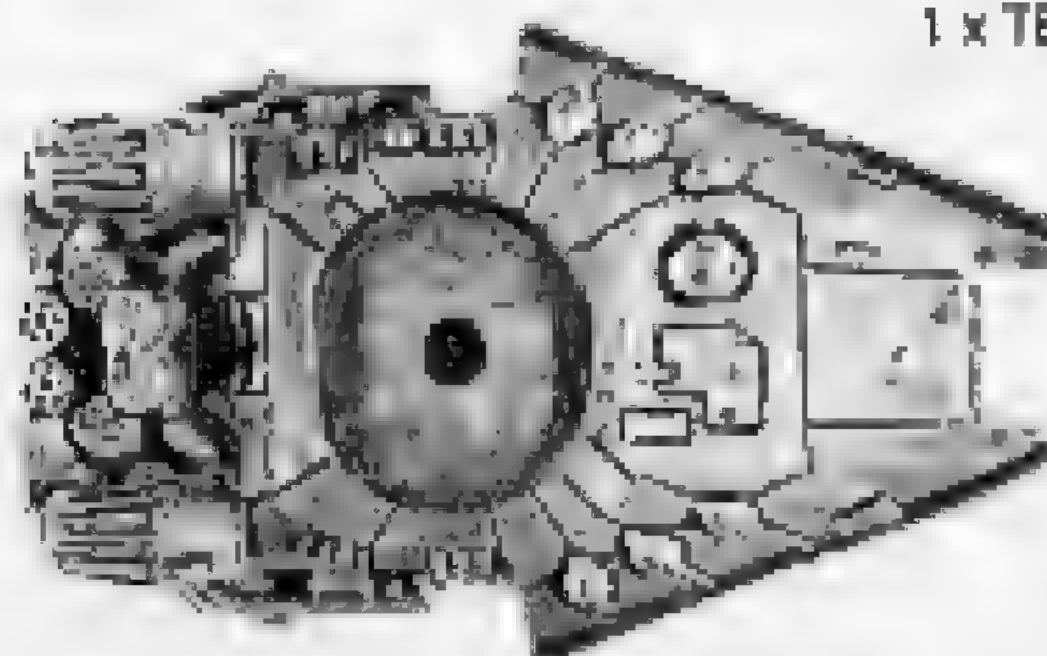


# EPIC ELDAR

## ELDAR TEMPEST GRAV TANK



THE COMPLETE TEMPEST CONSISTS OF:  
1 x TEMPEST CHASSIS  
1 x TEMPEST LASER AND SHURIKEN  
CANNON TURRETS



TEMPEST CHASSIS  
076429/1

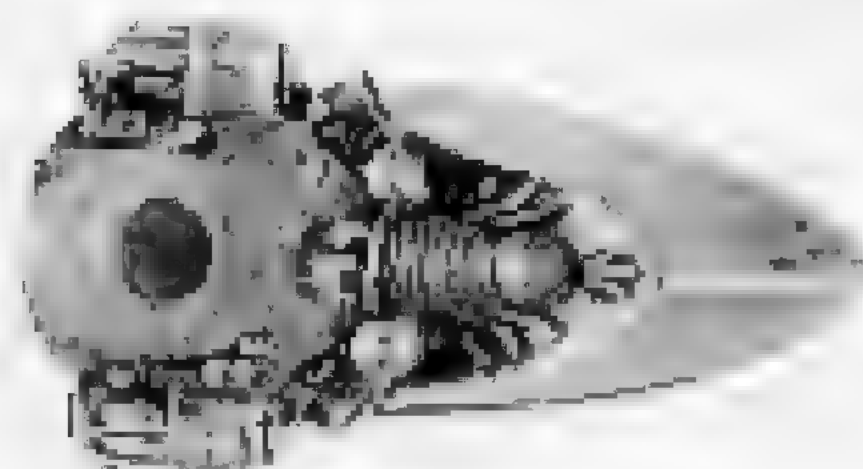


TEMPEST LASER AND SHURIKEN  
CANNON TURRETS  
076429/2

## ELDAR WAVE SERPENT



THE COMPLETE ELDAR WAVE SERPENT CONSISTS OF:  
1 x WAVE SERPENT HULL  
1 x WARP ENERGY GENERATOR



WAVE SERPENT HULL  
076429/6

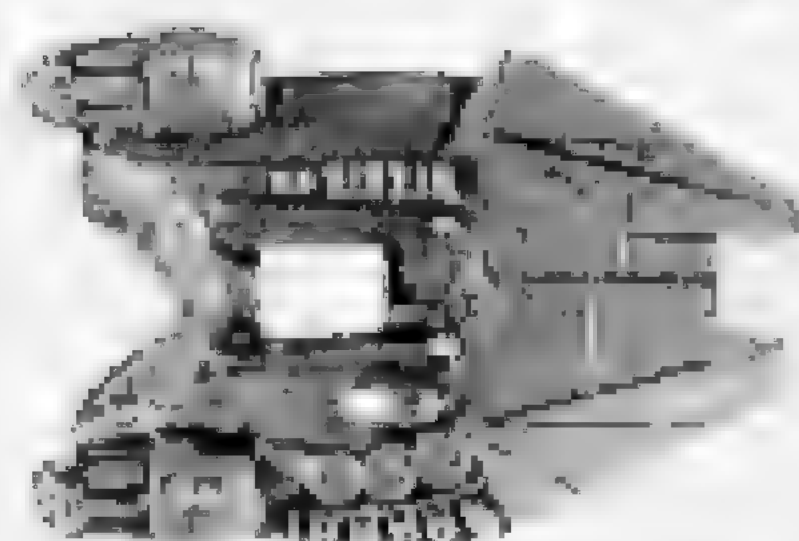


WARP ENERGY GENERATOR  
076429/7

## ELDAR DOOM WEAVER



THE COMPLETE ELDAR DOOM WEAVER CONSISTS OF:  
1 x DEATHSTALKER / DOOM WEAVER HULL  
1 x DOOM WEAVER WEB SPINNER

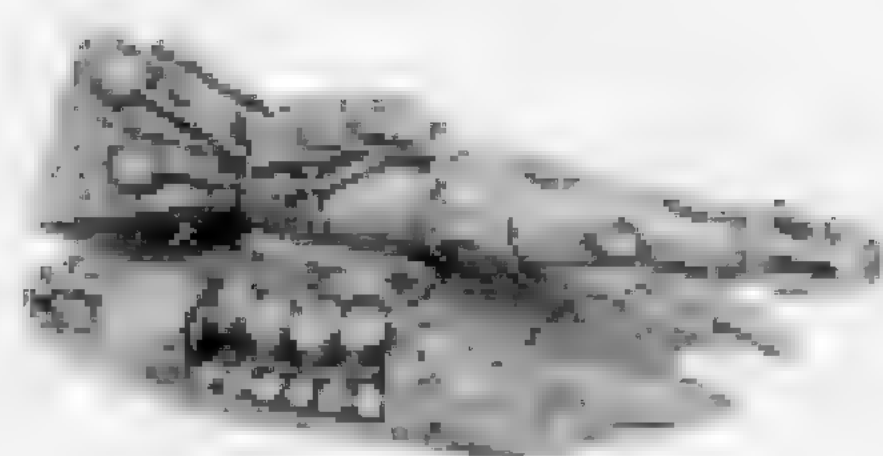


DEATHSTALKER / DOOM WEAVER HULL  
076429/4



DOOM WEAVER WEB SPINNER  
076429/8

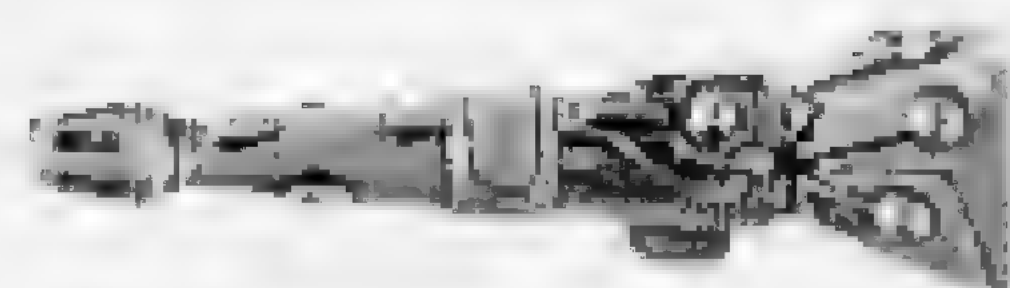
## ELDAR DEATHSTALKER



THE COMPLETE ELDAR DEATHSTALKER CONSISTS OF:  
1 x DEATHSTALKER / DOOM WEAVER HULL  
1 x PRISM CANNON



DEATHSTALKER / DOOM WEAVER HULL  
076429/4

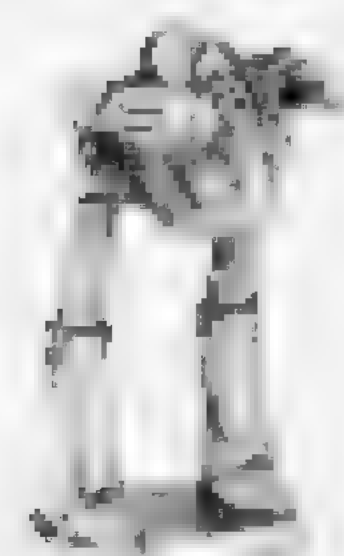


PRISM CANNON  
076429/5

## ELDAR WARP HUNTER



WARP HUNTER  
076429/3



ELDAR WAR WALKER  
076431/4



ELDAR AVATAR  
076404/17





# EPIC DAEMONS

## TZEENTCH



**LORD OF CHANGE**  
076501/8



**LORD OF CHANGE 2**  
076501/14



**MAGNUS THE RED**  
DAEMON PRIMARCH  
OF TZEENTCH  
076501/18



**HORROR**  
076501/9



**FLAMER**  
076501/10

## SLAANESH



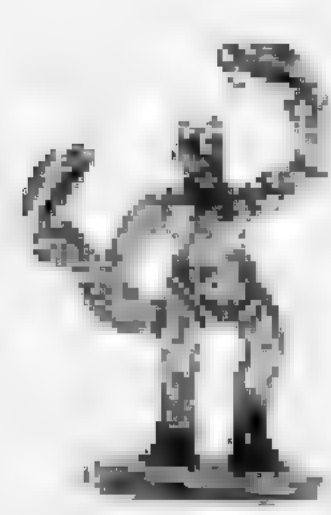
**KEEPER OF SECRETS**  
076501/11



**KEEPER OF SECRETS 2**  
076501/15



**FULGRIM**  
DAEMON PRIMARCH OF  
SLAANESH  
076501/19



**DAEMONETTE**  
076501/12



**FIEND**  
076501/13

## NURGLE



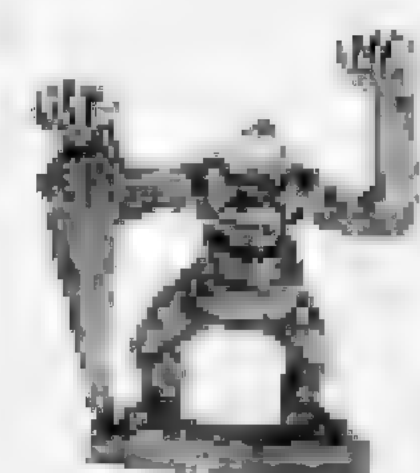
**GREAT UNCLEAN ONE**  
076501/1



**GREAT UNCLEAN ONE 2**  
076501/16



**MORTARION**  
DAEMON PRIMARCH  
OF NURGLE  
076501/20



**PLAGUE BEARER**  
076501/2



**BEAST OF NURGLE**  
076501/3

## KHORNE



**BLOODTHIRSTER**  
076501/5



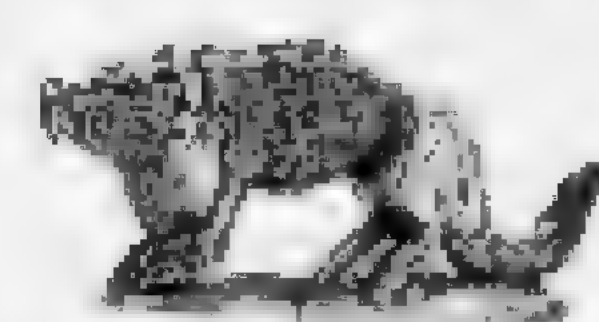
**BLOODTHIRSTER 2**  
076501/17



**ANGRON**  
DAEMON PRIMARCH  
OF KHORNE  
076501/21



**BLOODLETTER**  
076501/6



**FLESH HOUND**  
076501/7



# DAEMON ENGINES OF KHORNE

## KHORNE LORD OF BATTLE



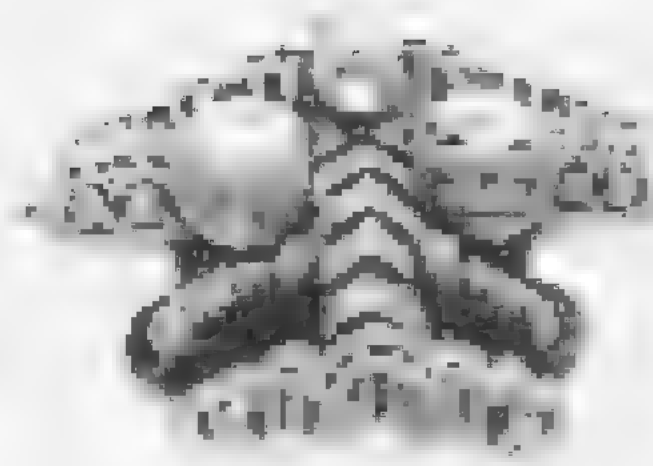
THE COMPLETE  
KHORNE LORD OF BATTLE CONSISTS OF:  
1 x CENTRE PIECE    1 x RIGHT HAND WEAPON  
1 x SPIKED SHIELD    1 x LEFT HAND WEAPON  
1 x TRACK UNIT       2 x WHEELS  
1 x BODY               1 x HEAD



HEAD  
076514/5



CENTRE PIECE  
076514/3



BODY  
076514/10



TRACK UNIT  
076514/1



DEATH STORM LEFT ARM  
076514/9

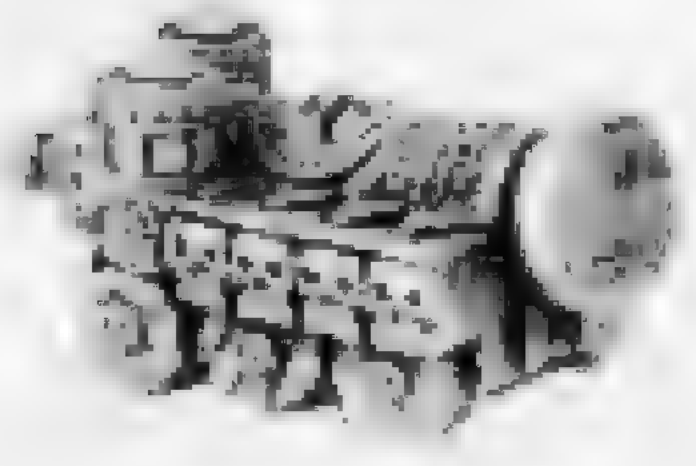


CHAIN FIST RIGHT ARM  
076514/7



SPIKED SHIELD  
076514/2

## CANNON OF KHORNE



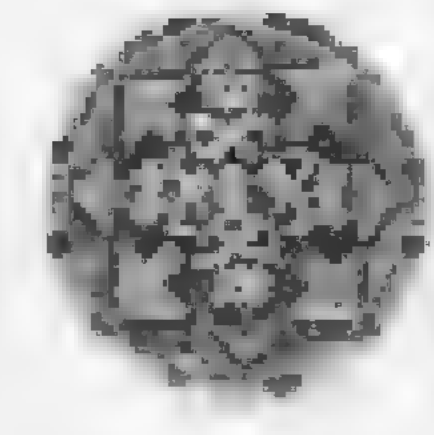
CANNON OF KHORNE  
076526/10



HELL BLADE LEFT ARM  
076514/8



DOOM BURNER RIGHT ARM  
076514/6

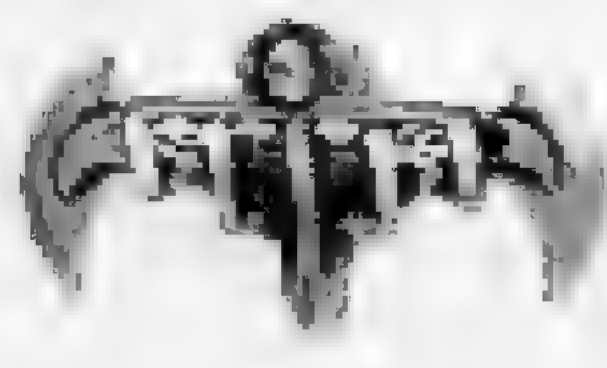


WHEEL  
076514/4

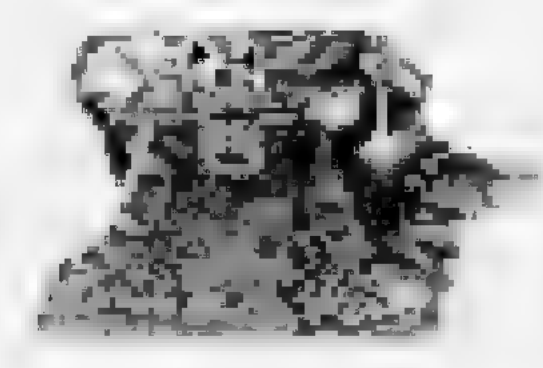
## CAULDRON OF BLOOD



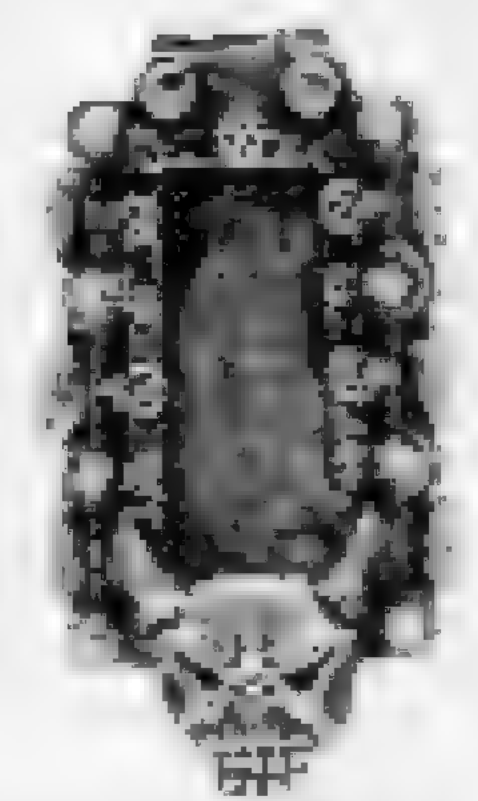
THE COMPLETE CAULDRON OF BLOOD CONSISTS OF:  
1 x CAULDRON OF BLOOD BASE  
1 x CAULDRON OF BLOOD TOWER  
1 x BATTLE SCYTHER 1



BATTLE SCYTHER 1  
076526/6



CAULDRON OF BLOOD TOWER  
076526/5



CAULDRON OF BLOOD BASE  
076526/4

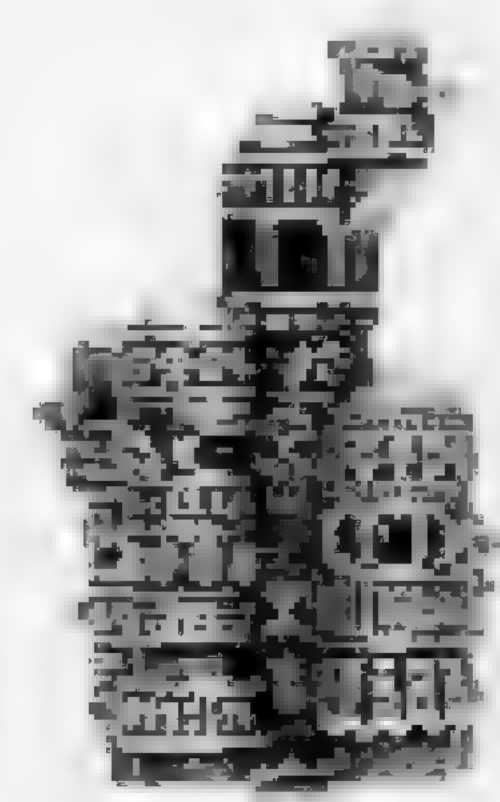
## TOWER OF SKULLS



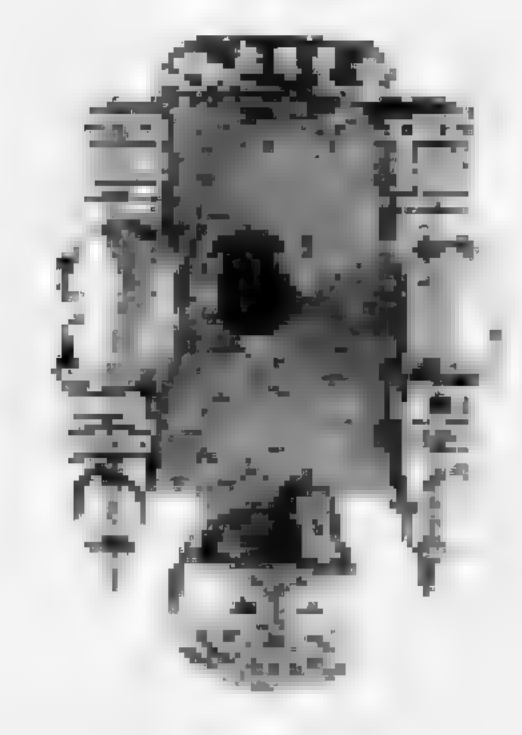
THE COMPLETE TOWER OF SKULLS CONSISTS OF:  
1 x TOWER OF SKULLS BASE  
1 x SKULL TOWER  
1 x BATTLE SCYTHER 2



BATTLE SCYTHER 2  
076526/9



SKULL TOWER  
076526/8



TOWER OF SKULLS BASE  
076526/7



# DAEMON ENGINES OF KHORNE

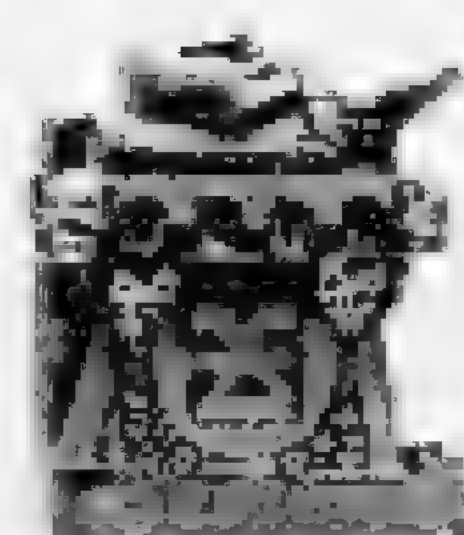
## DEATHDEALER



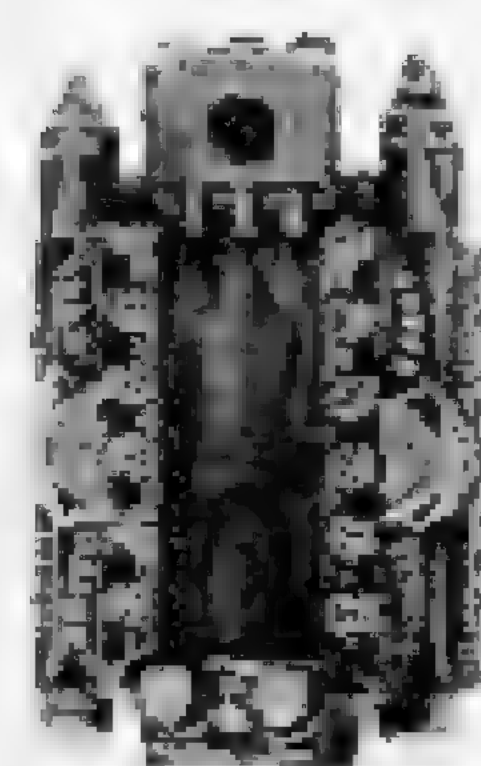
THE COMPLETE DEATHDEALER CONSISTS OF:  
1 x DEATHDEALER BASE  
1 x DEATHDEALER GUN TOWER  
1 x DEATHDEALER MACHINE WARRIOR



DEATHDEALER MACHINE WARRIOR  
076526/3



DEATHDEALER GUN TOWER  
076526/2

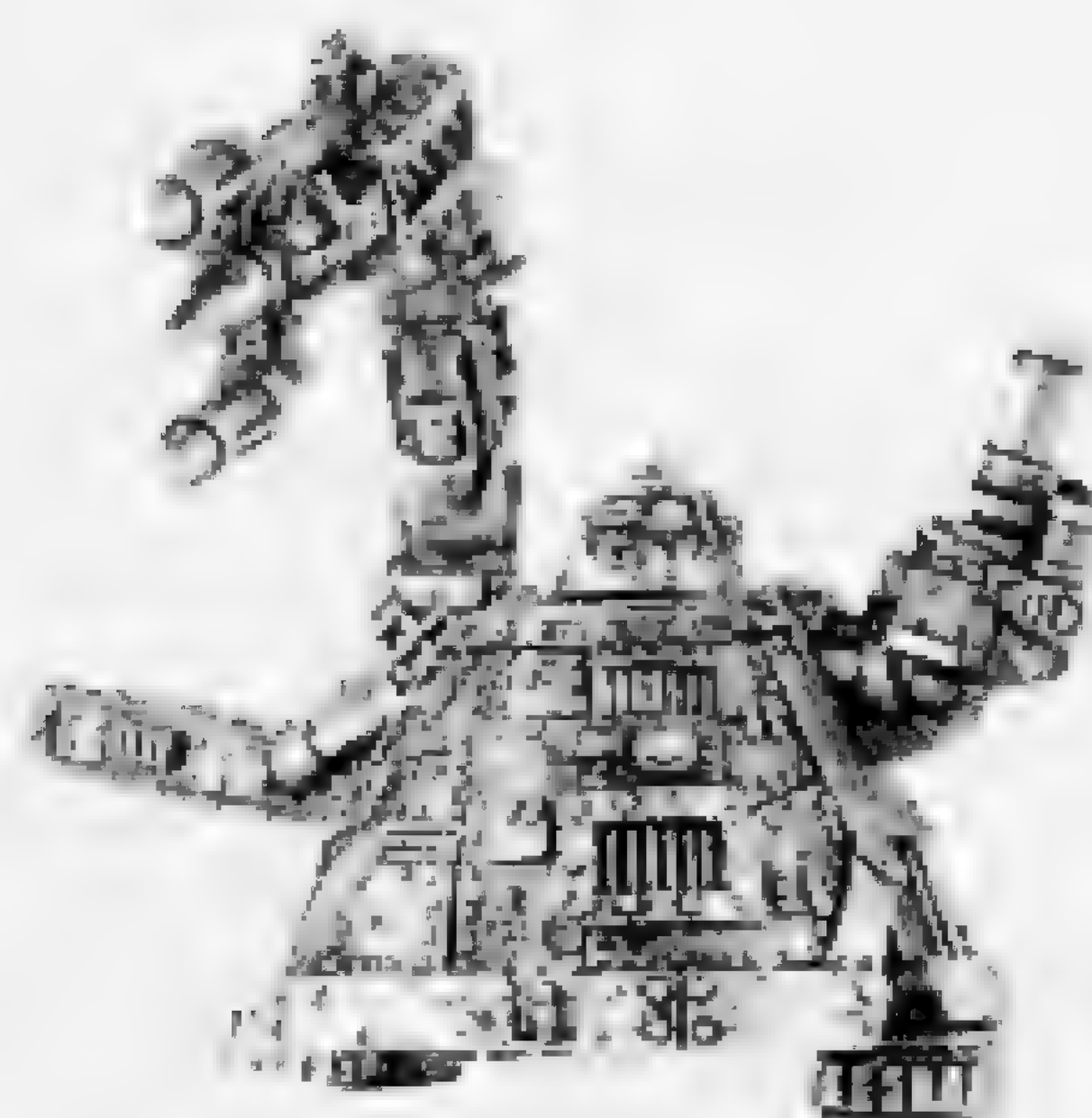


DEATHDEALER BASE  
076526/1

Designed by Dave Andrews

# ORK WAR MACHINES

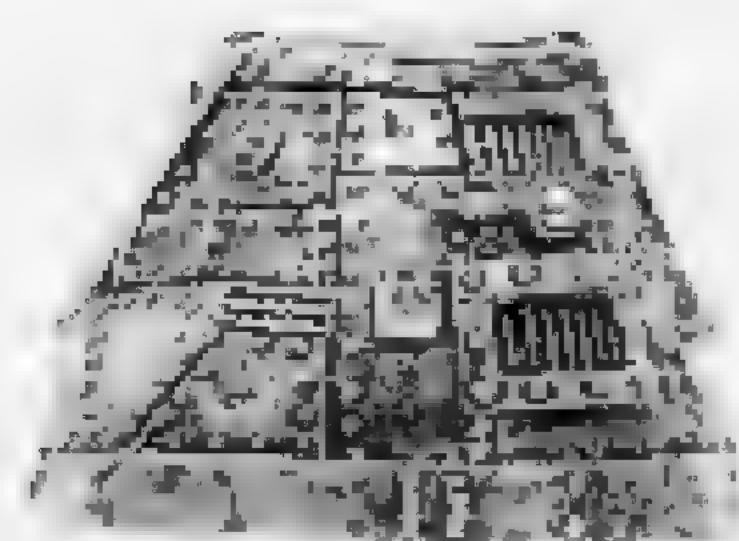
## MEKBOY GARGANT



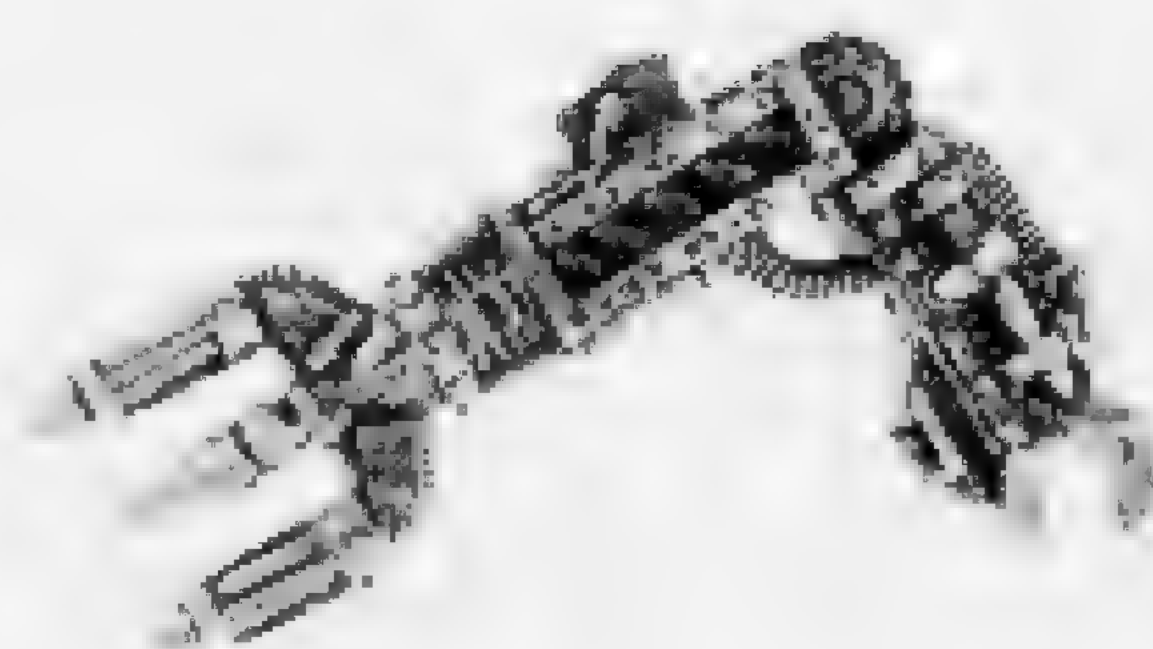
THE COMPLETE MEKBOY GARGANT  
CONSISTS OF:  
1 x MEKBOY ARM VARIANT  
1 x MEKBOY BODY  
1 x MEKBOY BELLY  
1 x MONSTER BASE



(REAR VIEW)  
MEKBOY GARGANT BODY  
076223/1



MEKBOY GARGANT BELLY  
076223/2



MEKBOY GARGANT  
SUPER LIFTA DROPPA ARM  
076223/4



MEKBOY GARGANT  
KRUSHER ARM  
076223/5

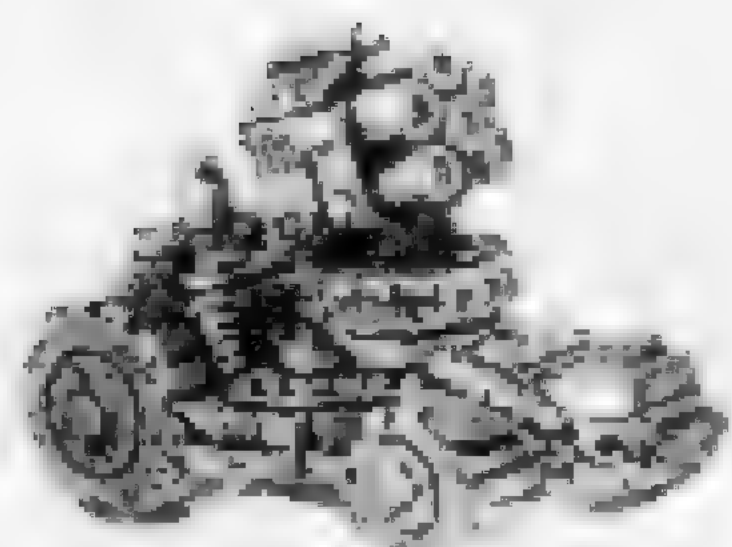


MEKBOY GARGANT  
BUZZ SAW ARM  
076223/3

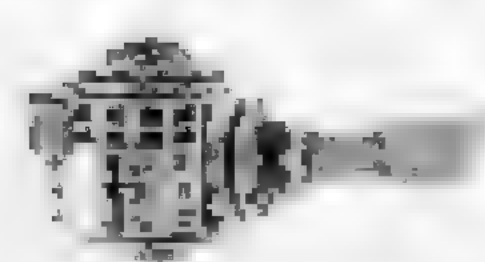
Designed by Kev Adams



# ORK WAR MACHINES



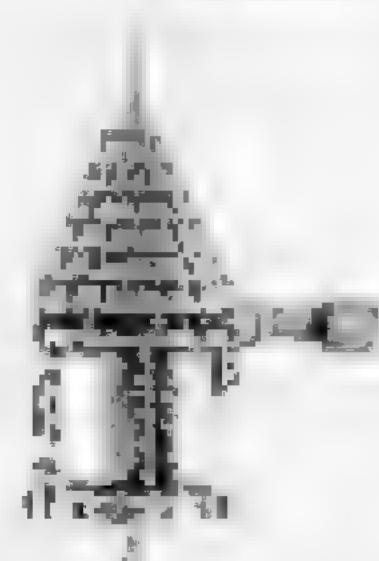
EXAMPLE OF THE  
KUSTOM BATTLEWAGON 2



BATTLEWAGON  
KUSTOM TURRET 4  
076250/21



BATTLEWAGON  
KUSTOM TURRET 5  
076250/20



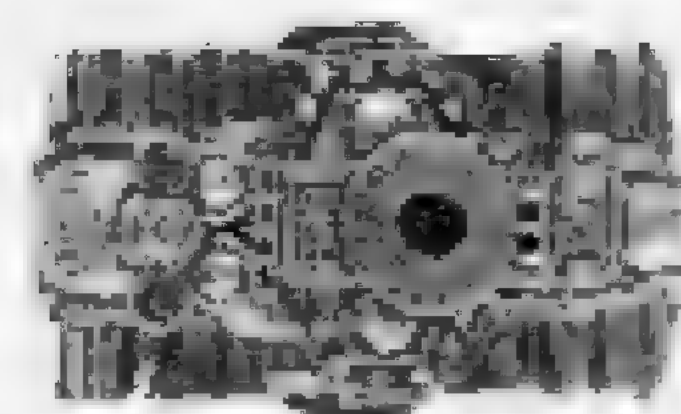
BATTLEWAGON  
KUSTOM TURRET 6  
076250/23



BATTLEWAGON  
KUSTOM TURRET 7  
076250/22



BATTLEWAGON  
KUSTOM TURRET 8  
076250/19

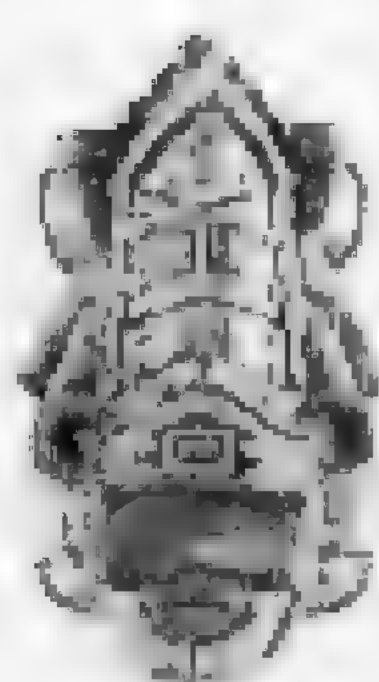


KUSTOM  
BATTLEWAGON 2  
076250/18

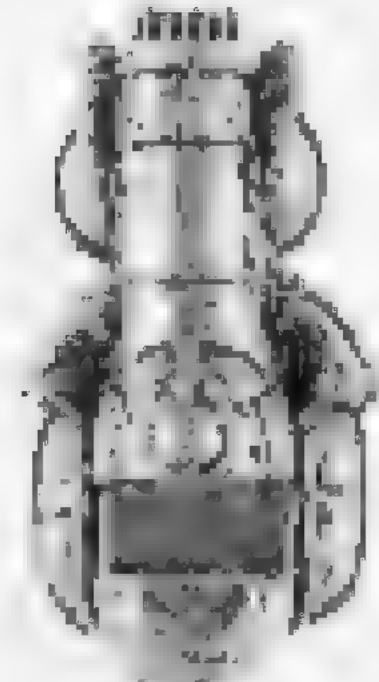
THE COMPLETE KUSTOM BATTLEWAGON CONSISTS OF:  
1 x KUSTOM BATTLEWAGON  
1 x BATTLEWAGON KUSTOM TURRET



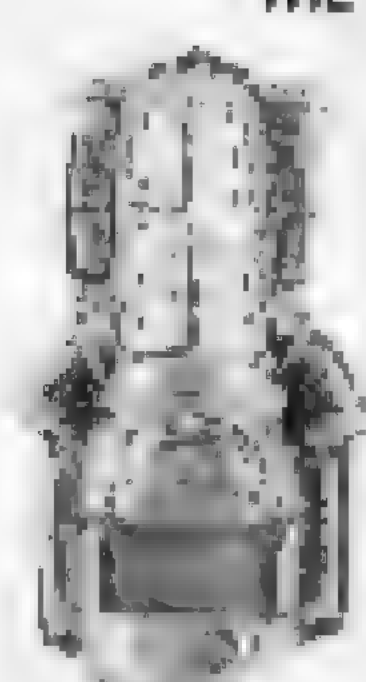
EXAMPLES OF THE  
SPEEDSTAS VARIANTS



SPEEDSTA  
VARIANT 1  
076286/2



SPEEDSTA  
VARIANT 2  
076286/5



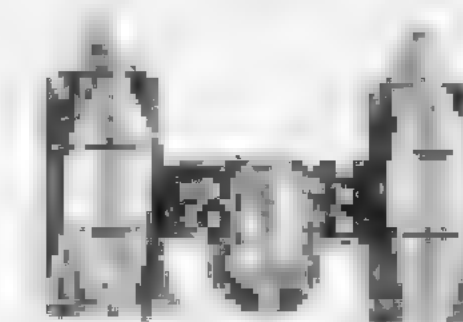
SPEEDSTA  
VARIANT 3  
076286/7



BUBBLE CHUKKA  
TURRET  
076286/8

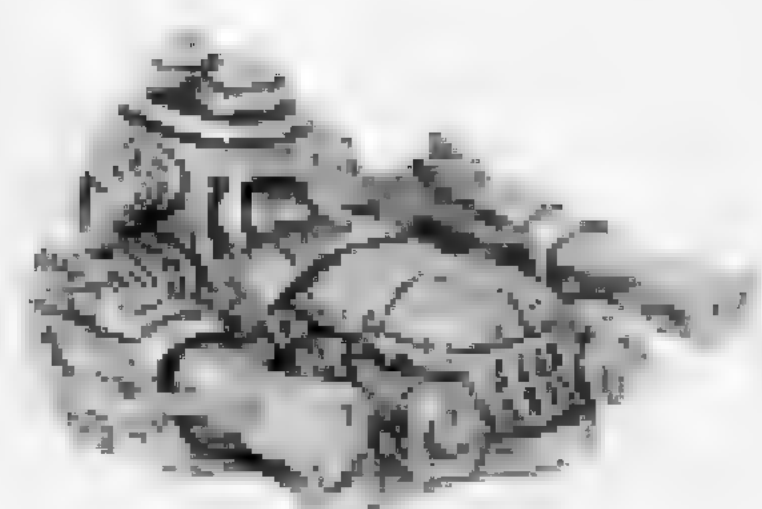


LIFTA DROPPA TURRET  
076286/3



DESUKTA ROKKITS  
TURRET  
076286/6

THE COMPLETE SPEEDSTA VARIANT CONSISTS OF:  
1 x SPEEDSTA VARIANT  
1 x SPEEDSTA VARIANT TURRET



SPEEDSTA WITH  
KUSTOM CANNON  
076286/4



MEKBOY DRAGSTER  
076286/1



SQUIGGOTH  
076262/4



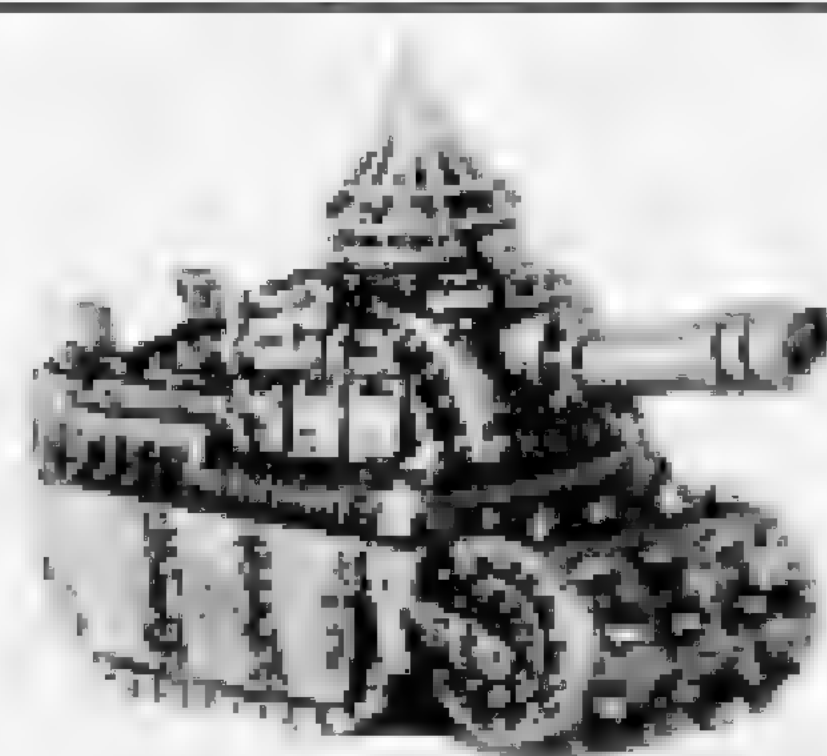
SQUIGGOTH 2  
076262/7



Designed by Kev Adams



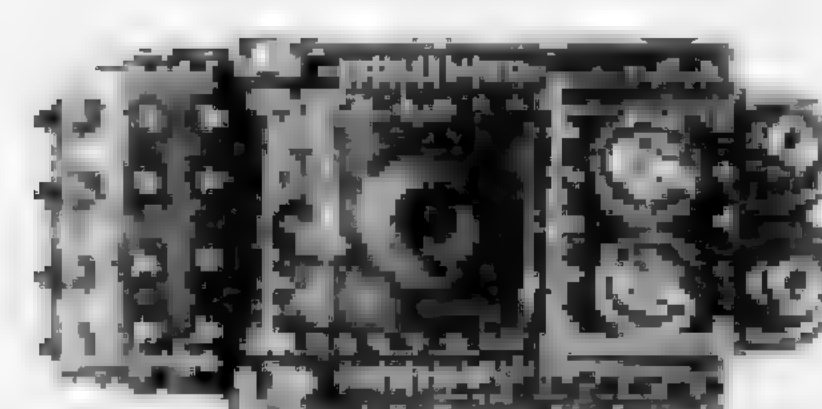
# ORK WAR MACHINES



**BONEBREAKA**



**BONEBREAKA  
TURRET**  
076250/8



**BONEBREAKA CHASSIS**  
076250/4

THE COMPLETE BONEBREAKA CONSISTS OF;  
1 x BONEBREAKA CHASSIS  
1 x BONEBREAKA TURRET



**WEIRDBOY  
BATTLE TOWER**

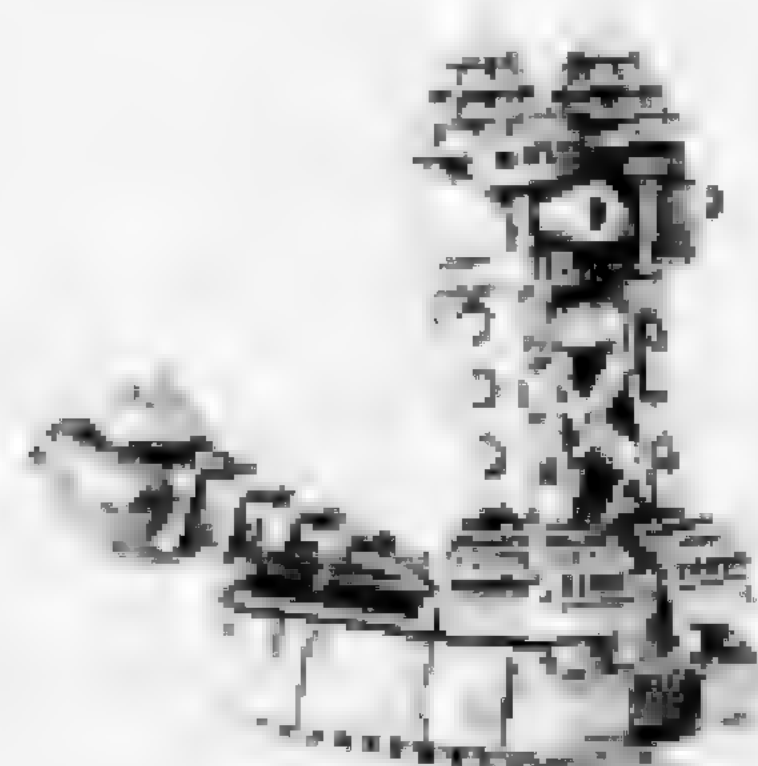


**WEIRDBOY  
TOWER**  
076250/14

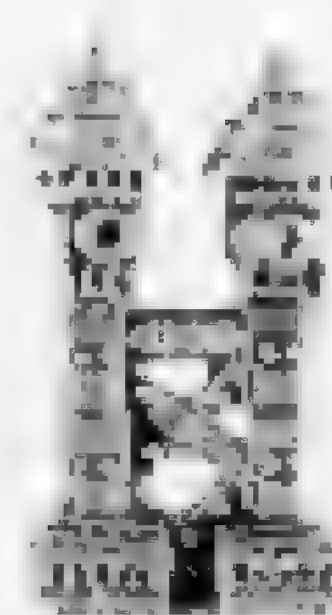
THE COMPLETE WEIRDBOY BATTLE TOWER CONSISTS OF;  
1 x BATTLEWAGON  
1 x WEIRDBOY TOWER



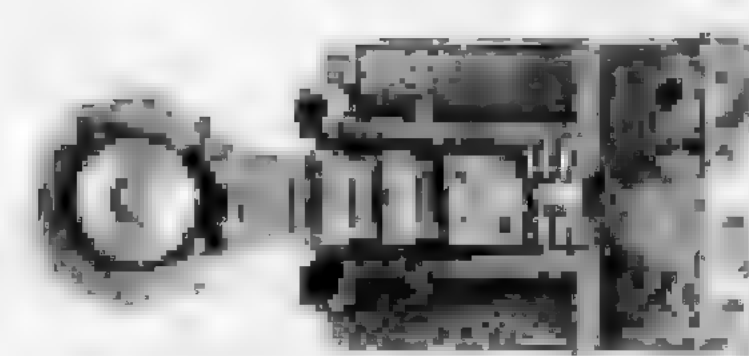
**BATTLEWAGON**  
076250/13



**SQUIG KATAPULT**



**SQUIG KATAPULT TOWERS**  
076262/6

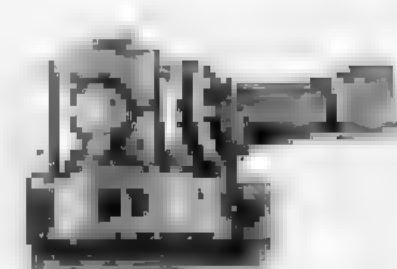


**SQUIG KATAPULT BASE**  
076262/5

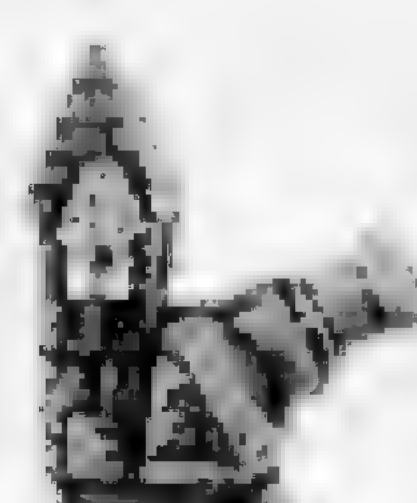
THE COMPLETE SQUIG KATAPULT CONSISTS OF;  
1 x SQUIG KATAPULT TOWER  
1 x SQUIG KATAPULT BASE



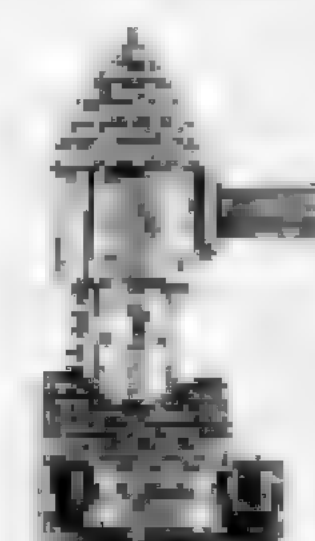
**KUSTOM BATTLEWAGON**



**BATTLEWAGON  
KUSTOM TURRET 1**  
076250/15



**BATTLEWAGON  
KUSTOM TURRET 2**  
076250/16



**BATTLEWAGON  
KUSTOM TURRET 3**  
076250/17



**BATTLEWAGON**  
076250/13

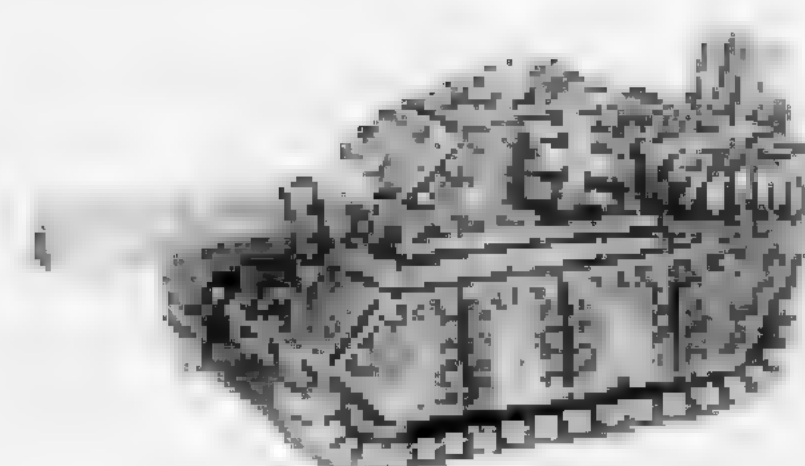
THE COMPLETE KUSTOM BATTLEWAGON CONSISTS OF;  
1 x BATTLEWAGON  
1 x BATTLEWAGON KUSTOM TURRET



**HOT SPLAT GUN**  
076262/2



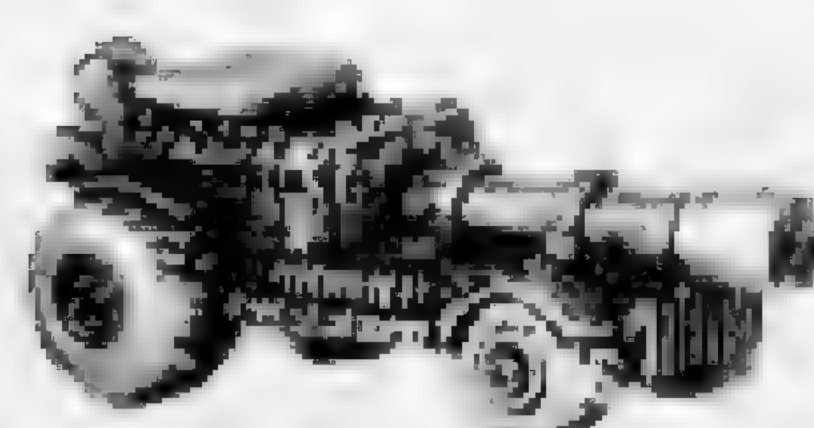
**WARTRACK**  
076262/1



**LUNGBURSTA**  
076250/1



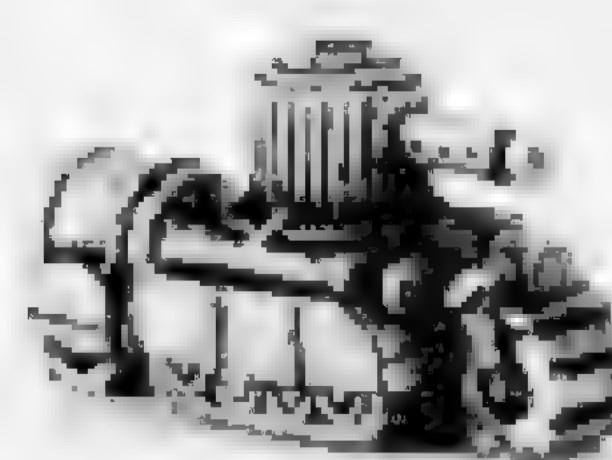
**TINBOT**  
076262/8



**SPLEENRIPPA**  
076250/12



**MEKBOY PULSA ROKKIT**  
076274/1



**SCORCHER**  
076262/3



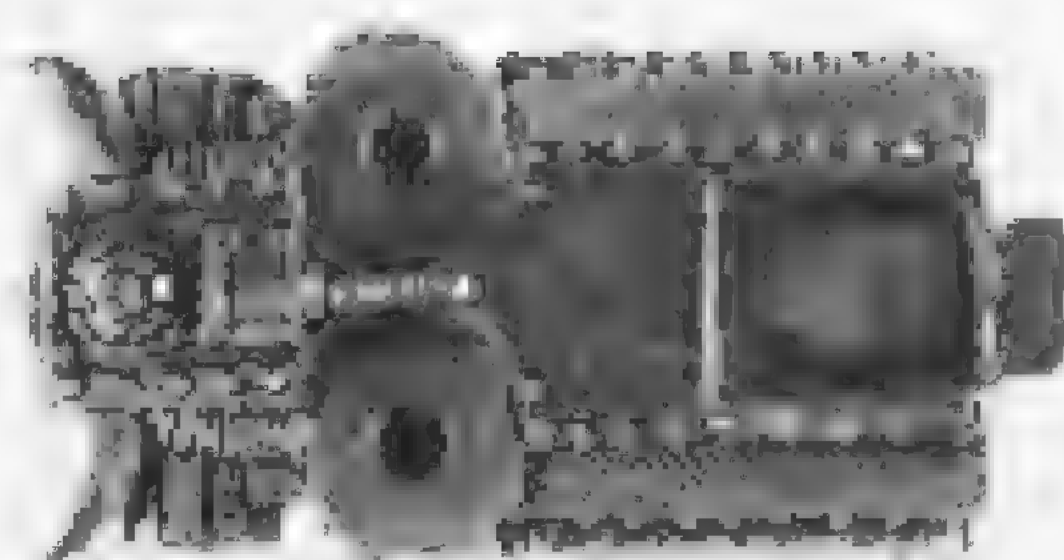
**GOBSMASHA**  
076250/11



# ORK WAR MACHINES

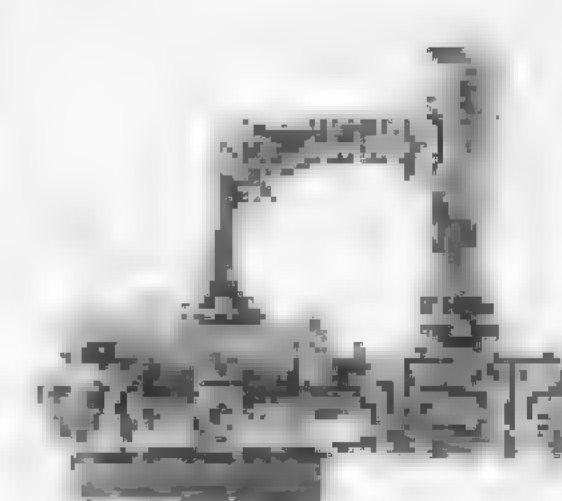


**SKULL HAMMA**

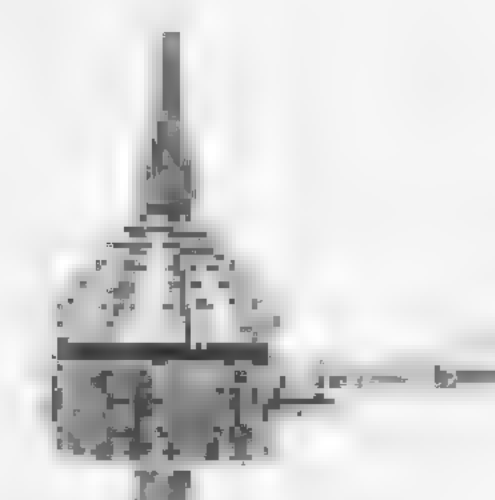


**SKULL HAMMA  
CHASSIS**  
076247/1

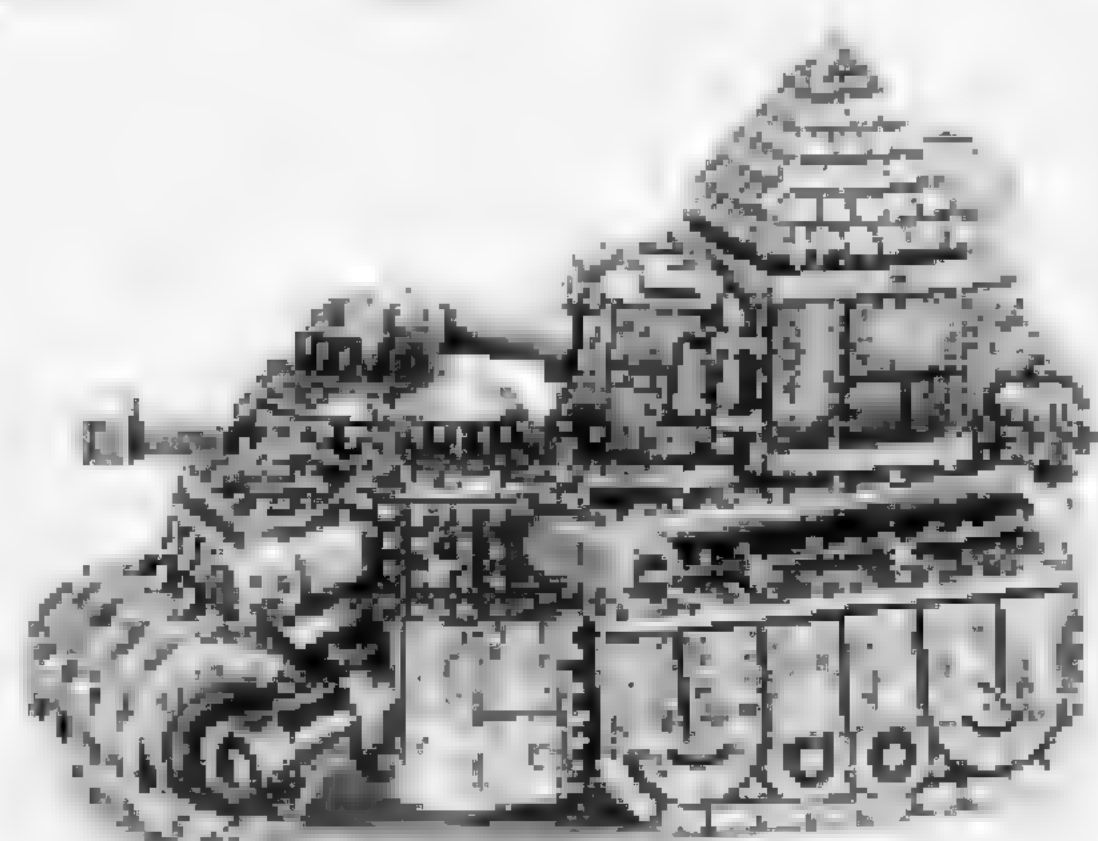
THE COMPLETE SKULL HAMMA CONSISTS OF:  
1 x SKULL HAMMA CHASSIS  
1 x BOILER  
2 x SKULL HAMMA TURRETS



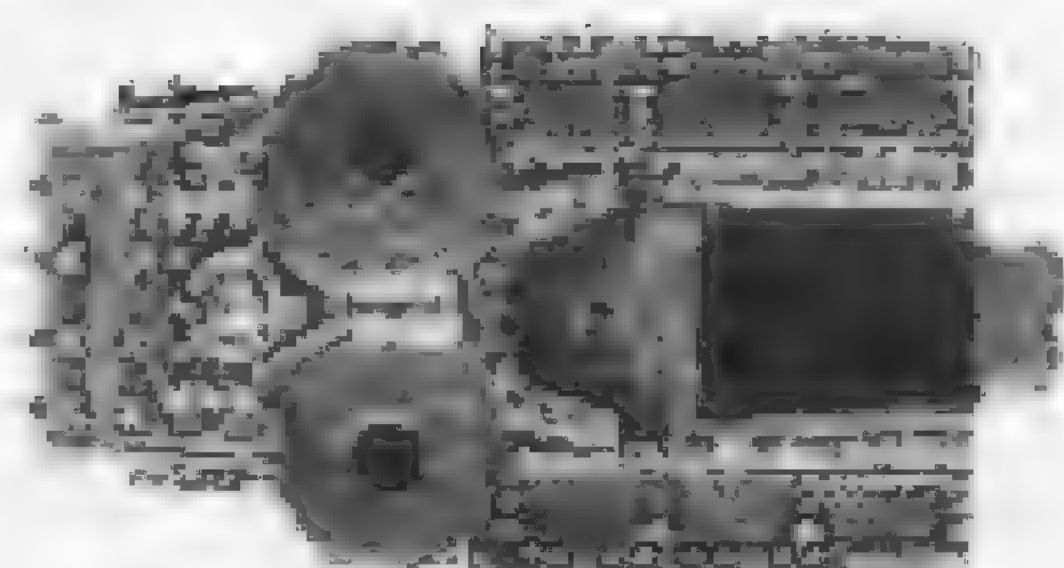
**BOILER**  
076247/2



**SKULL HAMMA  
TURRET**  
076247/3



**GIBLEY GRINDA**



**GIBLEY GRINDA  
CHASSIS**  
076247/4

THE COMPLETE GIBLEY GRINDA CONSISTS OF:  
1 x GIBLEY GRINDA CHASSIS  
2 x GIBLEY GRINDA TURRETS  
1 x GIBLEY GRINDA OBSERVATION TOWER



**GIBLEY GRINDA  
TURRET**  
076247/6



**GIBLEY GRINDA  
OBSERVATION TOWER**  
076247/5



**BRAIN CRUSHA**



**BRAIN CRUSHA  
CHASSIS**  
076250/7

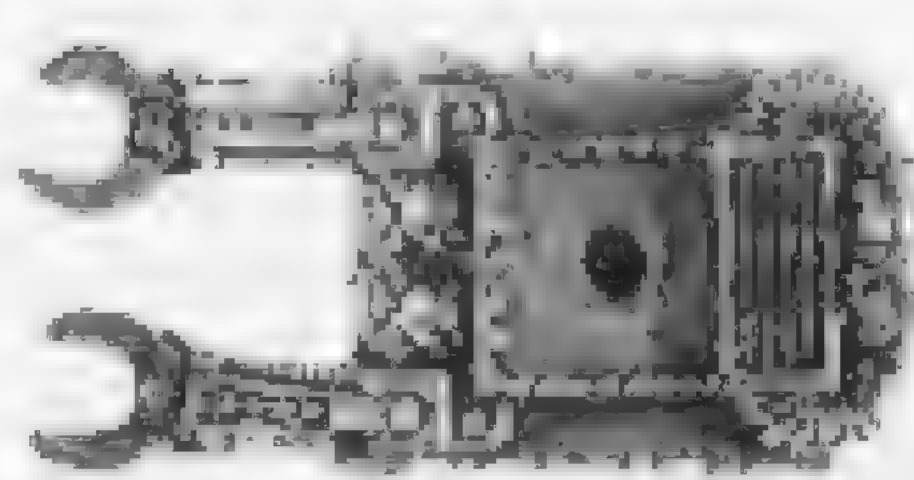
THE COMPLETE BRAIN CRUSHA CONSISTS OF:  
1 x BRAIN CRUSHA CHASSIS  
1 x OBSERVATION TOWER



**OBSERVATION  
TOWER**  
076250/8

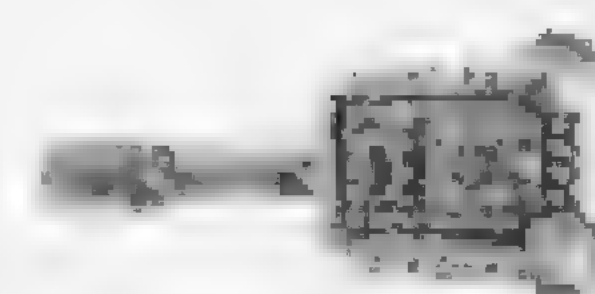


**GUT RIPA**

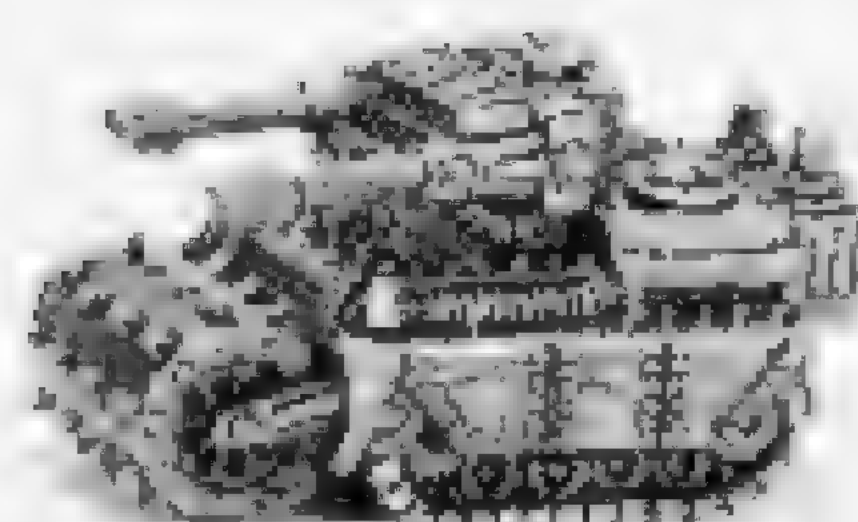


**GUT RIPA  
CHASSIS**  
076250/2

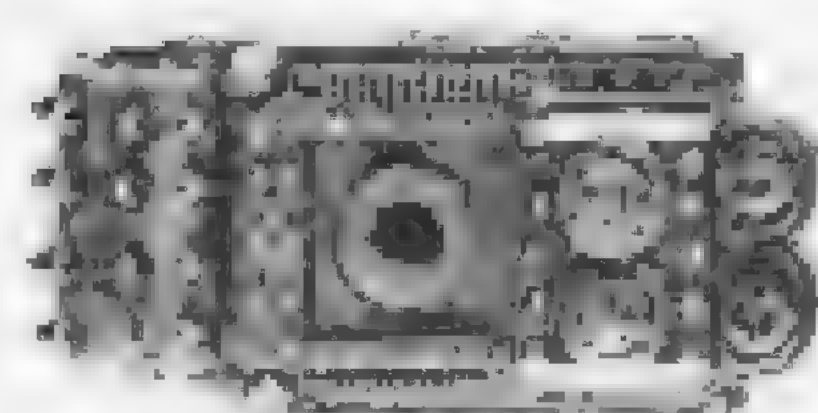
THE COMPLETE GUT RIPA CONSISTS OF:  
1 x GUT RIPA CHASSIS  
1 x GUT RIPA TURRET



**GUT RIPA  
TURRET**  
076250/3

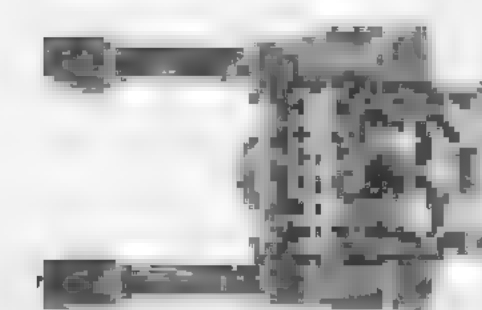


**BONE CRUNCHA**

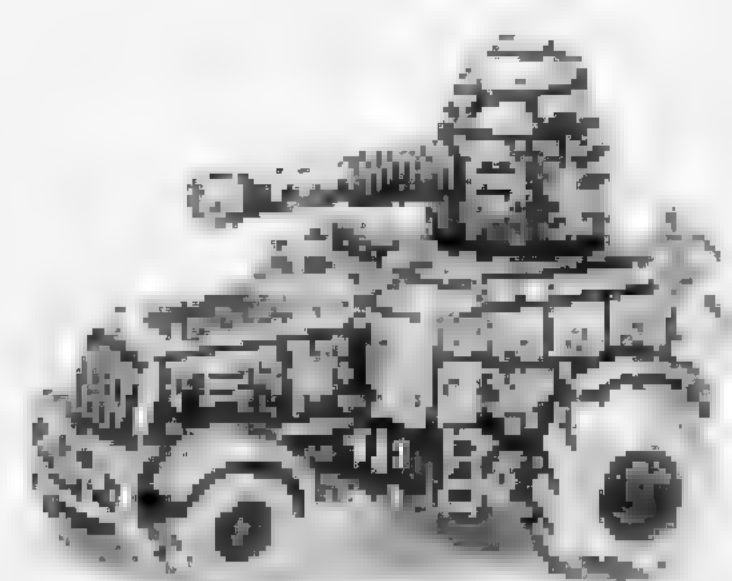


**BONE CRUNCHA  
CHASSIS**  
076250/4

THE COMPLETE BONE CRUNCHA CONSISTS OF:  
1 x BONE CRUNCHA CHASSIS  
1 x DUAL AUTO CANNON TURRET



**DUAL AUTO  
CANNON TURRET**  
076250/5

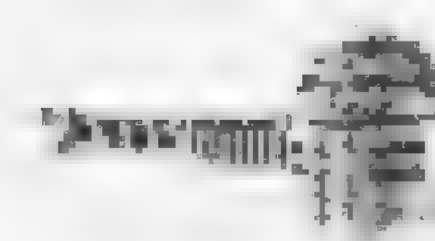


**BOWEL BURNA**



**BOWEL BURNA  
CHASSIS**  
076250/9

THE COMPLETE BOWEL BURNA CONSISTS OF:  
1 x BOWEL BURNA CHASSIS  
1 x BOWEL BURNA TURRET



**BOWEL BURNA  
TURRET**  
076250/10

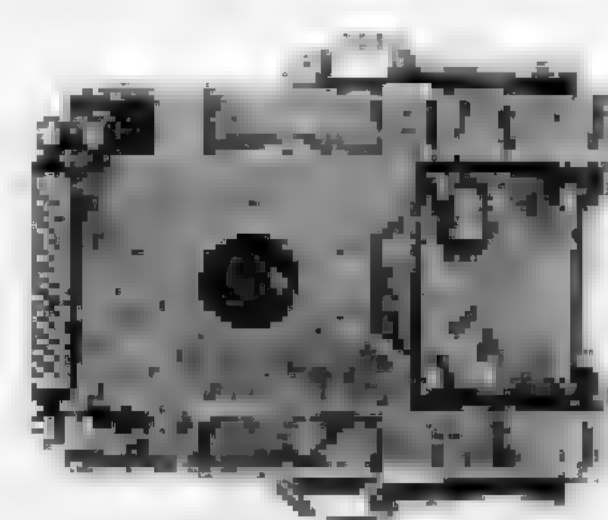


# IMPERIAL WAR MACHINES

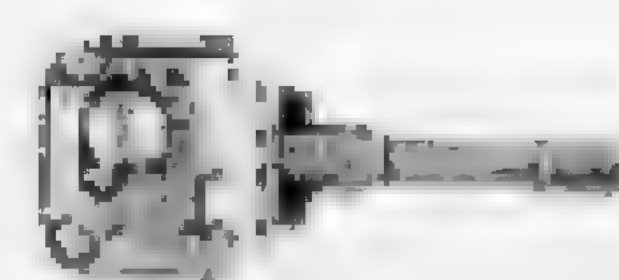
## PREDATOR Mk II



THE COMPLETE PREDATOR Mk II  
CONSISTS OF:  
1 x PREDATOR Mk II CHASSIS  
1 x PREDATOR Mk II TURRET

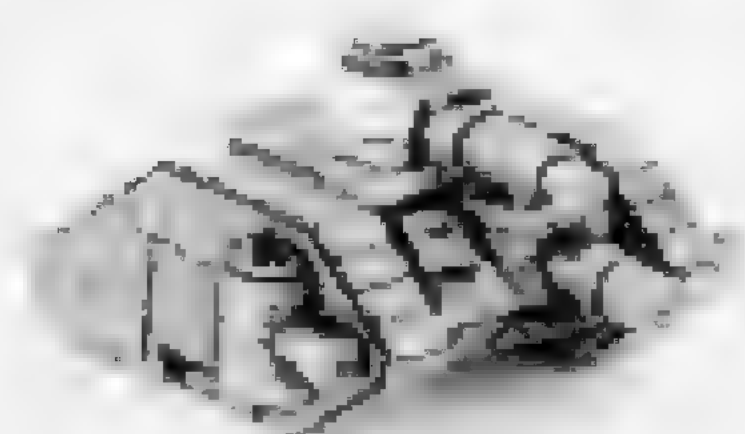


PREDATOR Mk II CHASSIS  
076041/18

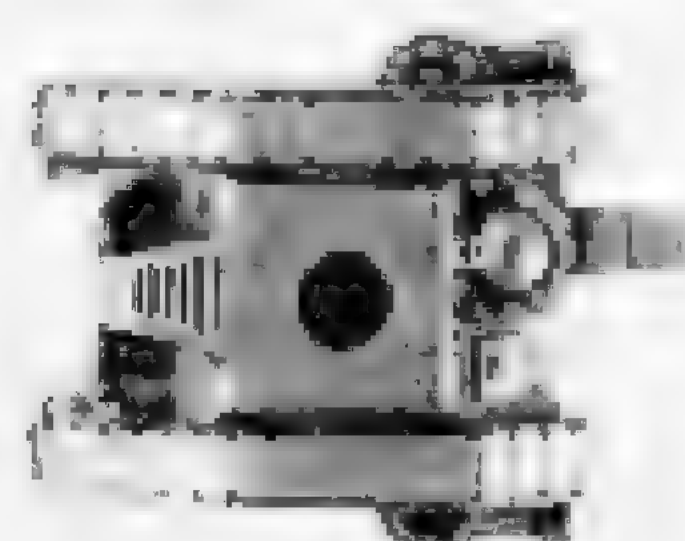


PREDATOR Mk II TURRET  
076041/19

## LEMAN RUSS BATTLE TANK Mk II



THE COMPLETE LEMAN RUSS BATTLE TANK Mk II  
CONSISTS OF:  
1 x LEMAN RUSS Mk II CHASSIS  
1 x LEMAN RUSS Mk II TURRET



LEMAN RUSS Mk II CHASSIS  
076041/20

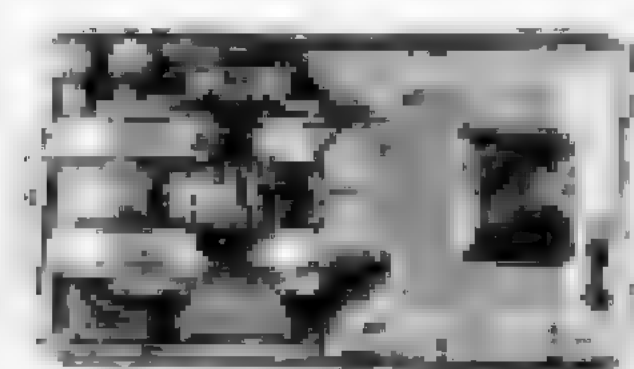


LEMAN RUSS Mk II TURRET  
076041/21

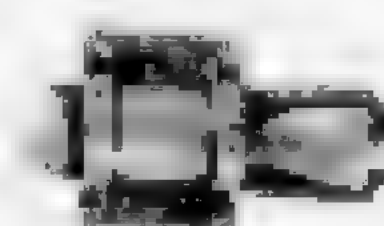
## HELLHOUND FIRETHROWER



THE COMPLETE HELLHOUND FIRETHROWER  
CONSISTS OF:  
1 x HELLHOUND CHASSIS  
1 x HELLHOUND TURRET

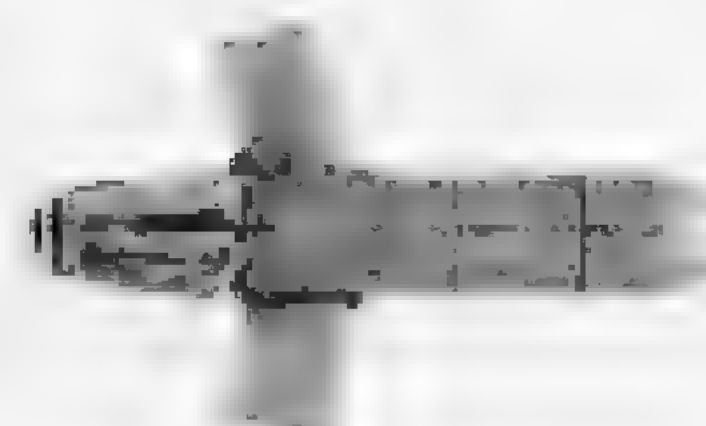


HELLHOUND FIRETHROWER CHASSIS  
076041/22



HELLHOUND FIRETHROWER TURRET  
076041/23

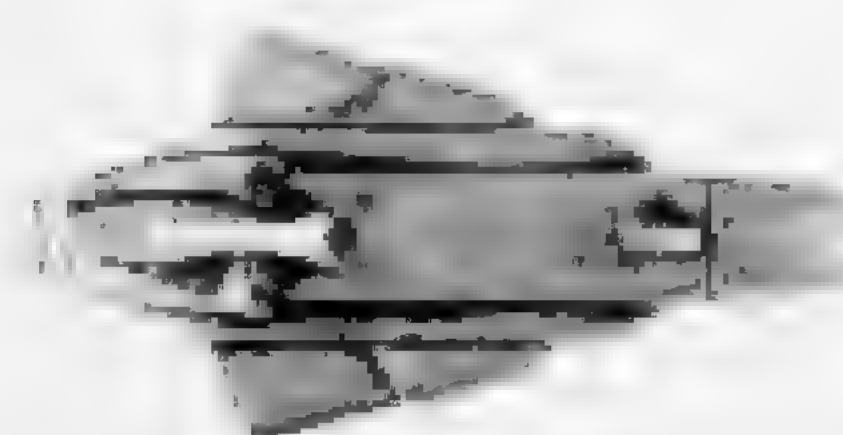
## DEATHSTRIKE MISSILE LAUNCHER



DEATHSTRIKE MISSILE 1  
076066/13



DEATHSTRIKE MISSILE CARRIER  
076066/12



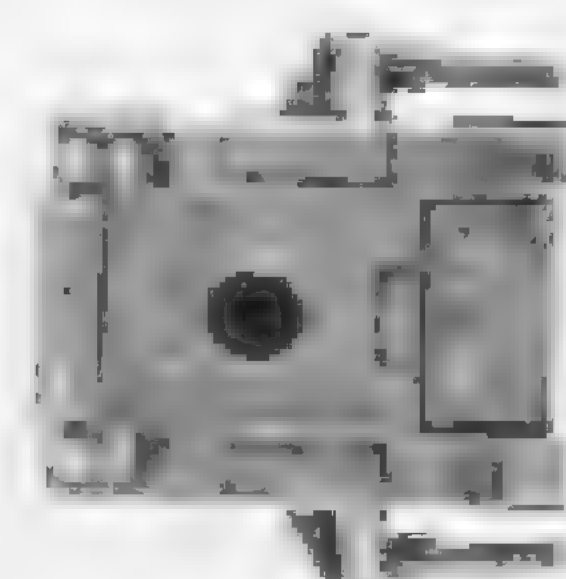
DEATHSTRIKE MISSILE 2  
076066/14

THE COMPLETE  
DEATHSTRIKE MISSILE LAUNCHER  
CONSISTS OF:  
1 x DEATHSTRIKE MISSILE CARRIER  
1 x DEATHSTRIKE MISSILE

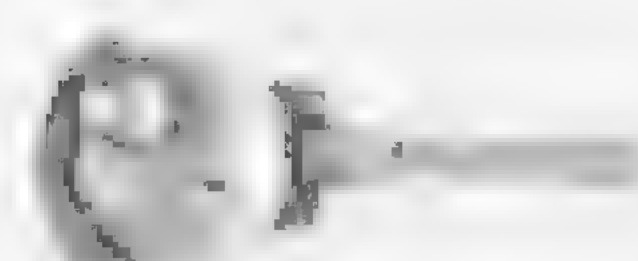
## PREDATOR Mk III



THE COMPLETE PREDATOR  
CONSISTS OF:  
1 x PREDATOR Mk III CHASSIS  
1 x PREDATOR Mk III TURRET



PREDATOR Mk III CHASSIS  
076041/24



PREDATOR Mk III TURRET  
076041/25

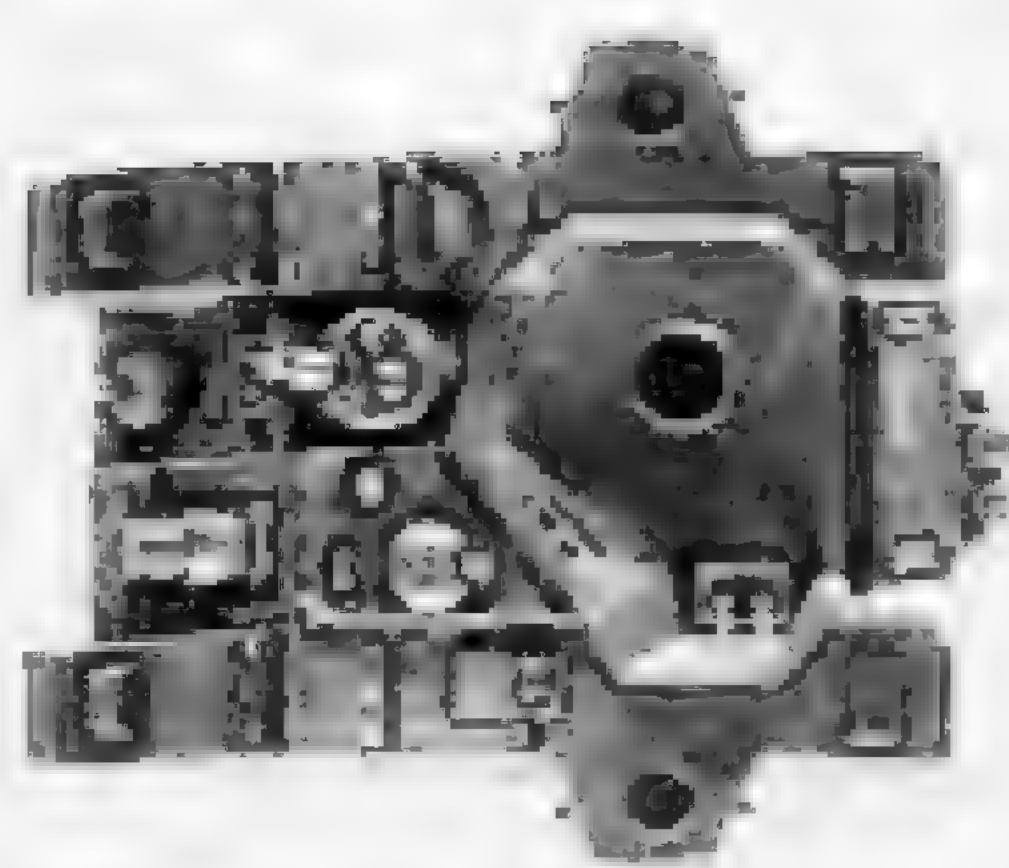


# IMPERIAL WAR MACHINES

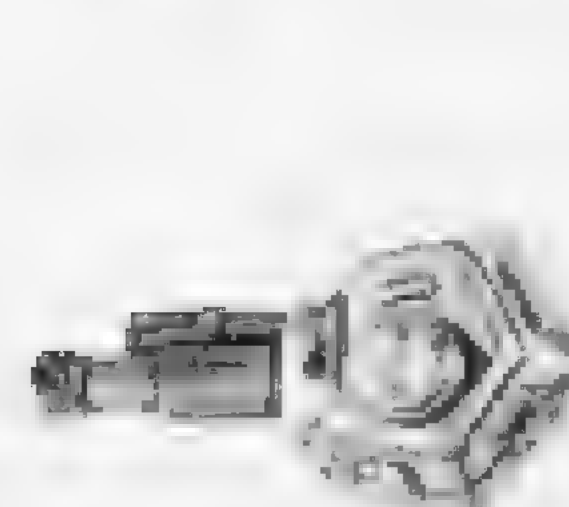
## BANEBLADE SUPER HEAVY BATTLETANK



THE COMPLETE BANEBLADE CONSISTS OF:  
1 x BANE BLADE CHASSIS  
1 x BANEBLADE TURRET  
1 x SPONSON TURRETS 1



BANEBLADE CHASSIS  
076054/1

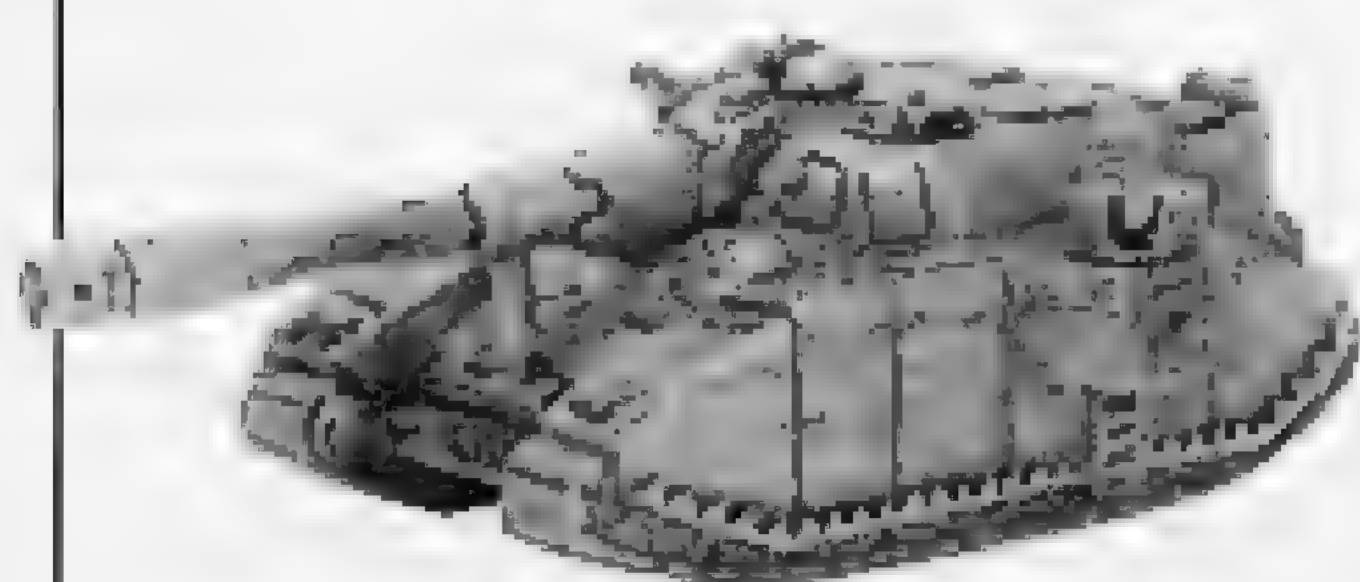


BANEBLADE TURRET  
076054/3

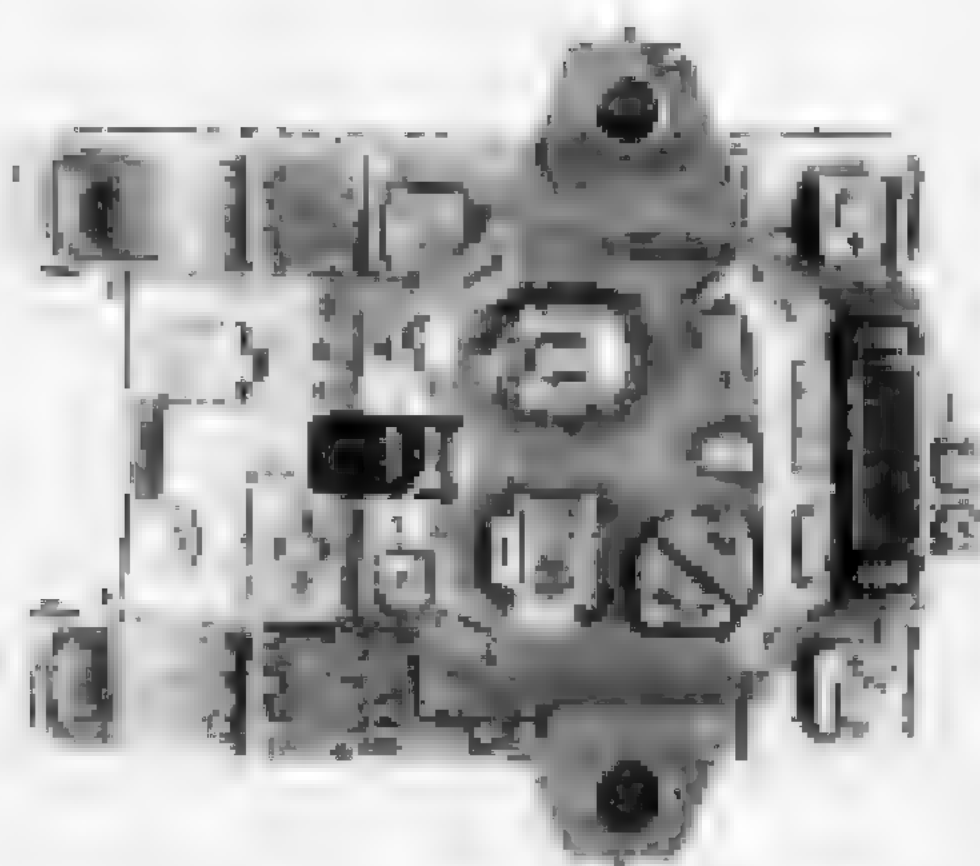


SPONSON  
TURRETS 1  
076054/2

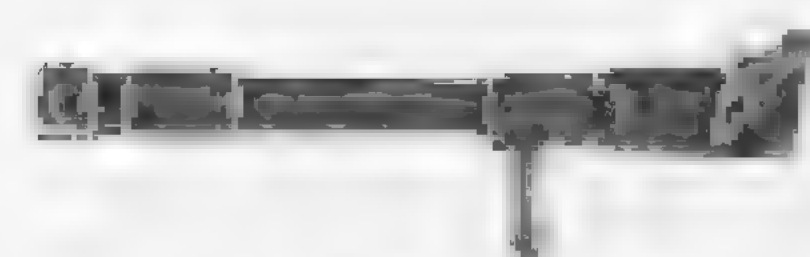
## SHADOWSWORD SUPER HEAVY TANK DESTROYER



THE COMPLETE SHADOWSWORD CONSISTS OF:  
1 x SHADOWSWORD CHASSIS  
1 x VOLCANO CANNON  
1 x SPONSON TURRETS 2



SHADOWSWORD CHASSIS  
076054/4



VOLCANO CANNON  
076054/5



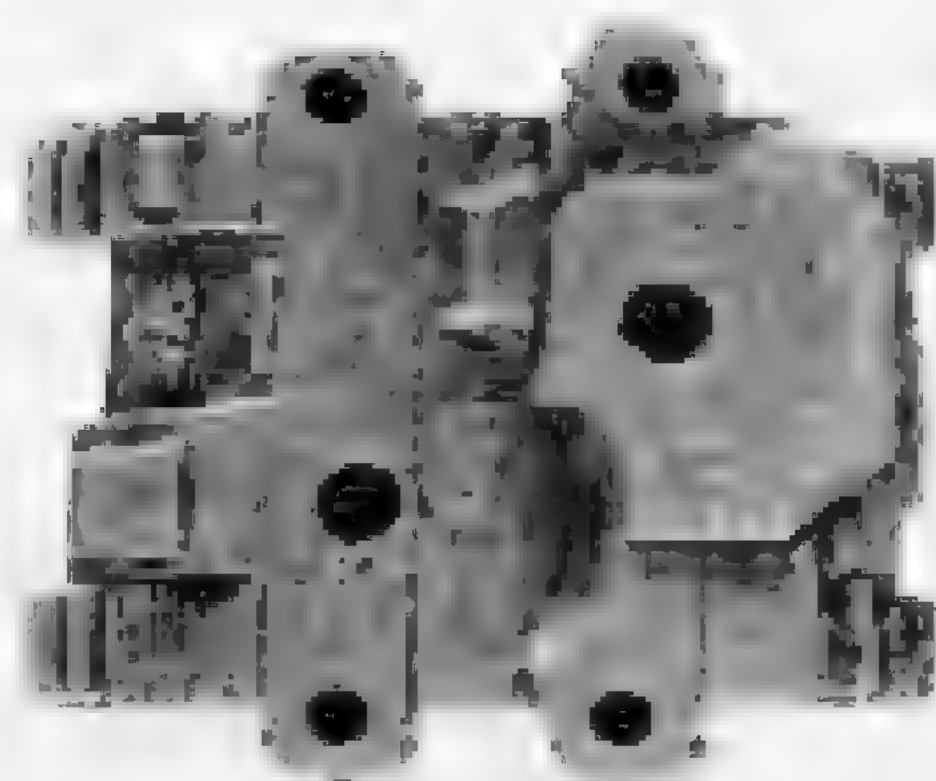
SPONSON TURRETS 2  
076054/6

## THE COMPLETE STORM HAMMER CONSISTS OF:

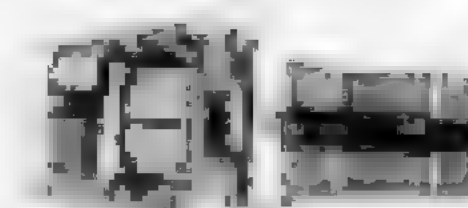
1 x STORM HAMMER CHASSIS  
2 x STORM HAMMER TURRETS  
2 x SPONSON TURRETS 2



STORM HAMMER



STORM HAMMER CHASSIS  
076054/7

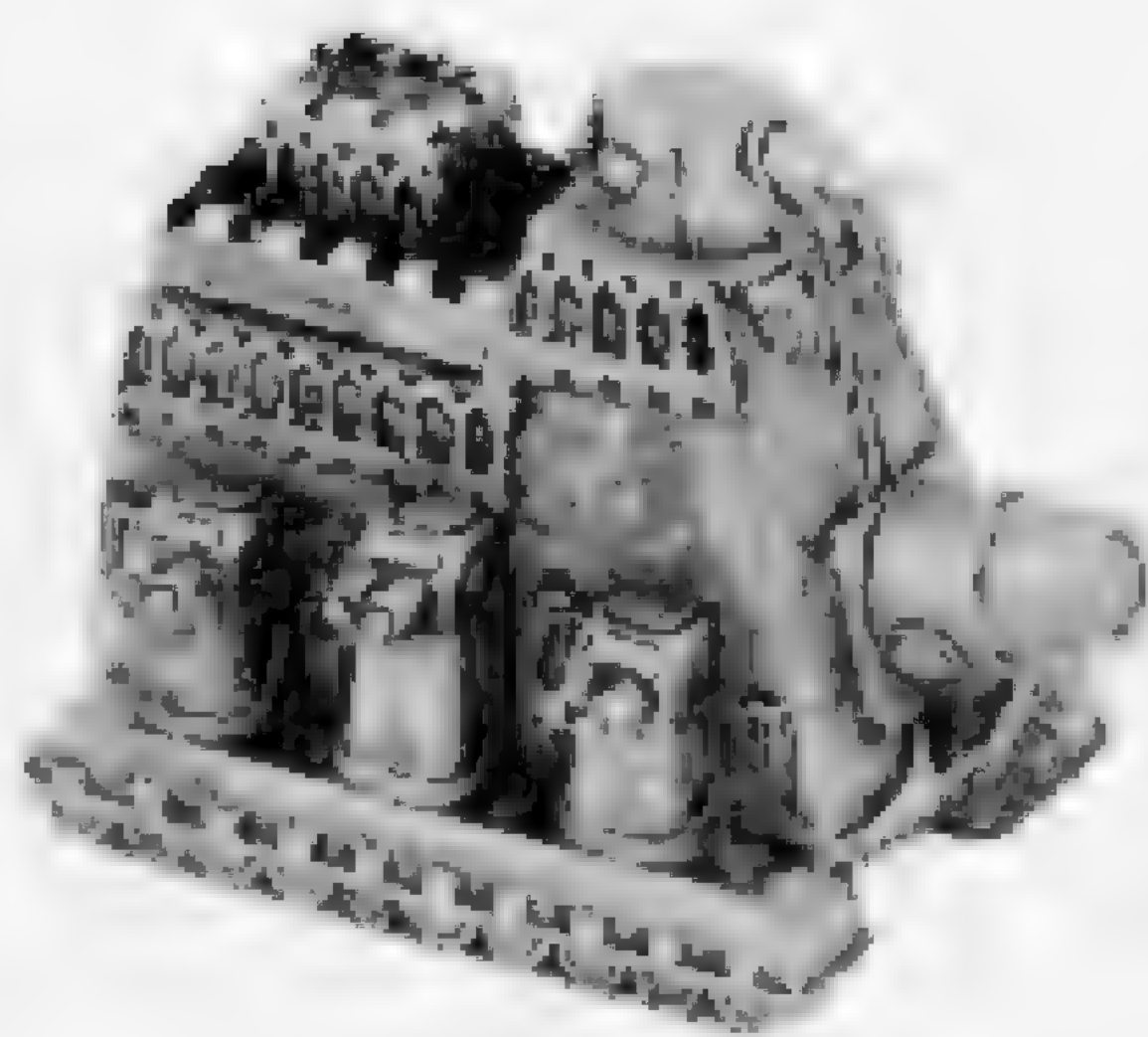


STORM HAMMER TURRET  
076054/8

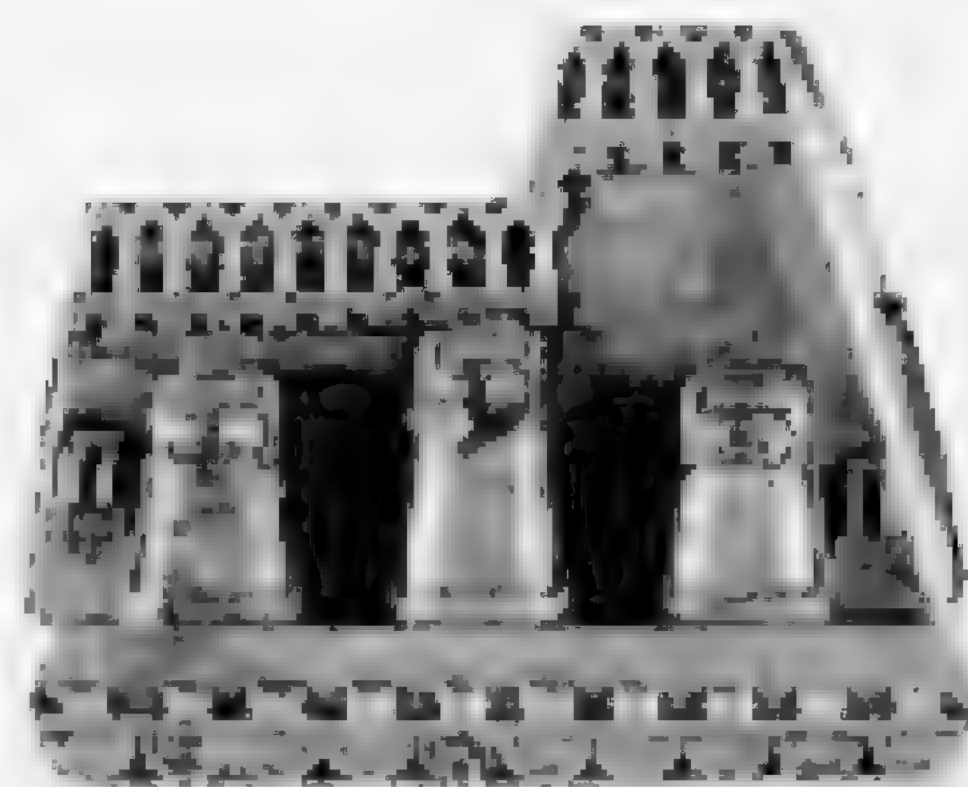


SPONSON TURRETS 2  
076054/6

## IMPERIAL LEVIATHAN



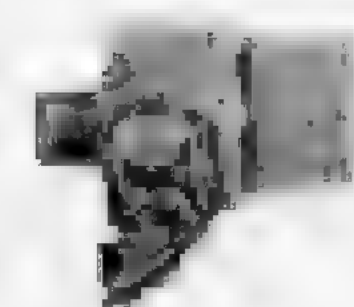
THE COMPLETE LEVIATHAN CONSISTS OF:  
1 x LEVIATHAN RIGHT SIDE  
1 x LEVIATHAN LEFT SIDE  
1 x DOOMSDAY CANNON  
1 x LEVIATHAN TURRET  
1 x LEVIATHAN TOWER



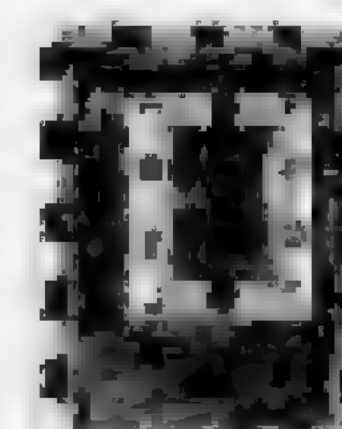
LEVIATHAN RIGHT SIDE  
076113/2



LEVIATHAN LEFT SIDE  
076113/1



DOOMSDAY CANNON  
076113/3



LEVIATHAN TOWER  
076113/5

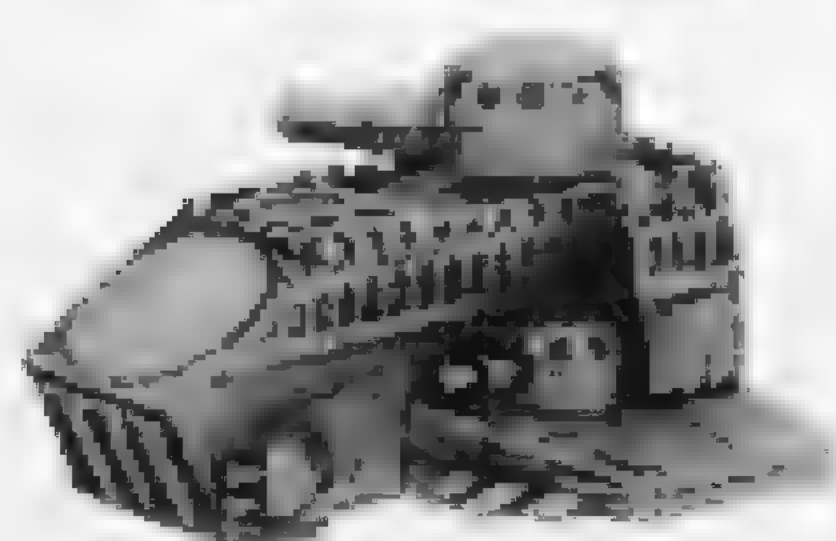


LEVIATHAN TURRET  
076113/4

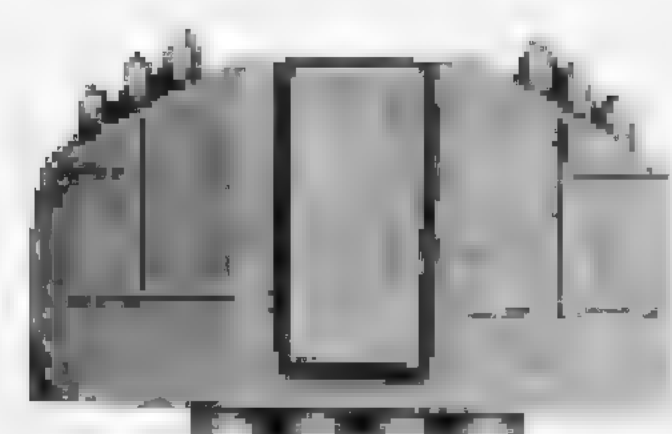


# IMPERIAL WAR MACHINES

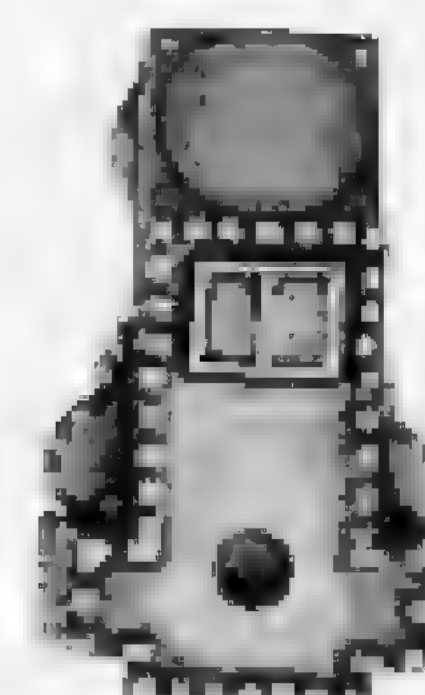
**THUNDERHAWK GUNSHIP**



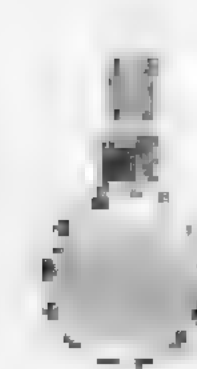
**THE COMPLETE THUNDERHAWK GUNSHIP  
CONSISTS OF:**  
1 x THUNDERHAWK TURRET  
1 x THUNDERHAWK BODY  
1 x THUNDERHAWK WINGS



**THUNDERHAWK WINGS**  
076078/24



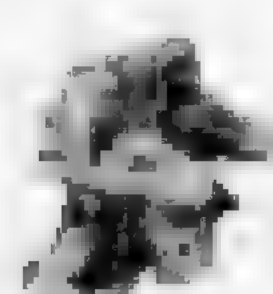
**THUNDERHAWK BODY**  
076078/23



**THUNDERHAWK TURRET**  
076078/22



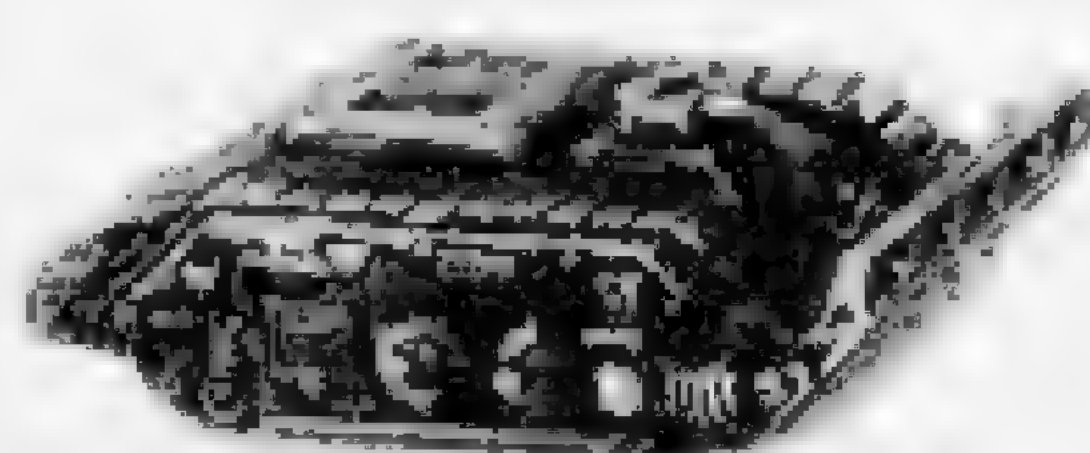
**RAPIER**  
076078/26



**TARANTULA**  
076078/25



**VINDICATOR Mark 2**  
076041/10



**GORGON Mark 1**  
076041/11

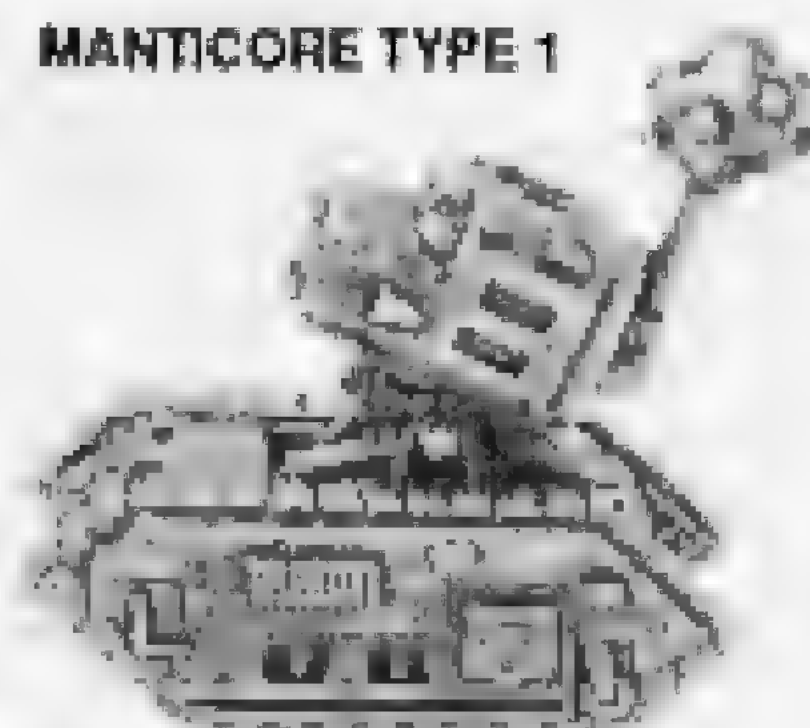


**GORGON Mark 2**  
076041/12



**GORGON Mark 3**  
076041/17

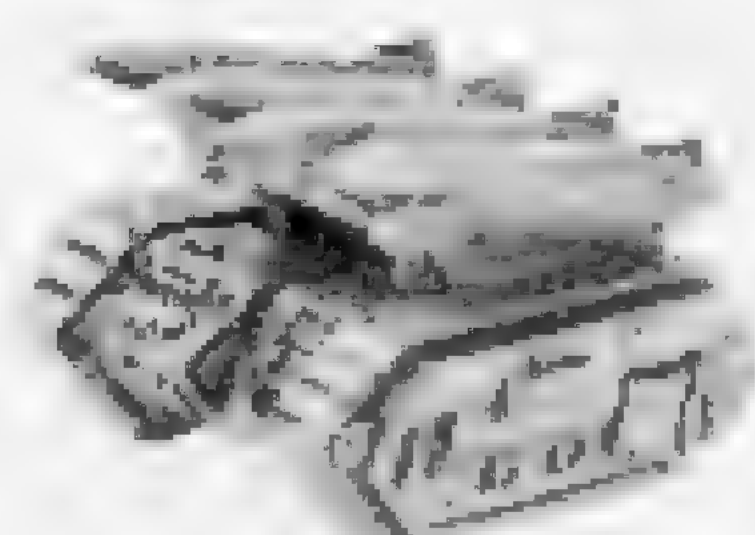
**MANTICORE TYPE 1**



**THE COMPLETE MANTICORE CONSISTS OF:**  
1 x MANTICORE / BASILISK CHASSIS  
1 x MANTICORE MULTI-LAUNCHER TYPE 1



**MANTICORE MULTI-LAUNCHER  
TYPE 1**  
076066/6



**MANTICORE TYPE 2**

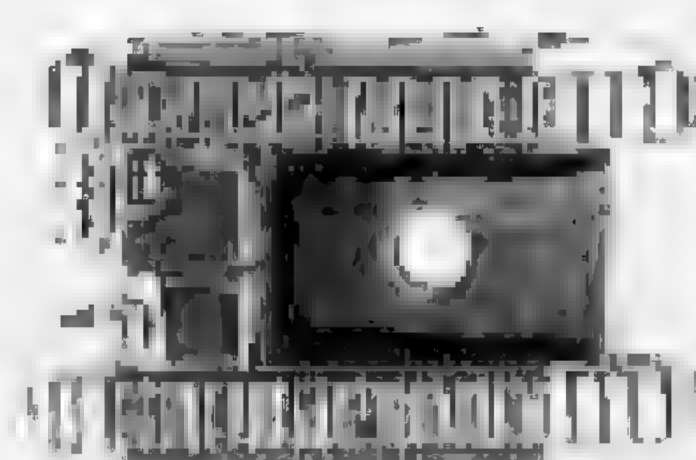
**THE COMPLETE MANTICORE TYPE 2  
CONSISTS OF:**  
1 x MANTICORE / BASILISK CHASSIS  
1 x MANTICORE MULTI-LAUNCHER TYPE 2



**MANTICORE MULTI-LAUNCHER  
TYPE 2**  
076066/7

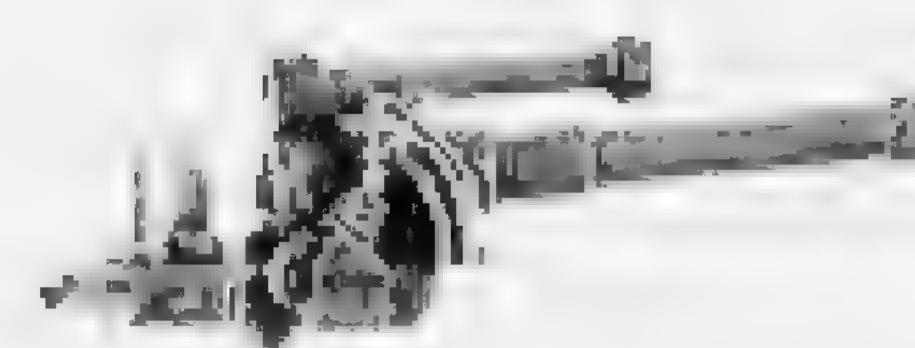


**BASILISK TYPE 1**



**MANTICORE / BASILISK  
CHASSIS**  
076066/3

**THE COMPLETE BASILISK CONSISTS OF:**  
1 x MANTICORE / BASILISK CHASSIS  
1 x BASILISK CANNON TYPE 1



**BASILISK CANNON  
TYPE 1**  
076066/4



**BASILISK TYPE 2**

**THE COMPLETE BASILISK TYPE 2  
CONSISTS OF:**  
1 x MANTICORE / BASILISK CHASSIS  
1 x BASILISK CANNON TYPE 2

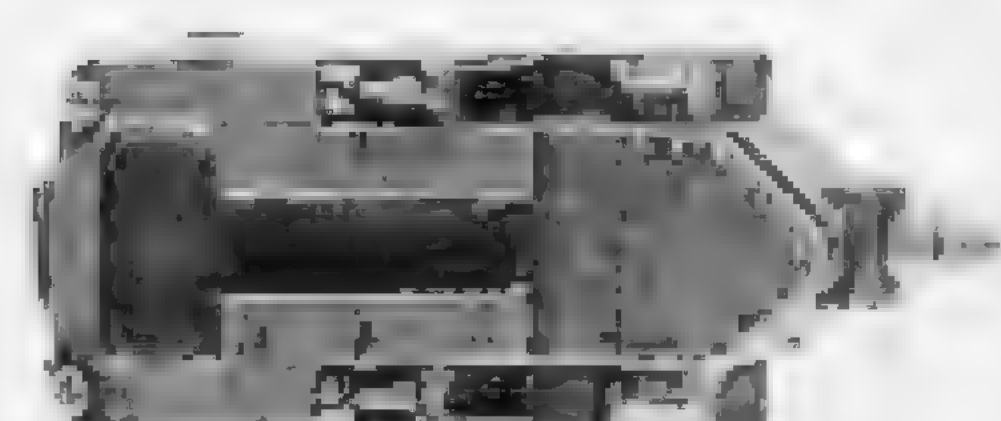


**BASILISK CANNON TYPE 2**  
076066/5

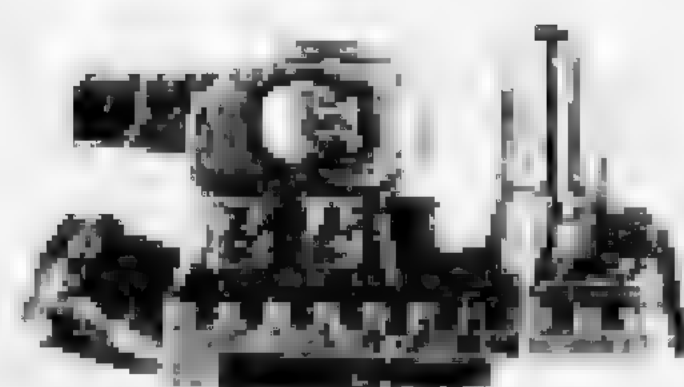


# EPIC SQUATS

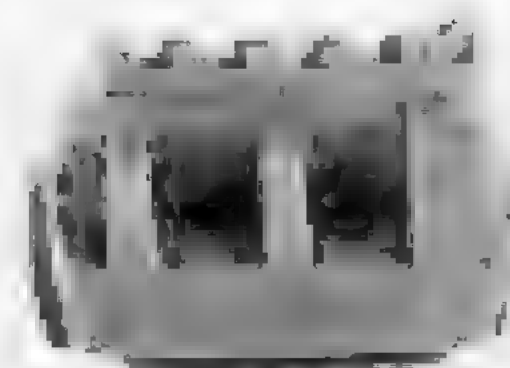
## SQUAT LAND TRAIN



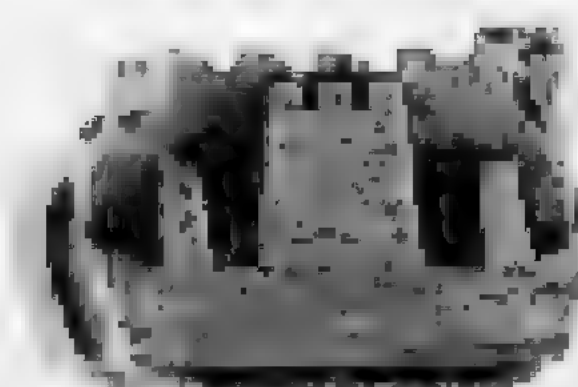
LAND TRAIN  
ENGINE CHASSIS  
076707/1A



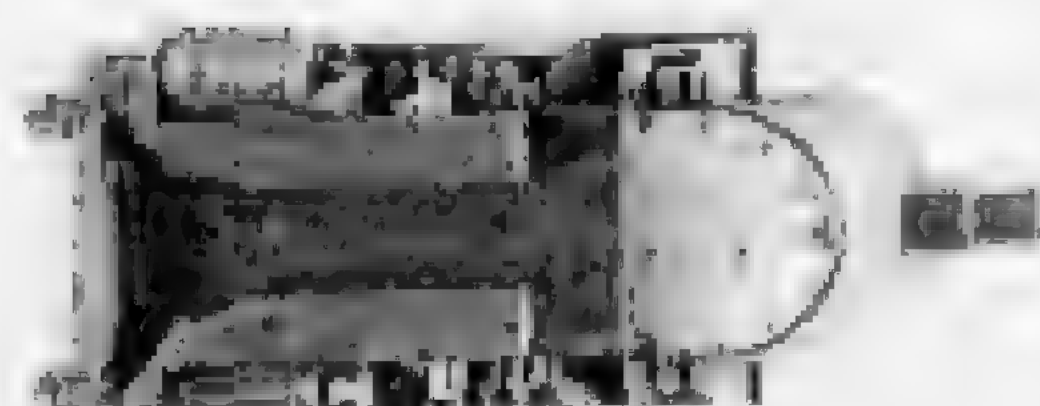
LAND TRAIN ENGINE  
SUPERSTRUCTURE  
076707/2



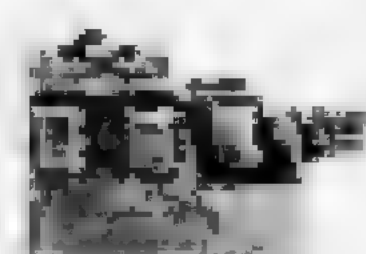
BATTLECAR  
CHASSIS 1  
076707/3A



BATTLECAR  
CHASSIS 2  
076707/3B



LAND TRAIN  
ENGINE CHASSIS  
076707/1B



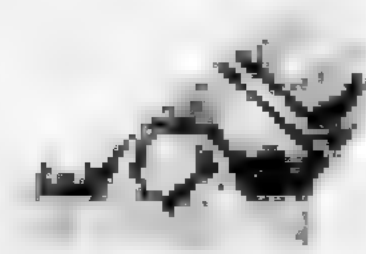
BERSERKER  
BATTLECAR  
076707/4



DRAGON  
BATTLECAR  
076707/5



BOMB  
BATTLECAR  
076707/6



MORTAR  
BATTLECAR  
076707/7



EXAMPLE OF A SQUAT LAND TRAIN WITH TWO EXTRA BATTLE CARS

THE COMPLETE LAND TRAIN  
CONSISTS OF:  
1 x LAND TRAIN ENGINE SUPERSTRUCTURE  
1 x RANDOM BATTLECAR WEAPON  
1 x LAND TRAIN ENGINE CHASSIS  
1 x BATTLECAR CHASSIS

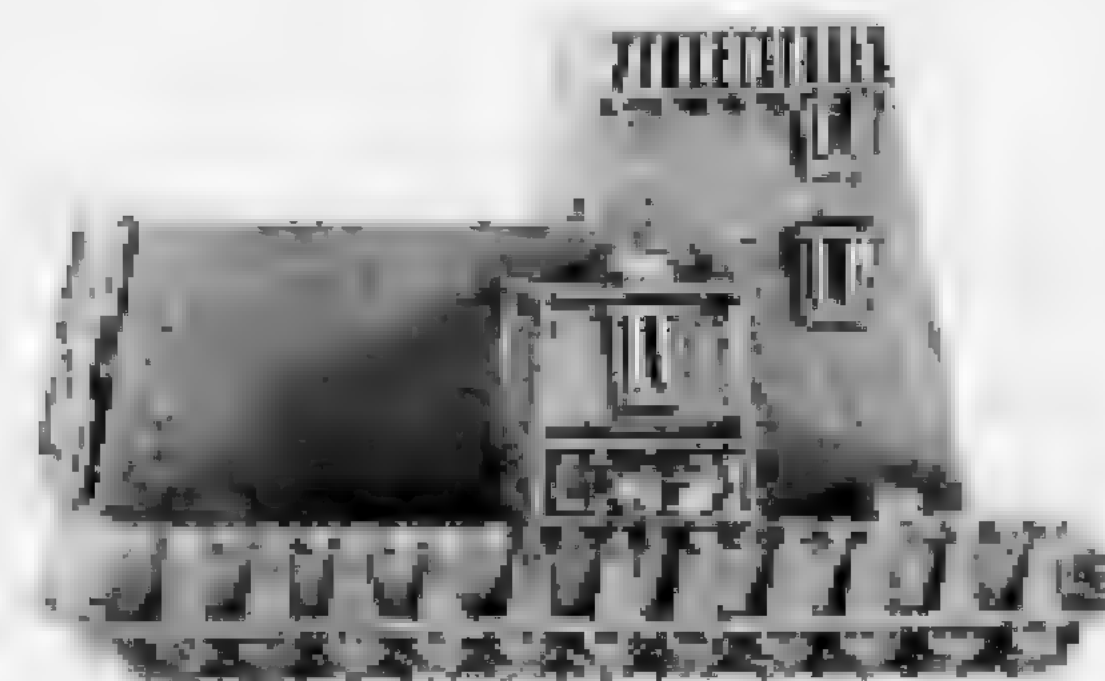
## IRON EAGLE GYROCOPTER



SQUAT GYROCOPTER  
076722/8

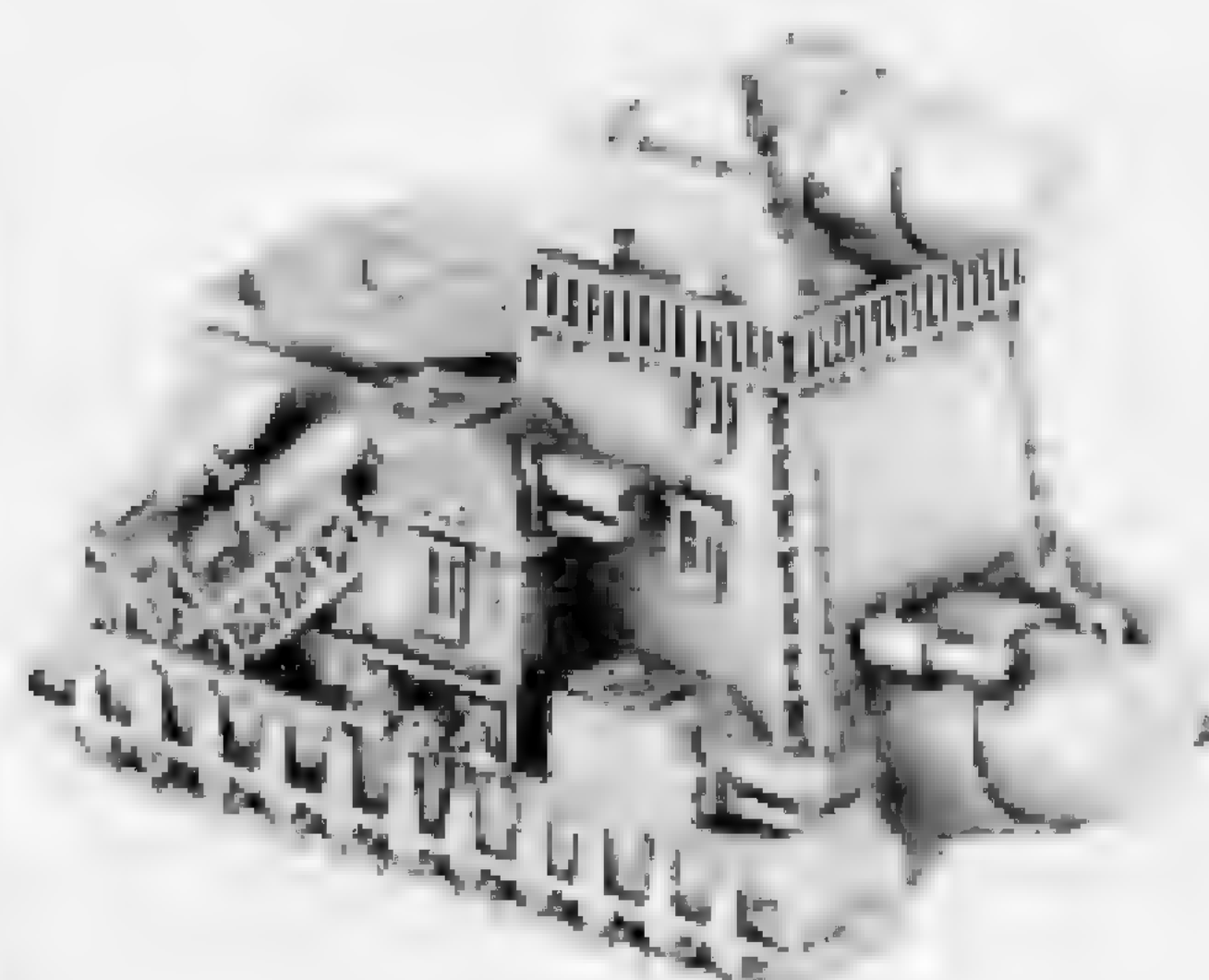


COLOSSUS LEFT SIDE  
076722/1

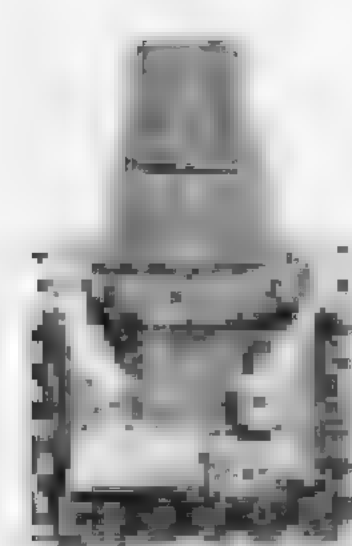


COLOSSUS RIGHT SIDE  
076722/2

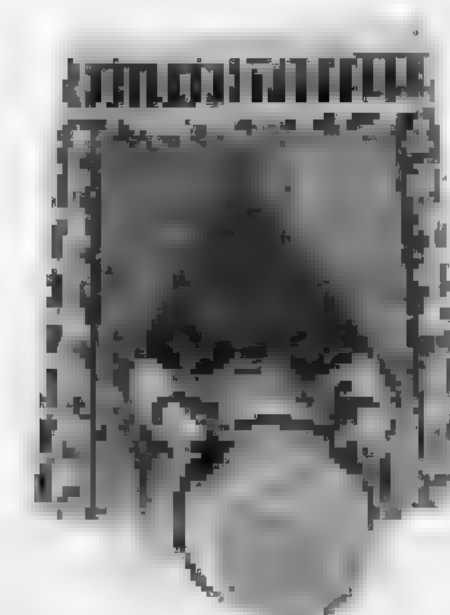
## SQUAT COLOSSUS



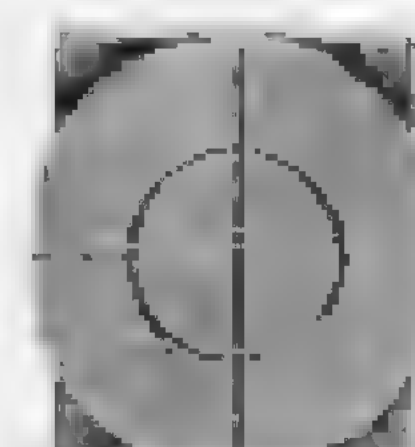
THE COMPLETE SQUAT COLOSSUS  
CONSISTS OF:  
1 x COLOSSUS THUNDERER CANNON  
1 x COLOSSUS DOOMSDAY CANNON  
1 x IRON EAGLE GYROCOPTER  
1 x PLASTIC FLYING BASE  
4 x BATTLE CANNON TURRETS  
1 x COLOSSUS RIGHT SIDE  
1 x COLOSSUS LEFT SIDE  
2 x MISSILE RACKS  
1 x LANDING PAD



COLOSSUS  
THUNDER CANNON  
076722/4



COLOSSUS  
DOOMSDAY CANNON  
076722/3



LANDING PAD  
076722/5



MISSILE RACKS  
076722/7



BATTLE CANNON  
TURRETS  
076722/6

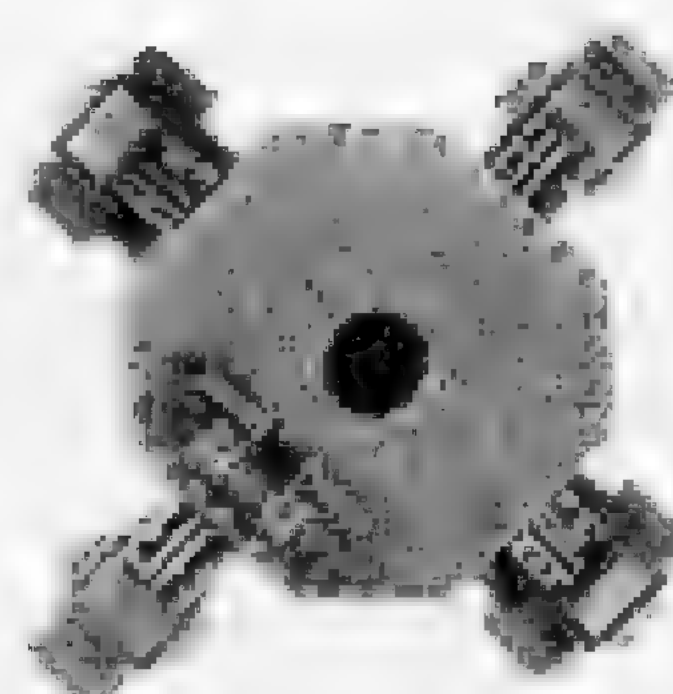


SQUAT GYROCOPTER  
076722/8



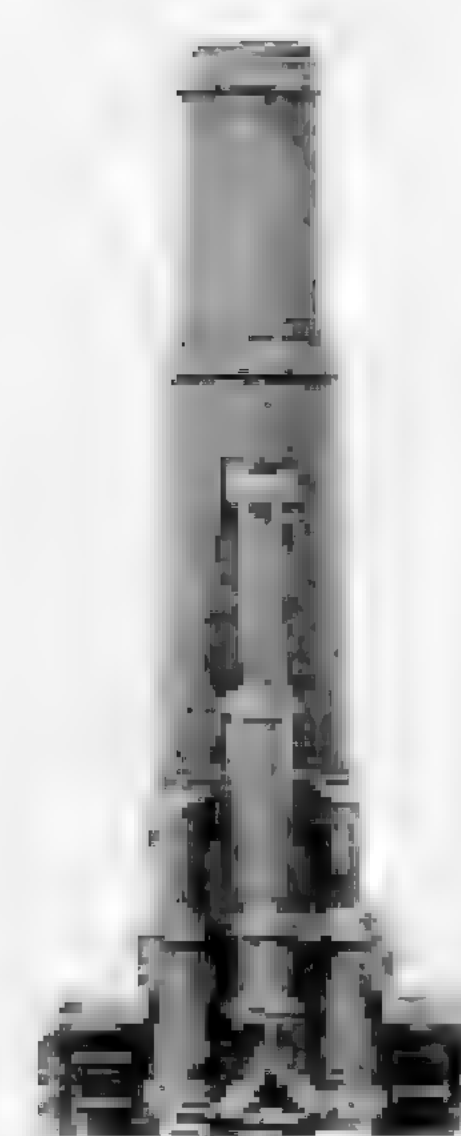
# EPIC SQUATS

## GOLIATH MEGA CANNON



GOLIATH MEGA CANNON  
TRACK UNIT  
076734/1

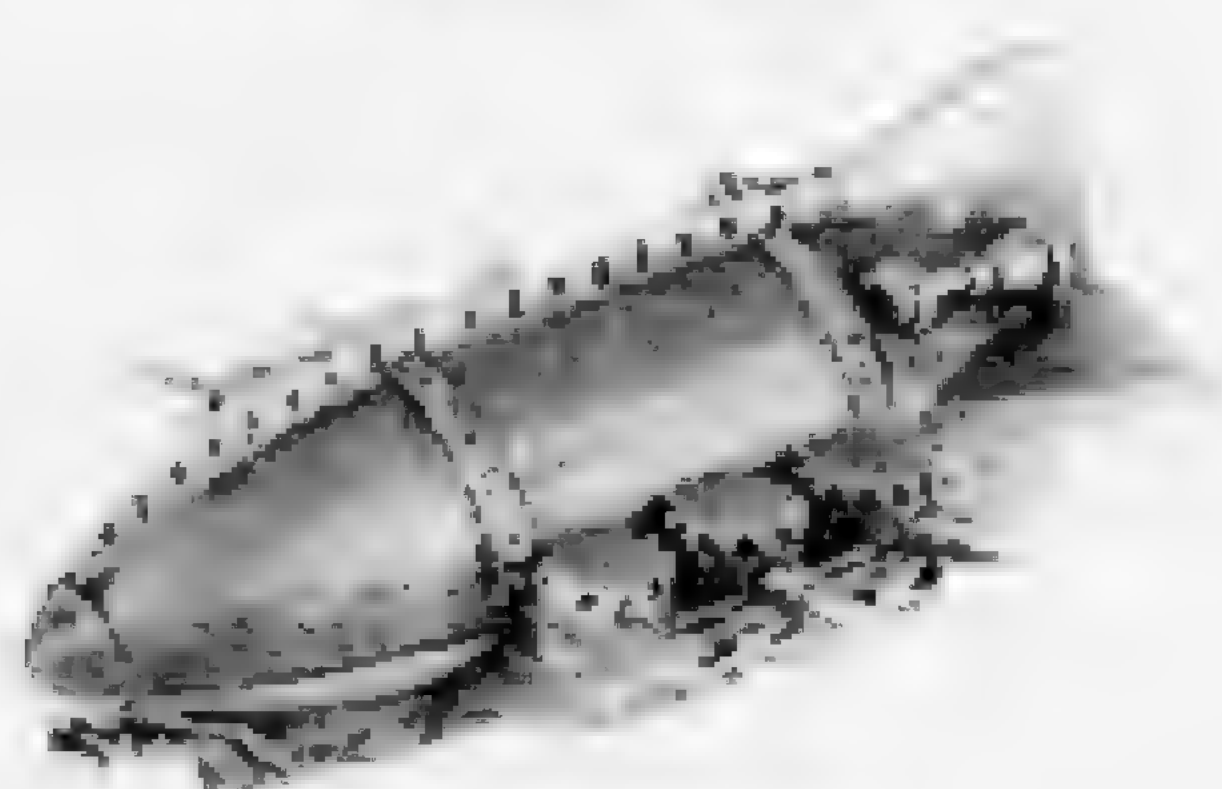
THE COMPLETE GOLIATH MEGA CANNON  
CONSISTS OF:  
1 x GOLIATH MEGA CANNON BARREL  
1 x GOLIATH MEGA CANNON TRACK UNIT



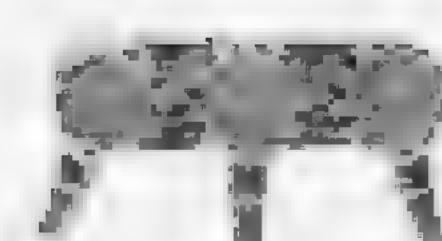
GOLIATH MEGA  
CANNON BARREL  
076734/2

Designed by Norman Swales

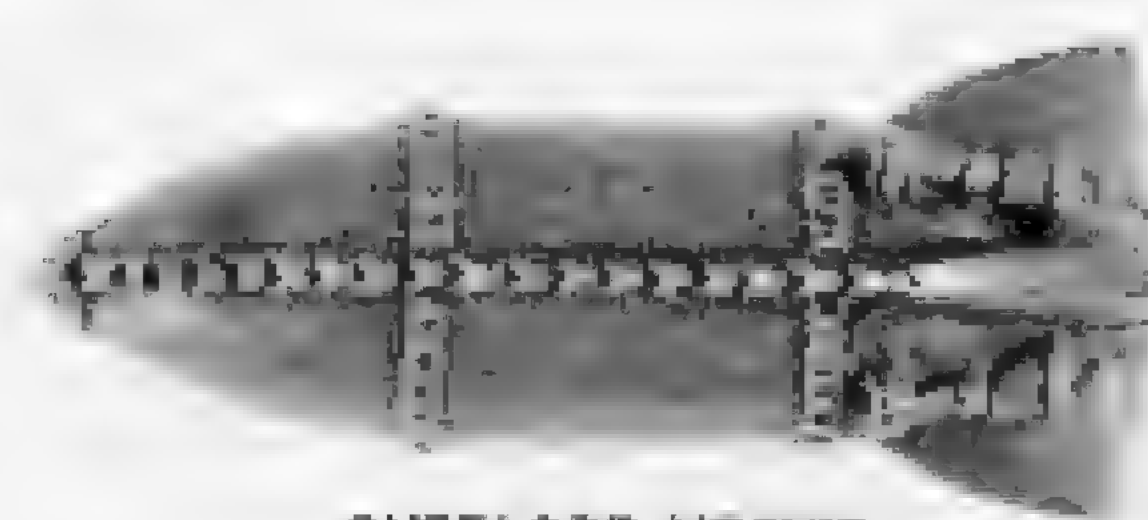
## OVERLORD AIRSHIP



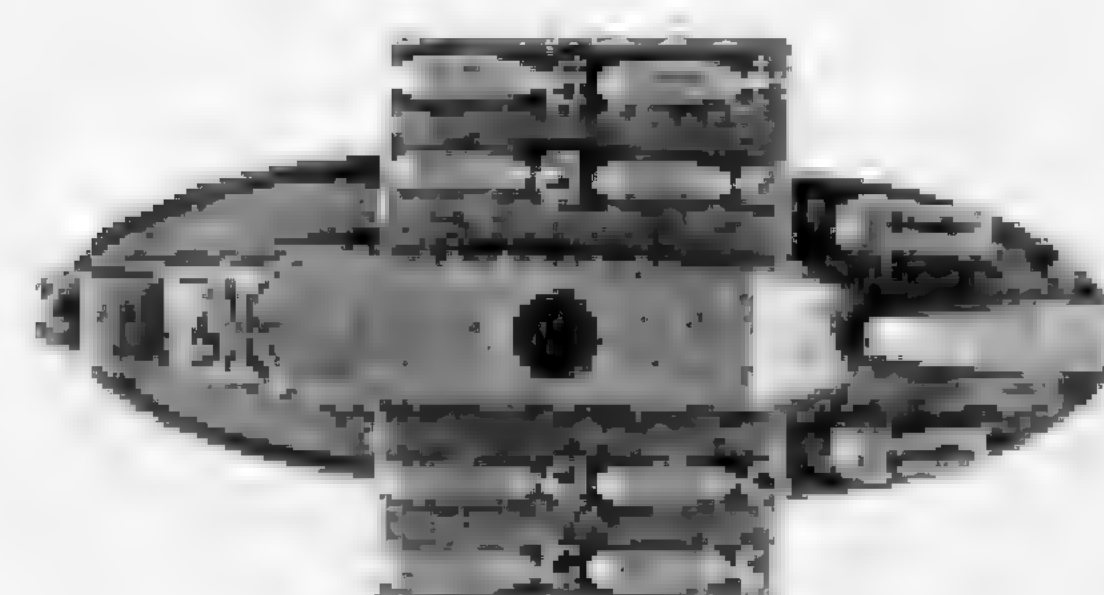
THE COMPLETE OVERLORD AIRSHIP  
CONSISTS OF:  
2 x OVERLORD AIRSHIP BATTLE CANNONS  
1 x OVERLORD AIRSHIP UPPER HALF  
1 x OVERLORD AIRSHIP LOWER HALF  
1 x PLASTIC FLYING BASE



OVERLORD AIRSHIP  
BATTLE CANNONS  
076746/3



OVERLORD AIRSHIP  
UPPER HALF  
076746/1



OVERLORD AIRSHIP  
LOWER HALF  
076746/2

Designed by Norman Swales







ELDAR FORCES LAUNCH AN ATTACK AGAINST A SQUAT STRONGHOLD



ORK GARGANTS CONFRONT AN IMPERIAL FORCE



# MARAUDER<sup>®</sup>

MINIATURES



# CATALOGUE



## IMPERIAL HERO RIDING A PEGASUS

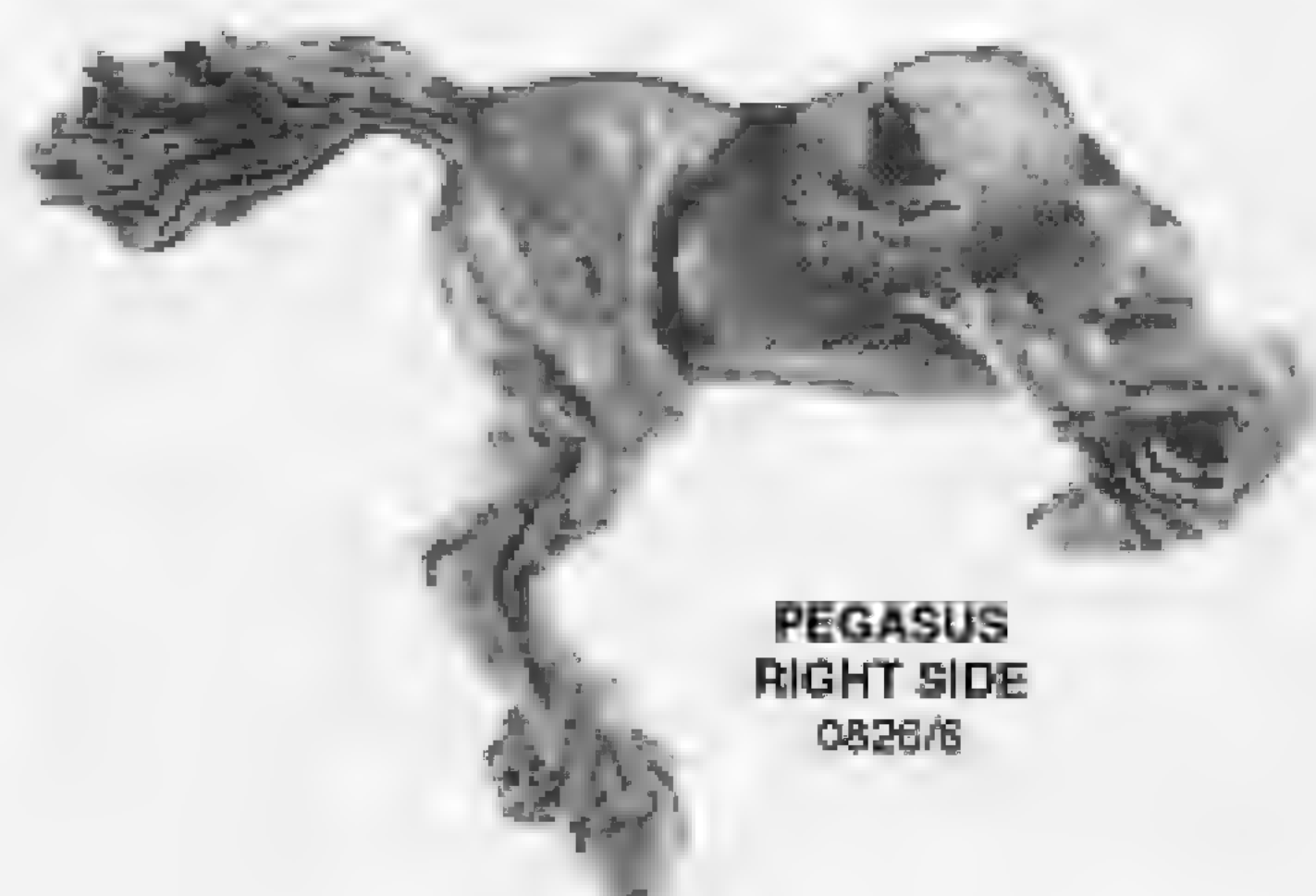


EXAMPLE OF IMPERIAL HERO RIDING A PEGASUS

### THE COMPLETE IMPERIAL HERO ON A PEGASUS

#### CONSISTS OF:

- 1 X IMPERIAL HERO BODY
- 1 X IMPERIAL HERO LEGS
- 1 X SADDLE
- 1 X BACKREST
- 1 X PEGASUS LEFT WING
- 1 X PEGASUS LEFT SIDE
- 1 X PEGASUS RIGHT WING
- 1 X PEGASUS RIGHT SIDE





## MM65 REIKSGUARD KNIGHTS



REIKSGUARD  
KNIGHT 1  
MM65/3



REIKSGUARD  
KNIGHT 2  
MM65/2



REIKSGUARD  
KNIGHT 3  
MM65/4



REIKSGUARD  
KNIGHT 4  
MM65/1



REIKSGUARD  
KNIGHT 5  
MM65/5

## MM65 FLAGELLANTS



FLAGELLANT 1  
MM65/6



FLAGELLANT 2  
MM65/7



FLAGELLANT 3  
MM65/8



FLAGELLANT 4  
MM65/9



FLAGELLANT 5  
MM65/10

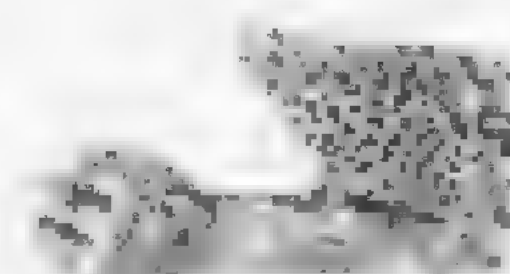
## MM98 HIPPOGRIFF

THE COMPLETE  
MARAUDER HIPPOGRIFF  
CONSISTS OF:

- 1 x HIPPOGRIFF BODY
- 1 x HIPPOGRIFF FRONT LEG
- 1 x HIPPOGRIFF LEFT LEG
- 1 x HIPPOGRIFF RIGHT WING
- 1 x HIPPOGRIFF LEFT WING



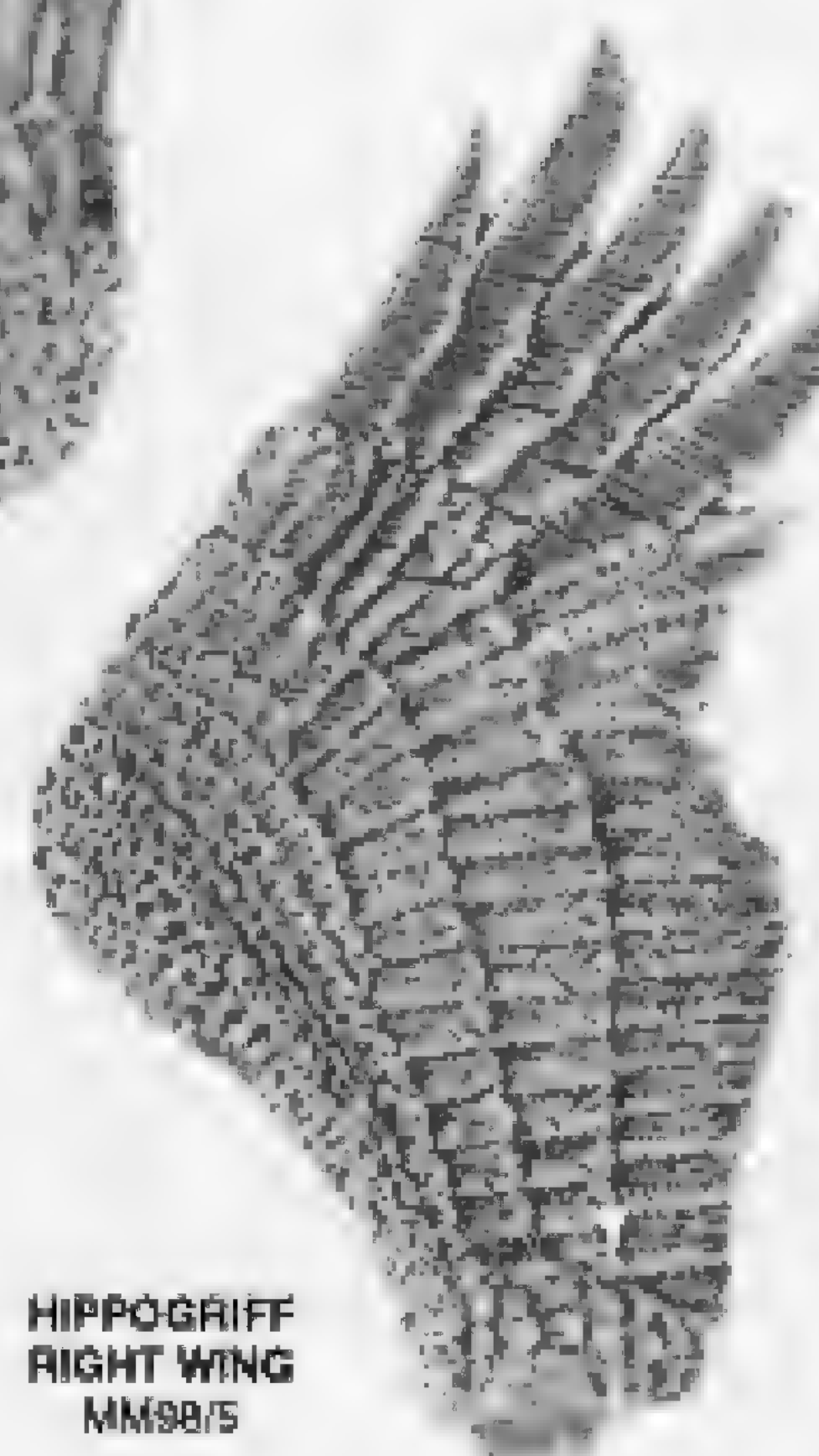
HIPPOGRIFF  
BODY  
MM98/1



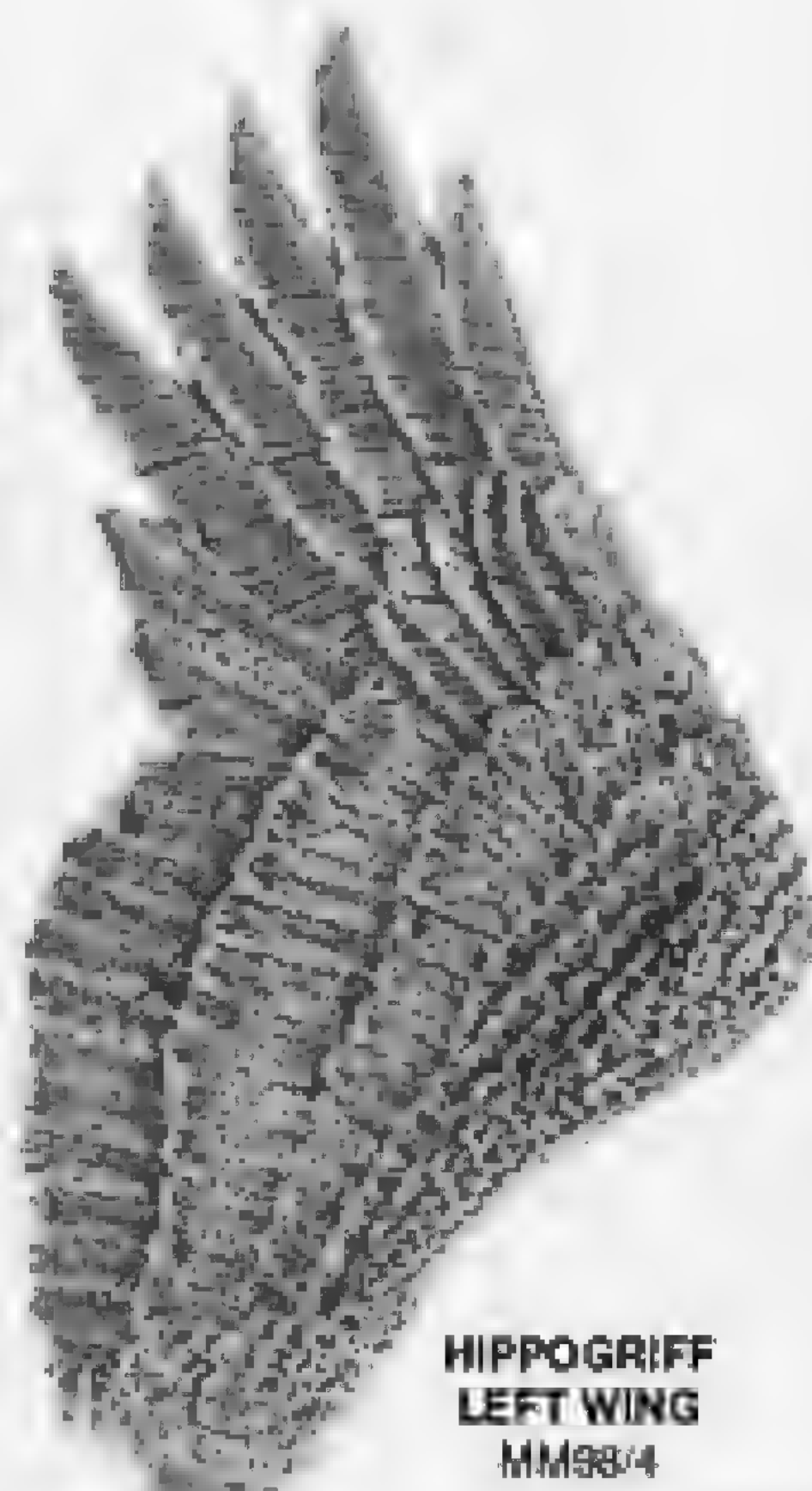
HIPPOGRIFF  
FRONT LEG  
MM98/3



HIPPOGRIFF  
REAR LEG  
MM98/2



HIPPOGRIFF  
RIGHT WING  
MM98/5



HIPPOGRIFF  
LEFT WING  
MM98/4



# MM83 HIGH ELF MAGE RIDING UNICORN



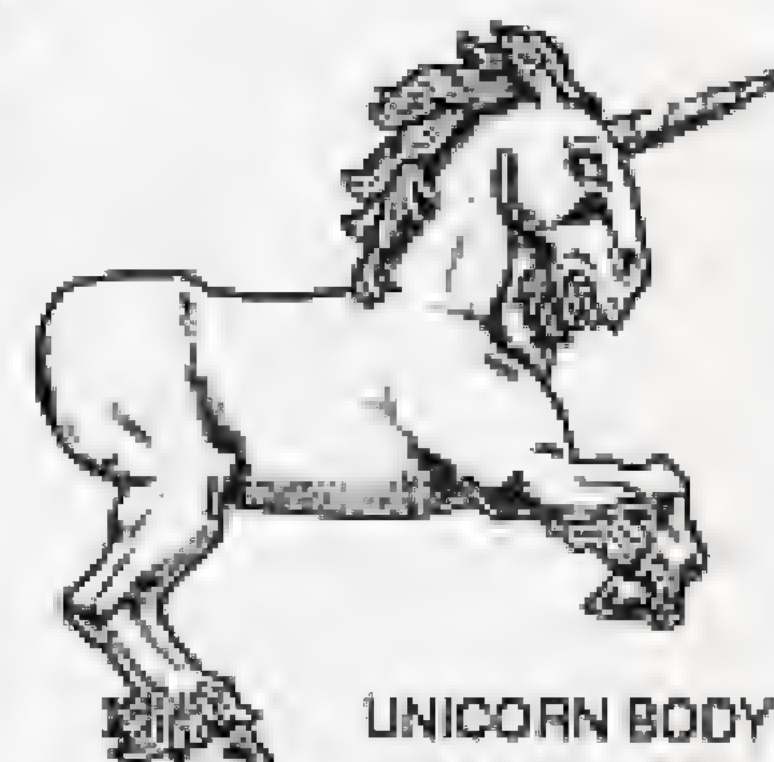
HIGH ELF  
MAGE BODY  
MM83/3



HIGH ELF  
MAGE LEGS  
MM83/4



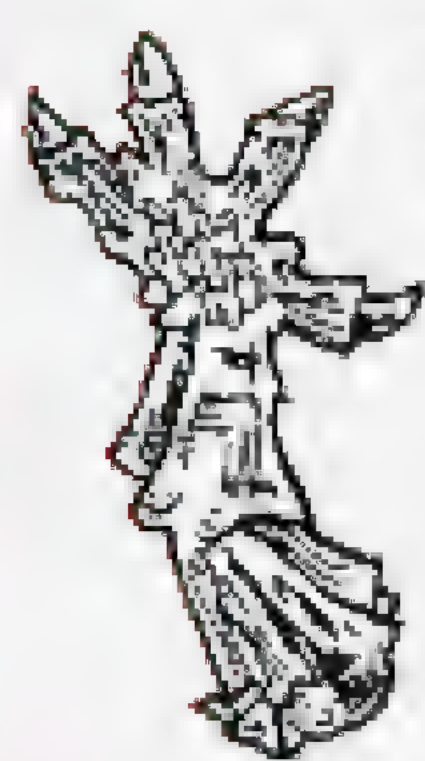
UNICORN BODY  
LEFT SIDE  
MM83/2



UNICORN BODY  
RIGHT SIDE  
MM83/1

All parts of the High Elf Mage and Unicorn are available separately from Mail Order.

Model requires assembly



TREEMAN A  
RIGHT ARM  
MM 48/2

TREEMAN A  
LEFT ARM  
MM 48/3



TREEMAN A  
BODY  
MM 48/1

All parts of the Marauder Treeman are available separately from Mail Order.

Model requires assembly



MB14/A  
TREEMAN



# MB17 HIGH ELF DRAGONLORD

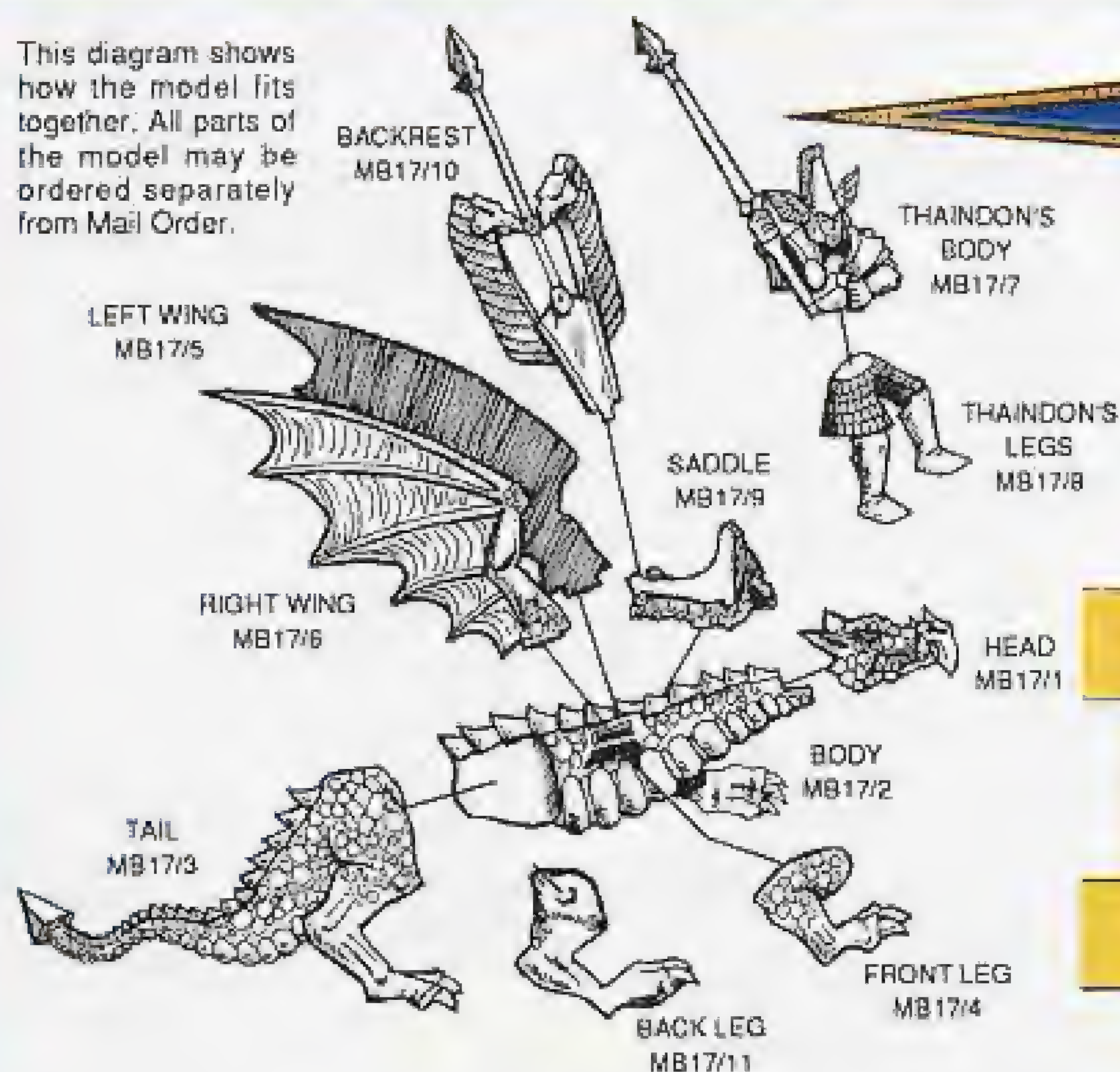


MINIATURES

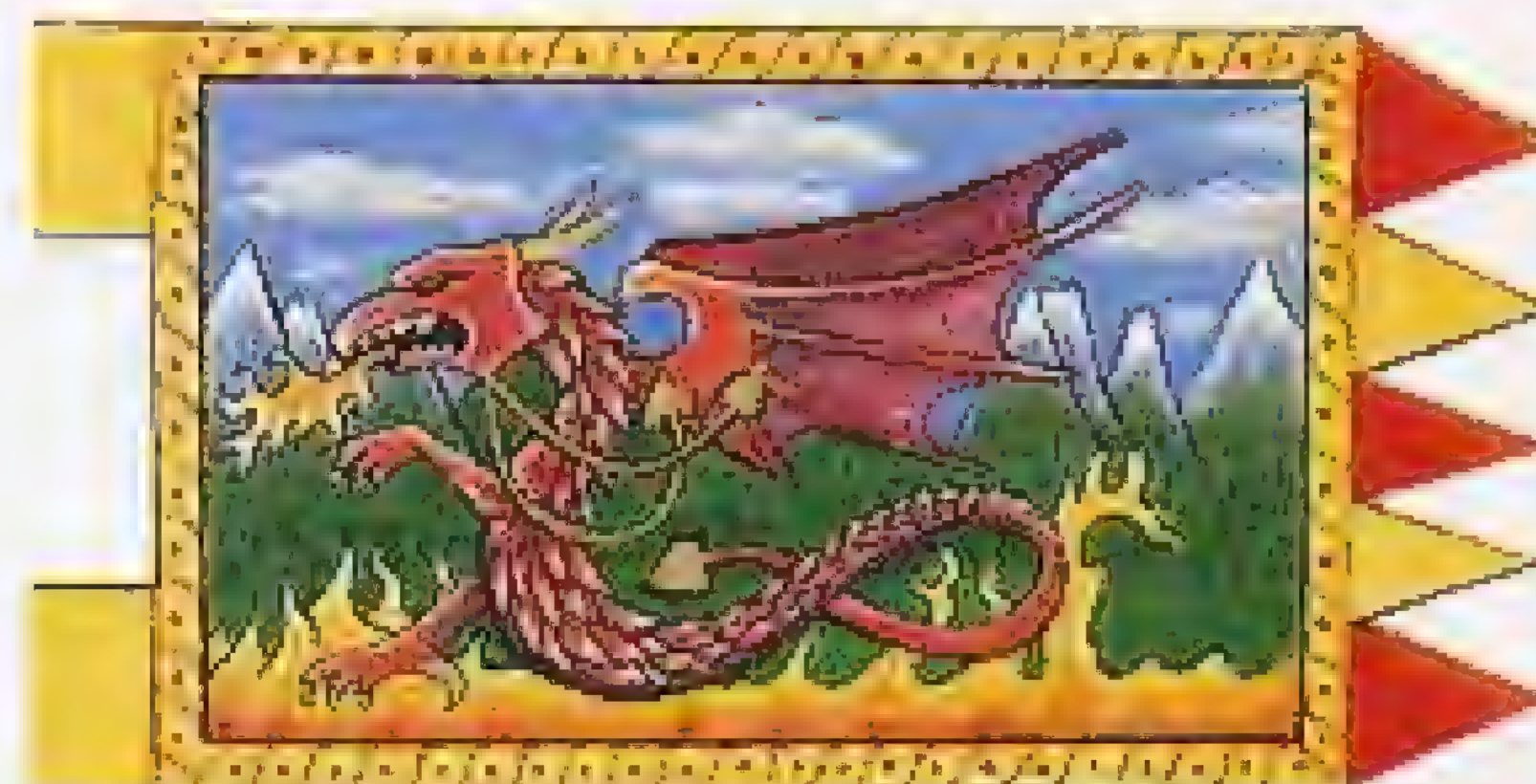
THAINDON ELF-LORD OF CALEDOR  
RIDING KARGOS THE DESPOILER  
FIRE-DRAKE OF THE RED DRAGONS.



This diagram shows how the model fits together. All parts of the model may be ordered separately from Mail Order.



These banners can be cut out and attached to the flag poles on your model.



This is a Marauder Miniatures expert kit, and requires a degree of modelling skill to assemble. We do not recommend this kit for young or inexperienced modellers.

The High Elf Dragonlord kit is supplied in a boxed set with complete Warhammer Fantasy Battle profiles for both Thaindon and Kargos.



# MARAUDER MINIATURES® HIGH ELVES

## ELTHARION RIDING STORMWING

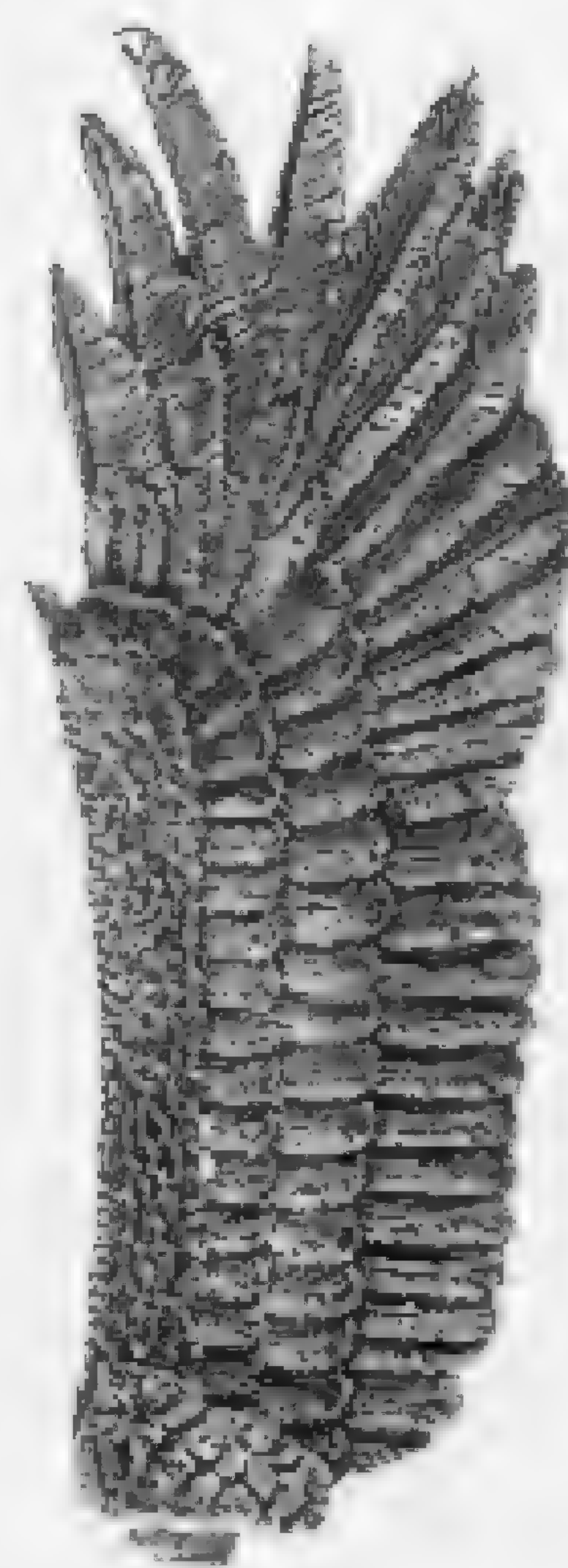
### THE COMPLETE HIGH ELF WAR GRIFFON

#### CONSISTS OF;

- 1 x HIGH ELF RIDER BODY
- 1 x HIGH ELF LEGS
- 1 x GRIFFON BODY (LEFT SIDE)
- 1 x GRIFFON BODY (RIGHT SIDE)
- 1 x LEFT CLAW
- 1 x RIGHT CLAW
- 1 x TAIL
- 1 x LEFT WING
- 1 x RIGHT WING



RIGHT WING  
0822/9



LEFT WING  
0822/10



GRIFFON BODY  
(LEFT SIDE)  
0822/4



GRIFFON BODY  
(RIGHT SIDE)  
0822/5



TAIL  
0822/8



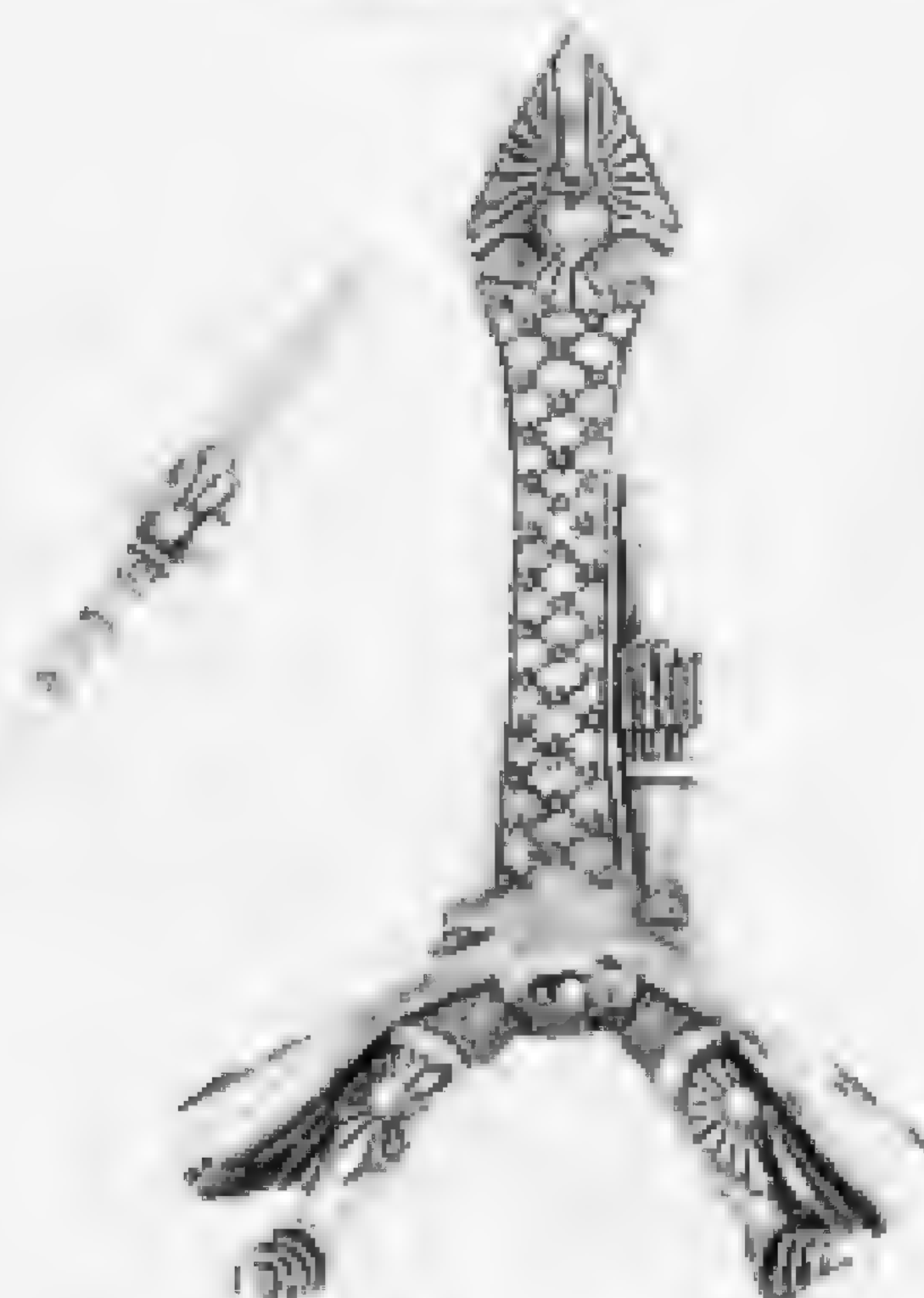
RIGHT CLAW  
0822/6



LEFT CLAW  
0822/7



ELTHARION'S BODY  
0822/1



ELTHARION'S LEGS  
0822/2





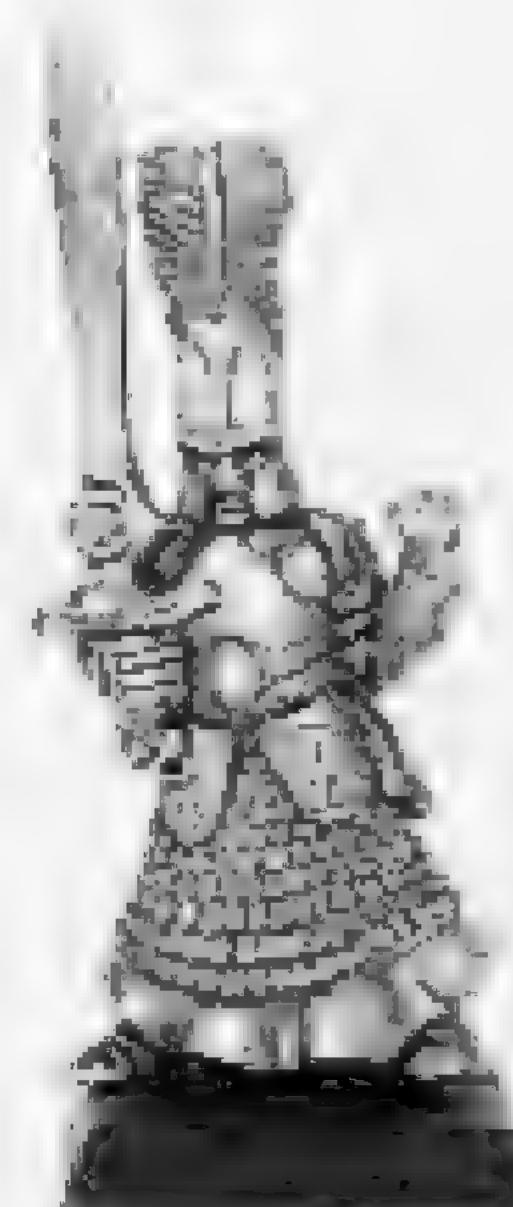
## HIGH ELF COMMAND GROUP



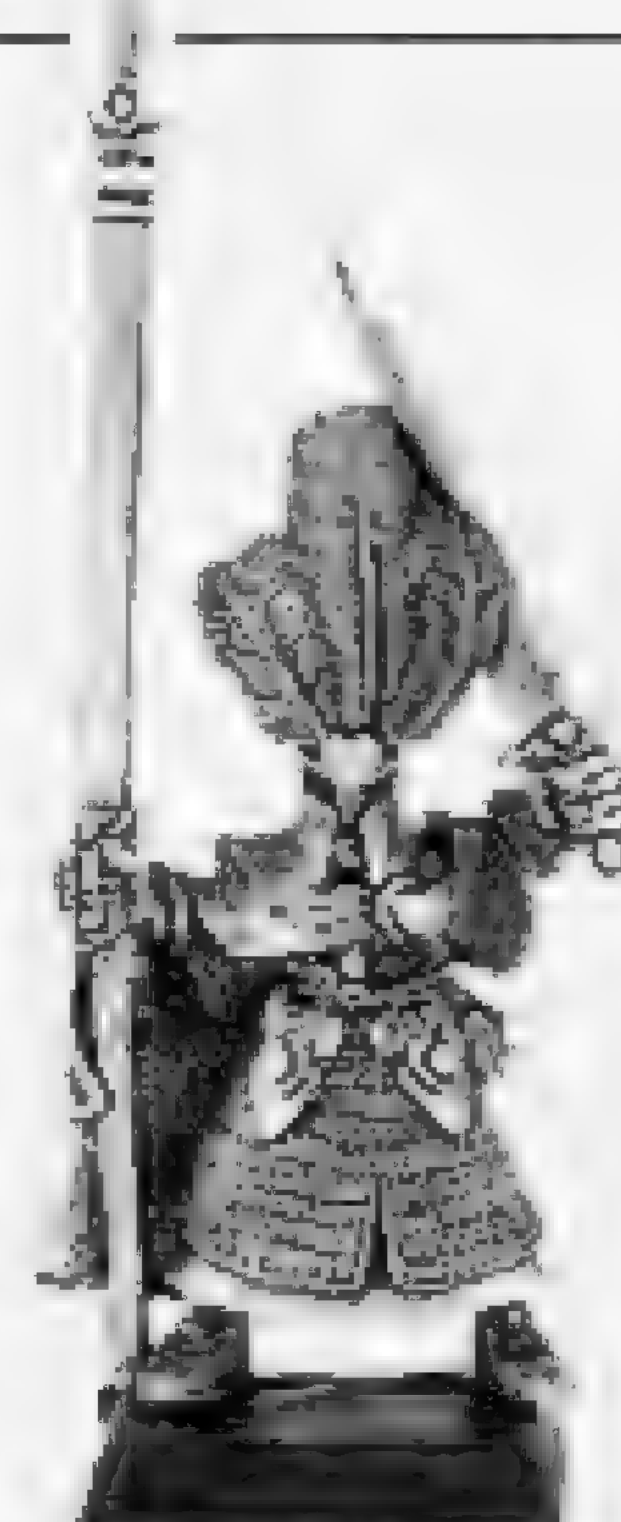
HIGH ELF  
CHAMPION WITH SPEAR 2  
088760/3



HIGH ELF  
TRUMPETER 3  
088760/2



HIGH ELF  
CHAMPION WITH SWORD 1  
088760/4



HIGH ELF  
STANDARD BEARER 3  
088760/1

## 'SWORDMASTERS OF HOETH



HIGH ELF  
SWORDMASTER OF HOETH 2  
088770/2



HIGH ELF  
SWORDMASTER OF HOETH 1  
088770/1



HIGH ELF  
SWORDMASTER OF HOETH 3  
088770/3



HIGH ELF  
SWORDMASTER OF HOETH 4  
088770/4

## SHADOW WARRIORS



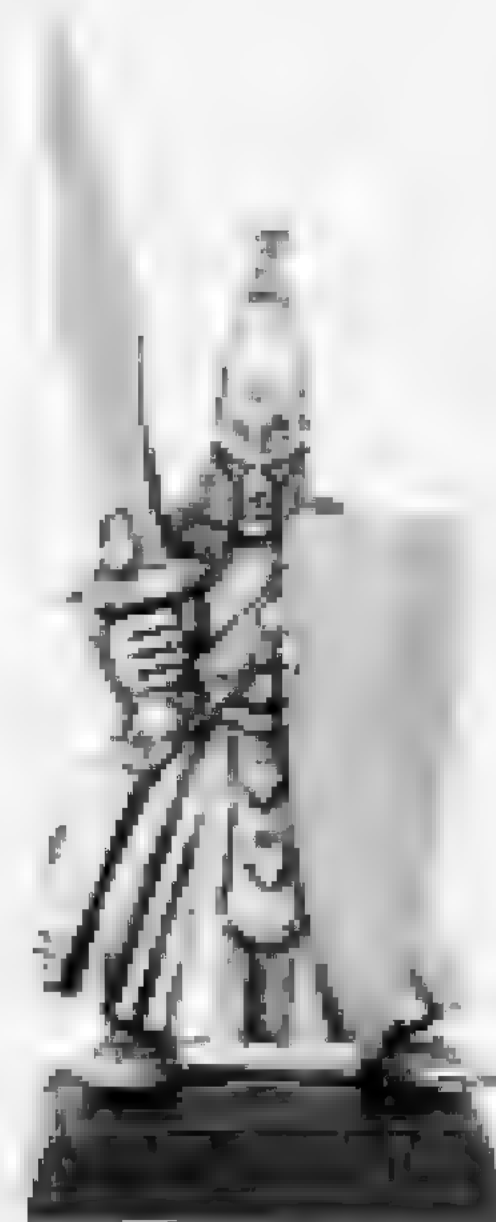
HIGH ELF  
SHADOW WARRIOR 1  
088780/1



HIGH ELF  
SHADOW WARRIOR 3  
088780/3



HIGH ELF  
SHADOW WARRIOR 2  
088780/2



HIGH ELF  
SHADOW WARRIOR 4  
088780/4

## WHITE LION AXEMEN



HIGH ELF  
WHITE LION AXEMAN  
088750/1



HIGH ELF  
WHITE LION AXEMAN  
088750/2

THESE MINIATURES ARE SUPPLIED WITH THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



# MB14/B TREEMAN



TREEMAN B  
RIGHT ARM  
MB14/6



TREEMAN B  
LEFT ARM  
MB14/5



TREEMAN BODY B  
MB14/4

All parts of the Marauder Treeman are available separately from Mail Order.

# MM52 CARRION



CARRION RIDER  
WITH SCYTHE  
MM52/6

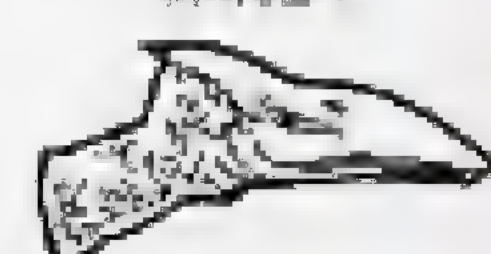


CARRION RIDER  
WITH SWORD  
MM52/7

CARRION HEAD A  
MM52/3



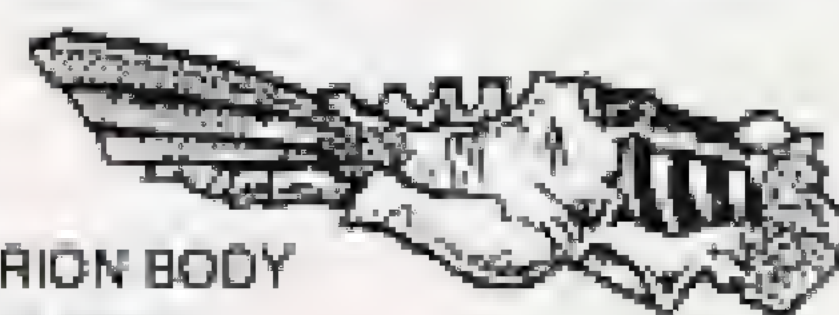
CARRION HEAD B  
MM52/4



CARRION HEAD C  
MM52/5



CARRION WINGS  
MM52/2



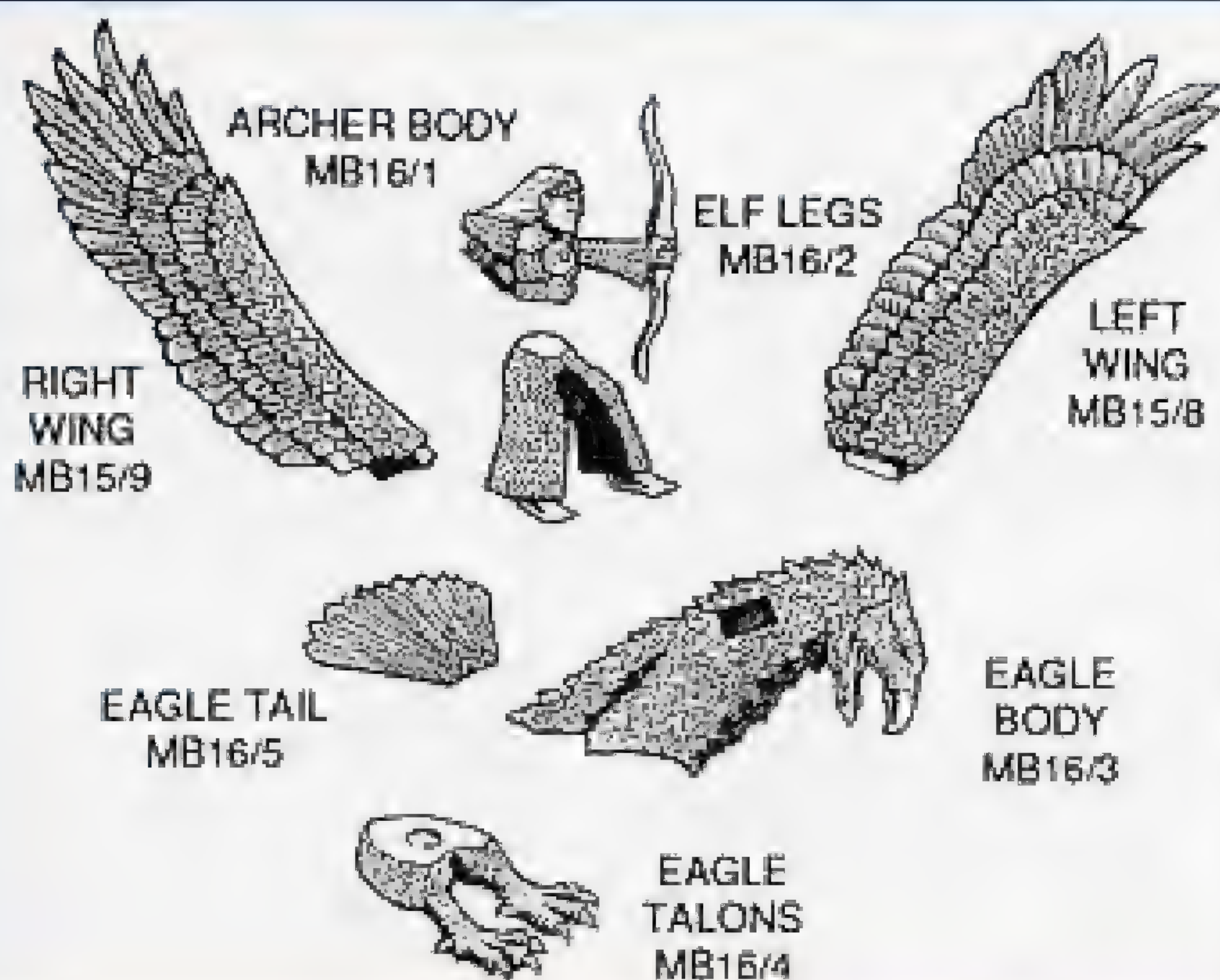
CARRION BODY  
MM52/1

All parts of the Marauder Carrion are available separately from Mail Order.





# MB16 ELF LORD MOUNTED ON A GIANT WAR EAGLE



Designed by Aly and Trish Morrison



All parts of Marauder War Eagle and rider are available from Mail Order.  
Model requires assembly

## MM83 SNOTTLINGS



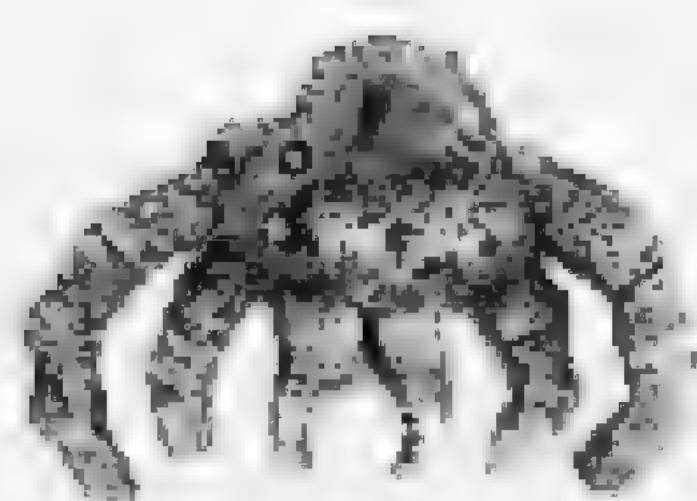
See over the page for details about the Marauder Snotlings.



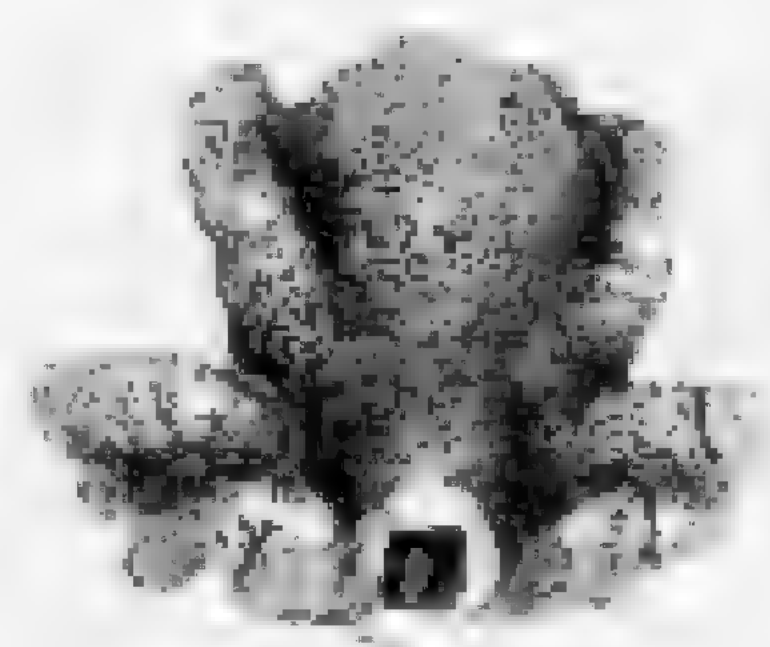
## GIGANTIC SPIDER RIDERS



EXAMPLE OF COMPLETE GIGANTIC SPIDER RIDER AND SPIDER



GIGANTIC SPIDER HEAD  
MM35/2



GIGANTIC SPIDER BODY  
MM35/1

THE COMPLETE GIGANTIC SPIDER RIDER  
CONSISTS OF:  
1 X GIGANTIC SPIDER BODY  
1 X GIGANTIC SPIDER HEAD  
1 X SPIDER RIDER SHAMAN OR CHAMPION  
(The Champion Spider Rider includes one banner pole)



SHAMAN  
MM35/3



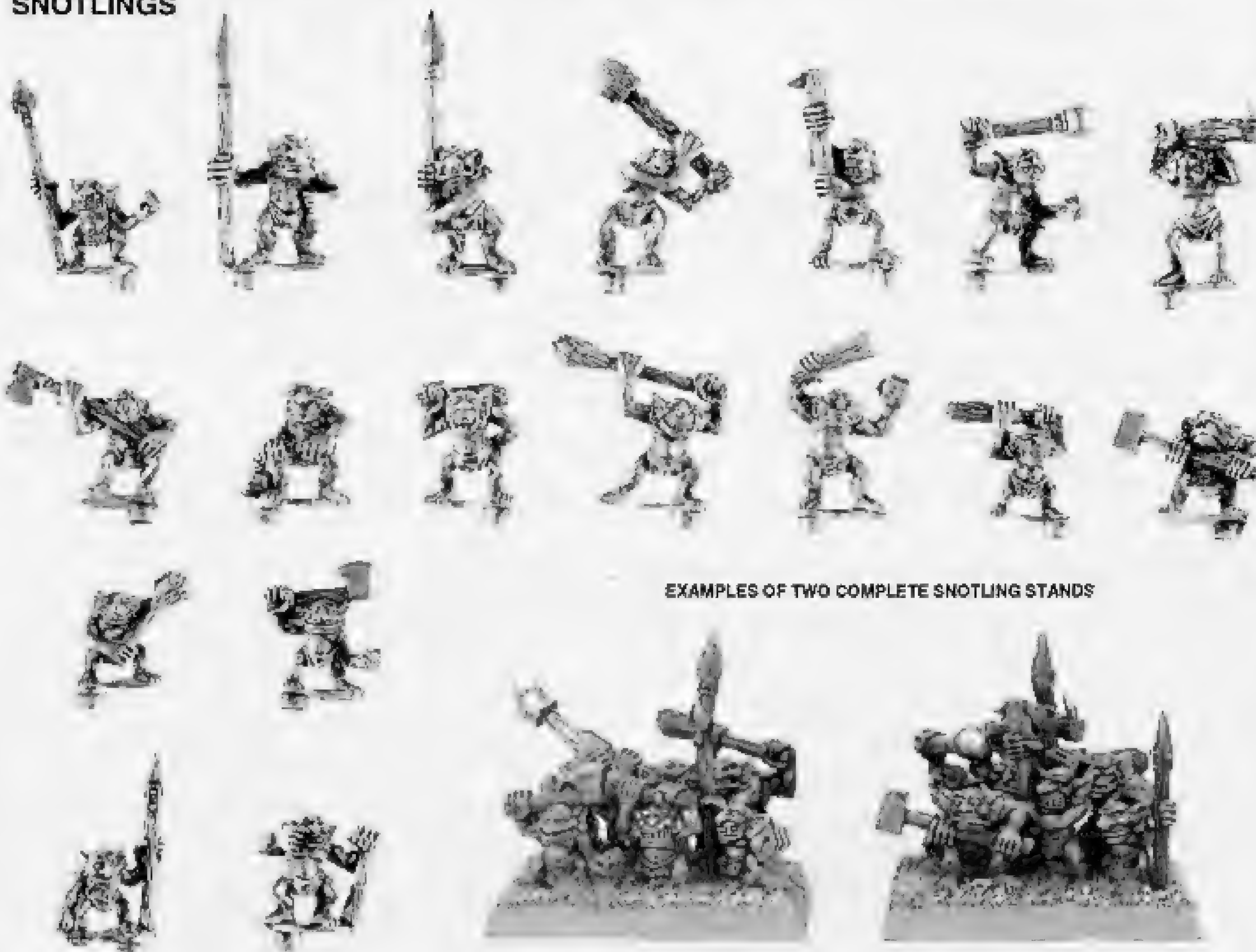
CHAMPION  
MM35/4



SPIDER RIDER CHAMPION'S  
BANNER POLE  
MM35/5

Designed by Trish Morrison

## SNOTLINGS



EXAMPLES OF TWO COMPLETE SNOTLING STANDS

MARAUDER SNOTLINGS ARE SUPPLIED IN PACKS OF NINE MINIATURES.

EACH PACK CONTAINS A RANDOM SELECTION OF MINIATURES AND WE TRY TO ENSURE THAT THERE ARE NO DUPLICATES IN EACH PACK.



# WAR WYVERN

THE COMPLETE ORC WAR WYVERN  
CONSISTS OF:  
1 x ORC SHAMAN RIDER  
1 x WYVERN BACKREST  
1 x WYVERN SADDLE  
1 x WYVERN BODY  
1 x WYVERN NECK  
1 x WYVERN HEAD  
1 x WYVERN TAIL  
1 x WYVERN LEG  
1 x RIGHT WING  
1 x LEFT WING  
1 x MONSTER BASE



EXAMPLE OF A COMPLETED ORC WAR WYVERN



RIGHT WING  
0824/10

LEFT WING  
0824/9



WYVERN TAIL  
ORC 2/7



WYVERN LEG  
ORC 2/8

WYVERN BODY  
ORC 2/4



ORC SHAMAN RIDER  
ORC 2/1



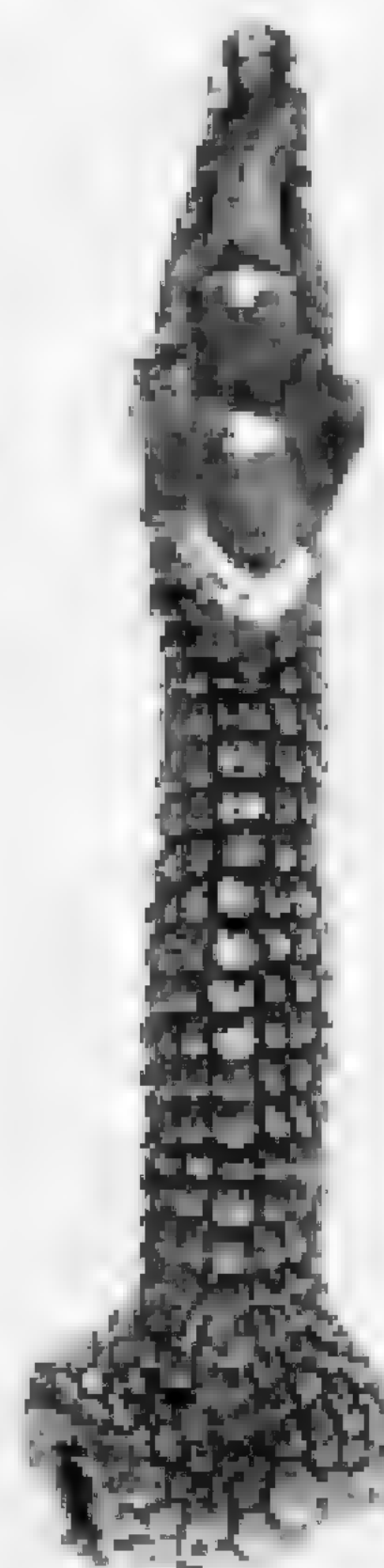
WYVERN BACKREST  
ORC 2/2



WYVERN HEAD  
ORC 2/6



WYVERN SADDLE  
ORC 2/3



WYVERN NECK  
ORC 2/5





# DWARFS

## MM11 DWARF COMMAND GROUP



## MM11 DWARF COMMAND GROUP



## MM16 DWARF THUNDERERS





# MM16 DWARF SLAYERS



## MM16 GIANT SLAYERS

MM16/8

MM16/9

MM16/10

MM16/6

MM16/7



## MM16 TROLL SLAYERS

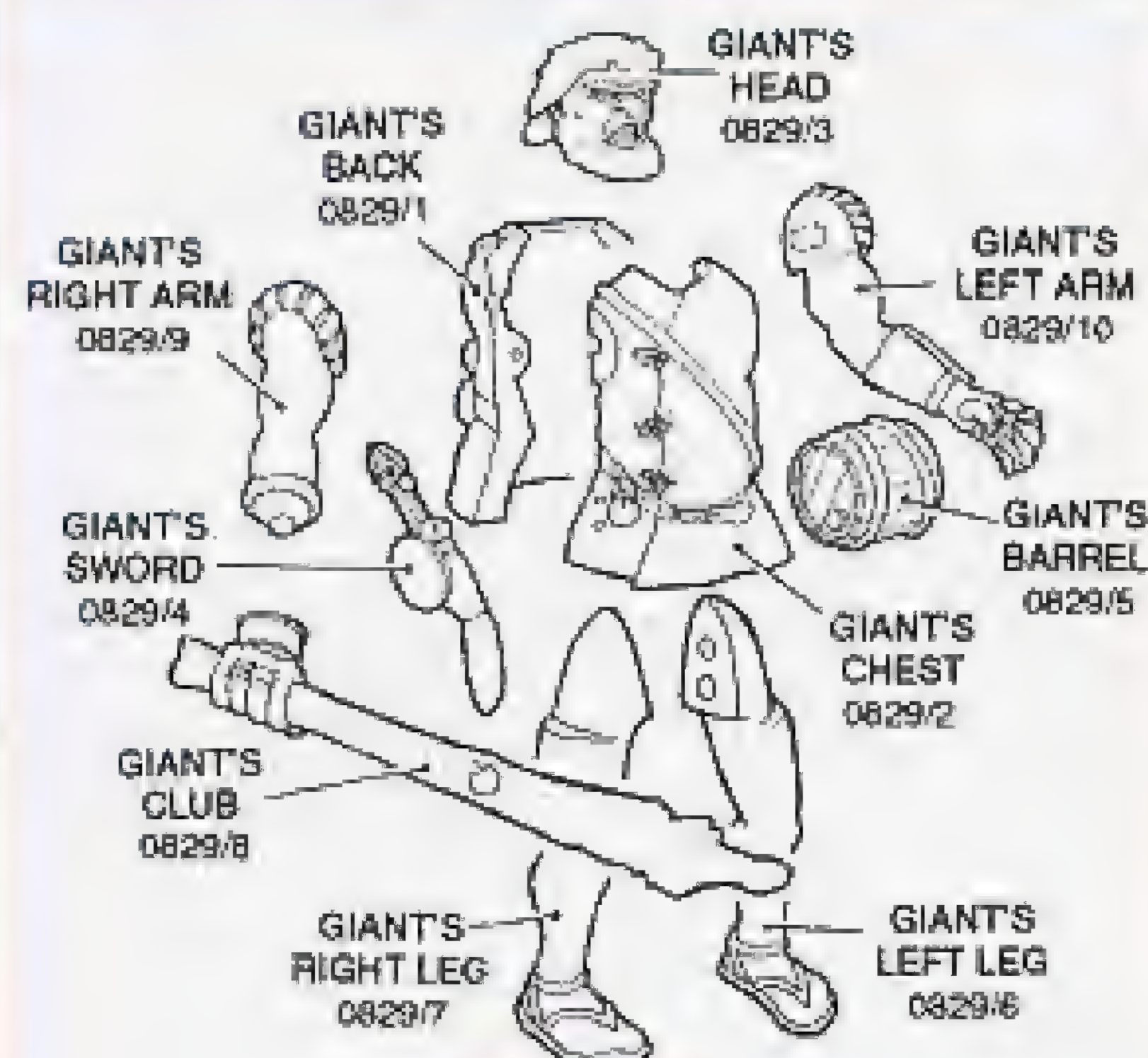
MM16/5

MM16/1

MM16/2

MM16/3

MM16/4



## 0829 GIANT



All parts of the Marauder Giant are available from Games Workshop Mail Order.

The Marauder Giant is an expert kit that requires a degree of modelling skill, this model is not recommended for young or inexperienced modellers.



# GOBLINS

## WOLF BOYZ



GOBLIN WOLF RIDER  
BIG BOSS  
88260/2



GOBLIN WOLF RIDER  
BANNER BEARER  
88260/4



GOBLIN WOLF RIDER  
HORN BLOWER  
88260/3



GOBLIN WOLF RIDER  
BOSS  
88260/1



GOBLIN WOLF RIDER  
WITH SPIKED CLUB AND SHIELD  
88260/10



GOBLIN WOLF RIDER  
WITH SWORD AND SHIELD 1  
88260/7



GOBLIN WOLF RIDER  
WITH AXE AND SHIELD  
88260/9



GOBLIN WOLF RIDER  
WITH SWORD AND SHIELD 2  
88260/8



GOBLIN WOLF RIDER  
ARCHER 2  
88260/11



GOBLIN WOLF RIDER  
ARCHER WITH SWORD  
88260/5



GOBLIN WOLF RIDER  
ARCHER 3  
88260/12



GOBLIN WOLF RIDER  
ARCHER 1  
88260/6

THESE MINIATURES ARE SUPPLIED WITH THE PLASTIC WOLF SPRUE AND THE APPROPRIATE PLASTIC SHIELDS AS STANDARD



EXAMPLES OF COMPLETED GOBLIN WOLF BOYZ



# PLASTIC SHIELDS

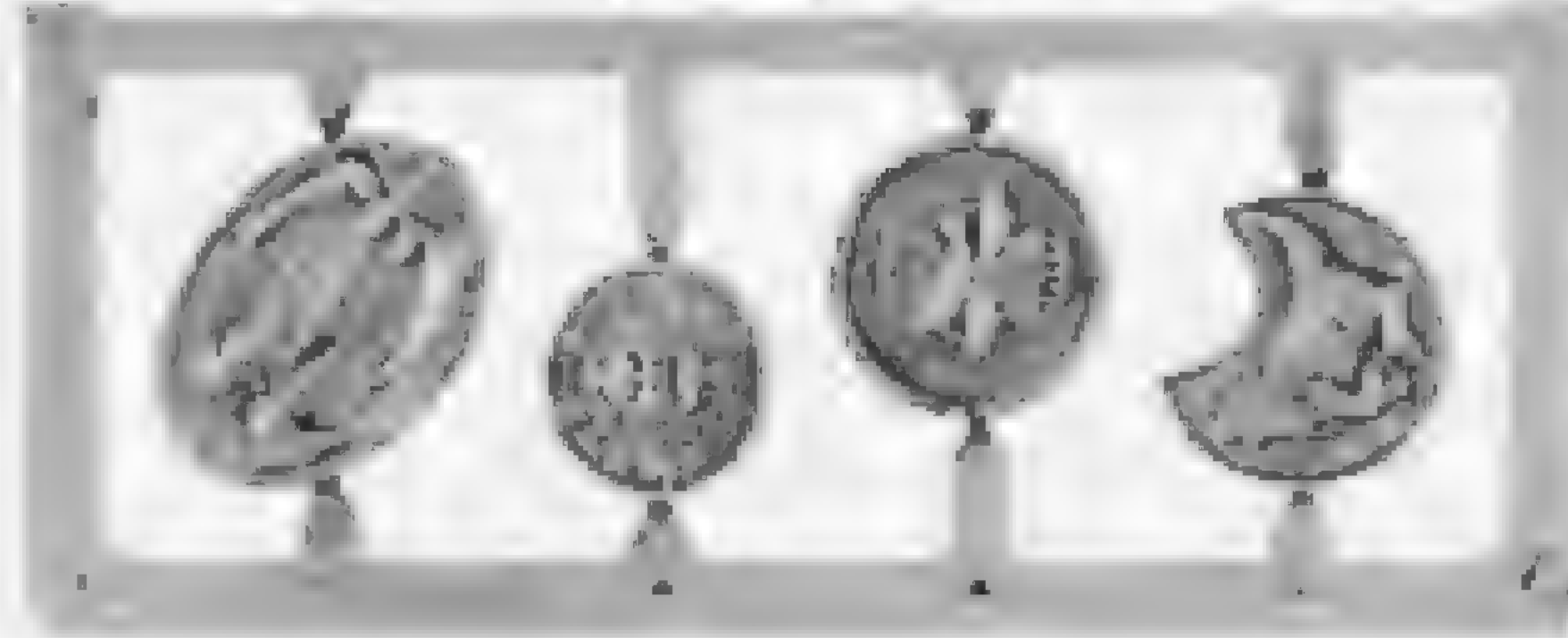
ORC SHIELDS 1 880637/1



UNDEAD SHIELDS 1 880600/1



ORC SHIELDS 2 880637/2



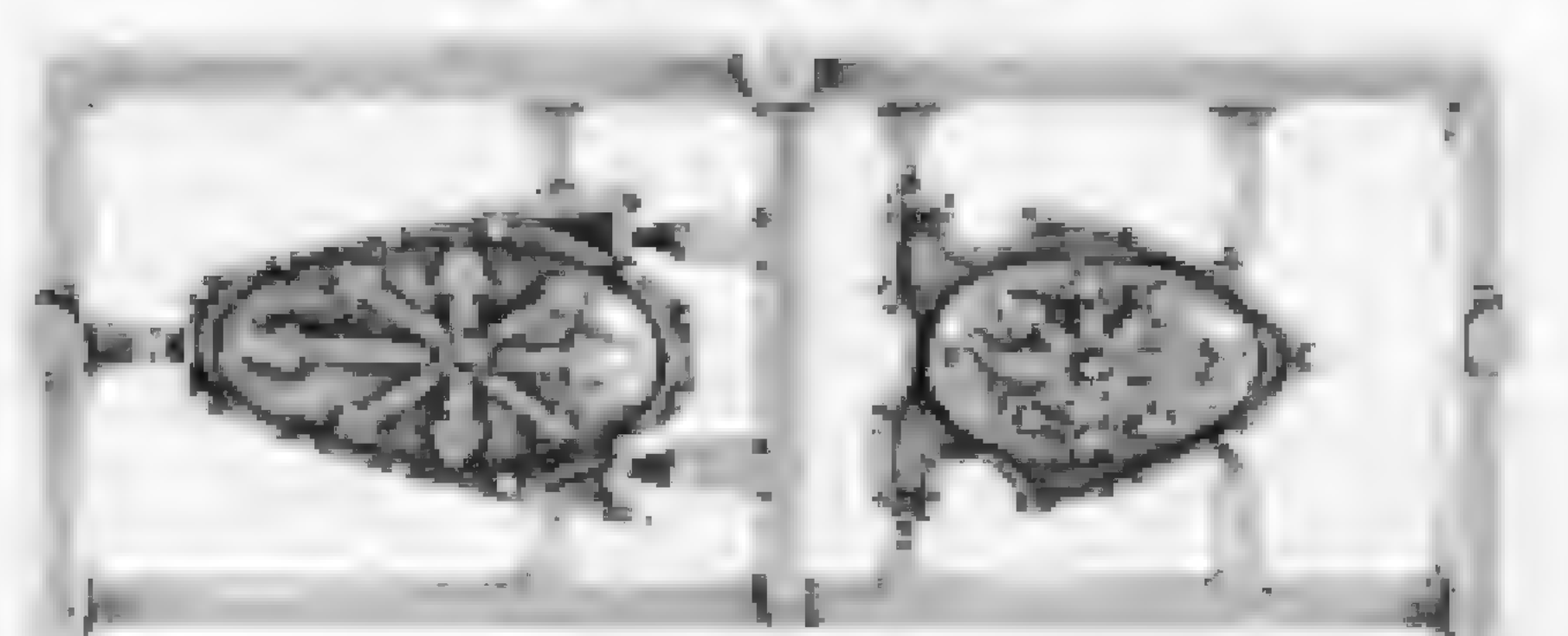
UNDEAD SHIELDS 2 880600/2



FIGHTER SHIELDS 1 880625/1



CHAOS SHIELDS 1 880652/1



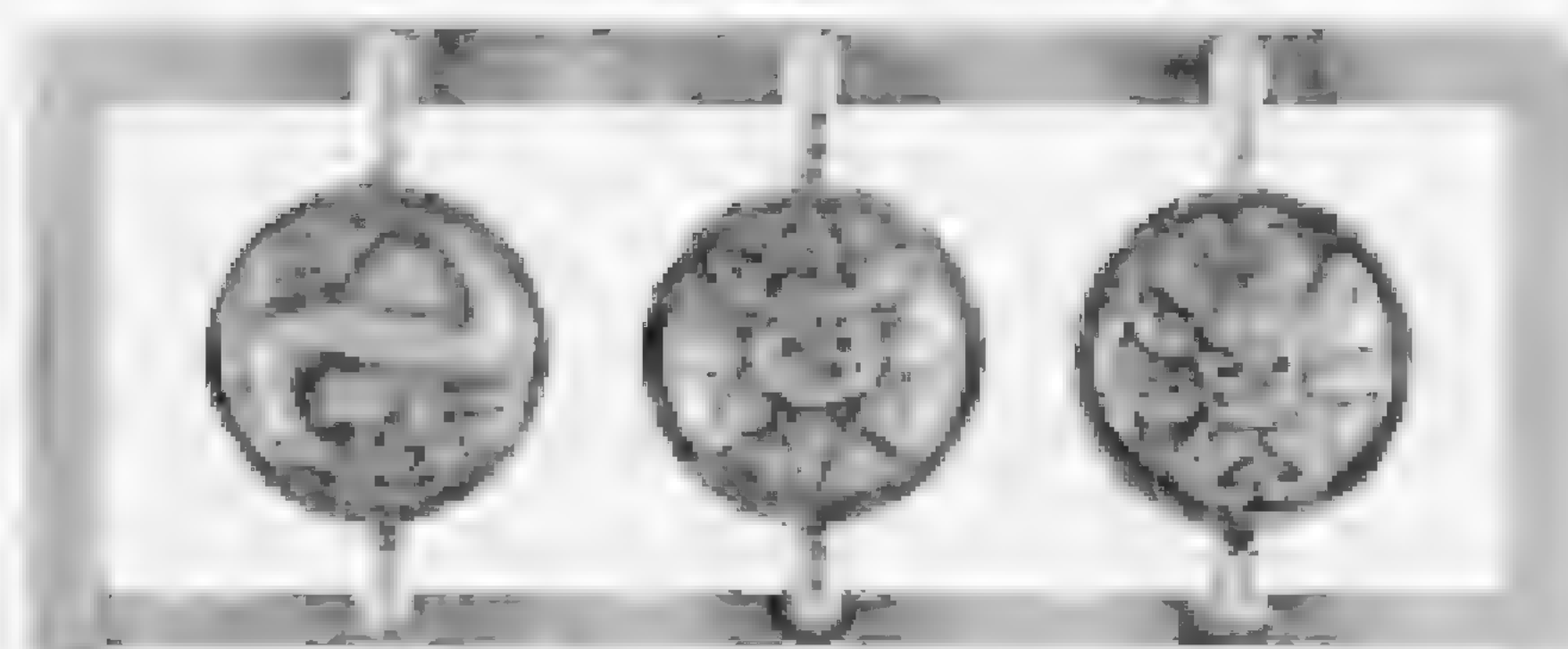
FIGHTER SHIELDS 2 880625/2



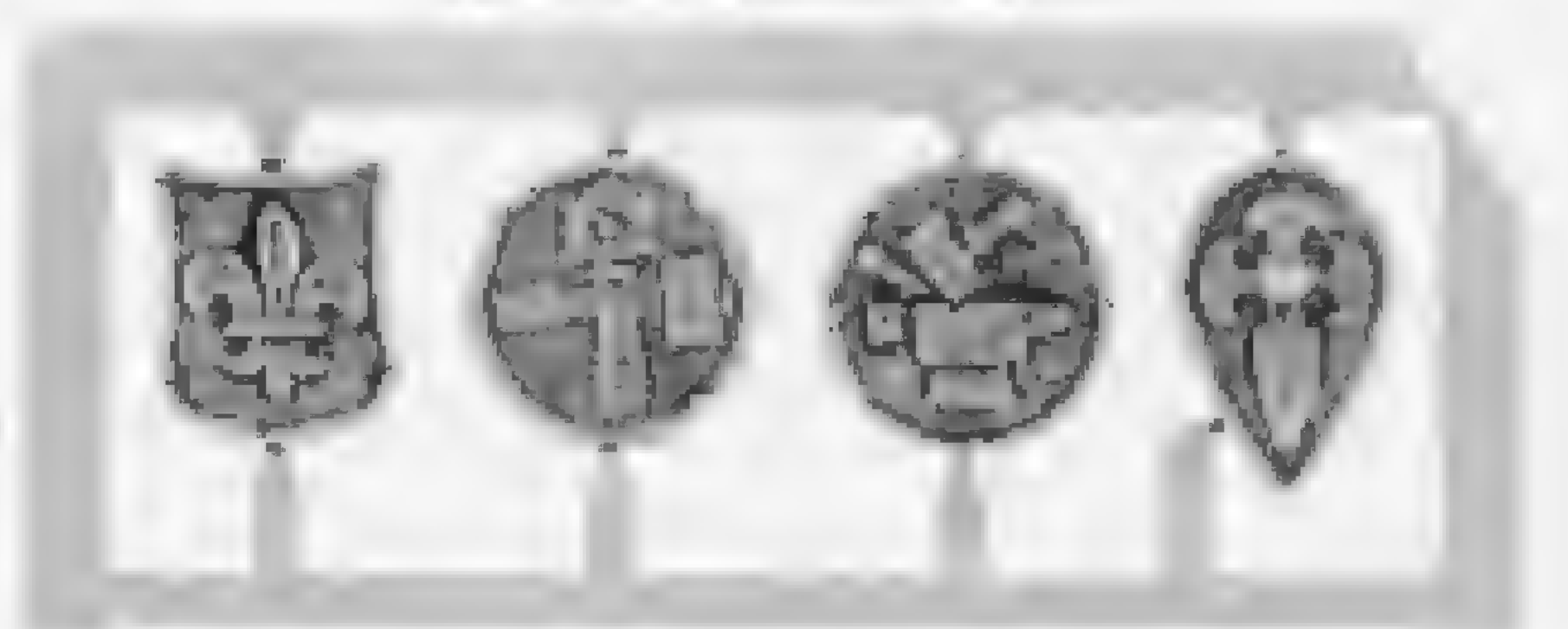
CHAOS SHIELDS 2 880652/2



DARK ELF SHIELDS 1 880649/1



DWARF ELF SHIELDS 1 880613/1



DARK ELF SHIELDS 2 880649/2



DWARF ELF SHIELDS 2 880613/2

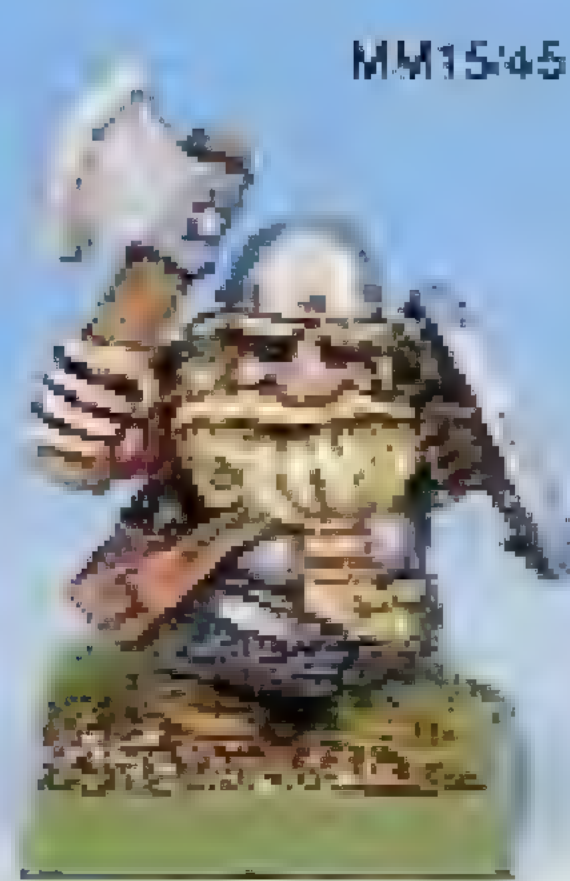


All Marauder Miniatures are supplied with the appropriate plastic shields.  
Additional shields may be purchased separately.

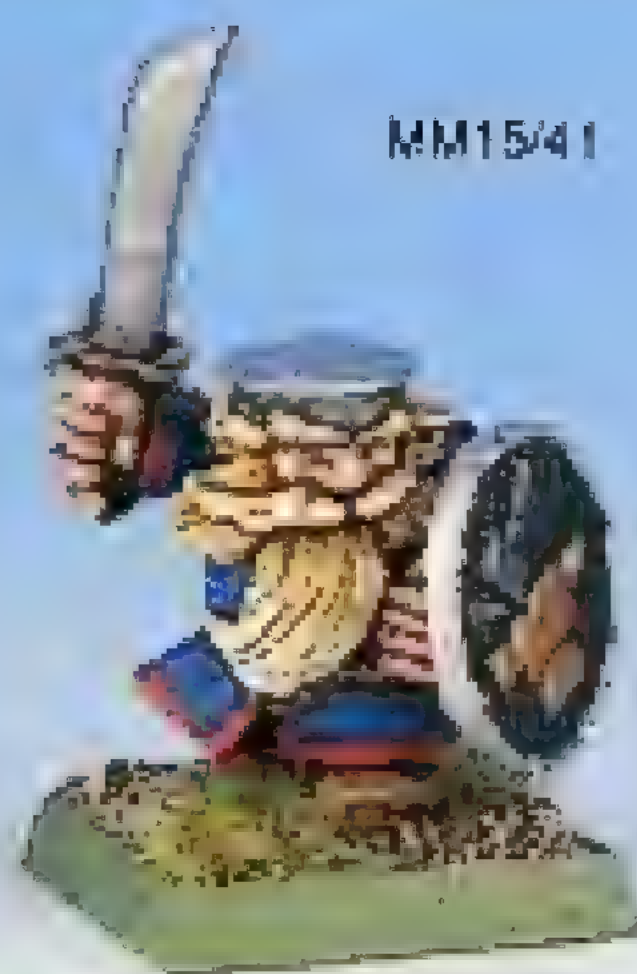


# MM15 DWARF CLANSMEN

MM15  
CLANSMEN



MM15  
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# DWARFS MM15 / MM16

## CROSSBOWMEN MM15

MM15/36



MM15/33



MM15/35



MM15/34



## CROSSBOWMEN MM15

MM15/38



MM15/37



MM15/39



MM15/40



These four MM15 Dwarf Crossbowmen are supplied with separate crossbows

## LONGBEARDS MM16

MM16/16



MM16/15



MM16/18



MM16/17



## HAMMERERS MM16

MM16/23



MM16/25



MM16/24

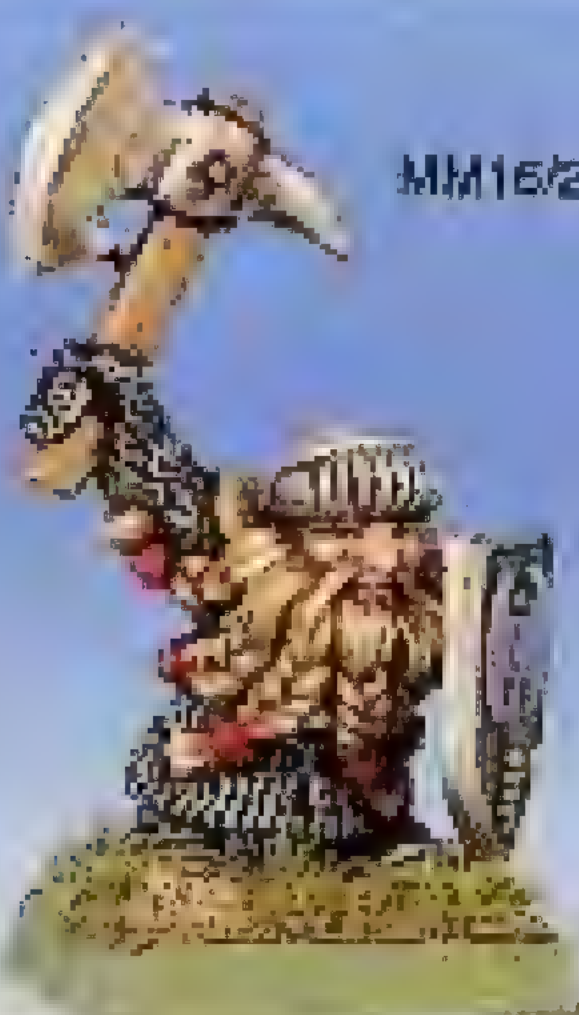


MM16/26

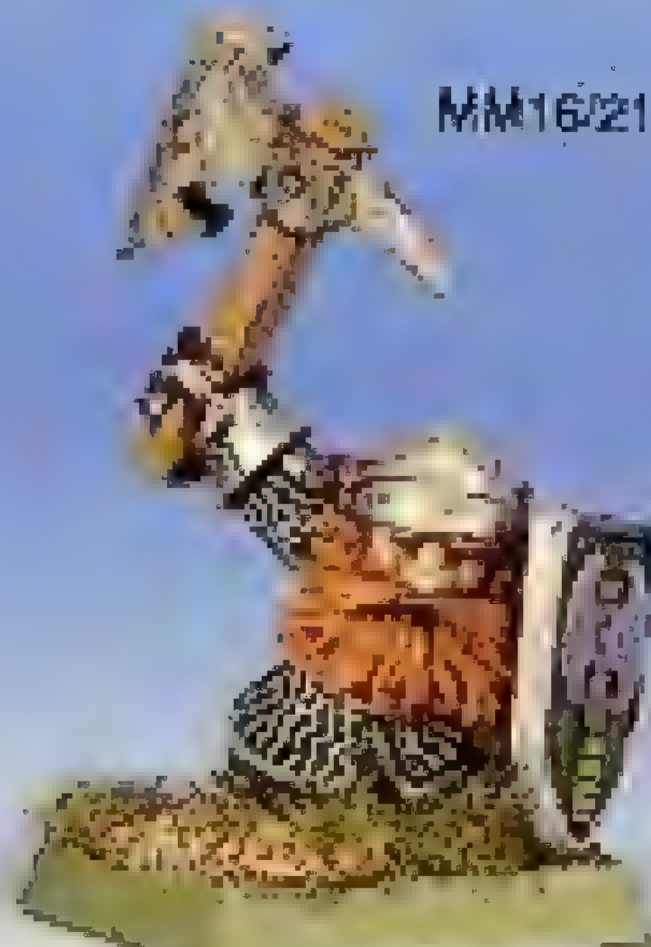


## IRON BREAKERS MM16

MM16/22



MM16/21



MM16/20



MM16/19





# — COMPLETE ARMIES —

The following pages contain a selection of Warhammer Fantasy Battle, Warhammer 40,000 and Space Marine Armies. Each army may be ordered separately, please contact Games Workshop Mail Order for details.

## KAZGAR'S DWARF EXPEDITION - 1122 Point Army



## ANARYLL'S HIGH ELF COMMAND - 1880 Point Army



## GORRFANG'S GOBLIN WARBAND - 1315 Point Army





## BLUCHER'S IMPERIAL COMMAND

3000 Point Army



## AZHAG THE SLAUGHTERER'S GOBLIN HORDE

3000 Point Army





# GHAZGHULL THRAKA'S ORK HORDE

4000 Point Army



# SQUAT STRONGHOLD OF GOLGOTHA PRIME

4000 Point Army





# RAGNAR BLACKMANE'S SPACE WOLVES

## 2000 Point Army



# GHAZGHKULL THRAKA'S ORK WARBAND

## 2000 Point Army





# GOLDEN DEMON '92 GRAND FINALS

The 1992 Golden Demon Grand Final was the showcase for thousands of the finest painted miniatures in the world. Paul Robin's spectacular Warhammer Fantasy Battle Dwarf Army, featured below, won him the title of overall winner and the coveted Golden Demon Trophy.



The photograph above shows the entire Dwarf Army assembled on its specially constructed base. Even though Paul regularly fights battles with this army, he created the base to give it that extra impact for the Golden Demon finals.



These Troll Slayers make a stunning unit. Paul has painted up each of the miniatures as individual characters, giving them bright coloured hair and exotic body paint. Our favourite is the Troll Slayer with skeletal war paint and bright red swords, a truly fearsome model!



These two photographs show miniatures from the Crossbow and Thunderer units. They both clearly show the way that Paul has tied his models together into units. Although he has not painted up the dwarfs in a strict uniform, all the miniatures within a unit are linked by colours and definite styles of patterning.







Paul Robins  
Golden Demon 1992  
Overall Winner



Command Group and army standard. The brightly coloured pennants, wolf pelt and Celtic style knot work all combine to make this a worthy centre piece for the army.



The unit of Longbeards shown in these two photographs has been painted in a very strong colour scheme. Note how the devices on the shields contain a simplified version of the banner design, and the same patterning has been carried through to the helmets, surcoats and gauntlets of the models.



Dwarf armies are characterised by their war machines and both of these models display Paul's fantastic attention to detail. The finishing touches include the rope made from twisted wire, a pile of cannon balls and the brazier of glowing coals.



Without doubt the brightest and most spectacular unit in the army is the Dwarf Warriors armed with pikes. The bright combination of colours on the uniforms and the striped pikes really makes them stand out from the other units. Their large and colourful banner also helps to give them a powerful presence on the battle field.









WARHAMMER

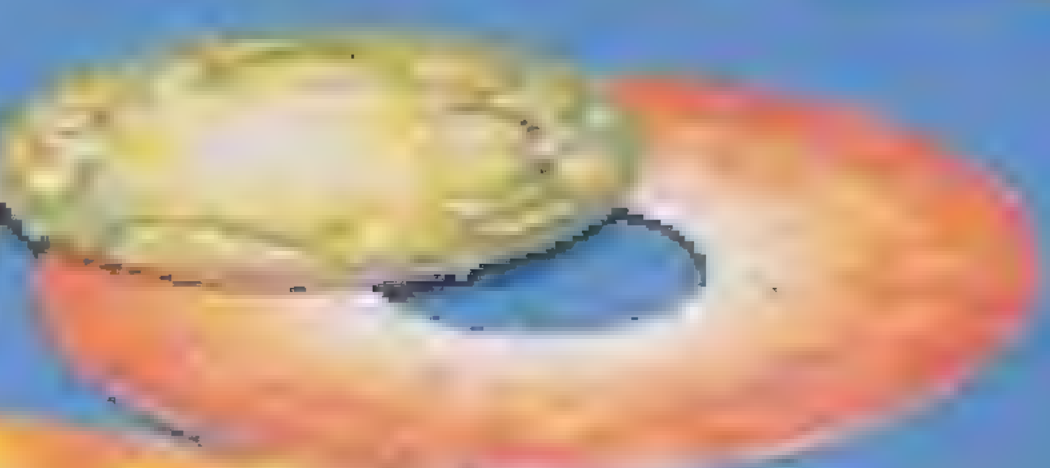
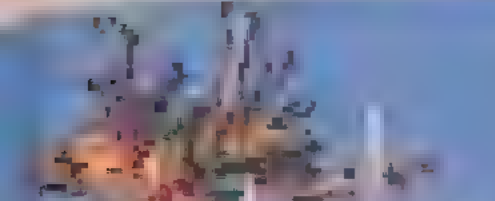
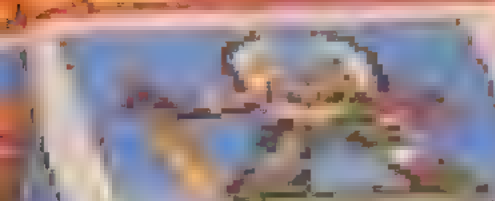
FANTASY BATTLES

WARHAMMER

WARHAMMER



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# WARHAMMER

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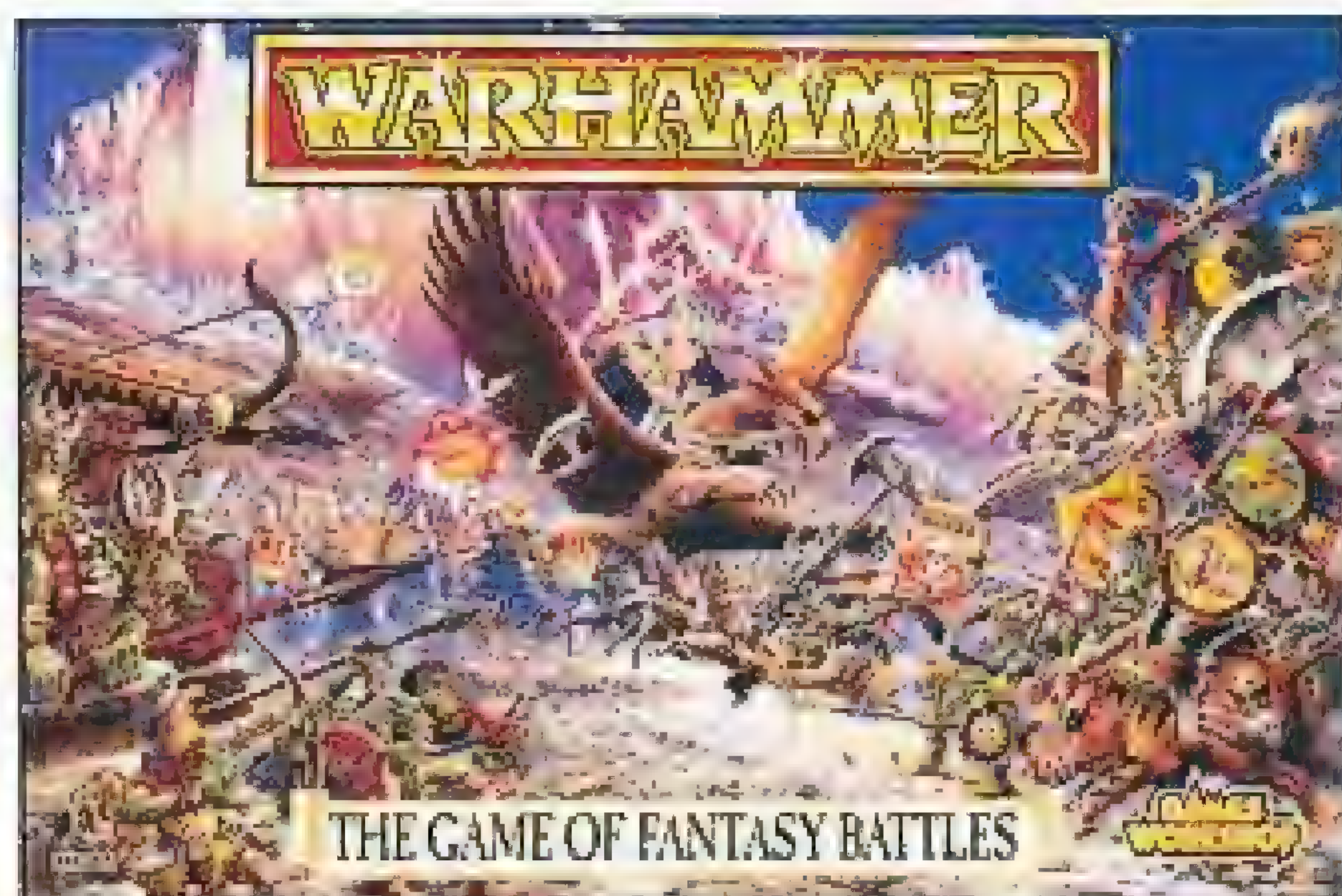


## THE GAME OF FANTASY BATTLES

In a war-torn fantasy world mighty armies clash in terrifying combat. Massed ranks of troops manoeuvre and attack, massive War Machines unleash their devastating power and mighty Wizards cast earth-shattering spells.

Warhammer enables you to fight out fantastic fantasy battles on your tabletop. The box contains all you need to get started in the Warhammer hobby, including over 100 Citadel Miniatures

(64 Goblins and 40 Elves), a rulebook, a Bestiary book, a starter scenario booklet and full-colour card buildings.



**GAMES WORKSHOP**

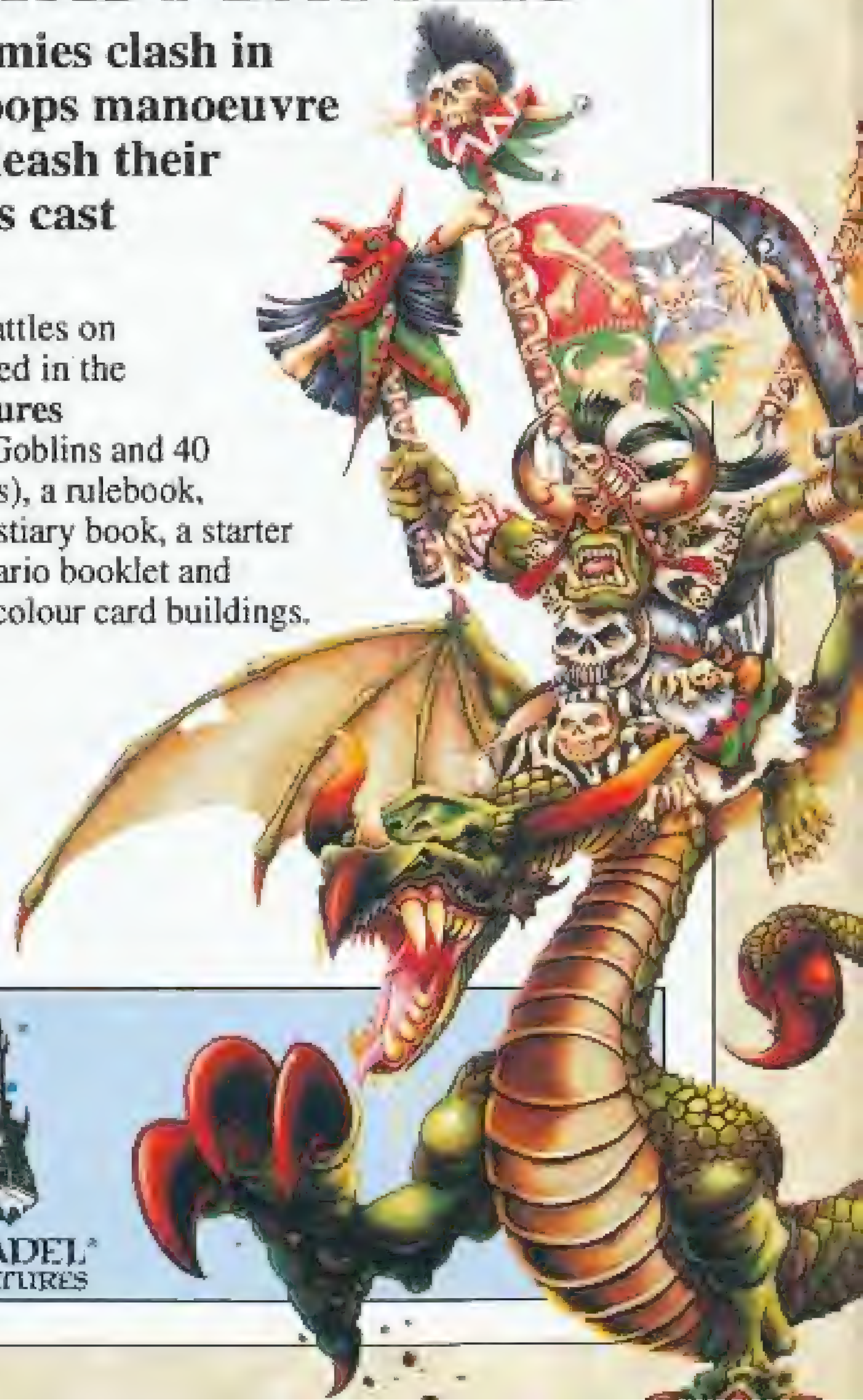
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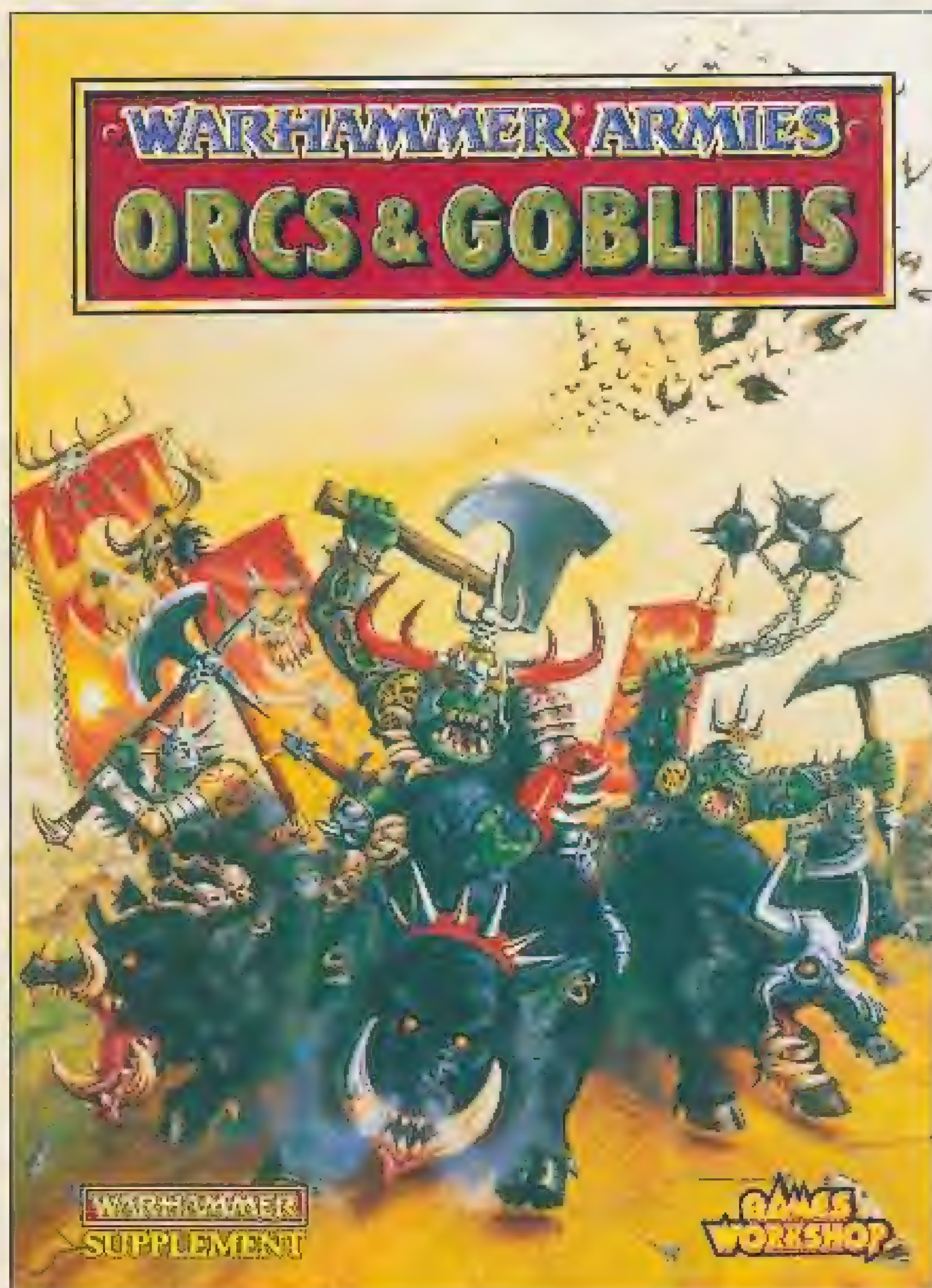
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# WARHAMMER

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Orcs & Goblins is the latest volume in the exciting Warhammer Armies series. This new supplement is packed with illustrations and includes background information, a history of the Orc and Goblin race, and a comprehensive Bestiary. There is also a full army list, special rules for Orc and Goblin forces in Warhammer, and a selection of new magic items.

## WARHAMMER ARMIES ORCS & GOBLINS

This book is an invaluable companion to the Warhammer game of fantasy battles. The history of the Orc and Goblin races is described at length and details the rise to prominence of some of the most fearsome Orc and Goblin Warlords and their voracious quests for power and glory.

**Army List:** The comprehensive army list for Orc and Goblin armies includes Big'uns, Goblin Wolf Chariots and Orc Boar Chariots, Goblin Wolf Riders, Orc Boar Boyz, Savage Orcs, Night

Goblins, Forest Goblins, Trolls, and many more types of warriors. Fiendish war machines such as Rock Lobbers, Bolt Throwers, and Goblin Doom Diver Catapults are also covered

A full list is provided for including heroes, shamans, and monsters into your army. A separate section describes some great Warlords of past and present, including Grom the Paunch of Misty Mountain, Gorbak Ironclaw and Azhag the Slaughterer.

**Special Rules:** Complete game details are included for all Orc and Goblin weapons, devices, and unusual warriors including Doom Divers, Squig Hunters, Big'Uns, Snotling Pump Wagons, Night Goblin Squig Hoppers, and many more.

**In addition:** a large and colourful selection of 'Eavy Metal photographs of the Orc and Goblin armies painted by the Games Workshop figure painters, and a complete battle report featuring Orcs and Goblins in battle against Dwarfs.

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# WARHAMMER<sup>®</sup>



Warhammer Battle Magic adds spells, magic items and wizards to the Warhammer game. Special rules and unique spells are included for the eight Colleges of Magic: Light, Gold, Jade, Celestial, Grey, Amethyst, Bright and Amber, plus High and Dark Magic. There is Waaagh Magic for Orcs and Goblins, Skaven Magic, and spells for the Chaos Gods Slaanesh, Tzeentch and Nurgle. Magic items include many powerful magic weapons, armour, amulets and rings, plus staves, rods and scrolls for use by Battle Wizards.

Warhammer Magic includes the following components:

64 page rulebook containing full rules for using wizards and magic, a history of magic in the Warhammer World, magic 'Eavy Metal, a detailed spell commentary, playsheet, and much more.

135 spell cards including 10 different spells for each of the eight Colleges of Magic; 10 spell cards each for the potent forces of High and Dark Magic; plus spells for Orc Waaagh! Magic, Skaven, and for the Chaos gods Tzeentch, Slaanesh and Nurgle.

Over 100 magic item cards including over 50 magic weapons ranging in potency from the humblest enchanted blade to the mighty Hellfire Sword and the Hammer of Sigmar! Also 15 new magic standards to fortify your troops, magic armour to protect your heroes, and an amazing selection of unique magical items such as the Chalice of Sorcery and the Crown of Command.

36 card magic deck: A special card deck used to randomly deal power, dispels and special cards to the battling wizards.



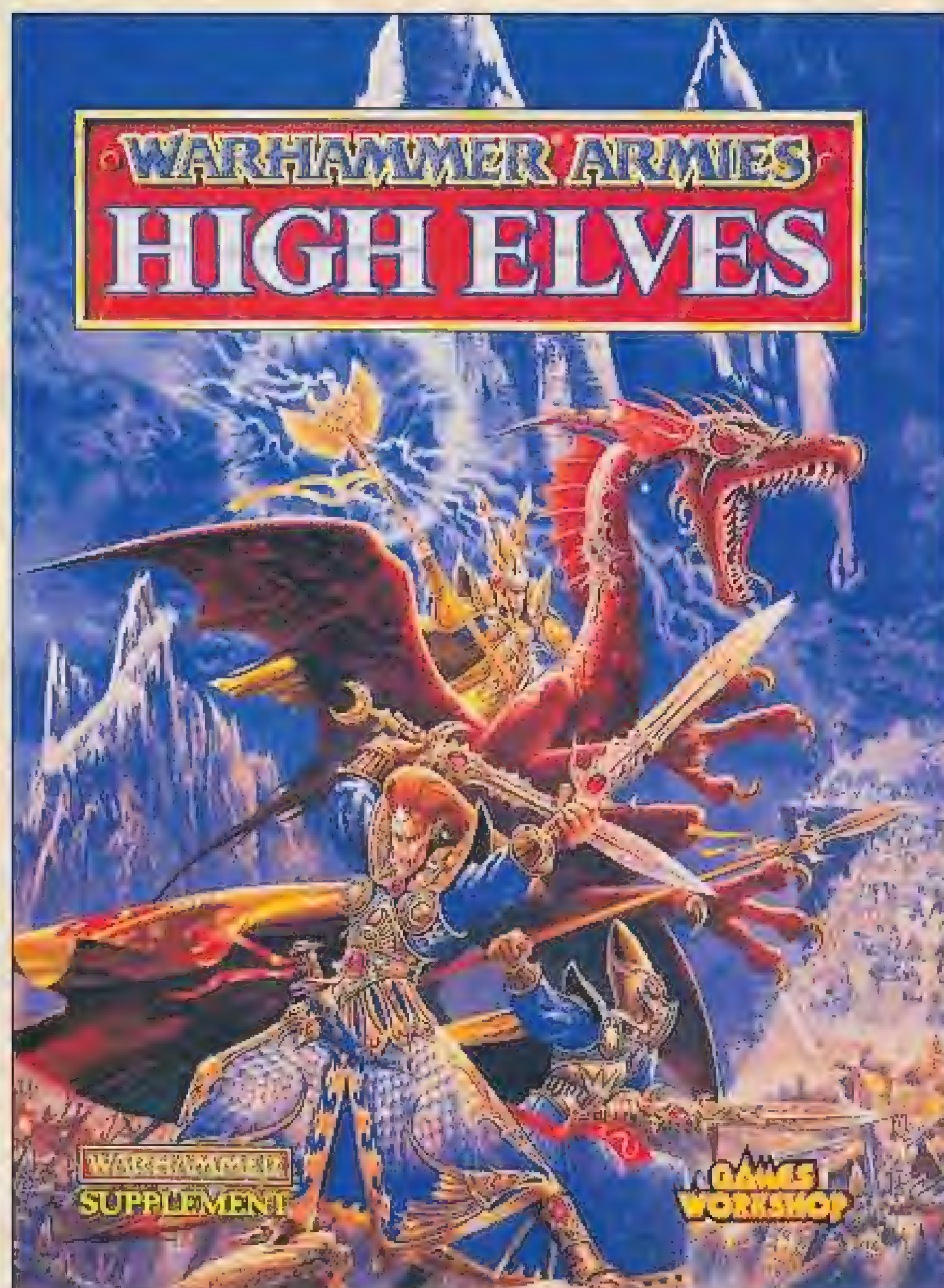
Warhammer Battle Magic is an expansion to the Warhammer game of fantasy battles. A copy of the Warhammer Fantasy Battle game is essential to use the contents of this box.

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# WARHAMMER

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High Elves is the second volume in the new series of Warhammer Armies supplements. This fully illustrated book details the history and culture of the High Elves and provides a full army list and special rules for High Elf forces in Warhammer.



## WARHAMMER ARMIES HIGH ELVES

This indispensable supplement for the Warhammer game of fantasy battles describes the ancient land of Ulthuan and the armies of the High Elves in complete and extensive detail.

Ulthuan is the ancient island realm of the High Elves and birthplace of true magic. An enchanted land inhabited by creatures who were already millennia old before the emergence of mankind. It is the greatest sea-faring power in the Warhammer World. A great colossus standing astride the ocean, it dominates the flow of trade from the Old World to the New and guards the destiny of the whole world.

The book describes the great kingdoms of

Ulthuan including Tiranoc, Ellyrion, Saphery, Caledor and Yvresse and includes a comprehensive history of the Phoenix Kings of Ulthuan and the great sundering of the Dark Elves.

**High Elf Army List** includes the Phoenix Guard, the Dragon Princes of Caledor, the White Lions of Chrace and the Sword Masters of Hoeth. A full list is provided for including wizards and monsters in your army. A separate section introduces some of the the great Elven heroes including Tyrion, Champion of the Everqueen, and his twin brother Teclis, the greatest wizard in the Old World and founder of the Imperial Colleges of Magic. Also, Eltharion the Grim, Warden of Tor Yvresse and his mighty griffon Stormwing

**Special rules** cover the unique High Elf repeater bolt thrower and many new magic items and spells such as the Moon Staff of Lileath, the Heart of Avelorn and the great runesword Sunfang.

**'Eavy Metal** – colour photographs of the High Elf army painted by the world's finest miniature artists, plus a section on how to paint the many High Elf models and the stunning personalities of Ulthuan.



# IMPERIAL WAR ALTAR

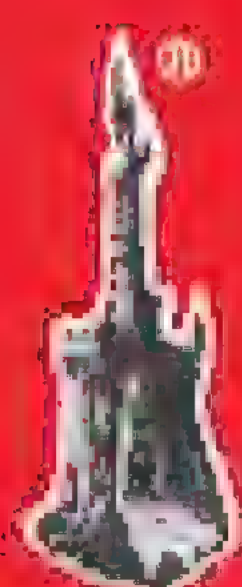


Miniatures designed by Michael Perry

When the Imperial Army marches to war it is accompanied by the huge War Altar of Sigmar. Astride this ancient artifact rides the Grand Theogonist – head of the Cult of Sigmar and the most powerful religious leader in the Empire.

As the army advances he wields the Staff of Command to strike down his foes with devastating spells, while the the Jade Griffon confers upon him the power to sustain wounds that would kill lesser men.

The sight of this monstrous Altar strikes fear into the hearts of the enemy and inspires acts of heroic bravery in the forces of the Empire.



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MINIATURES

This Miniature requires a degree of modelling skill  
and is not recommended for young or inexperienced modellers.  
Miniatures supplied unpainted. Banners not included.

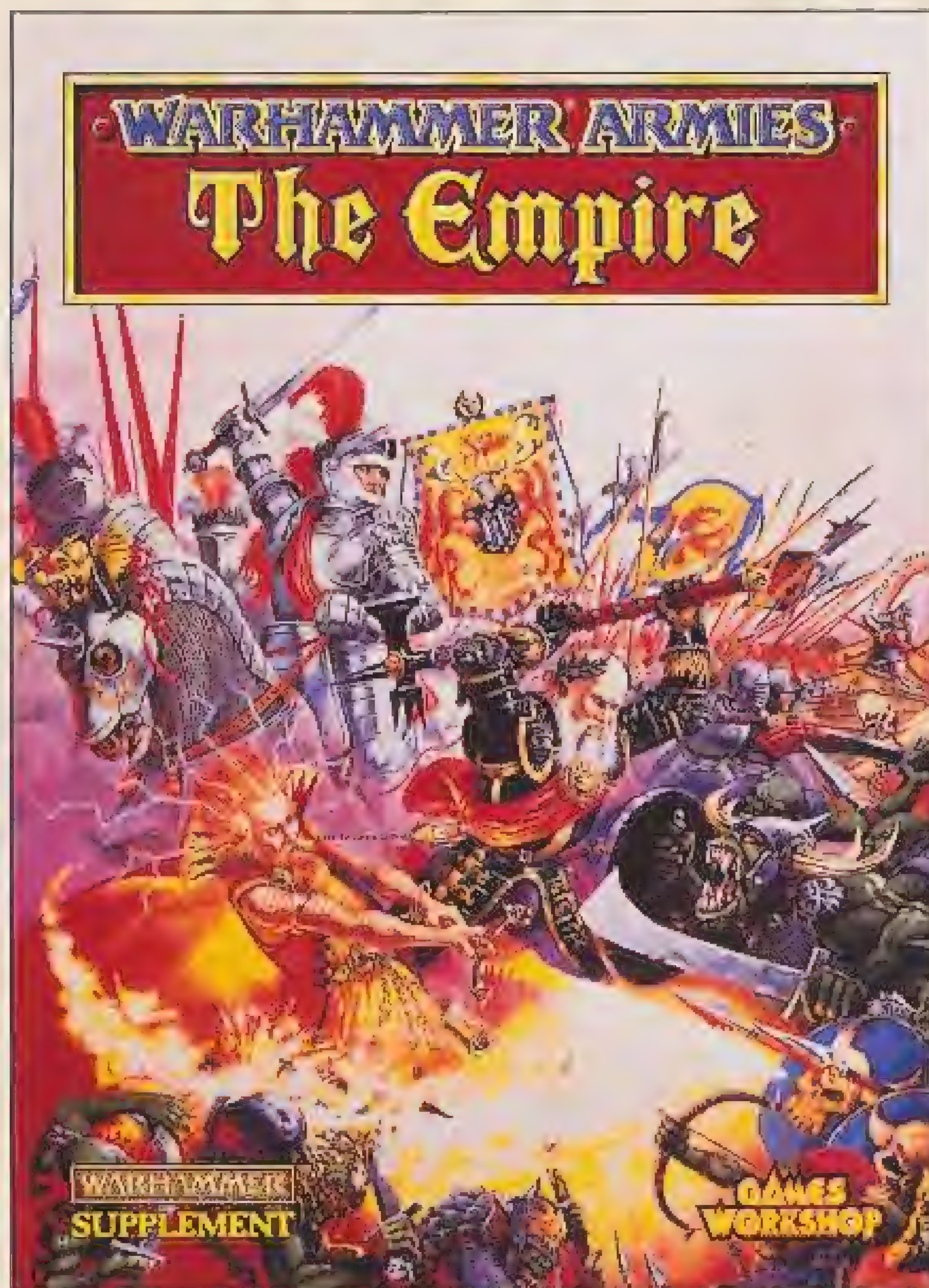
**WARNING!** These models contain lead and may be harmful if chewed or swallowed.  
Citadel Miniatures are not recommended for children under 14 years of age.

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# WARHAMMER®



The Empire is the first book in the exciting new Warhammer Armies series. Each fully illustrated volume is packed with background, history, special rules and a complete army list. With detailed, full-colour painting guides, these books will form an essential reference collection for all Warhammer gamers.

## WARHAMMER ARMIES THE EMPIRE

The Empire is the largest and most powerful realm in the Old World. Its borders stretch from the Grey Mountains in the south to the Forest of Shadows in the north, encompassing prosperous cities, dark forests, tall mountains and continent-spanning rivers.

The Empire army list includes the Emperor's Reiksguard, the knightly orders of the White Wolves, Knights Panther and Knights of the Blazing Sun. The Empire's infantry and artillery are covered in detail, plus other special troops, Kislev allies, Halfling and Dwarf regiments, and more. A full list is provided for you to include heroes, wizards, and monsters into your

army. A separate section introduces historical characters including the Emperor Karl Franz, the Grand Theogonist of Sigmar, Magnus the Pious, Tzarina Katarin the Ice Queen of Kislev, the Supreme Patriarch of the Colleges of Magic, Marius Leitdorf the Mad Elector Count of Averland, and more besides.

Special rules include details of the innovative machines and weaponry from the Engineers School of Altdorf – the War Wagon, the Helblaster Volley Gun, the Steam Tank of Leonardo Miraglio, and repeater hand guns, plus rules for artillery devices such as mortars and great cannons.

**'Eavy Metal** – Vivid colour photographs of the Empire army painted by the world's best miniature artists. Includes painting details for many models and a guide to the different uniforms of the Empire.

### COMING SOON!

*The next two volumes in the series will be the High Elves,  
followed by Orcs and Goblins.*



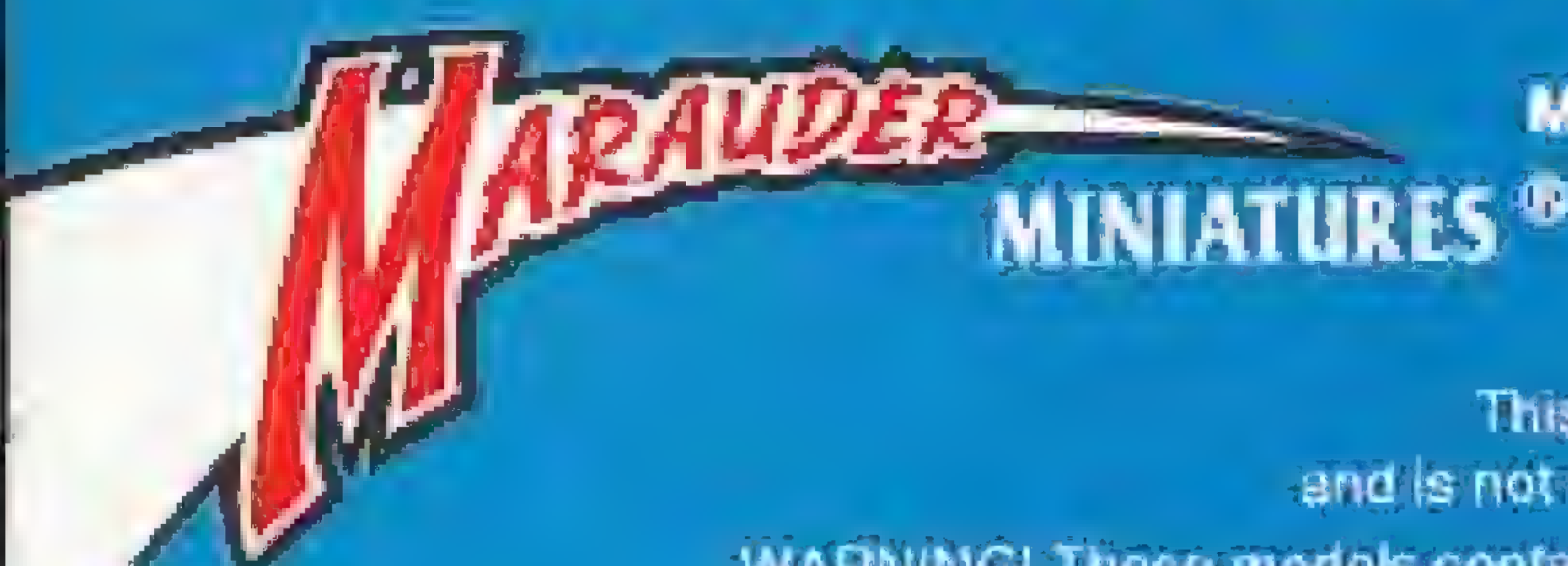


®

# HIGH ELF WAR GRIFFON



Griffons are large flying creatures with the forequarters of a ferocious bird of prey and the hindquarters of a great hunting cat such as a lion or tiger. Although they normally inhabit the tallest crags of the Worlds Edge Mountains, a few have been taken from their nests and raised in captivity. Only the mightiest of Heroes are able to ride Griffons into battle, where their razor sharp claws and hooked beak can rend their foes apart. High Elves are particularly renowned for their mastery over these awesome beasts.



Model designed by Aly Morrison and Jes Goodwin  
Miniatures supplied unpainted.  
Banners not included.

This Miniature requires a degree of modelling skill  
and is not recommended for young or inexperienced modellers.

WARNING! These models contain lead and may be harmful if chewed or swallowed. Citadel Miniatures are  
not recommended for children under 14 years of age.



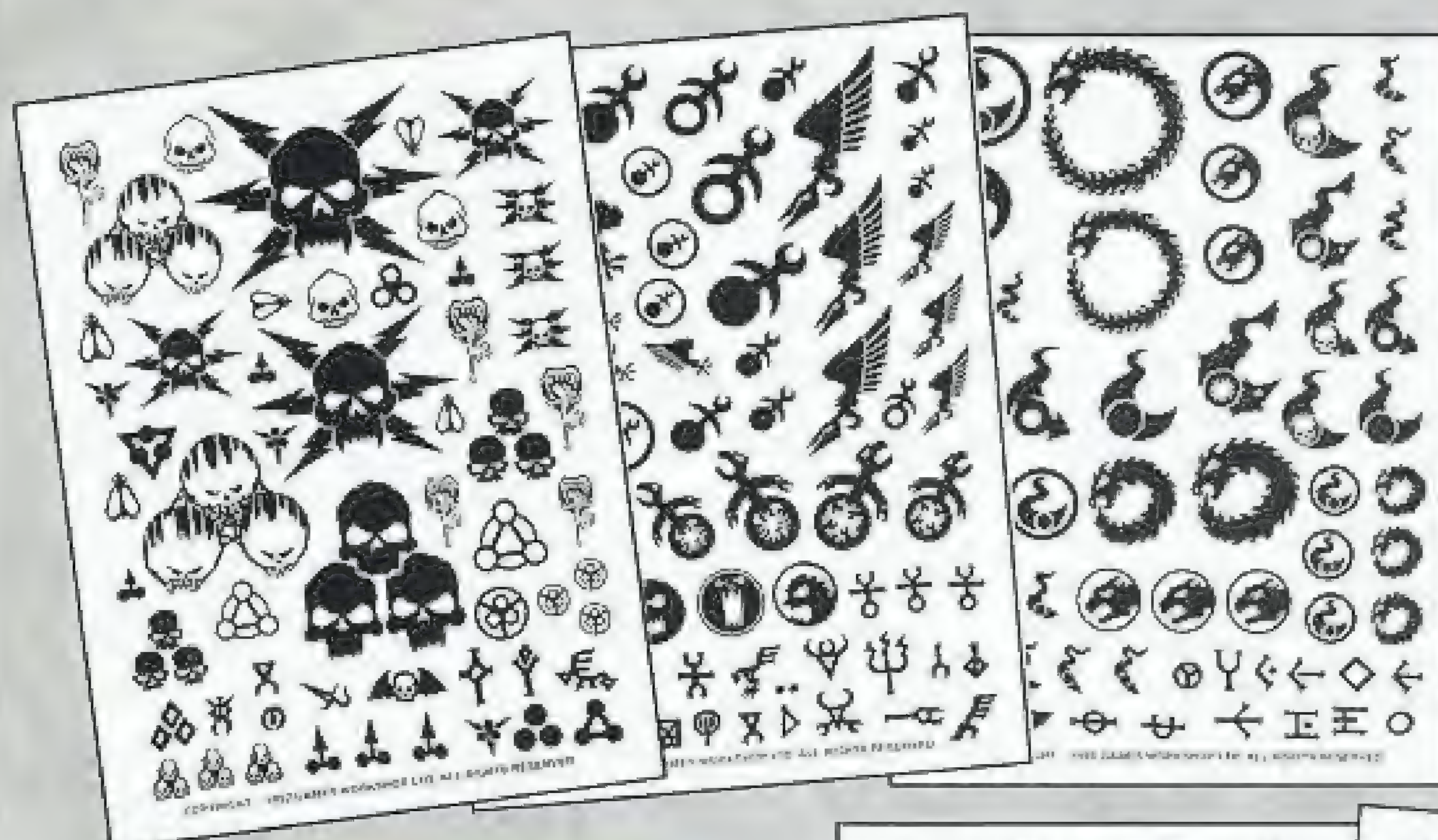
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# CHAOS TRANSFERS

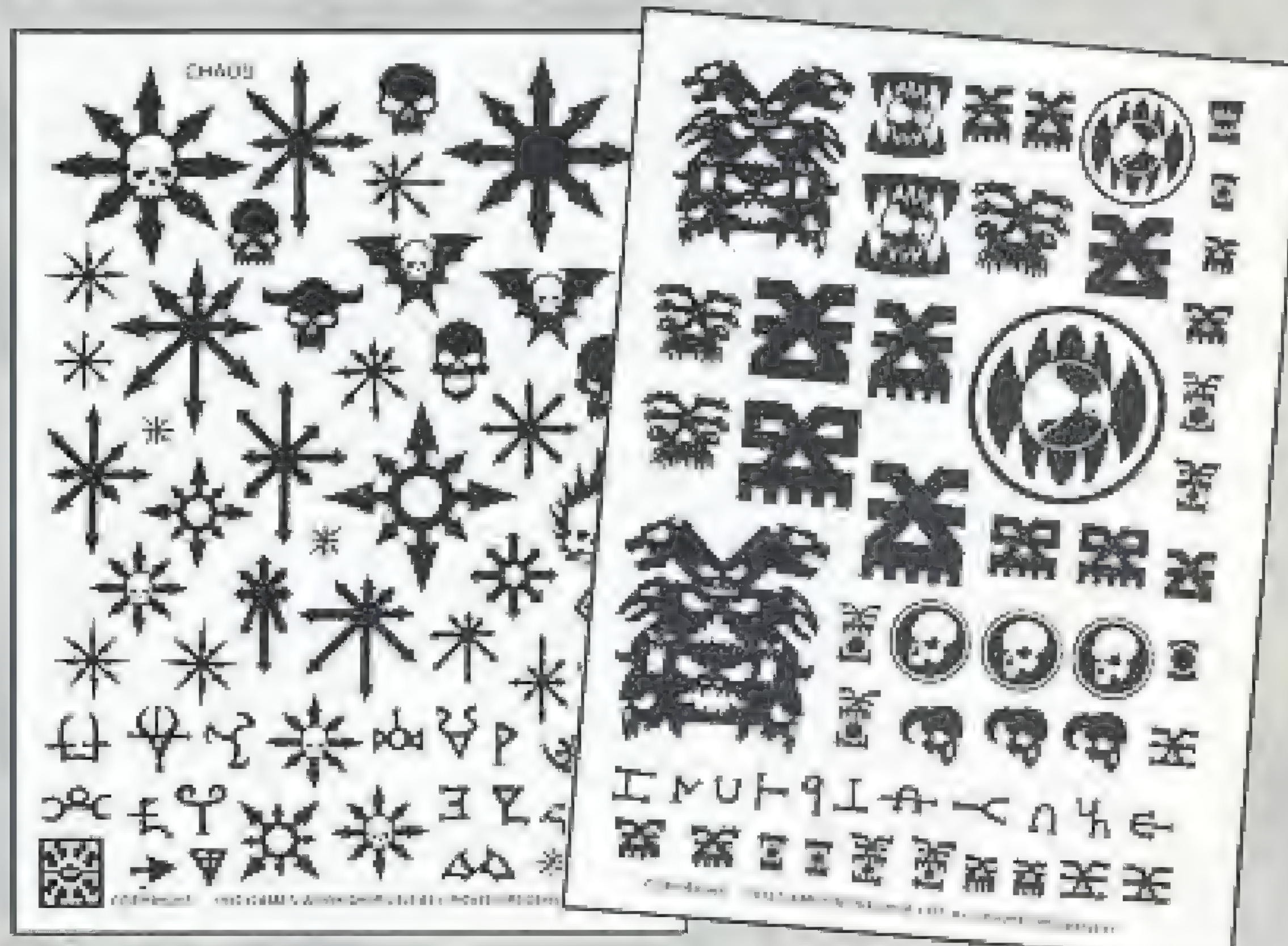
The Chaos Transfer Set contains 15 sheets of colour transfers suitable for Warhammer 40,000, Warhammer Fantasy Battle and Epic scale miniatures. There are five different sets of designs, one for each of the Chaos powers and a set of general Chaos symbols, each printed in three different colour combinations. The water-slide transfers are easy to apply, and are ideal for adding finishing touches to banners, shields, armour and vehicles.



The two photographs give examples of how you can use Chaos Transfers to enhance the look of your miniatures.

Above: Chaos Space Marine of the Emperor's Children Chapter. The custom back banner uses a large Slaanesh transfer as the centre of the design.

Below: Chaos Champion of Slaanesh. A Marauder shield, decorated with a variety of Slaanesh transfers has been added to this miniature.



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Miniatures not supplied.



SPACE MARINE PLAY SHEET

SPACE MARINE

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## WARLORD TITAN



## SPACE MARINE SUMMARY SHEET

SPACE

## SPACE MARINE SUMMARY SHEET

A UNIVERSE OF THE 41ST MIL





# SPACE MARINE®

## HUGE ARMIES CLASH TO DECIDE THE FATE OF THE GALAXY

Space Marine is the game of Epic battles. The fate of the galaxy hangs in the balance as gigantic armies of warriors, tanks and other war machines clash in apocalyptic conflict. The mighty Space Marines, humanity's finest warriors and defenders of the Imperium, struggle to hold off relentless attacks from rampaging Orks and the ancient and technologically superior Eldar. As the commander of a whole army, each player relies upon tactical skill to defeat his opponent. Ultimate victory belongs to the best general, and the finest of the galaxy's bravest warriors.



## SPACE MARINE



The Space Marine boxed game provides everything you need to fight huge Epic battles on the tabletop. The box contains plastic models and army cards representing three different forces: Space Marines, Eldar and Orks. There is also a huge Warlord Titan – the most awesome warrior machine of the Titan Legions. These models enable you to represent whole squadrons of tanks, companies of infantry and batteries of artillery, all ready to pound your enemy into submission. The Space Marine game is all you need to get started in the Epic hobby. In addition there's a vast and exciting range of Epic scale miniatures for you to collect, paint and add to your existing army. Rules for all the new models appear regularly each month in White Dwarf magazine together with battle reports, painting articles and advice on how to create new scenery and buildings for your games.

### THE SPACE MARINE SUPPLEMENTS PROVIDE DETAILED RULES AND ADDITIONAL ARMY CARDS FOR THE FORCES OF THE 41st MILLENNIUM

#### ARMIES OF THE IMPERIUM

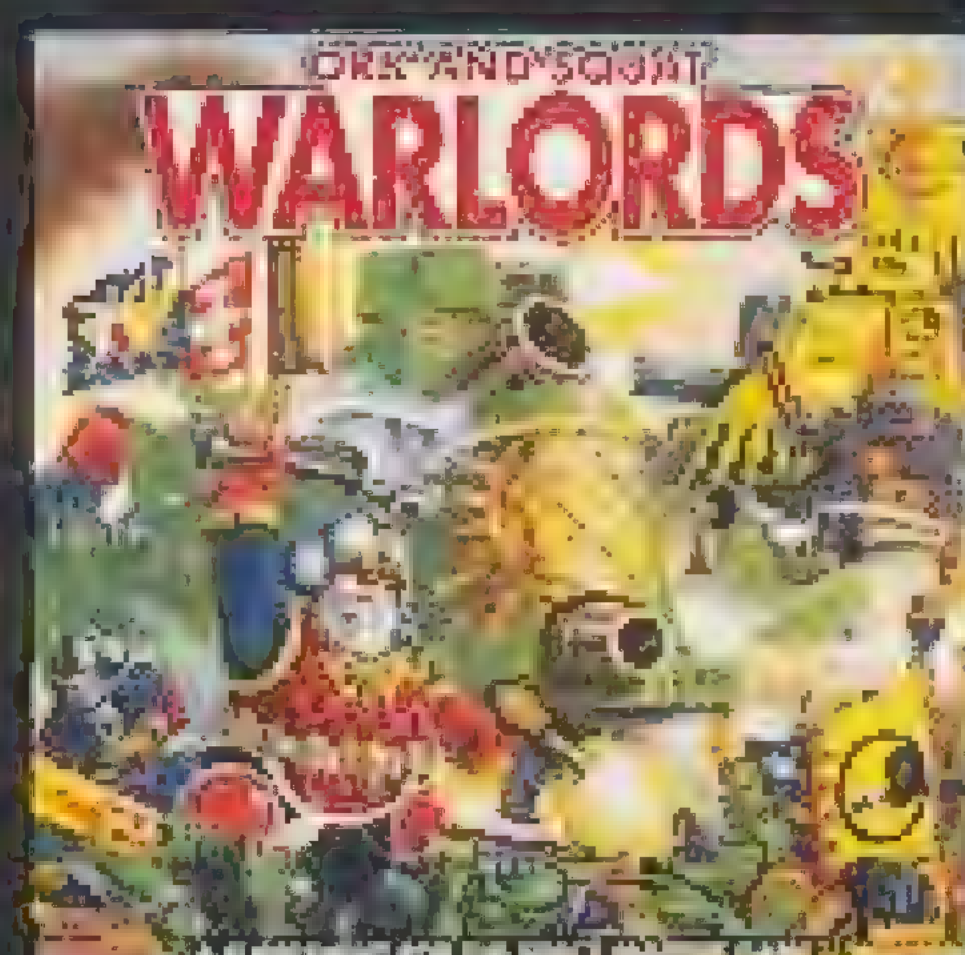
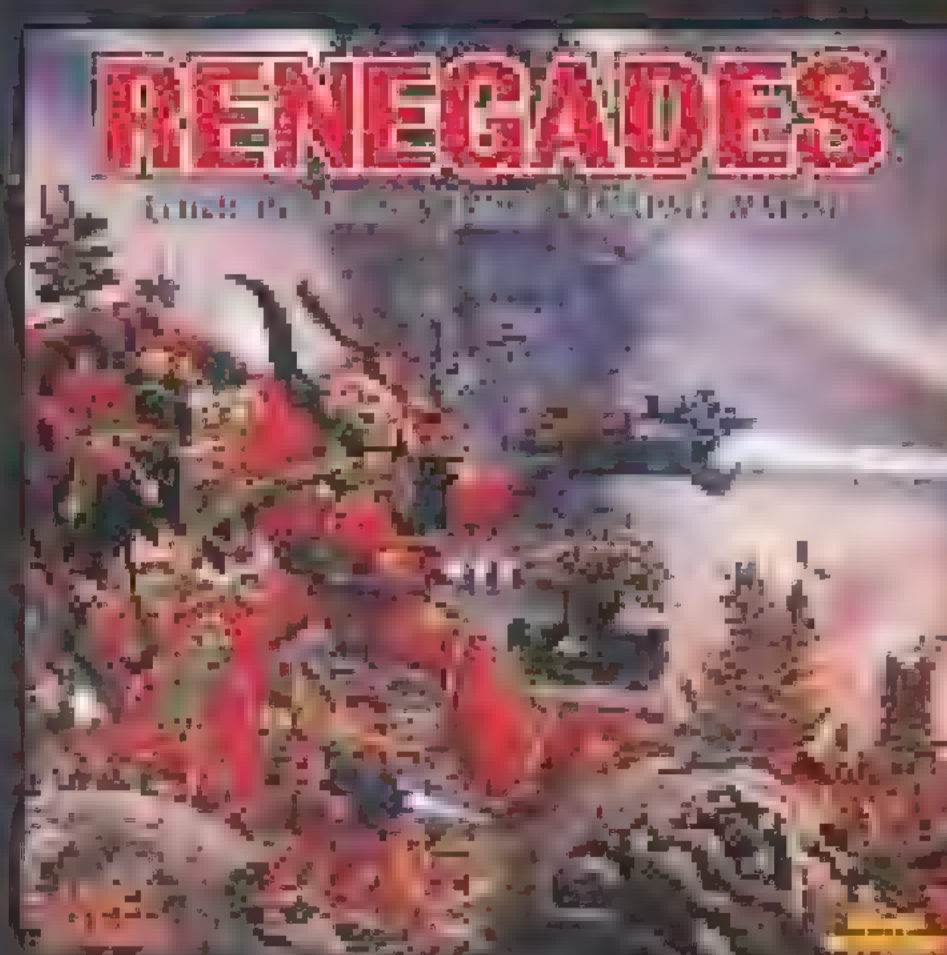
This supplement describes the Space Marine and Imperial Guard Forces that comprise the Imperium's fighting armies.

#### RENEGADES

Renegades describes the Chaos and Eldar forces of the 41st Millennium and contains rules for using them in your games of Space Marine.

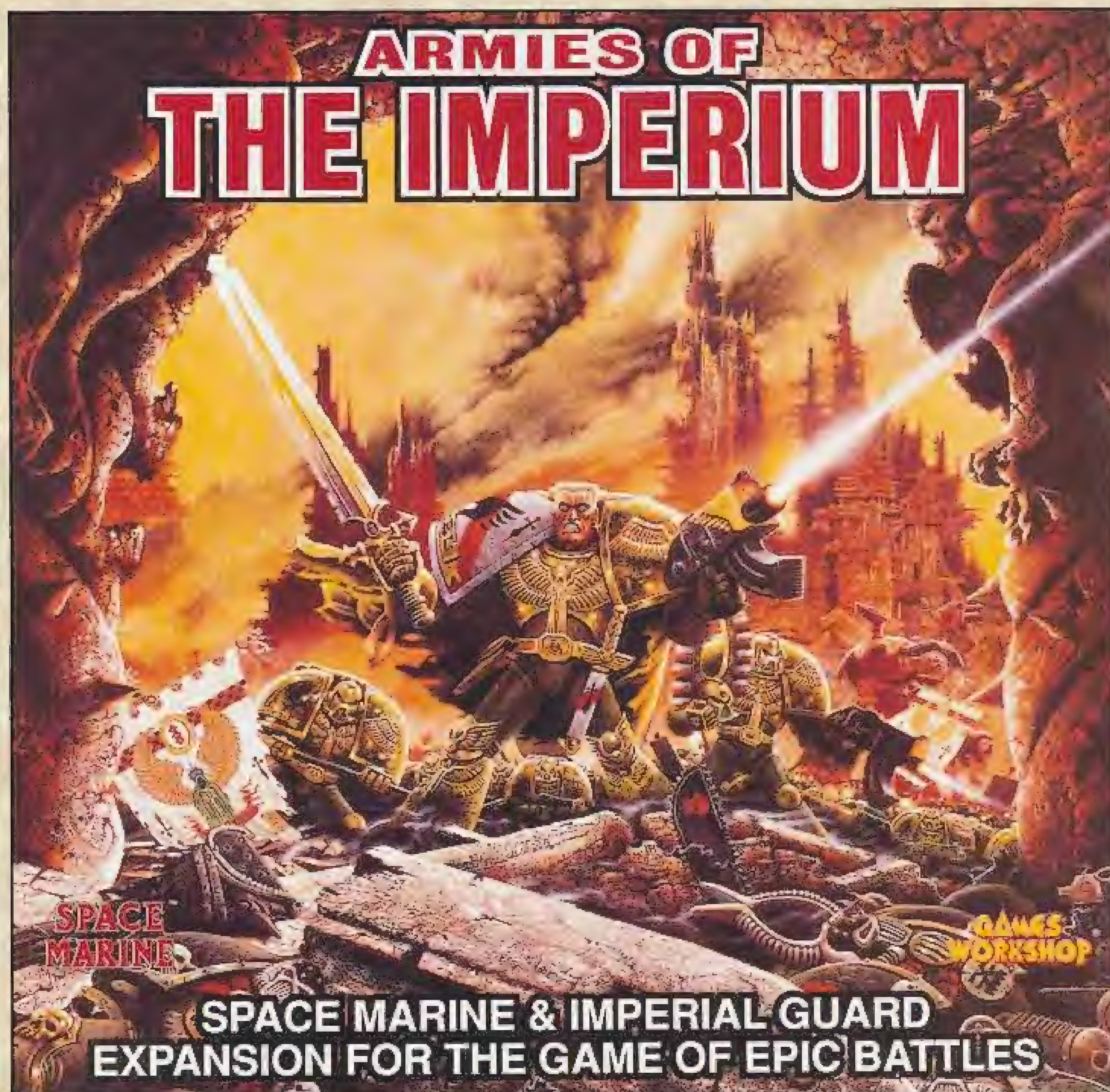
#### ORK AND SQUAT WARLORDS

This boxed supplement contains all you need to start or expand your forces of rampaging Orks and Squat warriors.





# SPACE MARINE™



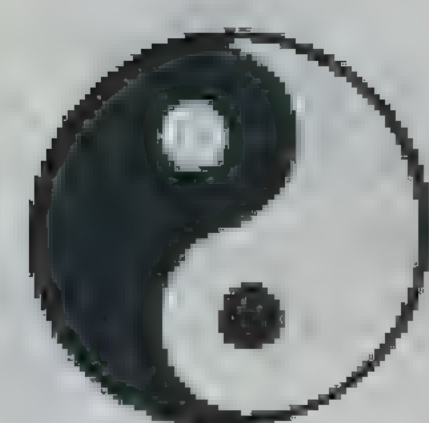
Armies of the Imperium describes the Space Marine and Imperial Guard armies that comprise the Imperium's fighting forces. This box contains additional Space Marine game rules for a host of fighting machines, troop types, and special characters such as Inquisitors, Librarians, and Commissars. Rules for Space Marines cover Ultramarines, Dark Angels, Blood Angels and Space Wolves in depth, whilst the rules for Imperial Guard introduce the super-heavy tank formations, the awesome Capitol Imperialis, the Leviathan super-heavy command centre, and such unique troops as Ogryns, Ratling Snipers, and Beastmen. The Armies of the Imperium rulebook includes a full colour section illustrating Imperial colour and camouflage schemes, unit markings, and banner designs. Also included in this box are epic army cards for all the new troops and formations described in the rule book, allowing you to create many new units for the Space Marine game.

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BATTLES**



# SPACE MARINE™



Renegades describes the Chaos and Eldar forces of the 41st Millennium, and contains rules for using these armies in your games of Space Marine. The Eldar section covers the mighty fighting machines, troops and special characters of the Eldar Craftworlds, such as the indestructible Eldar Avatar, Exarch Warrior-priests, Aspect Warriors and psychic Warlocks.



The Chaos section contains rules for the forces of Chaos and covers the four major Chaos powers – Khorne, Slaanesh, Nurgle and Tzeentch – and their lesser daemons and minions such as minotaurs and trolls. Also included are the Chaos Space Marines of the Chaos Legions and Chaos Renegades.

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Renegades contains rules for new models such as the vast Khorne War Machines, Chaos Dreadnoughts and Chaos Androids, plus epic army cards for all the new troops and formations described in the rule book

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BATTLES**

RENEGADES IS NOT A COMPLETE GAME. A COPY OF SPACE MARINE IS REQUIRED TO USE THE CONTENTS OF THIS BOX



# SPACE MARINE™



Warlords describes Ork and Squat forces of the 41st Millennium, and contains background, rules and army cards for using these armies in your games of Space Marine. The Orks section contains expanded details of the Ork Clans, new weapons and vehicles, the mighty Ork Gargants, and the unpredictable but deadly machines of the Ork Mekboyz. The Squat rules cover troops and special characters of the fiercely independent Squat Home Worlds such as Warlords, Living Ancestors, Warrior Brotherhoods and Guild aeronauts, plus the Squat Land Train and the gigantic Colossus. The rulebook also contains a full colour section illustrating Ork and Squat colour schemes, glyphs, banner designs, and photographs of painted miniatures.

The Warlords box also includes new card templates, Gargant data cards, Mekboy kustom repair cards and over a hundred epic army cards for the vehicles and troops described in the rule book. The contents of this product can be used in conjunction with the army cards and rules from Space Marine and all the Space Marine supplements.

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# TYRANID ATTACK™

THE STRUGGLE AGAINST ALIEN INVADERS IN THE 41st MILLENNIUM



Tyranid Attack is the ultimate struggle between the defenders of humanity and of terrifying alien hordes from another galaxy.

From the darkness of intergalactic space comes the Tyranid hive fleet. All that stands between mankind and total destruction are the mighty Space Marine warriors. In the depths of interstellar space contingents of 4 Chapters: Dark Angels, Space Wolves, Blood Angels and Ultramarines, intercept the alien fleet and prepare to attack. On board the living ships of the hive fleet the Space Marine forces will encounter merciless Tyranid warriors, savage Genestealer hordes and vicious Hybrids. The Tyranid Attack has begun!



Tyranid Attack contains: 31 Citadel Miniatures (16 Tyranid Warriors, 8 Genestealer Purestrains, 2 Genestealer Hybrids, 4 Terminators, 1 Terminator Librarian, 10 Space Marine Scouts - including 2 with heavy bolters and 2 Veteran Sergeants), 6 interlocking colour board sections, 16 exploration cards, 4 order cards, 6 objective templates, 1 Space Marine entry area, 6 objective location tiles, 19 counters (representing hellfire shells, teleporter cysts, melta bombs, acid blobs, wounds and artifacts), 2 dice and a fully detailed rules and background book.

Tyranid Attack is an action packed game in which one player takes control of a band of fearless Space Marine warriors. They must race through the innards of a living Tyranid hive ship, their objective to destroy vital organs deep within. The Tyranid player has an almost inexhaustible supply of Genestealer models, vicious Hybrids and deadly Tyranid warriors to ambush and overcome the defenders of humanity.



## GAMES® WORKSHOP



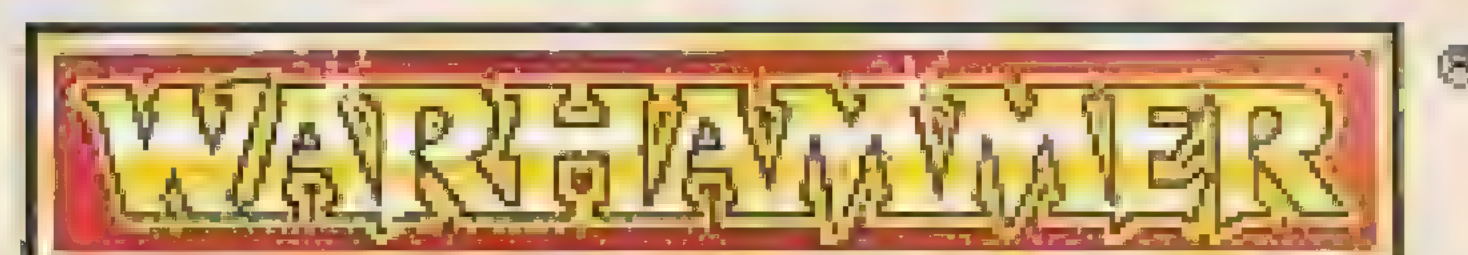
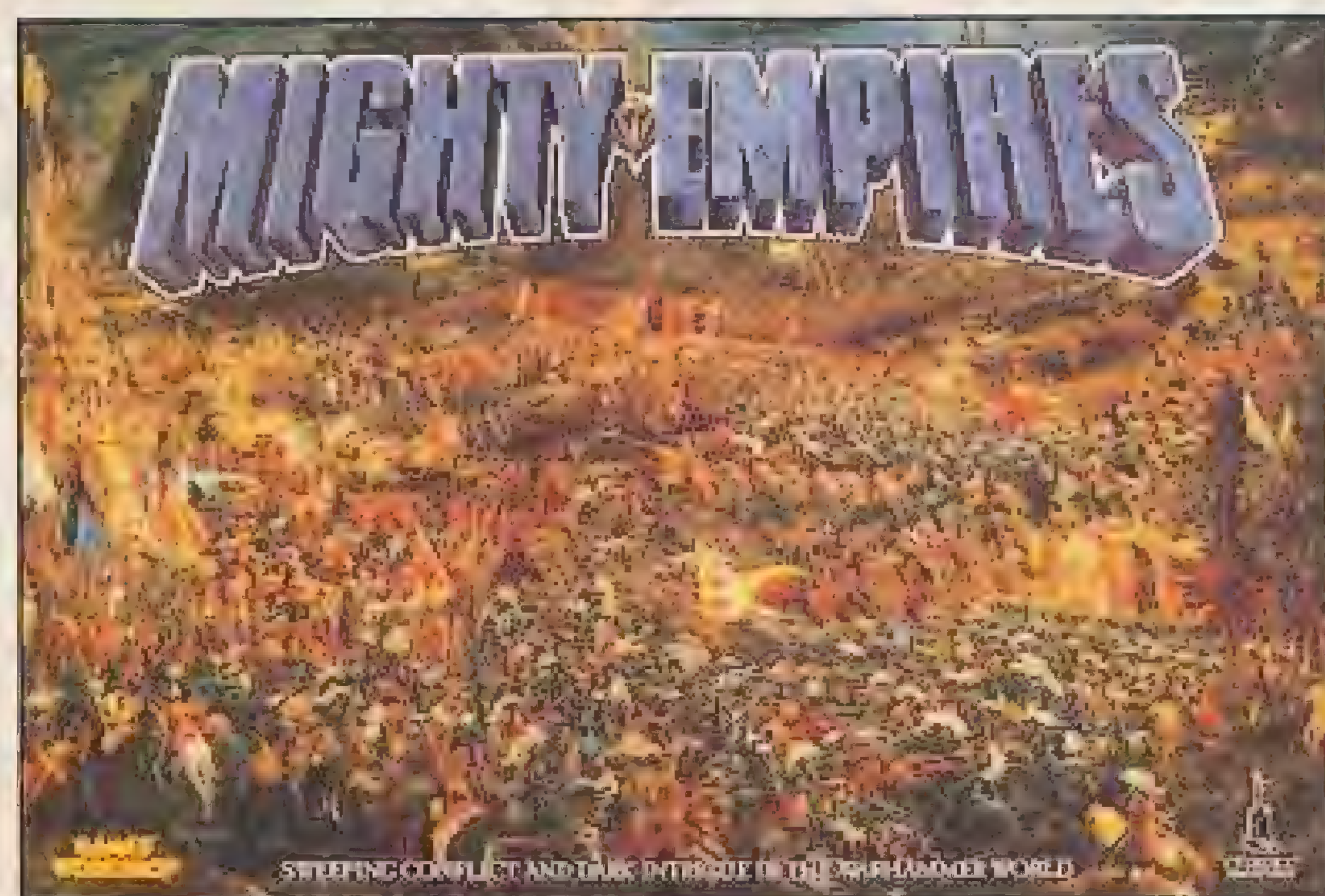


# MIGHTY EMPIRES™

**SWEEPING CONFLICT AND DARK INTRIGUE  
AS EMPIRES CLASH IN THE WARHAMMER WORLD**

The Mighty Empires Game contains:

112 full colour hexagonal map tiles, 15 city models, 15 fortress models, 15 dragon models, 15 ship models,  
45 village models, 45 army banner models, 162 territory markers, 24 razed territory markers, 45 espionage counters,  
9 spell markers, 76 baggage markers, 6 strategic battle cards, 1 sheet of self adhesive flags.



In Mighty Empires, players lead armies in ferocious battle, cities are laid waste, fortresses besieged and brought low, and unknown territories explored. The ultimate objective is to destroy your enemies and expand your empire to cover the entire world!

Mighty Empires is a strategic level Warhammer Fantasy Battle game with all the players as rulers of powerful nations.

It is a self-contained board wargame for two or three players, though the game can be expanded to accommodate as many players as you like by purchasing extra tiles and/or playing pieces.

It can also be used to create a campaign world for fantasy armies to fight over using Warhammer Fantasy Battle rules and armies.



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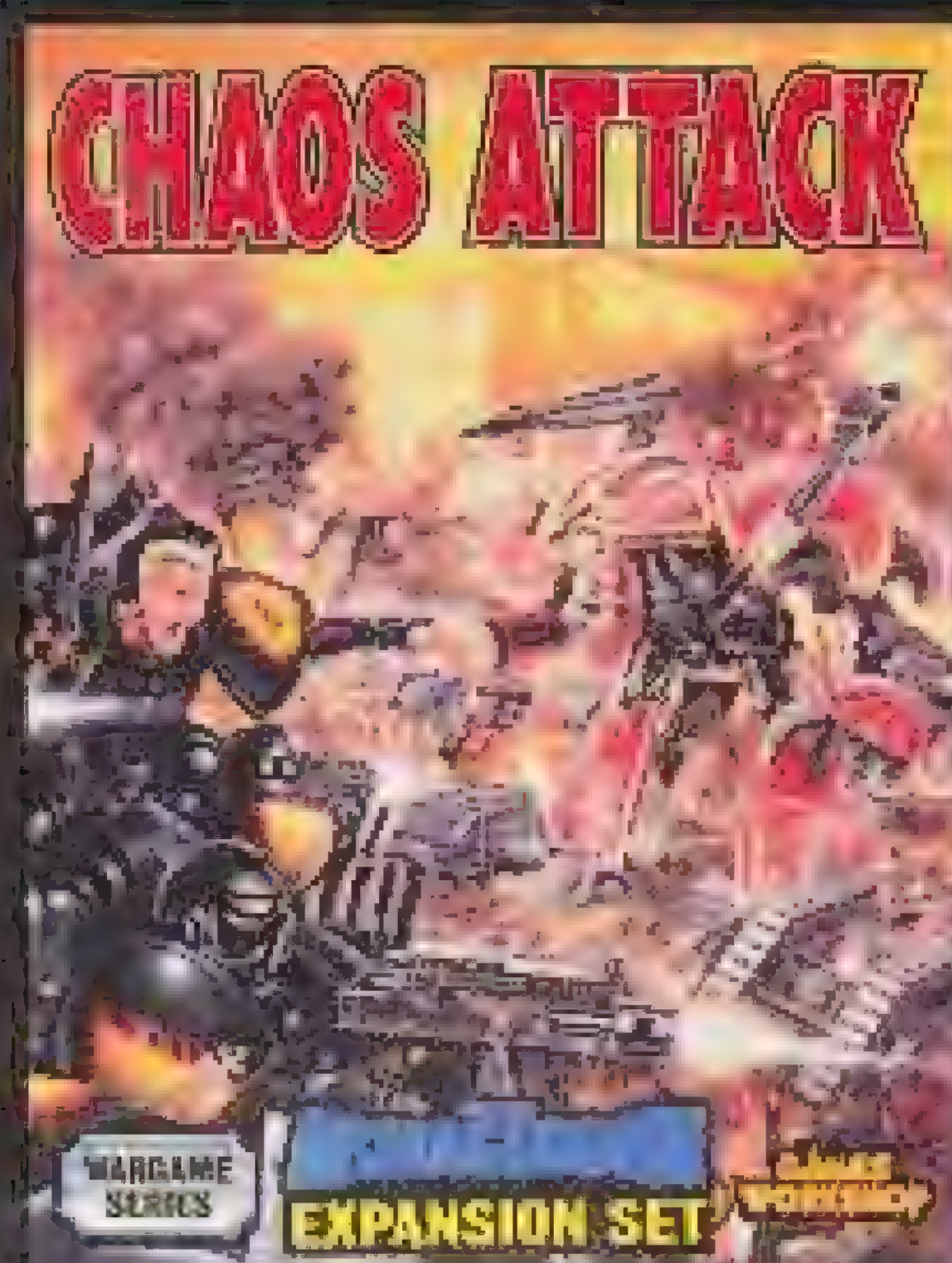
# BATTLE FOR ARMAGEDDON<sup>®</sup>

STRATEGIC CONQUEST IN THE 41st MILLENNIUM



Battle for Armageddon is a two-player board game of strategic conquest in the 41st millennium. One player takes command of the massive Ork force which has invaded the planet Armagaddon, and the other plays

the human defenders – the hiveworld troops, Imperial Guard and Space Marines. The Battle for Armegaddon provides you with a full colour board, double sided colour counters representing the Ork Clans and the Imperial defenders, two sets of strategy cards, twelve special cards, a reference sheet, two six-sided dice, plus a rule book with a complete detailed history of the Armageddon Campaign and background.



**Chaos Attack** is an action-packed game supplement for *Battle For Armageddon*. Inside the box you will find a host of new counters and cards that will allow you to explore many exciting new strategies. Additional counters are provided for both sides, including Squat reinforcements to help defend Armageddon, and two new tribes of Orks for Warlord Ghazghkull to command. Also included is a complete set of counters and rules that allow you to fight the first Battle for Armageddon, set 300 years before the Ork attack, when a huge Chaos army invaded the planet. The 12 page rulebook contains new rules to represent the time of conflict and terror on the war torn world of Armageddon.

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**WARGAME  
SERIES**



# MAN O' WAR

## RAGING SEA BATTLES IN THE WORLD OF WARHAMMER

The roar of cannon and the cries of mighty blood-drenched warriors echo across the seething waters. Warships crammed with fierce warriors do battle for supremacy on the high seas. As admiral of the fleet, you are responsible for the ships and crews under your command. But beware the cruel sea, as fickle ocean currents, treacherous rocks, whirlpools and the whims of the four winds may combine to betray you at the very moment of victory.



The Man O' War hobby-game system is designed so that you can open the box, assemble the components and begin playing the basic game almost immediately. The advanced rules section contains the full details of many fleets of the Warhammer World, campaign rules, scenarios, crew advancement and an exciting magic system.

As well as the Man O' War rulebook, terrain, playsheets, counters and cards, this game contains 12 plastic wargalley models – deadly ramships, bristling with cannon, which are the backbone of the Imperial fleet. And as your skill improves, so can your fleet, with the ever expanding range of Citadel Miniatures' ship models to collect and paint.

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# WARHAMMER<sup>®</sup>

## 40,000



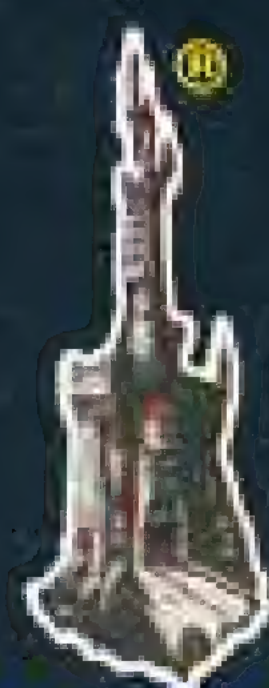
# SPACE WOLVES

# LONG FANGS



**Long Fangs are battle-scarred veterans of countless wars. Armed with missile launchers, lascannons and other heavy weapons, they are able to lay down an awesome hail of fire to strike down their foes at long range. Standing proud and steady on the battlefield, they are a source of inspiration to their battle-brothers, as they use their experience to temper the younger and more headstrong Space Wolves.**

**This box contains a complete battle-squad of five Long Fangs Space Marine models. These metal miniatures are supplied with separate plastic arms, backpacks and bolters, as well as four metal heavy weapons. Also included in this box is a Space Wolves transfer sheet. This provides all the markings you need to complete your Space Wolves Long Fangs' squad plus a number of honour badges and distinctions.**



**CITADEL<sup>®</sup>**  
MINIATURES

Miniatures designed by  
Jes Goodwin  
Miniatures supplied unpainted.

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SPACE WOLVES LONG FANGS



**INCLUDES  
LONG FANGS  
TRANSFER  
SET**

**WARNING!** These miniatures contain lead and may be harmful if chewed or swallowed. Citadel Miniatures are not recommended for children under 14 years of age.

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# WARHAMMER<sup>®</sup>

## 40,000

# SPACE WOLVES

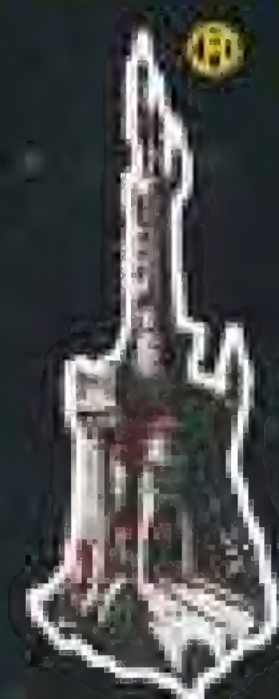
# GREY HUNTERS



The Space Wolves are the most ferocious of all Space Marine warriors, bred on the harsh world of Fenris where savage tribes are locked in a continual struggle for existence. The Grey Hunters make up the majority of any army fielded by the Space Wolves. These are warriors in their prime, tempered by battle yet still hungry for a place in the elite Wolf Guard. They are proud and fierce fighters who have acquired all the skills of combat to enable them to crush any foe in battle.

This box contains ten Space Marines in Mark VI and Mark VII power armour, including six with wolf totems and pelts to add variety to your squads. These metal miniatures come with separate plastic arms, backpacks and bolters plus a sprue of close combat weapons. Allowing you to

assemble your Grey Hunters in an almost endless variety of poses. Also included in this box is a Space Wolves transfer sheet which provides all the markings you will need to complete your Space Wolves Grey Hunter squad plus a number of honour badges and distinctions.



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SPACE WOLF GREY HUNTERS



**INCLUDES  
GREY HUNTERS  
TRANSFER  
SET**

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## THE CITADEL MINIATURES CATALOGUE

The essential reference work for anyone who games with or collects Citadel Miniatures, the Catalogue comprises two massive volumes packed with photos of thousands of miniatures, from boxed kits and single models right down to individual components. Each model and every component is illustrated together with its own code, so you can order exactly which miniatures and combinations of parts you require for your army or modelling project.

Within the two volumes of the Catalogue you will find extensive lists of models for Warhammer 40,000, Warhammer Fantasy Battle, Space Marine, Space Hulk, Space Fleet, Blood Bowl, and many more. The Catalogue also lists all the modelling accessories you'll ever need, such as Citadel paints, inks and brushes, slottabases, weapon and shield sprues, and transfers. Plus details of all your favourite Games Workshop games, rules, and White Dwarf magazine.

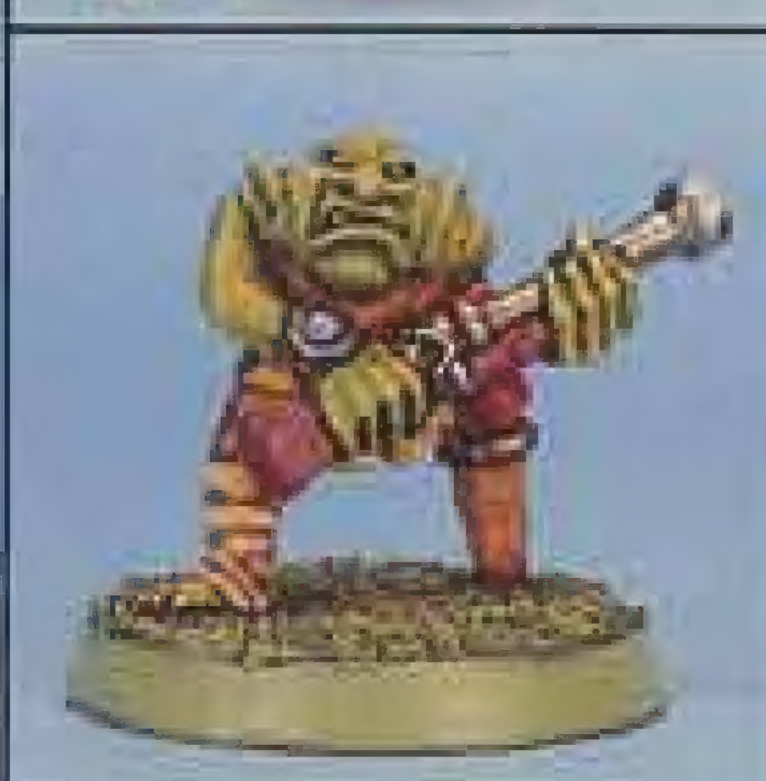


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The Citadel Miniatures Catalogue comes complete with a price list and order form, and all the miniatures and products can be ordered direct from Games Workshop Mail Order, either by phone or by post.

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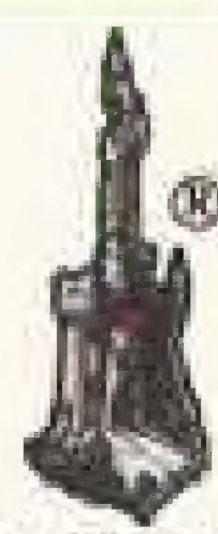


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